CERTIFICATE

This is to certify that [SOUVIK N	MAHANTA] a bonafide student of										
Class XII-[J] has successfully	completed the project titled										
"[SCHOOL ADMISSION SYSTEM]"	in the Computer Lab during the										
Year 2021 – 2022 for the	A.I.S.S.C.E Computer Science										
Practical Term-2 Examination -2022.											
It is further certified that this pr	oject is the individual work of the										
Candidate.											
External Examiner	Internal Examiner										
DATED:											
SEAL:											

ACKNOWLEDGEMENT

I gratefully acknowledge my sincere thanks to our Computer Science Teacher Mr. Sudarshan Kumar Manna for his remarkable, valuable guidance and supervision throughout the project work. I'm also utmost indebted to all my batch mates for their encouragement, help, suggestion and readily helpful service in the successful completion of the project.

I wish to express my deep gratitude and sincere thanks to the Principal, Mrs. Joyoti Chaudhuri, Delhi Public School, School, Ruby Park for her encouragement and for all the facilities that she provided for this project work.

[SOUVIK MAHANTA]

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HARDWARE AND SOFTWARE REQUIREMENTS

HARDWARE REQUIREMENTS:

- **1. CPU:** Intel or AMD processor with 64-bit support; *Recommended:* 2.8 GHz or faster processor.
- **2. GPU:** nVidia GeForce GTX 1050 or equivalent; *Recommended:* nVidia GeForce GTX 1660 or Quadro T1000
- 3. Disk Storage: 256 GB of free disk space
- 4. Monitor Resolution: 1280 x 800; Recommended: 1920 x 1080
- 5. Internet: Internet connection required for software activation
- 6. Ram: 8GB or higher

SOFTWARE REQUIREMENTS:

Operating System:

Microsoft Windows 10 / Mac Os

Programming IDE:

- 1)Python 3.10.0
- 2)MySQL x86 64-bit version 8.0

OBJECTIVES OF THE PROJECT

Objective of the Project:

The main goal of the system is to automate the process carried out in the organization with improved performance and reduced work load.

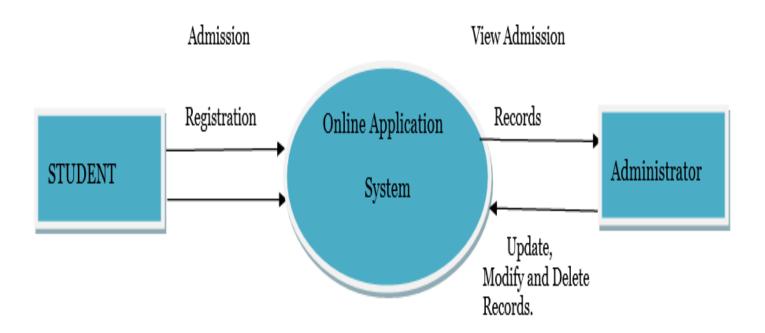
Features of the Proposed System:

School Admission System is aimed at developing an online admission application for a school. This is an online system that can be accessed outside as well. Our system has two type of accessing modes, administrator and student/parent. This entire system is managed by an administrator. Students are required to register themselves with unique username and password and fill out some necessary details. All the details entered by the students will be stored in a database. The administrator has got the access to the database. He / She has a comprehensive set of tools which helps him/her to make necessary changes such as updating, modification and deletion of records.

Advantages of the proposed system:

Today in school student details are entered manually and it is a tedious task. There are chances for more manual errors. As the strength of the students are increasing at a tremendous speed, manual maintenance of student admission is very difficult. Hence, the need for online admission is inevitable. Maintaining backup is very easy. Here almost all the works are computerized and can be done within a few clicks.

PROJECT DESIGN



<u>THE EDUCATIONAL BASED MANAGEMENT</u> SYSTEM HAS 2 PANELS:

- 1.) Student / Parents
- 2.) Administrator

INPUTS OF THE PROPOSED SYSTEM:

Input:

1) Student Panel:

Students have to register themselves by filling out some necessary details.

2) Administrator Panel

The administrator has to login using the correct username and password to view the student details.

<u>DATABASE DESIGN</u>

TABLE STRUCTURE:

id	f_name	I_name	contact	email	branch	marks	password	date_of_birth	age	gender
1	sam	manuel	1234567895	f@gmail.com	Commerce	41-50	12345	11/1/2003	19	male
2	Jessica	Rose	6743219860	jessicalove@gmail.com	Humanities	91-100	john@b69	3/2/2000	21	female
3	souvik	mahanta	9432140869	souvikmahanta03@gmail.com	Science	91-100	171@rd	30/11/2003	18	male

MODULE DOCUMENTATION

Tkinter DESCRIPTION:

Tkinter is the de facto way in Python to create <u>Graphical User interfaces (GUIs)</u> and is included in all standard Python Distributions. This Python framework provides an interface to the Tk toolkit and works as a thin object-oriented layer on top of Tk. The Tk toolkit is a cross-platform collection of 'graphical control elements', as known as widgets, for building application interfaces.

