

## Assignment V (MA226)

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### Aim of the Problem:

The problem involves the use of given known distributions to generate other distribution of numbers.

### Mathematical Analysis/Theory:

Here we make use of the acceptance-rejection method along with the inverse transform method. We will generate:

- i) Normal variates using double exponential distribution.
- ii) Half-standard normal distribution using exponential distribution with mean 1 by acceptance-rejection method.

### The inverse-transform method:

This sets  $X=F^{-1}(U)$ ,  $U \sim \text{Unif}[0,1]$

Where  $F^{-1}$  is the inverse of  $F$  and  $\text{Unif}[0,1]$  denotes the uniform distribution on  $[0,1]$ .

### The acceptance-rejection method:

The acceptance rejection method, introduction by Von Neumann, is among the most widely accepted method for generating random samples. Suppose we want to generate samples from a function  $f(x)$  defined on the set  $S$ . And  $g(x)$  is the function from which we know how to generate samples. For the density function

$$f(x) \leq cg(x) \text{ for all } x \in S$$

for some constant  $c$ . here we generate a sample  $X$  from  $g(x)$  and accept the sample with probability  $f(x)/cg(x)$ .

### Part I:

This question wants to simulate a sample of size 1000 of normal type.

We use the following conversion:

$$z = -1 * (\log(u))$$

The algorithm is therefore:

1. Generate  $u_1, u_2$  and  $u_3$  from a  $U(0; 1)$ .
2. Set  $x = -\log(u_1)$
3. If  $u_2 > \exp(-(x - 1)^2/2)$  (rejection) then goto 1.
4. Else (acceptance) if  $u_3 > 0.5$  then set  $x = jx$ .
5. Return  $x$ .

### **Implementation using R:**

```
RejectionSampling <- function(n)
{
  RN <- NULL;
  p<- 0;
  q<- 0;
  for(i in 1:n)
  {

    ok<-0;
    while(ok<1)
    {
      U1 <- runif(1,min = 0, max = 1);
      U2 <- runif(1,min = 0, max = 1);
      U3 <- runif(1,min = 0, max = 1);
      x<- -1*log(U1);
      q<-q+1;
      if(U2< exp(-(x-1)^2)/2))
      {
        if(U3<= 0.5)
        {
          x<- -1*x;
        }
        ok<- 1;
        RN<- c(RN,x);
        p<- p+1;
      }
    }

    print(paste(p/q));
    return(RN);
  }
}

sample<- RejectionSampling(100000);
hist(sample,freq = TRUE, breaks = 100, main = "Rejection
Sampling of normal from double exponential");
```

