

CS & IT ENGINEERING

Operating Systems

Memory Management

Lecture No. 9



By- Dr. Khaleel Khan Sir





TOPICS TO BE COVERED Segmentation

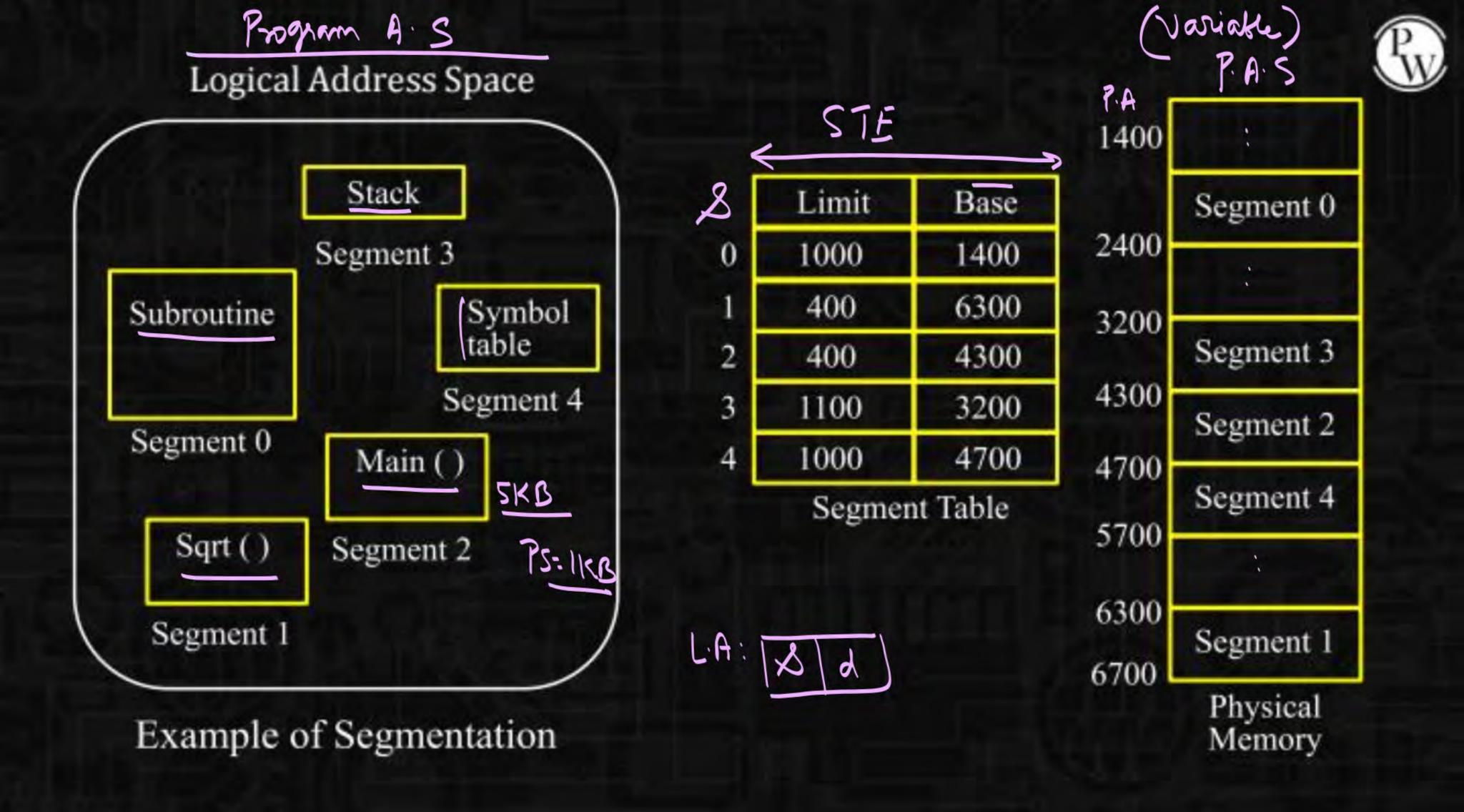
Virtual Memory Concept

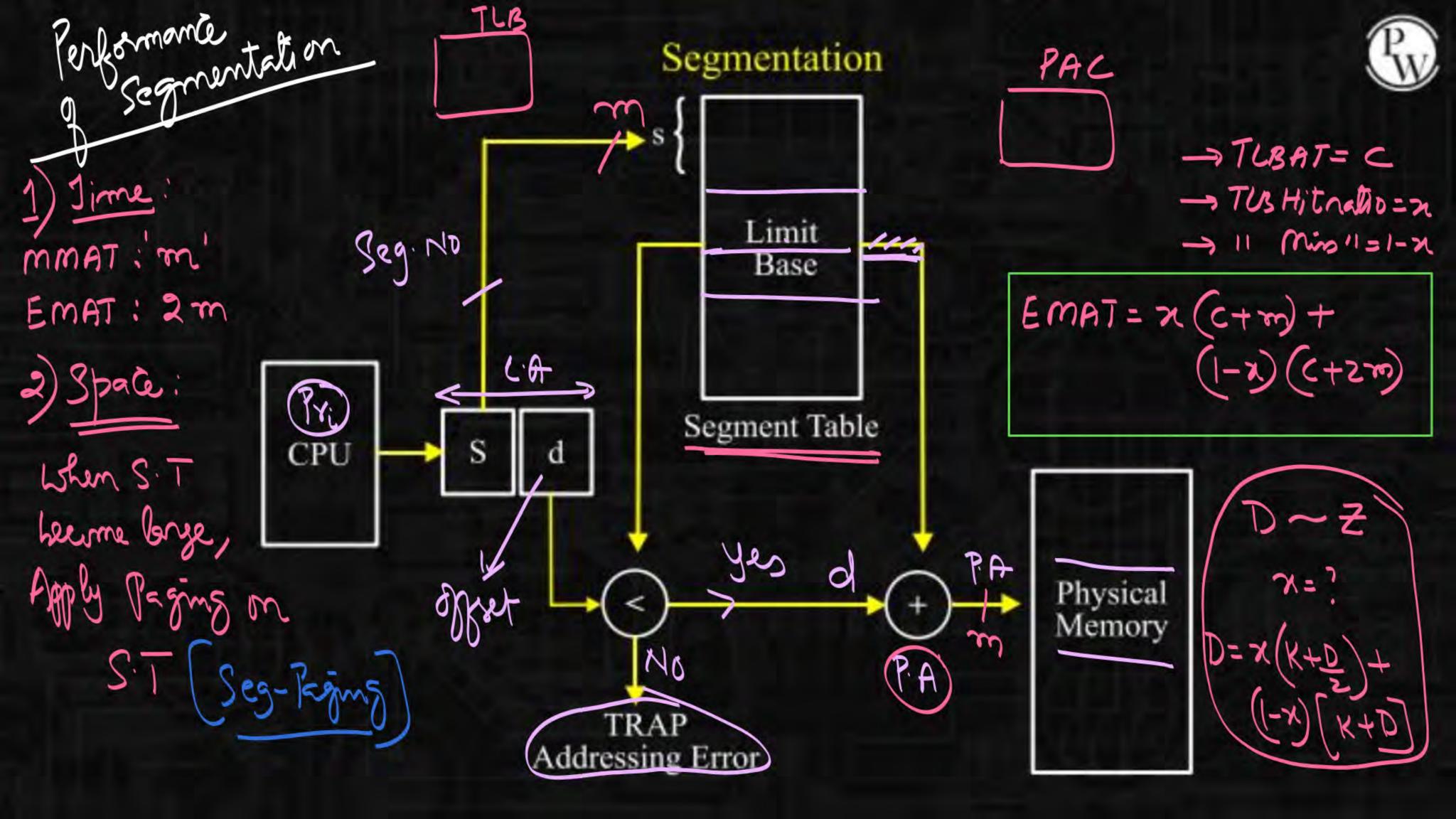
Virtual Memory

Implementation

II. SEGMENTATION

- -> Paging does not preserve useris view of Mem. Alloc. to Programs;
- As per user's view of Mem. Albe, program is divided into Logical units, known as Segments (function; block;
 These Segments are assumed by Rocedure; D.S.
 - -> These Segments are assumed to be class)
 Stored in their entirety @ Non-Ch bottom
 in Memory;





* Compare Paging vs Segmentation w. r. to Fragmentation

Paging (last Rse)

Segment in PAS

Segmentation Ent-Fragmentation Compaction 2) Paging Depagmentation (Segmented-Paging)



Consider the following segment table:



Segment	Base	Length
0	1219	600
1	3300	14
2	90	100
3	2327	580
4	1952	96

What are the physical addresses for the following logical addresses?

- A. 0,4302 TRAP
- B. 1, 15: TRAP
- C. 2,50: 90+50=140

3,400:2327

E. 4,112: Trub

VIRTUAL MEMORY (VM)

-> VM gives an illusion to the Programmen that a Ruge/Large amount 9 Memory is available for eneculing Programs, that are larger than the available/given physical Mem;

VAS = 8KB;

