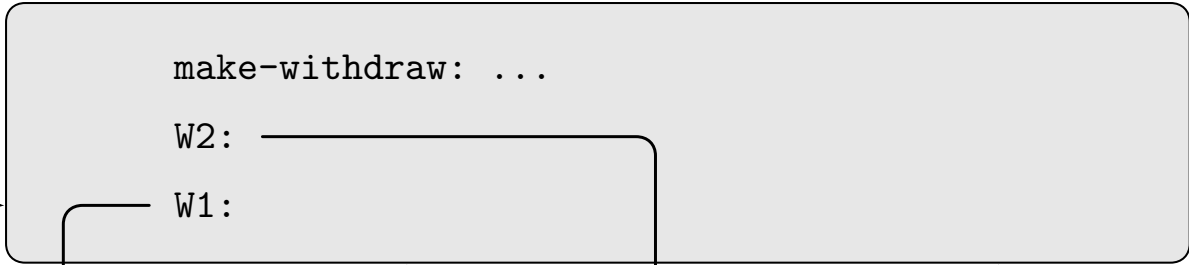
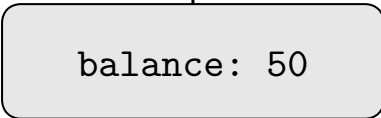


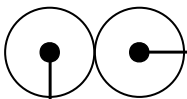
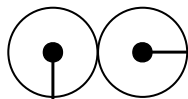
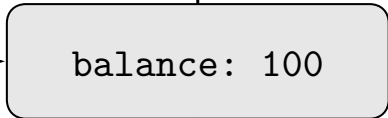
global  
env  
→



E1 →



E2 →



parameters: amount  
body: ...