Reverse alternate K nodes in a Singly Linked List

Given a linked list, write a function to reverse every alternate k nodes (where k is an input to the function) in an efficient way. Give the complexity of your algorithm.

```
Example:
Inputs: 1->2->3->4->5->6->7->8->9->NULL and k = 3
Output: 3->2->1->4->5->6->9->8->7->NULL.
```

Method 1 (Process 2k nodes and recursively call for rest of the list)

This method is basically an extension of the method discussed in this post.

```
kAltReverse(struct node *head, int k)

1) Reverse first k nodes.

2) In the modified list head points to the kth node. So change next
    of head to (k+1)th node

3) Move the current pointer to skip next k nodes.

4) Call the kAltReverse() recursively for rest of the n - 2k nodes.

5) Return new head of the list.
C Java

#include<stdio.h>
#include<stdib.h>
#include<stdib.h>
```

```
/* Link list node */
struct node
    int data;
    struct node* next;
};
/* Reverses alternate k nodes and
   returns the pointer to the new head node */
struct node *kAltReverse(struct node *head, int k)
   struct node* current = head;
    struct node* next;
   struct node* prev = NULL;
   int count = 0;
    /*1) reverse first k nodes of the linked list */
   while (current != NULL && count < k)
      next = current->next;
       current->next = prev;
       prev = current;
      current = next;
      count++;
    /* 2) Now head points to the kth node. So change next
       of head to (k+1)th node*/
    if(head != NULL)
      head->next = current;
    /* 3) We do not want to reverse next k nodes. So move the current
       pointer to skip next k nodes */
    count = 0:
    while(count < k-1 && current != NULL )
      current = current->next;
      count++;
    /* 4) Recursively call for the list starting from current->next.
      And make rest of the list as next of first node */
    if(current != NULL)
       current->next = kAltReverse(current->next, k);
    /* 5) prev is new head of the input list */
    return prev;
/* UTILITY FUNCTIONS */
/* Function to push a node */
void push(struct node** head ref, int new_data)
{
    /* allocate node */
    struct node* new node =
           (struct node*) malloc(sizeof(struct node));
    /* put in the data */
    new_node->data = new_data;
    /* link the old list off the new node */
    new_node->next = (*head_ref);
    /* move the head to point to the new node */
    (*head ref) = new node;
}
/* Function to print linked list */
void printList(struct node *node)
    int count = 0;
    while(node != NULL)
        printf("%d ", node->data);
       node = node->next;
       count++;
}
/* Drier program to test above function*/
int main(void)
    /* Start with the empty list */
    struct node* head = NULL;
    // create a list 1->2->3->4->5..... ->20
    for(int i = 20; i > 0; i--)
     push(&head, i);
    printf("\n Given linked list \n");
     printList(head);
```

Run on IDE

```
Output:
Given linked list
```

}

head = kAltReverse(head, 3);

printList(head);

getchar();
return(0);

printf("\n Modified Linked list \n");