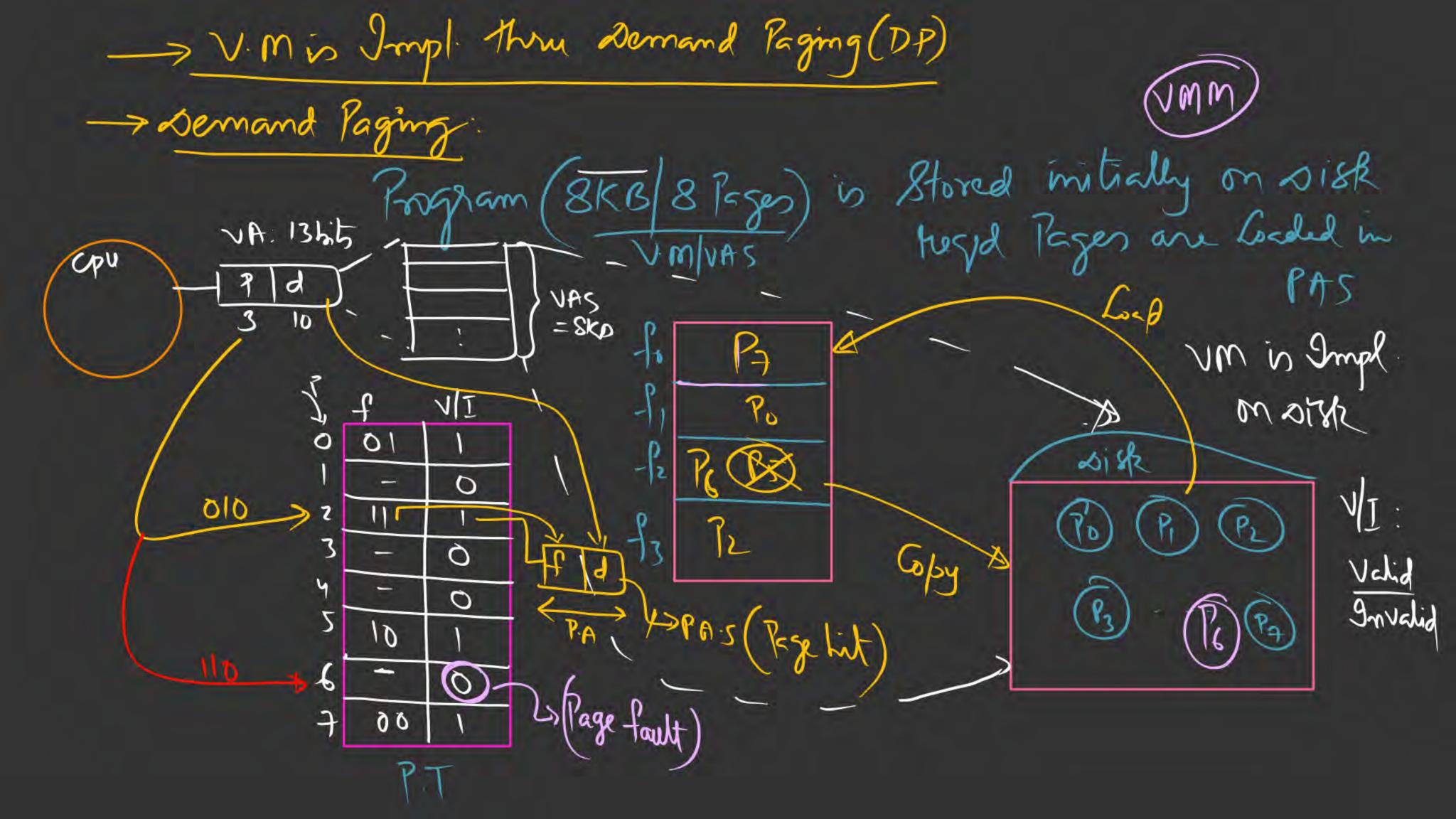
P.S=IKB

PAS=4KB;

PAS: 8KN
PO
PI
P2
P3
P4
P5
P6

PAS: UKB
Fo PS
Fo PA
Fo

Demand Paging Locating the Pages on Demand @ R.T. from Disk to Memory



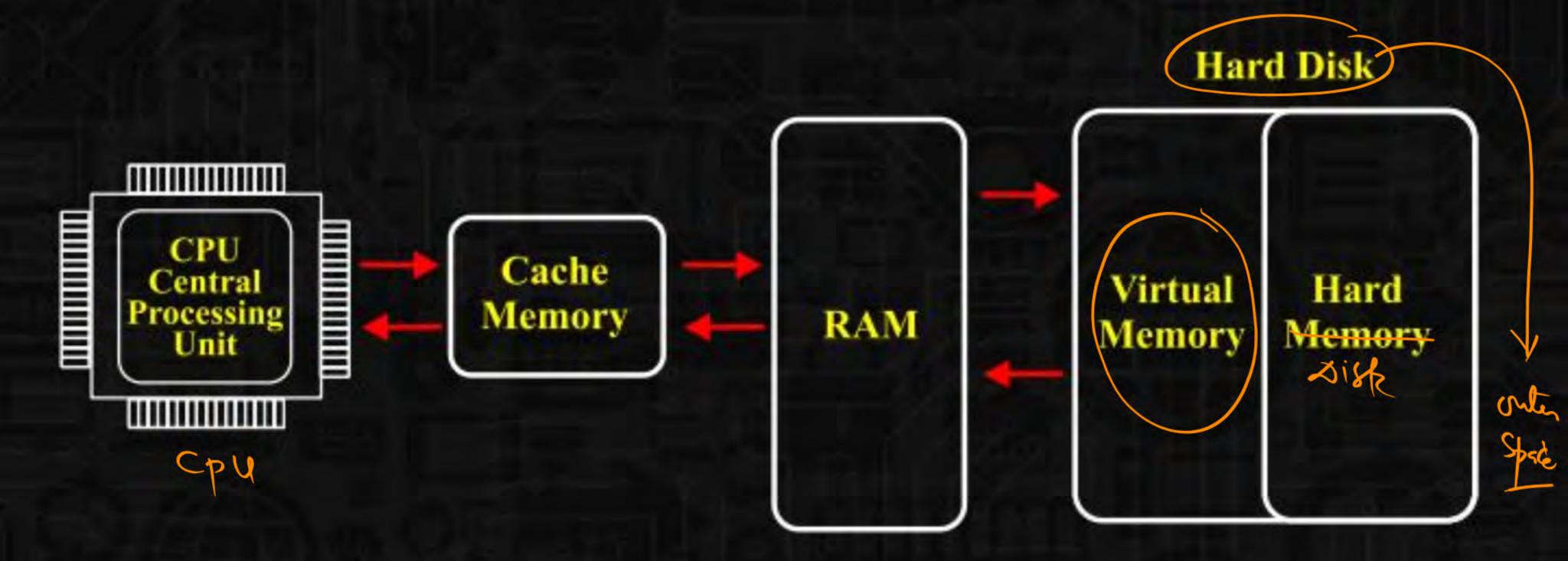
Demand Raging (D.P) Pure D.P Prefetch Execution of the Rocers my start with all Emply frames PAS