FUNCTIONS:

1. Ttk:

This module provides classes to allow using Tk themed widget set. Its basic idea is to separate, to the extent possible, the code implementing a widget's behavior from the code implementing its appearance. Widget class bindings are primarily responsible for maintaining the widget state and invoking callbacks, all aspects of the widgets appearance lies at Themes.

2. Messagebox:

tk common message boxes this module provides an interface to the native message boxes available in Tk 4.2 and newer. showerror(title=None, message=None, **options): Show an error message showinfo(title=None, message=None, **options): Show an info message showwarning(title=None, message=None, **options): Show a warning message.

3. ImageTk:

The ImageTk module contains support to create and modify Tkinter BitmapImage and PhotoImage objects from PIL images.

4. mysql.connector:

MySQL Connector/Python enables Python programs to access MySQL databases, using an API that is compliant with the Python Database API Specification v2. 0 (PEP 249).

SOURCE CODE FOR STUDENT PANEL

File Name: Student.py

Code:

```
from tkinter import *
from PIL import Image, ImageTk
from tkinter import ttk, messagebox
import pymysql
gender1 = "null"
class Register:
   def init (self, root):
        self.root = root
        self.root.title("Registration Window")
        self.root.geometry("1600x900+0+0")
        self.root.config(bg="white")
        self.bg = ImageTk.PhotoImage(file="images/3.jpg")
        bq = Label(self.root, image=self.bq).place(x=0, y=0,
width=1600, height=900)
        self.left = ImageTk.PhotoImage(file="images/5.jpeg")
        left = Label(self.root, image=self.left,bg =
"black").place(x=50, y=100, width=600, height=600)
        frame1 = Frame(self.root, bg="white")
        frame1.place(x=650, y=100, width=700, height=600)
        title = Label(frame1, text="REGISTER HERE",
fg="green").place \
            (x=45, y=10)
        f name = Label(frame1, text="First Name",
fg="gray").place \
            (x=50, y=60)
        self.txt fname = Entry(frame1, font=("times new
        self.txt fname.place(x=50, y=90, width=250)
        l name = Label(frame1, text="Last Name",
fg="gray").place \
        self.txt lname = Entry(frame1, font=("times new
```

```
self.txt lname.place(x=370, y=90, width=250)
        contact = Label(frame1, text="Contact No.",
fg="gray").place \
            (x=50, y=130)
        self.txt contact = Entry(frame1, font=("times new
roman", 15), bg="lightgray")
        self.txt contact.place(x=50, y=160, width=250)
        email = Label(frame1, text="Email", font=("times new
roman", 15, "bold"), bg="white", fg="gray").place \
        self.txt email = Entry(frame1, font=("times new
        self.txt email.place(x=370, y=160, width=250)
        branch = Label(frame1, text="Select Branch",
fg="gray").place \
        self.cmb quest = ttk.Combobox(frame1, font=("times"))
new roman", 13), state = "readonly", justify = CENTER)
        self.cmb quest["values"] =
        self.cmb quest.place(x=50, y=230, width=250)
        self.cmb quest.current(0)
        marks = Label(frame1, text="Class 10 Marks",
fg="gray").place \
        (x=370, y=200)
        self.txt marks = ttk.Combobox(frame1, font=("times"))
new roman", 13), state = "readonly", justify = CENTER)
        self.txt marks["values"] = ("91-100", "81-90", "71-
        self.txt marks.place(x=370, y=230, width=250)
        self.txt marks.current(0)
        password= Label(frame1, text="Password",
fg="gray").place \
            (x=50, v=270)
        self.txt password = Entry(frame1, font=("times new
        self.txt password.place(x=50, y=300, width=250)
        cpassword = Label(frame1, text="Confirm Password",
```

```
fg="gray").place \setminus
            (x=370, v=270)
        self.txt cpassword = Entry(frame1, font=("times new
        self.txt cpassword.place(x=370, y=300, width=250)
        self.btn img = ImageTk.PhotoImage(file
="images/9.png")
        btn register = Button(frame1, image = self.btn img, bd
= 0, cursor = "hand2", command = self.register data).place(x =
250, y = 545, width = 200, height = 50)
        dob = Label(frame1, text="Date Of Birth",
fg="gray").place \
            (x=-15, y=340, width=250)
        self.dob1 = Entry(frame1, font=("times new roman",
15), bg="lightgray")
        self.dob1.place(x=50, y=375, width=250)
        self.dob1.insert(0,"DD/MM/YYYY")
        def click(event):
            self.dob1.configure(state=NORMAL)
            self.dob1.delete(0, END)
            self.dob1.unbind('<Button-1>', clicked)
        clicked = self.dob1.bind('<Button-1>', click)
        Age= Label(frame1, text="Age", font=("times new
        Age.place(x=270, y=340, width=250)
        self.age = Entry(frame1, font=("times new roman",
15), bg="lightgray")
        self.age.place(x=370, y=370, width=250)
        def viewSelected():
            global gender1
            choice = var.get()
            gender1 = choice
            return gender1
        gender = Label(frame1, text="Gender", font=("times
                          fg="gray").place(x=50, y=410)
        var = StringVar()
        self.male = Radiobutton(frame1, text='Male',
variable=var, value='male',command=viewSelected)
        self.male.place(x=50, y=450)
        self.female = Radiobutton(frame1, text='Female',
variable=var, value='female',command=viewSelected)
        self.female.place(x=130, y=450)
```

```
def clear(self):
        self.txt fname.delete(0,END)
        self.txt lname.delete(0,END)
        self.txt contact.delete(0,END)
        self.txt email.delete(0,END)
        self.txt password.delete(0,END)
        self.txt cpassword.delete(0, END)
        self.dob1.delete(0,END)
        self.age.delete(0,END)
        self.cmb quest.current(0)
        self.txt marks.current(0)
    def register data(self):
        global gender1
        if self.txt fname.get() == "" or
self.txt contact.get() == "" or self.txt email.get() == ""
                self.txt password.get() == "" or
self.txt cpassword.get() == "" or self.dob1.get() == "" \
                or self.age.get() == "":
            messagebox.showerror("Error", "All Fields Are
Required", parent=self.root)
        elif self.txt password.get() !=
self.txt cpassword.get():
            messagebox.showerror("Error", "Password and
Confirm Password should be same", parent = self.root)
        elif "@" not in self.txt email.get():
            messagebox.showerror("Error", "Invalid Email",
parent=self.root)
        elif len(self.txt contact.get()) != 10:
            messagebox.showerror("Error", "Contacts Should
be at least 10 characters long", parent=self.root)
        else:
pymysql.connect(host="localhost",user="root",password="",dat
                cur = con.cursor()
                cur.execute("insert into employee1
                                (self.txt fname.get(),
                                self.txt lname.get(),
                                self.txt contact.get(),
                                self.txt email.get(),
```

```
self.cmb quest.get(),
                                 self.txt marks.get(),
                                 self.txt password.get(),
                                 self.dob1.get(),
                                 self.age.get(),
                                 gender1
                con.commit()
                con.close()
                messagebox.showinfo("Success", "Registration
                self.clear()
            except Exception as es:
                messagebox.showerror("Error", f"Error Due
to: {str(es)}", parent=self.root)
root = Tk()
obj = Register(root)
root.mainloop()
```

