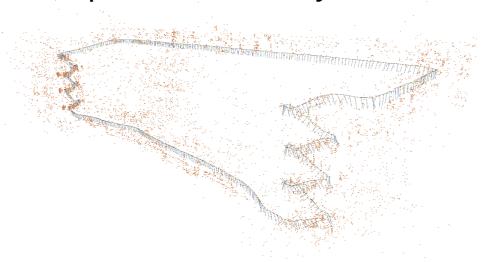
Probabilistic Robotics Course

Factor Graphs

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Large Problems

Many relevant estimation problems require estimating a large number of variables given a very large number of measurements.

Examples include

- Pose-graphs
- Pose-Landmark
- Calibration
- -<add your own>
- <combine the above problems>

The larger the problem, the slower the solution

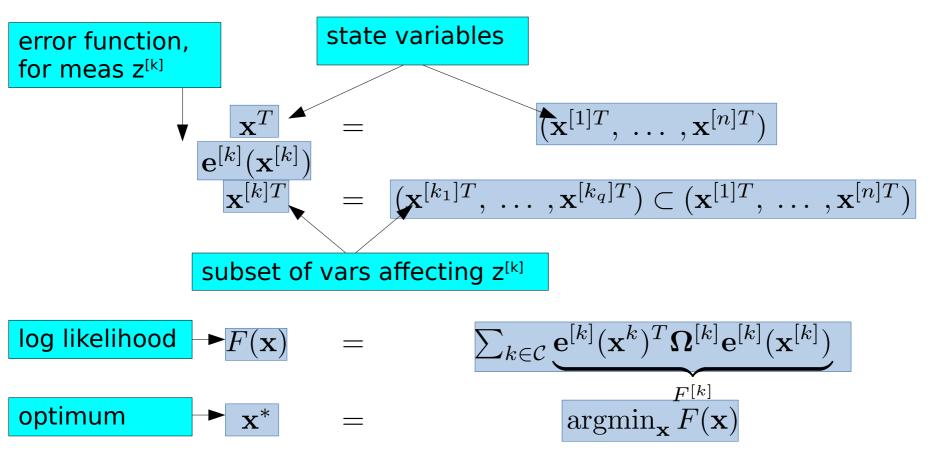
Large and Sparse Problems

Despite the high number of variables, a single measurement is typically only affected by a subset of state variables

Examples:

- •Landmark measurement determined by :
 - the observer position X_r[n]
 - the position of the landmark X_I[m]
- Pose-Pose measurement determined by
 - the observer position X_r[i]
 - the observed position X_r[j]

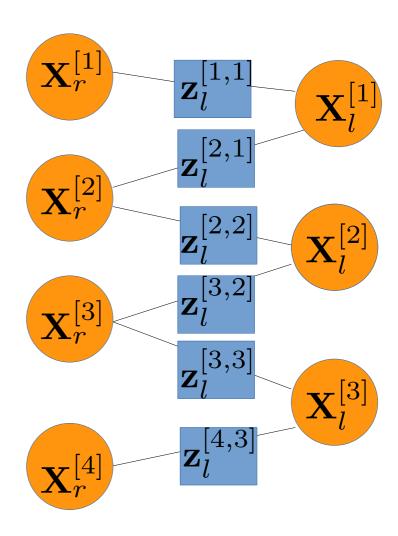
Formally we can highlight the dependency of a measurement from a subset of state variables by the following notation



We can represent the problem with a graph

- A node for each state variable
- A node for each measurement
- An edge between a variable and a measurement if they are dependant

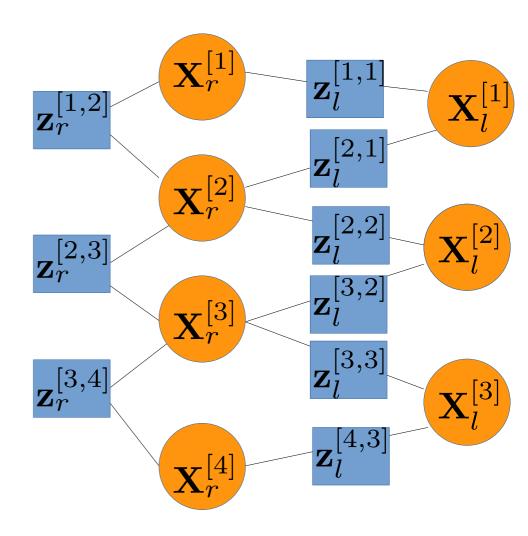
Example: poselandmark SLAM



We can represent the problem with a graph

- A node for each state variable
- A node for each measurement
- An edge between a variable and a measurement if they are dependant

Example: landmark+ odometry



This representation is known as a factor graph.