) In Impl. & V.M -> P.A.S; VAS; Disk A.S Vm In practice:

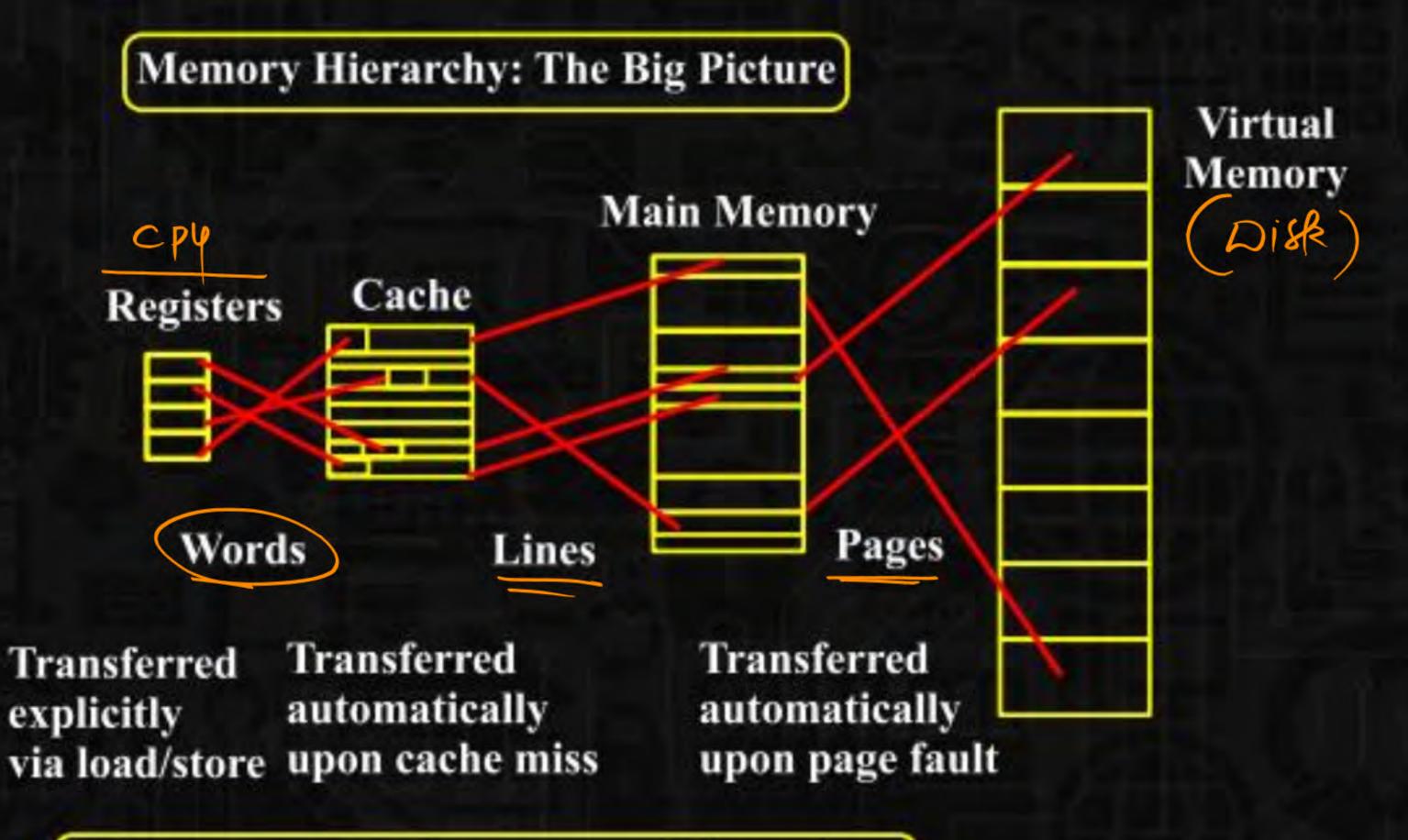
P.A.S & V.A.S & Disk As

2) The Boze of Vim (VAS) is limited by Size of Disk

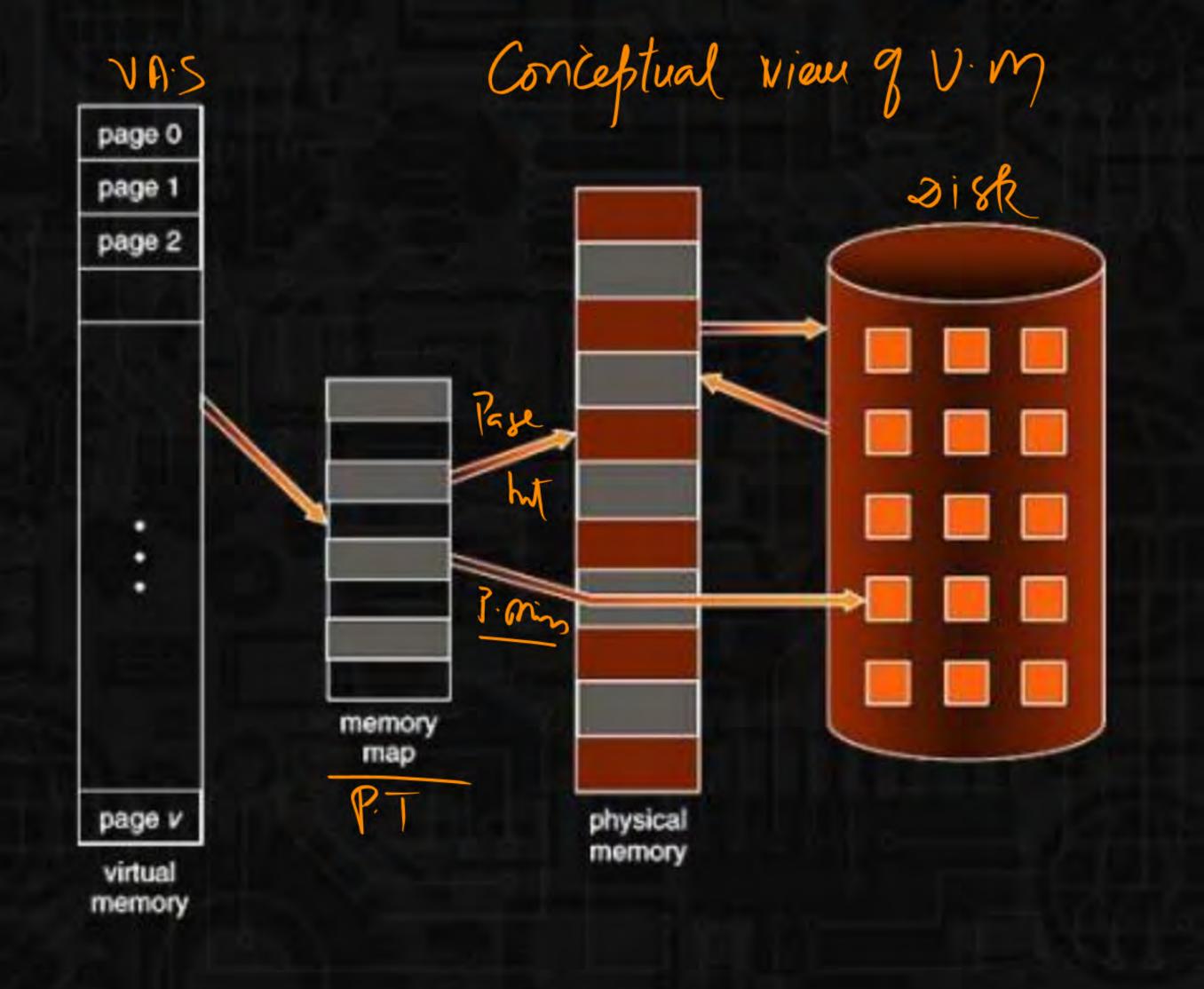




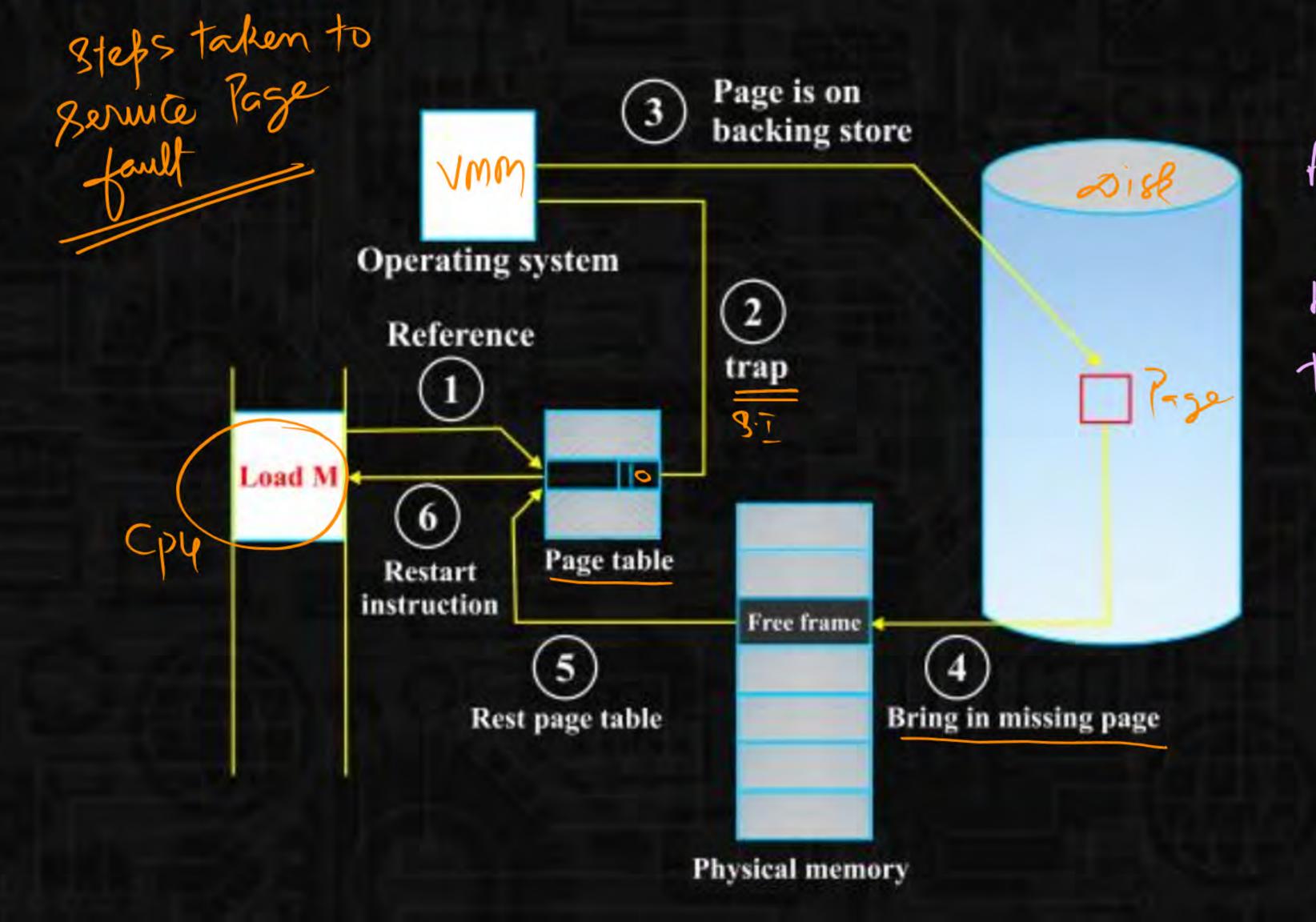


