

Turistando

Felipe Teófilo
Júlia Yamamoto
Leonardo Sousa

Guiding Question

- Where to get information about tourist sites?
- Which gamification tactics could be used?
- What is the differential of the app?
- Some social network will be used?

Guiding Activities

- Search by city hall site or related sites.
- Search for sites and other references on the subject.
- Meeting with developers group
- Search advantages and discuss the possibilities

Solution

- Create an app that
 - Be the sights of Sao Paulo and use gamification tactics to encourage users to visit the sights.

What did we learn

- São Paulo have many, attractions and is difficult to classify them.
- We can use Web services to facilitate the exchange of information with the app
- We can use gamification tactics to make the app more interesting.

Next Steps

- Improve integration with Facebook.
- Improve informations about sights.
- Make a version for iPad interface

Q & A