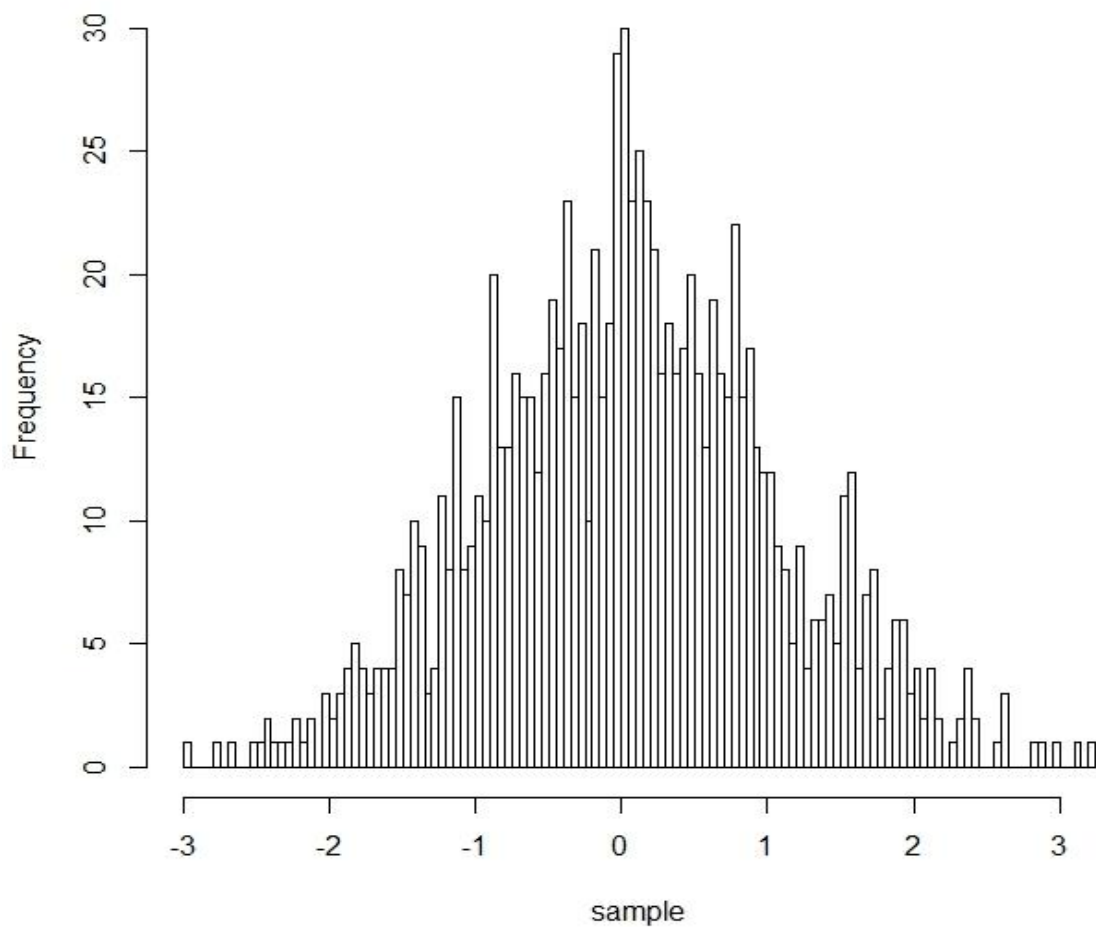
### **Output:-**

**Acceptance probability=0.760456273764259**

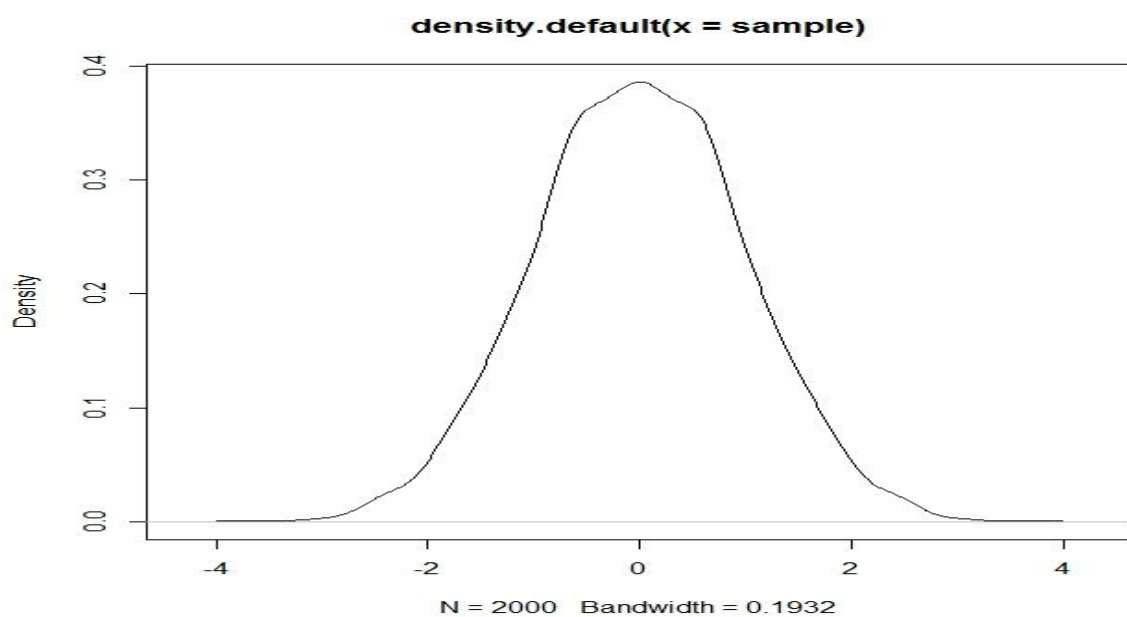
**The c value: $\sqrt{(2e/\pi)}$**

**Using the output bar plot were generated:**

**Rejection Sampling of normal from double exponential**



**The density plot of the so generated random numbers:**



### **Conclusion:**

By looking at the density plot of the random numbers so generated we can say this is the standard normal distribution curve. Thus our claim is true.

