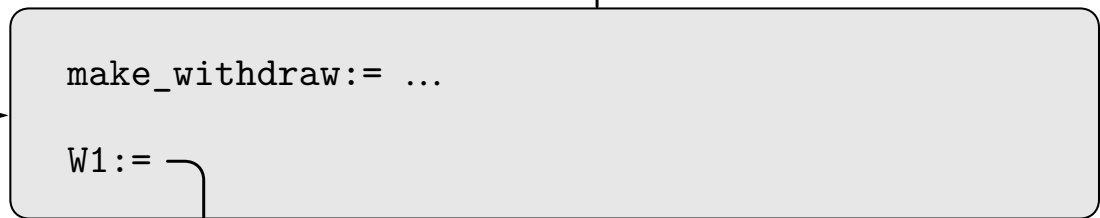
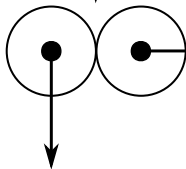
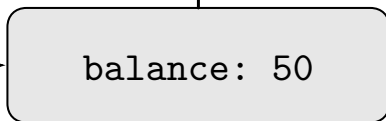


program
env



E1



parameters: amount

body: ...