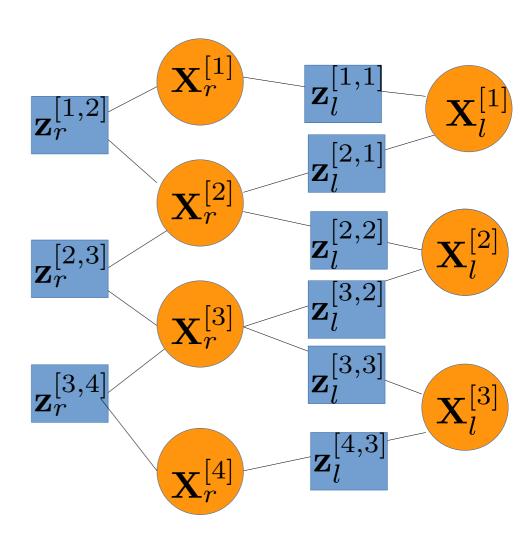
Can represent arbitrary factored functions

In our case we restrict to Gaussian Likelihoods

It is bipartite:

- two variable nodes are connected only through a measurement
- factors can be seen as hyper-edges connecting multiple variables

Example: landmark+ odometry



Structure

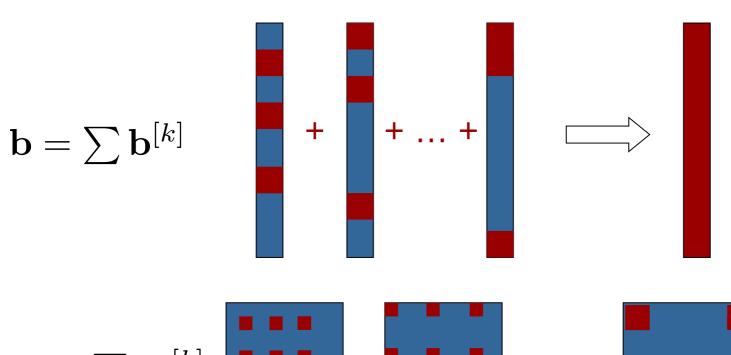
The contribution to the **H** matrix for a measurement $z^{[k]}$ measurement will affect only the state components in $x^{[k]}$

Structure

Structure of **H**: location of the non zero elements

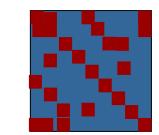
The structure of H depends only on the structure of the measurements

- preallocate before the iterations
- •do not allocate memory for zero blocks



Full diagonal.
each measurement
correlates a fixed
number of
variables with q²
blocks

$$\mathbf{H} = \sum \mathbf{H}^{[k]}$$



Structure and Efficiency

The number of non-zero blocks in H depends on the number of measurements

Bounded by:

- number of poses
- perception range
- landmark density

In typical SLAM-related problems the number of measurements grows linearly with the length of the trajectory

H has a *linear* number of non-zero blocks (it is mostly empty)

Use special techniques to solve sparse linear systems

Solving Sparse Systems

A common solution to solve a symmetric positive definite system of equation is through Cholesky factorization

$$\mathbf{H} \Delta \mathbf{x} = -\mathbf{b}$$

System we want to solve

$$\mathbf{H} = \mathbf{L}\mathbf{L}^T$$

Cholesky (L lower triangular)

$$\mathbf{L} \underbrace{\mathbf{L}^T \mathbf{\Delta} \mathbf{x}}_{\mathbf{y}} = -\mathbf{b}$$

$$Ly = -b$$

Solve for y by forward substitution

$$\mathbf{L}^T \mathbf{\Delta} \mathbf{x} = \mathbf{y}$$

Solve for x by backward substitution

Big Issue: H sparse does not mean L sparse!! We lose the benefits of sparsity

Permutations and Cholesky

Permutation matrix

- Encodes a reordering of the variables
- The elements are either 0 or 1
- Exactly 1 non zero for each row
- Exactly 1 non zero for each column
- The inverse of a permutation is its transpose

If a matrix is sparse, there is a reordering of the variables that renders the Cholesky factor maximally sparse

Computing such an ordering is **NP complete**Efficient heuristics solve the problem

Permutations and Cholesky

Solve the linear system through a permutation

$$\mathbf{H} \Delta \mathbf{x} = -\mathbf{b}$$

System we want to solve

$$\mathbf{PH} \underbrace{\mathbf{P}^T \mathbf{P}}_{\mathbf{I}} \mathbf{\Delta} \mathbf{x} = -\mathbf{Pb}$$

Apply a permutation

$$\underbrace{\mathbf{PHP}^{T}}_{\mathbf{H'}}\underbrace{\mathbf{P\Delta x}}_{\mathbf{\Delta x'}} = -\underbrace{\mathbf{Pb}}_{\mathbf{b'}}$$

$$\mathbf{H}'\mathbf{\Delta}\mathbf{x}' = -\mathbf{b}'$$

Solve the system under permutation

$$\mathbf{H}' = \mathbf{L}'\mathbf{L}'^T$$

Cholesky decomposition of H' (sparse)

$$\mathbf{L}' \underbrace{\mathbf{L}'^T \mathbf{\Delta} \mathbf{x}'}_{\mathbf{v}} = -\mathbf{b}'$$

$$L'y = -b'$$

solve through forward/backward subst.