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### **Part II:**

This question wants to simulate a sample of size 1000 of standard half-normal type. This is to be done from exponential distribution of mean one. We use conversion factor same as before.

Therefore the algorithm is:

1. Generate  $Y \sim \text{Exp}(1)$ ,  $Y = -\log(U_1)$ ,  $U_1 \sim U(0, 1)$ .
2. Generate another  $U_2 \sim U(0, 1)$ .
3. Test  $U_2 < \exp(-((x-1)^2)/2)$   
if true set  $X = Y$ .
4. Repeat if not.

### **Implementation using R:**

```
RejectionSampling <- function(n)
{
  RN <- NULL;
  p<- 0;
  q<- 0;
  for(i in 1:n)
  {

    ok<-0;
    while(ok<1)
    {
      U1 <- runif(1,min = 0, max = 1);
      U2 <- runif(1,min = 0, max = 1);
      #U3 <- runif(1,min = 0, max = 1);
      x<- -1*log(U1);
      q<-q+1;
      if(U2< exp(-((x-1)^2)/2))
      {
        ok<- 1;
        RN<- c(RN,x);
        p<- p+1;
      }
    }
  }

  print(paste(p/q));
  return(RN);
}
```

```

}
sample<- RejectionSampling(1000);
hist(sample,freq = TRUE, breaks = 100, main = "Rejection
Sampling of half-normal from exponential");

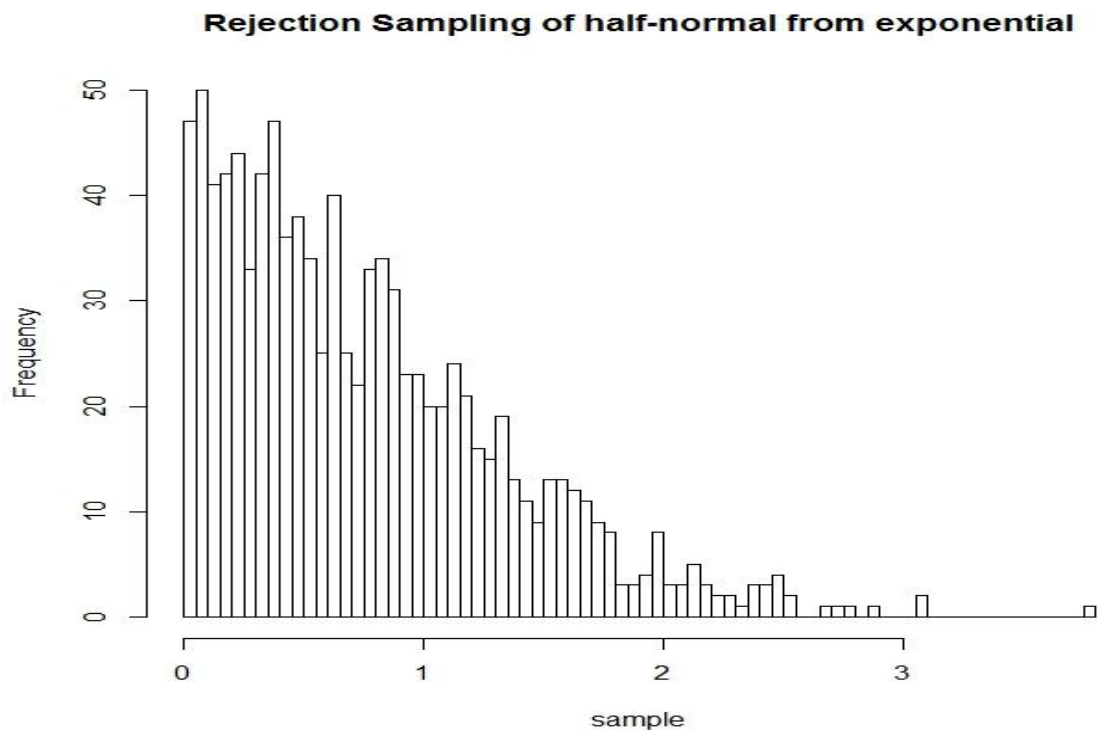
```