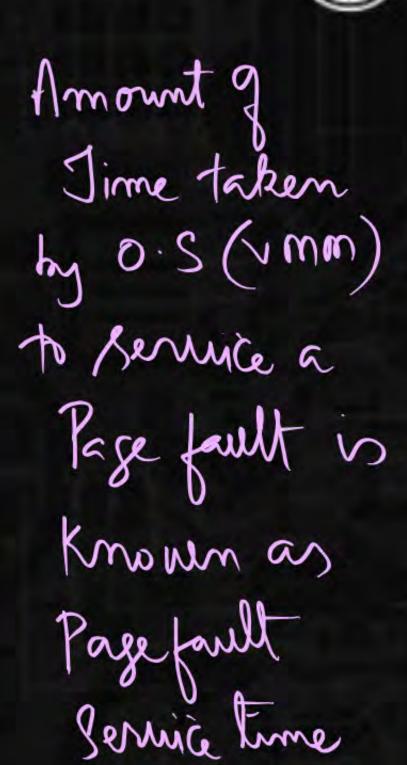


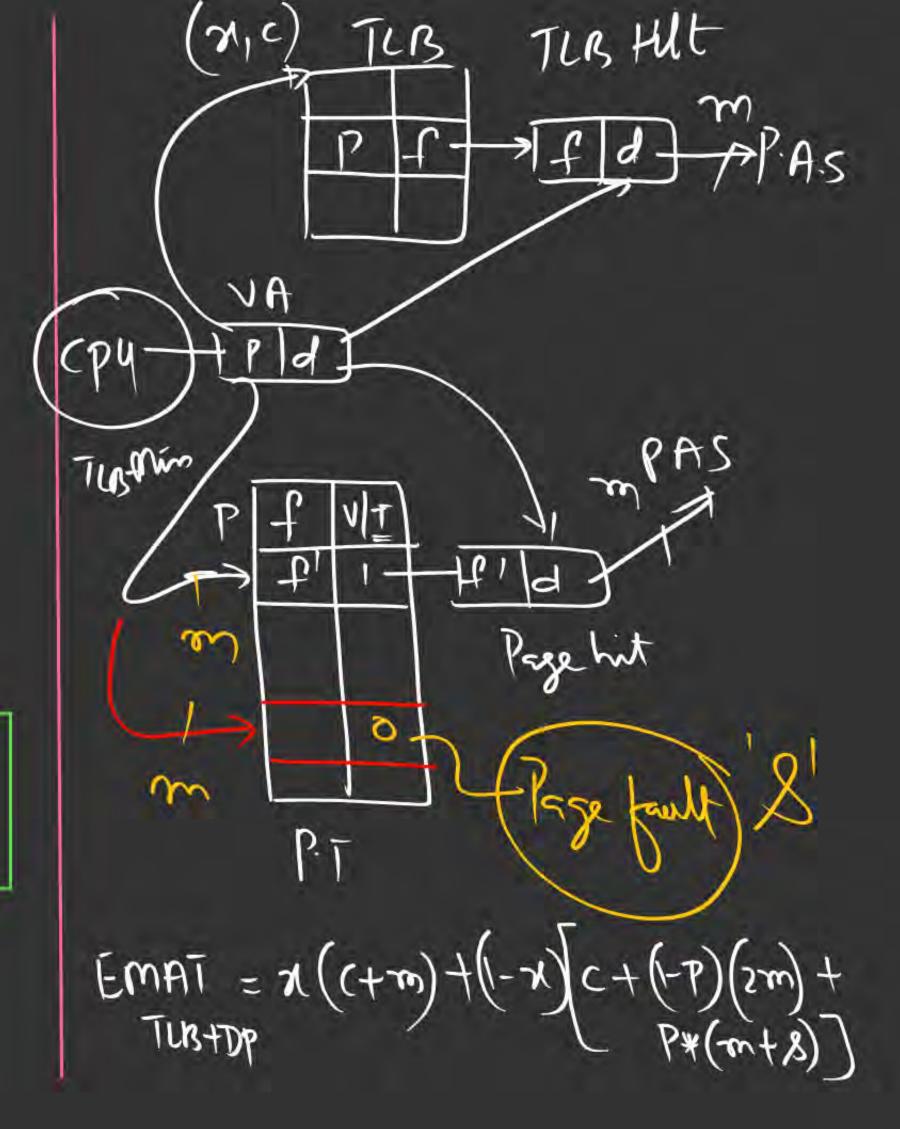
Data movement in a memory hierarchy

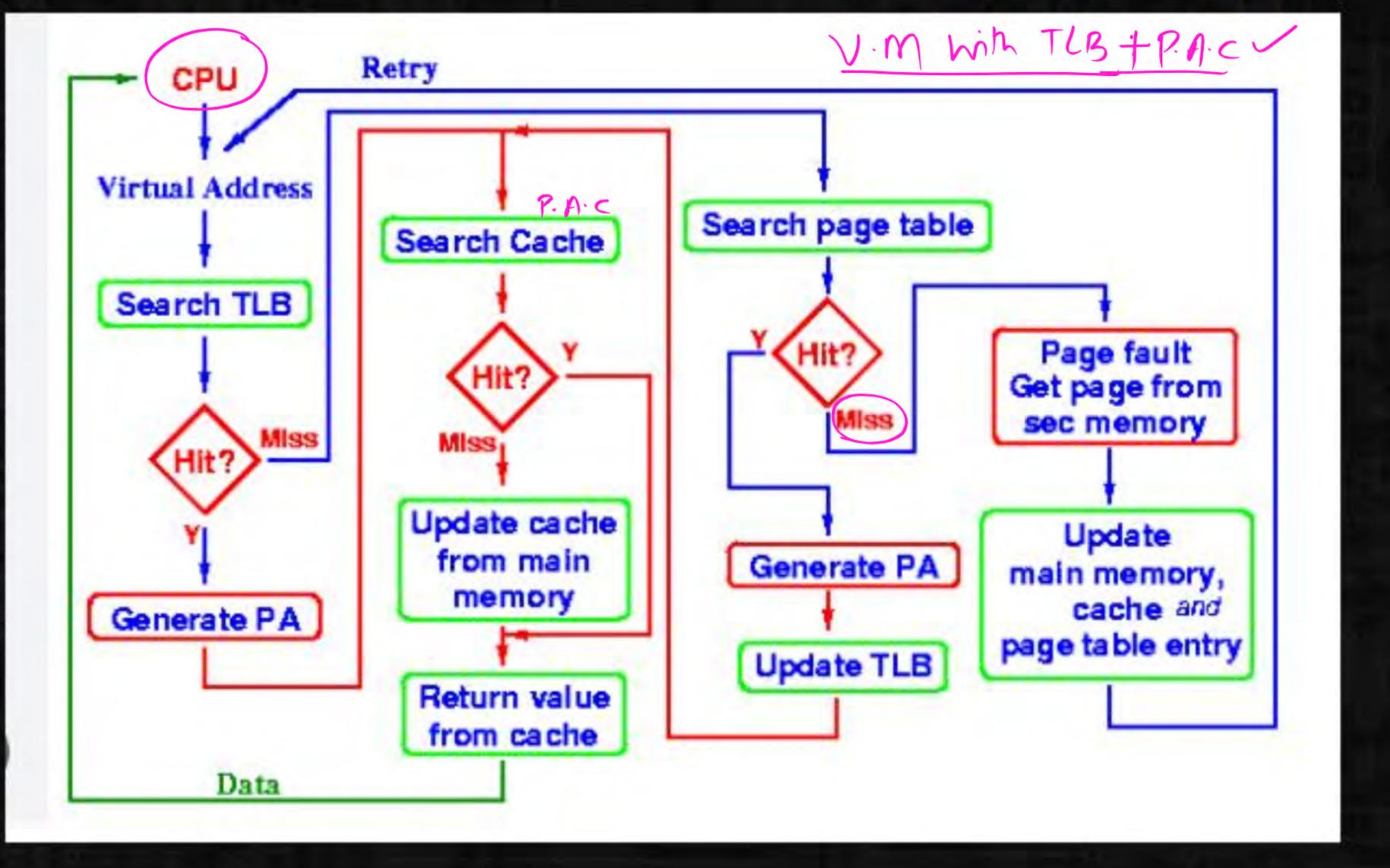






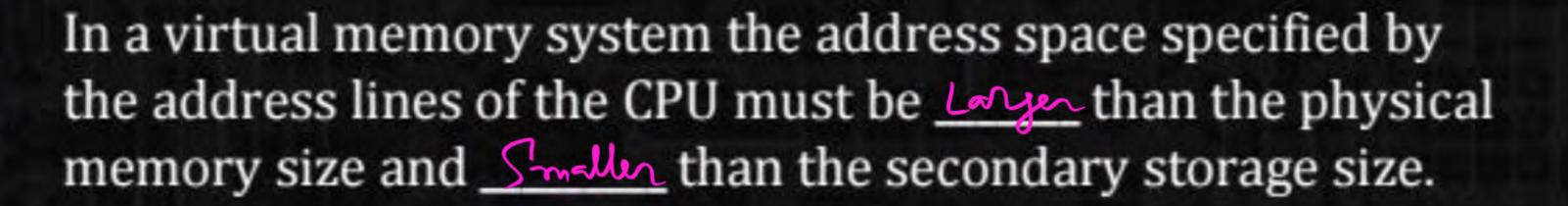














- A. smaller, smaller
- B. smaller, larger
- C. larger, smaller
- D. larger, larger



