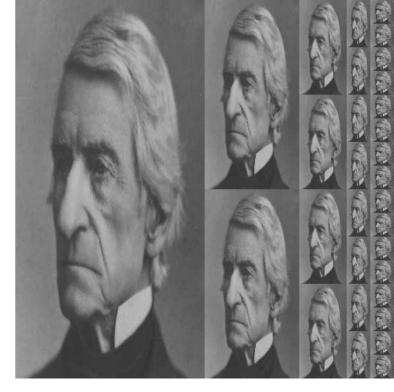


corner_split(wave, 4)



right_split(rogers, 4)



corner_split(rogers, 4)