**Output:**

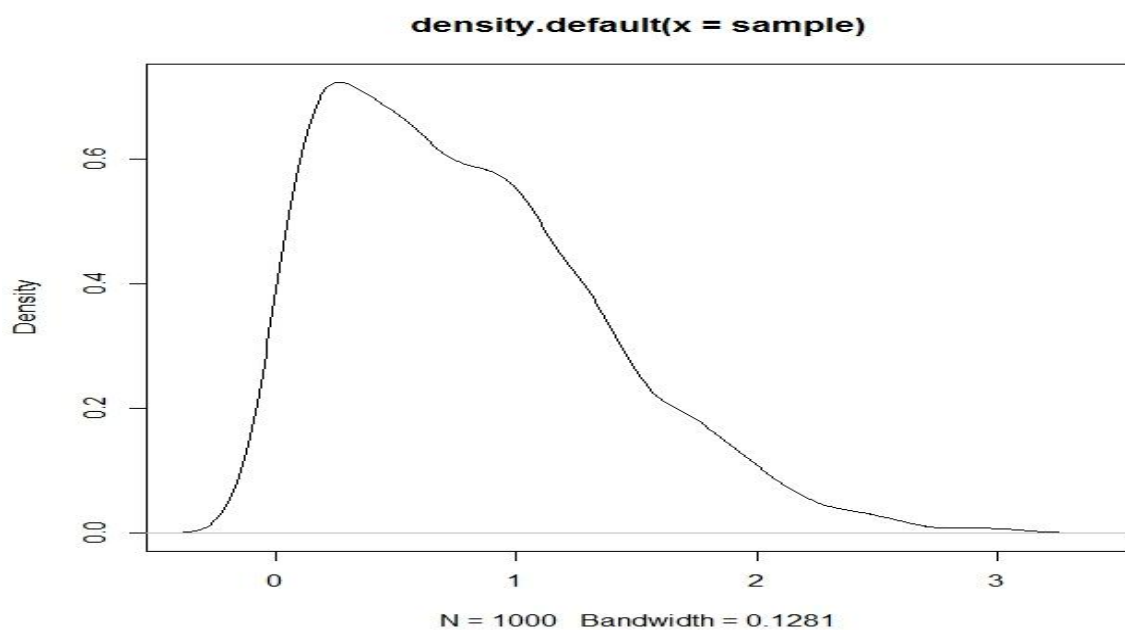
**Acceptance probability=0.771604938271605**

**The c value: $\sqrt{(2e/\pi)}$**

**The bar plots:**



**The density plot curve:**



**Conclusion:**

By looking at the density plot of the random numbers so generated we can say this is the standard normal distribution curve. Thus our claim is true.

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**Part III(a):**

This problem generates 10 random numbers from the above probability mass function using usual procedure (inverse transform) of generating random number from discrete distribution defined on finite number of points.

**R implementation:**

```
generateRandom <- function(x)
{
  if(x < 0.45)      {return(3);}
  else if(x < 0.70) {return(2);}
  else if(x < 0.85) {return(4);}
  else if(x < 0.95) {return(5);}
  else             {return(1);}
}
u <- runif(10, min=0, max=1);#u contains 10 random numbers
r <- unlist(lapply(u, generateRandom));#r contains the
generated random variables X
print(r);#printing the array r
print(var(r));#calculate variance
print(mean(r));#calculate mean
```

**Output obtained:**

```
2 2 4 5 3 3 3 3 3 4
Variance=0.8444444444
Mean=3.2
```

**Part III(b):**

This problem generates 10 random numbers from the above probability mass function using acceptance-rejection method of generating random number from discrete distribution defined on finite number of points.

**R implementation:**

```
generateRandom <- function(n)
{
  RN <- NULL;
  f <- c(0,0,0,0,0);
  p <- c(0.05, 0.25, 0.45, 0.15, 0.10);
  for(i in 1:n)
  {
    ok <- 0;
    while(ok < 1)
    {
```

```

        u <- runif(1, min=0, max=1);
        y <- floor(u*5) + 1;
        u0 <- runif(1, min=0, max=1);
        if(u0 <= p[y]/(2.25*0.2))
        {
            RN <- c(RN, y);
            ok <- 1;
            f[y] <- f[y]+1;
        }
    }
    return(RN);
}

r <- generateRandom(10);
print(r);
print(mean(r));
print(var(r));
plot(r, type="p");

```

### **Output generated:-**

2 2 3 4 3 3 2 5 3 2

Mean: 2.9

Variance: 0.988889

We can see 3 has maximum probability(0.45) thus the mean is near 3.

### **Plot of the random numbers:**

