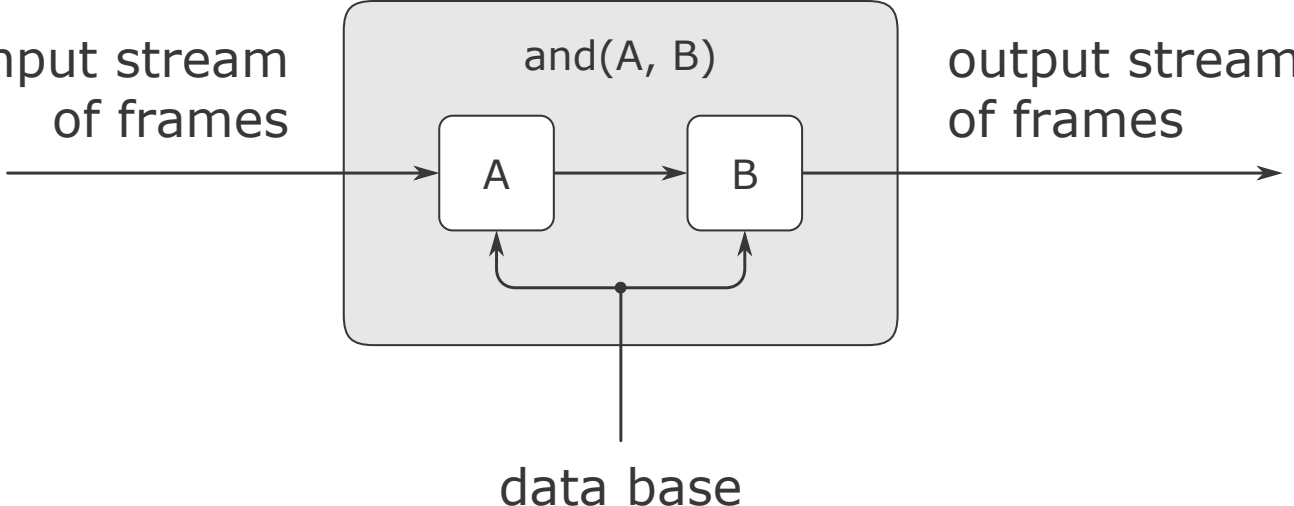


input stream
of frames

and(A, B)

output stream
of frames



data base