$$\mathbf{L}'^T \mathbf{\Delta} \mathbf{x}' = \mathbf{y}$$

$$\Delta \mathbf{x} = \mathbf{P}^T \Delta \mathbf{x}'$$

Recover dx applying inverse permutation

Comments

We approached a complex multi-robot multilandmark problem

- The measurement independence leads to a sparse structure of H
- The structure of H does not change during the iterations
- It can be efficiently solved by using sparse methods
- Cholesky is not the only possible way (also other approaches such as QR factorization will do)
- Sparse methods rely on finding an ordering that keeps the triangular system sparse

Total Least Squares

Sparse Optimization with

- Pose-Pose (3D)
- Pose-Landmark (3D)
- Pose-Landmark (Projection: 2D)

Using a factor graph

Pose-Landmark Constraint

- •Here we represent the state as the pose of the robot in the world, i.e. $\mathbf{X}: {}^W\mathbf{T}_R$
- Consequently, prediction and error functions become

$$\mathbf{h}_{\mathrm{icp}}^{[i,j]}(\mathbf{X}) = \mathbf{X}_r^{[i]-1} \mathbf{X}_l^{[j]} = \mathbf{R}_r^{[i]T} (\mathbf{X}_l^{[j]} - \mathbf{t}_r^{[i]})$$

$$\mathbf{e}_{\mathrm{icp}}^{[i,j]}(\mathbf{X}_r^{[i]} \boxplus \mathbf{\Delta}\mathbf{x}_r^{[i]}, \mathbf{X}_l^{[j]} + \mathbf{\Delta}\mathbf{x}_l^{[j]}) = \mathbf{h}_{\mathrm{icp}}^{[i,j]}(\mathbf{X}_r^{[i]} \boxplus \mathbf{\Delta}\mathbf{x}_r^{[i]}, \mathbf{X}_l^{[j]} + \mathbf{\Delta}\mathbf{x}_l^{[j]}) - \mathbf{z}_{\mathrm{icp}}^{[i,j]}$$

Pose-proj Constraint

- •Here we represent the state as the pose of the robot in the world, i.e. $\mathbf{X}: {}^W\mathbf{T}_R$
- Consequently, prediction and error functions become

$$\mathbf{h}_{\mathrm{prj}}^{[i,j]}(\mathbf{X}) = \pi(\mathbf{K}(\mathbf{X}_r^{[i]-1}\mathbf{X}_l^{[j]})) = \pi\left(\mathbf{K}\mathbf{R}_r^{[i]T}(\mathbf{X}_l^{[j]} - \mathbf{t}_r^{[i]})\right)$$

$$\mathbf{e}_{\mathrm{prj}}^{[i,j]}(\mathbf{X}_r^{[i]} \boxplus \mathbf{\Delta}\mathbf{x}_r^{[i]}, \mathbf{X}_l^{[j]} + \mathbf{\Delta}\mathbf{x}_l^{[j]}) = \mathbf{h}_{\mathrm{prj}}^{[i,j]}(\mathbf{X}_r^{[i]} \boxplus \mathbf{\Delta}\mathbf{x}_r^{[i]}, \mathbf{X}_l^{[j]} + \mathbf{\Delta}\mathbf{x}_l^{[j]}) - \mathbf{z}_{\mathrm{prj}}^{[i,j]}$$

Pose-Pose Constraint

•Here we represent the state as the pose of the robot in the world, i.e. ${\bf X}: {}^W{\bf T}_R$

Consequently, prediction and error functions become

$$\mathbf{h}_{\mathrm{p2p}}^{[i,j]}(\mathbf{X}) = \mathrm{flatten}(\mathbf{X}_r^{[i]-1}\mathbf{X}_r^{[j]})$$

$$e_{p2p}^{[i,j]}(\mathbf{X}) = \mathbf{h}_{p2p}^{[i,j]}(\mathbf{X}) - \text{flatten}(\mathbf{Z}_{p2p}^{[i,j]})$$

$$\mathbf{e}_{\mathrm{p2p}}^{[i,j]}(\mathbf{X}_{r}^{[i]} \boxplus \boldsymbol{\Delta} \mathbf{x}_{r}^{[i]}, \mathbf{X}_{l}^{[j]} \boxplus \boldsymbol{\Delta} \mathbf{x}_{l}^{[j]}) = \mathbf{h}_{\mathrm{p2p}}^{[i,j]}(\mathbf{X}_{r}^{[i]} \boxplus \boldsymbol{\Delta} \mathbf{x}_{r}^{[i]}, \mathbf{X}_{l}^{[j]} \boxplus \boldsymbol{\Delta} \mathbf{x}_{l}^{[j]}) - \mathrm{flatten}(\mathbf{Z}_{\mathrm{p2p}}^{[i,j]})$$