## Search a Word in a 2D Grid of characters

Given a 2D grid of characters and a word, find all occurrences of given word in grid. A word can be matched in all 8 directions at any point. Word is said be found in a direction if all characters match in this direction (not in zigzag form).

The 8 directions are, Horizontally Left, Horizontally Right, Vertically Up and 4 Diagonal directions.

## Example:

EARCREDEE

Below diagram shows a bigger grid and presence of different words in it.

```
E A P C R S R P S P B L S
E L I C F T O S P A R Q H
N I H D O R A E T E E Z D
Y B C D D H G R A I N L L
M M A E L M T E Z O T D I
P I E B Z W L S S T E E T
O S C N Y U D C P A P K T
I T G R C Y R A T A P A L
N Q L E O A G N H D I L E
T D L A P F A T O M N F C
S O C I T S Y B I T S Y H
M G M V U P A R T I C L E

Source: Microsoft Interview Question
```

The idea used here is simple, we check every cell. If cell has first character, then we one by one try all 8

directions from that cell for a match. Implementation is interesting though. We use two arrays x[] and y[] to find next move in all 8 directions.

We strongly recommend you to minimize your browser and try this yourself first.

Below is C++ implementation of the same.

// C++ programs to search a word in a 2D grid
#include<bits/stdc++.h>

```
// Rows and columns in given grid #define R 3
```

using namespace std;

#define C 14

```
// For searching in all 8 direction int x[] = { -1, -1, -1, 0, 0, 1, 1, 1 }; int y[] = { -1, 0, 1, -1, 1, -1, 0, 1 };
// This function searches in all 8-direction from point
// (row, col) in grid[][
bool search2D(char grid[R][C], int row, int col, string word)
    // If first character of word doesn't match with
       given starting point in grid.
    if (grid[row][col] != word[0])
      return false;
    int len = word.length();
    // Search word in all 8 directions starting from (row,col)
    for (int dir = 0; dir < 8; dir++)
         // Initialize starting point for current direction
         int k, rd = row + x[dir], cd = col + y[dir];
         // First character is already checked, match remaining
         // characters
         for (k = 1; k < len; k++)
             // If out of bound break
             if (rd >= R || rd < 0 || cd >= C || cd < 0)
                  break;
             // If not matched, break
             if (grid[rd][cd] != word[k])
                  break;
             // Moving in particular direction
             rd += x[dir], cd += y[dir];
         }
         // If all character matched, then value of must
         // be equal to length of word
         if (k == len)
             return true;
    return false;
// Searches given word in a given matrix in all 8 directions
void patternSearch(char grid[R][C], string word)
    // Consider every point as starting point and search
     // given word
    for (int row = 0; row < R; row++)
       for (int col = 0; col < C; col++)
           if (search2D(grid, row, col, word))
  cout << "pattern found at " << row << ", "</pre>
                    << col << endl;
// Driver program
```

Run on IDE

```
pattern found at 0, 0
pattern found at 0, 8
pattern found at 1, 0

pattern found at 0, 2
pattern found at 0, 10
pattern found at 2, 2
pattern found at 2, 12
```

Exercise: The above solution only print locations of word. Extend it to print the direction where word is present.

See this for solution of exercise.

int main()

patternSearch(grid, "GEEKS");

patternSearch(grid, "EEE");

cout << endl;

return 0;

Output:

"IDEQAPRACTICE"

This article is contributed by Utkarsh Trivedi. Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above