Check if a binary tree is subtree of another binary tree | Set 2

Given two binary trees, check if the first tree is subtree of the second one. A subtree of a tree T is a tree S consisting of a node in T and all of its descendants in T.

called a proper subtree. For example, in the following case, Tree1 is a subtree of Tree2.

The subtree corresponding to the root node is the entire tree; the subtree corresponding to any other node is

```
Tree1
X
C
Tree2
    Z
      1
```

```
b
We have discussed a O(n2) solution for this problem. In this post a O(n) solution is discussed. The idea is based
on the fact that inorder and preorder/postorder uniquely identify a binary tree. Tree S is a subtree of T if both
inorder and preorder traversals of S arew substrings of inorder and preorder traversals of T respectively.
Following are detailed steps.

    Find inorder and preorder traversals of T, store them in two auxiliary arrays inT[] and preT[].
```

Let us consider the above example Inorder and Preorder traversals of the big tree are.

EDIT

inT[] = {a, c, x, b, z, e, k} preT[] = {z, x, a, c, b, e, k}

Inorder and Preorder traversals of small tree are $inS[] = \{a, c, x, b\}$ $preS[] = \{x, a, c, b\}$

Find inorder and preorder traversals of S, store them in two auxiliary arrays inS[] and preS[].

We can also use postorder traversal in place of preorder in the above algorithm.

We can easily figure out that inS[] is a subarray of

Inorder and Preorder traversals of the big tree or Tree2 are.

The Tree2 is not a subtree of Tree1, but inS[] and preS[] are

Inorder and Preorder traversals of small tree or Tree1 are

subarrays of inT[] and preT[] respectively.

Following is the implementation of above algorithm.

Java

#include <iostream> #include <cstring> using namespace std; #define MAX 100

// Structure of a tree node

inT[] and preS[] is a subarray of preT[].

3) If inS[] is a subarray of inT[] and preS[] is a subarray preT[], then S is a subtree of T. Else not.

```
The above algorithm doesn't work for cases where a tree is present
in another tree, but not as a subtree. Consider the following example.
        Tree1
    c
        Tree2
          X
```

char key; struct Node *left, *right;

The above algorithm can be extended to handle such cases by adding a special character whenever we

encounter NULL in inorder and preorder traversals. Thanks to Shivam Goel for suggesting this extension.

```
struct Node
// A utility function to create a new BST node
Node *newNode(char item)
    Node *temp = new Node;
    temp->key = item;
temp->left = temp->right = NULL;
    return temp;
}
// A utility function to store inorder traversal of tree rooted
// with root in an array arr[]. Note that i is passed as reference
void storeInorder(Node *root, char arr[], int &i)
{
    if (root == NULL)
    {
         arr[i++] = '$';
         return;
    storeInorder(root->left, arr, i);
    arr[i++] = root->key;
    storeInorder(root->right, arr, i);
// A utility function to store preorder traversal of tree rooted
// with root in an array arr[]. Note that i is passed as reference
void storePreOrder(Node *root, char arr[], int &i)
    if (root == NULL)
    {
         arr[i++] = '$';
         return;
    arr[i++] = root->key;
    storePreOrder(root->left, arr, i);
    storePreOrder(root->right, arr, i);
}
/* This function returns true if S is a subtree of T, otherwise false
bool isSubtree(Node *T, Node *S)
{
     /* base cases */
    if (S == NULL)
                      return true;
    if (T == NULL) return false;
    // Store Inorder traversals of T and S in inT[0..m-1]
    // and inS[0..n-1] respectively
    int m = 0, n = 0;
    char inT[MAX], inS[MAX];
    storeInorder(T, inT, m);
storeInorder(S, inS, n);
inT[m] = '\0', inS[n] = '\0';
    // If inS[] is not a substring of preS[], return false
    if (strstr(inT, inS) == NULL)
         return false;
    // Store Preorder traversals of T and S in inT[0..m-1]
    // and inS[0..n-1] respectively
    m = 0, n = 0;
    char preT[MAX], preS[MAX];
    storePreOrder(T, preT, m);
storePreOrder(S, preS, n);
preT[m] = '\0', preS[n] = '\0';
    // If inS[] is not a substring of preS[], return false
    // Else return true
    return (strstr(preT, preS) != NULL);
// Driver program to test above function
int main()
{
    Node *T = newNode('a');
T->left = newNode('b');
T->right = newNode('d');
    T->left->left = newNode('c');
    T->right->right = newNode('e');
    Node *S = newNode('a');
    S->left = newNode('b');
    S->left->left = newNode('c');
    S->right = newNode('d');
    if (isSubtree(T, S))
   cout << "Yes: S is a subtree of T";</pre>
         cout << "No: S is NOT a subtree of T";
    return 0;
}
                                                                                       Run on IDE
```

Output:

```
Time Complexity: Inorder and Preorder traversals of Binary Tree take O(n) time. The function strstr() can also be
```

Auxiliary Space: O(n)

No: S is NOT a subtree of T

implemented in O(n) time using KMP string matching algorithm.