

Welcome To Mobile Monetization Pro

Introduction

Welcome to **Mobile Monetization Pro**, the ultimate toolkit designed to help you effortlessly monetize your mobile games. Whether you're a solo developer, part of a small team, or a large studio, Mobile Monetization Pro simplifies the integration of essential monetization features.

Mobile Monetization Pro offers a user-friendly, powerful solution for handling in-app purchases (IAPs), ads, and rewards, all from one package. Say goodbye to the headache of managing complex integrations, and say hello to a seamless experience that allows you to focus on what matters most—creating amazing games.

Why Choose Mobile Monetization Pro?

Created by developers, for developers, Mobile Monetization Pro was built with ease of use and flexibility in mind. We know the challenges you face when integrating monetization features into your games, and we've created the toolkit to solve those challenges.

Don't just take our word for it—Mobile Monetization Pro is trusted by hundreds of developers, helping them easily integrate ads, IAPs and more with minimal effort.

Features

Ads Integration Made Easy

Seamlessly integrate the ad networks of your choice into your mobile game with full mediation support:

- **Admob** (*Mediation Supported*)
- **AppLovin** (*Mediation Supported*)
- **LevelPlay** (*Mediation Supported*)
- **IronSource**
- **Unity Ads**

- **LiftOff (Vungle)**
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In-App Purchases (IAP)

Easily implement IAPs and show product prices in the player's local currency:

- Supports **Consumable**, **Non-Consumable**, and **Subscription** items
 - Displays IAP prices in **local currencies**
 - Automatically detects **refunds** for Non-Consumables and Subscriptions
 - Resets premium content access when refunded to ensure fair use
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Compliance Ready (GDPR & ATT)

Stay compliant with regional privacy laws:

- **App Tracking Transparency (ATT)** for iOS
 - **GDPR Consent** using Google UMP SDK
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Cross Promotion System

Promote other games in your catalog with built-in cross-promotion tools to drive engagement and revenue.

User Review Prompt System

Prompt users to leave reviews for your game, improving visibility and trust on app stores.

Remove Ads Functionality

Give players the option to enjoy an **ad-free experience** with a simple purchase.

Local Push Notifications

Customizable notification system built for Unity:

- Adjustable **repeat cycles** (1–3)

- Reset notifications on app launch
 - Schedule **unique messages** at various intervals
 - Full customization for:
 - Title, subtitle (iOS), and body
 - Small and large icons
 - Improved Android notification channel registration
 - Clear script comments for easy setup
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Remote Push Notifications

Send real-time messages with **Firebase Cloud Messaging (FCM)** integration.

In-App Update System (Android)

Let users **update your game from inside the app**, without needing to visit the Play Store.

Take Game Screenshots

Capture clean game screenshots directly from the **Unity Editor**.

Firebase Analytics Integration

Track player behavior and engagement using **Firebase Analytics**.

No Internet Connectivity Checker

- Show a **"No Internet Connection"** popup when offline
 - Resume ad display once internet is restored
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Automatically Update System Properties

Avoid manual errors with auto-updates:

- **Android:**
 - Update `AndroidManifest.xml` and Gradle properties with one click

- **iOS:**

- Auto-update `Info.plist` for LevelPlay integration
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No Coding Required

Beginner-friendly! Drag-and-drop workflows let you get started without writing code.

Comprehensive Documentation & Tutorials

Learn fast with detailed written guides and step-by-step **video tutorials**.



Supported Advertisers & Mediation

- Admob
 - AppLovin
 - LevelPlay
 - IronSource
 - Unity Ads
 - LiftOff (Vungle)
-

Supported Ad Types

- Banner
 - Interstitial
 - Rewarded Video
 - Rewarded Interstitial
 - App Open
 - Native
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Supported Platforms

- Android
- iOS

 **Thank You**

Thanks for choosing **Mobile Monetization Pro!**