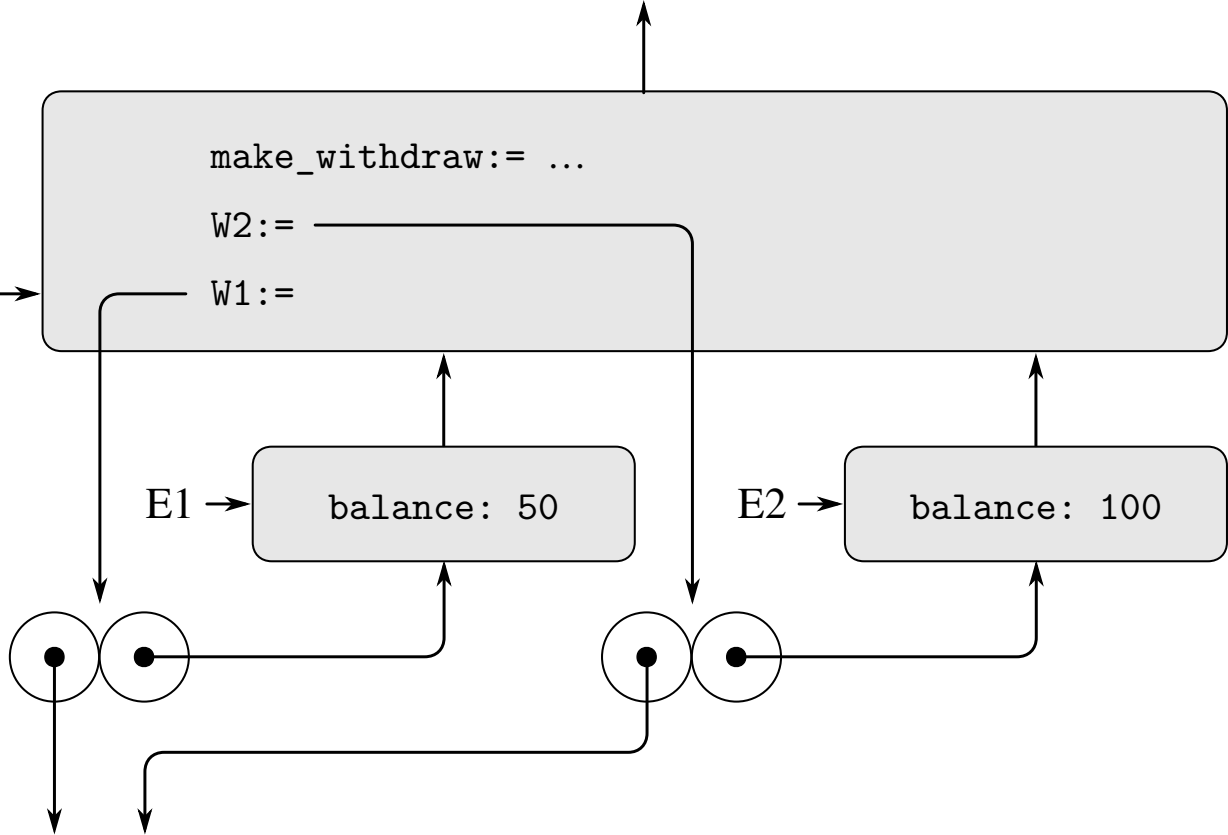


program
env



parameters: amount
body: ...