Luiz Guilherme Chagas Moraes Jardim

Personal Data

PLACE AND DATE OF BIRTH: Rio de Janeiro, RJ | November 8th, 1989

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Presentation

Dear recruiters,

I've been working as a developer for over five years, programming mainly in C++ and Java but also **Python** and **Rust**, among others. I have experience in many other technologies, and also in leadership roles and teaching. What I enjoy the most in programming is documenting, writing unit tests and refactoring legacy code. My extensive background in Mathematics, Science and Education sometimes comes in handy.

My goal is to learn as much as possible. Software development is a field where there are many multi disciplinary projects with a lot different subjects and technologies to learn about. I also work on personal projects when I have the time. I try to use these projects also to come into contact with technologies I have not yet been able to work professionally with, such as game engines and many interesting libraries and frameworks.

For more details, please go to luizchagasjardim.github.io

Work Experience

January 2020

Developer and Scrum Master at CRITICAL TECHWORKS

Development of software used for testing and quality assurance of BMW embedded software, such as a test framework written in C++ and a CI website with Java backend. After a year or so I also started acting as the Scrum Master for my team. We use technologies such as GTest, Git, SVN, Postgresql, Javascript, HTML, CSS, Docker, Saltstack and Openstack. I also take part in many company activities, mainly the Rust Community of Practice (a group co-created by me to study and talk about Rust, with weekly sessions) and the C++ daily (a 15 min meeting open to the whole company where we talk about anything related to C++).

June 2019 December 2019 Consultant at Natixis through Altran

I worked on a financial software called Summit. The software was written in C++, but there were also many scripts in Python. We used technologies such as GTest, XLDeploy, Git, Jenkins, Bitbucket and Jira. I was also one of the leaders of the Craftsman Academy, a weekly session that consisted of a short presentation followed by mob programming.

March 2016 March 2019 Systems analyst at Brazilian Navy Research Institute

Development of a ship's engine room simulator for the Mercantile Navy

Responsible for the control module (C++), mantaining the mathematical models (C++/Fortran) and communication between these components and the graphical interface (Java);

Also reponsible for the test module (C++/Java), which uses a .json file to simulate user operations and verifies the outcomes given by the models. It also checked the validity of FXML, XML and the database (Postgres). These tests were run using Gitlab's CI

Modifications on the database (pgSQL), graphical interfaces (JavaFx) and model analysis (XML, Simulink).

Before March 2016

I used to teach math

For more details, please go to luizchagasjardim.github.io

EDUCATION

DECEMBER 2016 PhD in Mechanical Engineering

Universidade do Estado do Rio de Janeiro, PPGEM

Research Area: Transport Phenomena

Thesis: "A hyperbolic model for saturated-unsaturated transition

simulation in porous media"

Advisor: Rogério Martins Saldanha da Gama, PhD. Co-Advisor: José Julio Pedrosa Filho, PhD.

July 2014 MSc in Mechanical Engineering

Universidade do Estado do Rio de Janeiro, PPGEM

Research Area: Transport Phenomena

Thesis: "A new description of mass tranfer in porous media with

 ${\it saturated-unsaturated\ transition"}$

Advisor: Rogério Martins Saldanha da Gama, PhD.

Co-Advisor: José Julio Pedrosa Filho, PhD.

December 2012 Undergraduate Degree in Mathematics

Universidade do Estado do Rio de Janeiro, IME

Thesis: "Cauchy Stress Tensor"

Advisor: José Julio Pedrosa Filho, PhD.

LANGUAGES

Brazilian Portuguese: Native

ENGLISH: Advanced GERMAN: Beginner