

determine configuration of  $SE(2)$  and  $SE(3)$  Multi-Pose Registration  $\rightarrow$  variant of the multi-point registration

line of  $\Leftarrow$  configurations that are mutually observing each other!

modern-RTM system  $\rightarrow$  being able to compute relative pose of two nodes based on the movement of two nodes and optimize that would involve graph-based SLAM!!

problem as a graph

node = position  $\oplus$  measurement that the robot has seen at that position

or. it gives graph  $\swarrow$  correlation of nodes (pose, positions)

$\oplus$

1 thing (equilibrium of positions) - 2 connected nodes

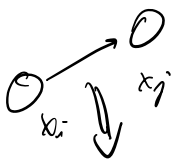
loop closure constraint  $\rightarrow$  relation between 2 poses from now matching e.g.

(in the case of 2D plane)

graph-constructs  $\rightarrow$  NOT ADDRESSED IN THIS LECTURE

$\downarrow$

background  $\Rightarrow$  fails  $\rightarrow$  how to optimize the graph (minimum energy configuration) compute the



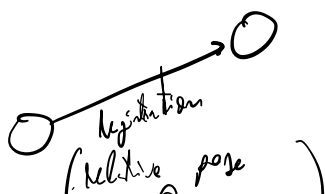
registration of pose information of the two poses  $x_i$  and  $x_j$

or

identity (relative motion)

$\Omega_{ij}$  encodes content, of movement along different directions!

L.e.s., later account on further collision



in one direction, cannot achieve information (movement has not enough structure)

information matrix  $\rightarrow$  VERY IMPORTANT IN THIS CASE !!!

Now  $Z$  is become  $SE(3)$  object as rotation matrix  $\oplus$  translation vector

$\square \rightarrow$  by taking 2 transformation matrices and multiplying by the position

||| (position expressed in the  $Z^{[i,j]}$  moment coordinate frame)

(relative position of the position relative to the moment)  $\oplus$

may it look to

Euler angles ...

h  $\begin{cases} X^{[i,j]} \\ X^{[j]} \end{cases} \rightarrow$  influence the structure of the location

(underlying the effect of hexagons - polymer)

$\Omega^{i,j} \Rightarrow$  information matrix

12 numbers

$\rightarrow$  need to project it back

to an error with dimension 6

Change Distance

$\{ +20$  is the bad bad part of the distance until now...  
 what does it mean to adjust 2 rotation matrices?

• 2 translation  $\equiv$  difference in position

• 2 rotations  $\equiv$  well, 1 rotation  $\equiv$  3 orthogonal vectors

difference in chord distances  
(but extended when talking about direction matters)

12-0 vector  $\rightarrow$  in  $\rightarrow$  evidence  
one

$\Downarrow$   
consider to compute w/ pen and paper

12 x 6

$\uparrow$   
# active variables remain 6 (Berkley @ 3 position ones)

$$\#2 \# (\Delta v_i)^2 = \#2 \# (-\Delta v_i)$$

$\Rightarrow$  convergence (Fisher paper is ~~not~~ the continuation of the set of slides!)

- we managed to linked to least-squares formulation
- pose - pose constraints  $\rightarrow$  from - position we derive the position of another robot