PIL Intro - Basic PIL Processing

Basic PIL operations for image processing.

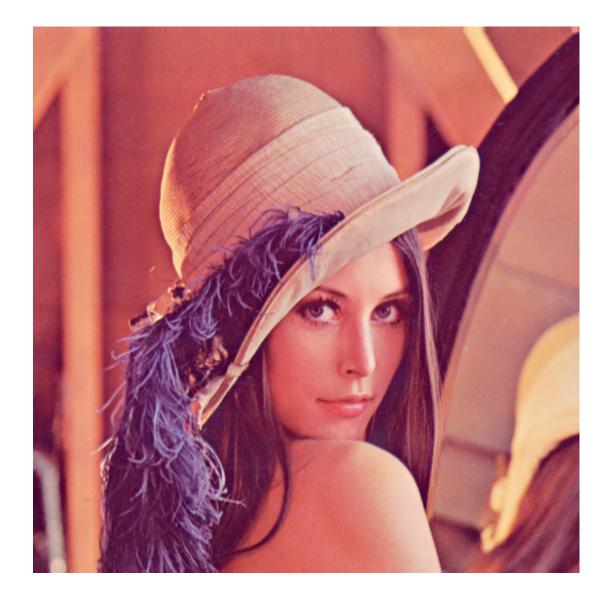
```
In [1]: import PIL
from PIL import Image
from IPython.display import display
ifile = "Lenna.png"
image = Image.open(ifile)
```

Make a copy of the image to use for modification. Note the conversion to RGB when the image is being opened.

```
In [2]: image.save("Lenna-copy.png")
image = Image.open("Lenna-copy.png").convert('RGB')
```

Now show the image.

```
In [3]: display(image)
```



This image will be used to make one larger image named <code>gradimg</code> which will show the gradient of various effects from PIL's <code>ImageEnhance</code> module. To view the <code>gradimg</code> easily the copy will be scaled to half size. Each image with increased effect will be stored in the list <code>imglist</code> and modified with an enhancer object. Let's start with brightness.

```
In [4]: from PIL import ImageEnhance

# rescale image
image.resize((256,256))

# create image modifing object
enhancer = ImageEnhance.Brightness(image)

# make image gradients
imgbuf = []
for i in range(3, 8):
    imgbuf.append(enhancer.enhance(i/5))
```

Now create a new image that stitches the 5 above into one. The <code>Image.new()</code> method requires a mode (RGB in this case) and size, which will be retrieved from the first image of <code>gradimg</code>. The images will be offset (i.e. <code>xpos</code>) by the width after each paste.

```
In [5]: # reference image
imgref = imgbuf[0]

# create new image with 5 images from imgbuf
gradimg = Image.new(imgref.mode, (imgref.width*5, imgref.height))
xpos = 0
for img in imgbuf:
    gradimg.paste(img, (xpos, 0))
    xpos += imgref.width
```

Now, print the result!





This can be done easily for other enhance methods, such as contrast.

```
In [7]: # create image modifing object
        enhancer = ImageEnhance.Contrast(image)
        # make image gradients
        imgbuf = []
        for i in range(3, 8):
            imgbuf.append(enhancer.enhance(i/5))
        # reference image
        imgref = imgbuf[0]
        # create new image with 5 images from imgbuf
        gradimg = Image.new(imgref.mode, (imgref.width*5, imgref.height))
        xpos = 0
        for img in imgbuf:
            gradimg.paste(img, (xpos, 0))
            xpos += imgref.width
        # display image
        display(gradimg)
```



Or sharpness.

```
In [9]: # create image modifing object
        enhancer = ImageEnhance.Sharpness(image)
        # make image gradients
        imgbuf = []
        for i in range(3, 8):
            imgbuf.append(enhancer.enhance(i/5))
        # reference image
        imgref = imgbuf[0]
        # create new image with 5 images from imgbuf
        gradimg = Image.new(imgref.mode, (imgref.width*5, imgref.height))
        xpos = 0
        for img in imgbuf:
            gradimg.paste(img, (xpos, 0))
            xpos += imgref.width
        # display image
        display(gradimg)
```



And finally, color. Here the enhance value was modified for the range [0, 1].

```
In [10]: # create image modifing object
         enhancer = ImageEnhance.Color(image)
         # make image gradients
         imgbuf = []
         for i in range(0, 6):
             imgbuf.append(enhancer.enhance(i/5))
         # reference image
         imgref = imgbuf[0]
         # create new image with 5 images from imgbuf
         gradimg = Image.new(imgref.mode, (imgref.width*5, imgref.height))
         xpos = 0
         for img in imgbuf:
             gradimg.paste(img, (xpos, 0))
             xpos += imgref.width
         # display image
         display(gradimg)
```



In []: