## **Branch: CSE & IT**

## **Batch: Hinglish**

# **Operating Systems**

## **Process Synchronization/Coordination**

**DPP 08** 

#### [MCQ]

- 1. In dining philosopher's problem, deadlock can occur when \_\_\_\_
  - (a) Two philosopher's pick there left fork and get preempted before picking right fork.
  - (b) Two philosopher's sitting in front of each other pick there left fork and then right fork.
  - (c) Four philosophers are sitting and doing nothing.
  - (d) All philosopher's pick there left fork and preempted before picking right fork.

#### [MCQ]

**2.** Consider the following code:

```
 \begin{tabular}{ll} \# \ define \ N \ 6 \\ void \ p \ (int \ i) \\ \{ & while \ (1) \\ \{ & T(i); \\ T\_f(i); \\ T\_f(i); \\ T\_f((i+1)\%N); \\ x(i) \\ p\_f(i); \\ p\_f((i+1)\%N); \\ \} \\ \end{tabular}
```

T is a think function, T\_f is a take fork function, x is a eat function, p\_f is a put fork function, and i represents the philosopher. Which of the following is true about above code?

- (a) Prevents Deadlock but has starvation.
- (b) Has deadlock but do not have starvation.
- (c) Has deadlock and starvation both.
- (d) Do not have deadlock and starvation.

#### [NAT]

**3.** How many of the following instructions can run independently?

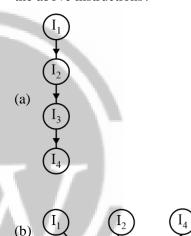
```
\begin{split} I_1: & p = q * r; \\ I_2: & q = p + z; \\ I_3: & 1 = m + k; \\ I_4: & n = a + b; \\ I_5: & m = z + s; \end{split}
```

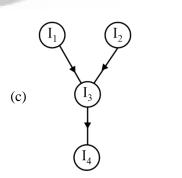
#### [MCQ]

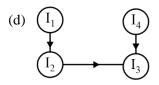
**4.** Consider the following instructions:

$$I_1$$
:  $a = b + c$ ;  
 $I_2$ :  $d = e * f$ ;  
 $I_3$ :  $k = a + d$ ;  
 $I_4$ :  $l = k + m$ ;

Which of the following is correct precedence graph for the above instructions?







#### [MSQ]

**5.** Solve the following code by co-begin and co-end

x = 4;

co-begin

x = x + 5;

x = x + 6;

co-end;

What could be the possible final value of x?

- (a) 5
- (b) 9
- (c) 10
- (d) 15

#### [MCQ]

- **6.** Busy waiting is \_\_\_\_\_
  - (a) When a process polling on a variable.
  - (b) When a process periodically checks a variable.
  - (c) When a process issues an interrupt.
  - (d) When a process continuously checks a variable.

### [NAT]

**7.** Consider the following concurrent program, how many levels are there in it's precedence graph?

 $S_1$ :

Parbegin

begin;

 $S_2; S_3;$ 

end;

begin

 $S_4$ ;

begin

 $S_5; S_6;$ 

end;

Parbegin

 $S_7$ 

begin

 $S_8; S_9$ 

end;

Parend;

end;

Parend;

 $S_{10}$ 

# **Answer Key**

- 1. (d)
- **2.** (c)
- 3. (3)
- 4. (c)

- 5. (b, c, d)
- 6. (d)
- 7. (7)



### **Hints & Solutions**

1. (d)

In dining philosopher's problem if all philosophers get hungry and take their left fork and gets pre-empted before picking its right fork. Then, deadlock can occur.

2. (c)

The given code is example of classical IPC problem dining philosopher and it can suffer from deadlock and/or starvation.

Therefore, option (c) is correct.

**3.** (3)

$$I_1: p = q * r;$$

$$I_3$$
:  $1 = m + k$ ;

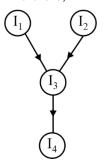
$$I_4: n = a + b;$$

 $I_1$ ,  $I_3$ , and  $I_4$  can execute / run independently.

4. (c)

As,  $I_3$  has 'a' and 'd' so it depends on  $I_1$  and  $I_2$ , and  $I_4$  has 'k' so it depends on  $I_3$ .

Therefore.



is the correct precedence graph.

5. (b, c, d)

If first we execute  $x = x + 5 \Rightarrow 4 + 5 = 9$ 

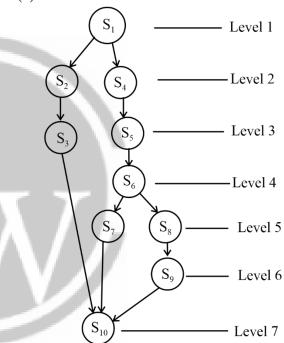
If it executes,  $x = x + 6 \Rightarrow 4 + 6 = 10$ If it executes x + 5 then x + 3 then x = 15. So, possible values are 9, 10 and 15.

6. (d)

Busy waiting means that the process continuously checks for the required value in a variables or an event, thereby waiting CPU cycle, as no useful work is being done.

So, option (d) is correct.

7. (7)



So, there are total 7 levels.



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