

1. **Write a program in LEX to identify the type of user input:** alphabet, integer, decimal, alphanumeric, or other character.

```
%{  
#include <stdio.h>  
%}  
  
%%  
  
[a-zA-Z]+    { printf("Alphabet\n"); }  
[0-9]+       { printf("Integer\n"); }  
[0-9]+\.[0-9]+ { printf("Decimal\n"); }  
[a-zA-Z0-9]+ { printf("Alphanumeric\n"); }  
.  
{ printf("Other character\n"); }  
%%  
  
int main() {  
    yylex();  
    return 0;  
}  
  
int yywrap() {  
    return 1;  
}
```

**Output:**

hello

Alphabet

123

Integer

3.14

Decimal

code123

Alphanumeric

!@#\$

Other character

2. **Write a program in LEX to print all the factors of a number:** The number is taken as input from the user.

```
%{
```

```
#include <stdio.h>
```

```
int num;
```

```
%}
```

```
%%
```

```
[0-9]+ { num = atoi(yytext); }
```

```
. {;}
```

```
%%
```

```
int main() {
```

```
    yylex();
```

```
    if (num > 0) {
```

```
        printf("Factors of %d are: ", num);
```

```
        for (int i = 1; i <= num; i++) {
```

```
            if (num % i == 0) {
```

```
                printf("%d ", i);
```

```

    }
}
printf("\n");
} else {
    printf("Invalid input. Please enter a positive integer.\n");
}
return 0;
}

```

```

int yywrap() {
    return 1;
}

```

**Output:**

12

Factors of 12 are: 1 2 3 4 6 12

7

Factors of 7 are: 1 7

-5

Invalid input. Please enter a positive integer.

3. **Write a program in LEX to check if the input number is a perfect number:** A perfect number is a positive integer that is equal to the sum of its proper positive divisors (excluding the number itself).

```
%{
```

```
#include <stdio.h>
```

```
int num;
```

```
%}
```

```
%%
```

```
[0-9]+ { num = atoi(yytext); }
```

. {;}

%%

```
int main() {  
    yylex();  
    if (num > 0) {  
        int sum = 0;  
        for (int i = 1; i < num; i++) {  
            if (num % i == 0) {  
                sum += i;  
            }  
        }  
        if (sum == num) {  
            printf("%d is a perfect number.\n", num);  
        } else {  
            printf("%d is not a perfect number.\n", num);  
        }  
    } else {  
        printf("Invalid input. Please enter a positive integer.\n");  
    }  
    return 0;  
}
```

```
int yywrap() {  
    return 1;  
}
```

**Output:**

6

6 is a perfect number.

28

28 is a perfect number.

10

10 is not a perfect number.

-1

Invalid input. Please enter a positive integer.