The total size of address space in a virtual memory system is limited by:



- A. Length of MAR
- B. Available secondary storage
- C. Available main memory
- D. None

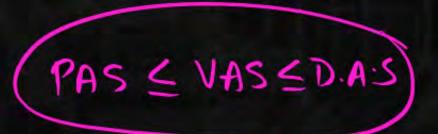


The essential content(s) in each entry of a page table is/are

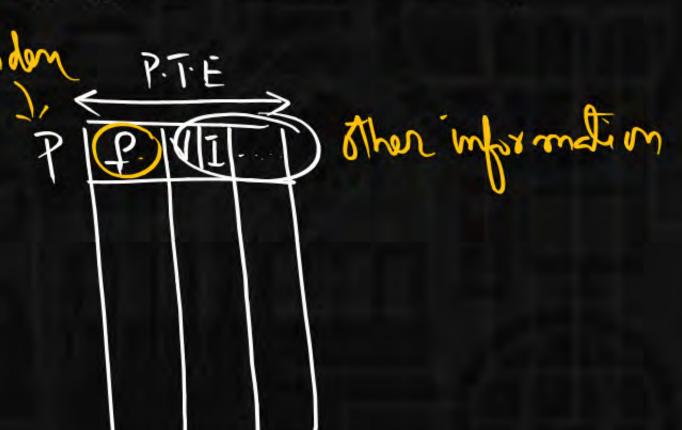




A. virtual page number.



- B. page frame number.
 - c. x both virtual page number and page frame number,
 - D. / access right information.





In a system with 32 bit virtual addresses and 1KB page size, use of one-level page tables for virtual to physical address translation is not practical because of

- A. the large amount of internal fragmentation
- B. the large amount of external fragmentation
- (c.) the large memory overhead in maintaining page tables
 - D. the large computation overhead in the translation process