SOURCE CODE FOR ADMIN PANEL

File Name: Admin.py

Code:

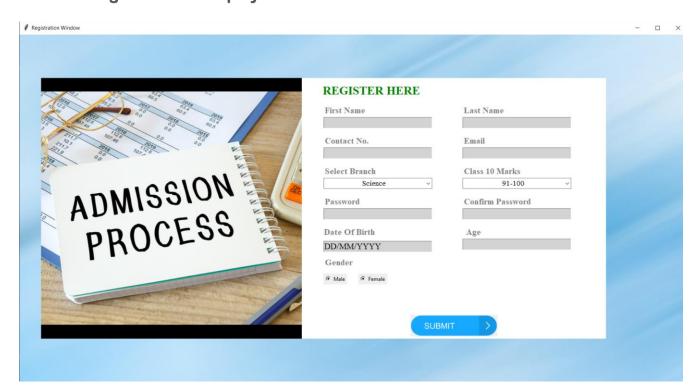
```
from tkinter import*
import mysql.connector
from PIL import ImageTk
import tkinter as tk
from tkinter import messagebox
def show function():
   \overline{\text{my w}} = \text{tk.Tk}()
   my w.geometry("400x250")
   my connect = mysql.connector.connect(host="localhost",
    my conn = my connect.cursor()
   my conn.execute("SELECT * FROM employee1")
   for student in my conn:
        for j in range(len(student)):
            e = Entry(my w, width=25, fg='blue')
            e.grid(row=i, column=j)
            e.insert(END, student[j])
            f = Label(my w, width=10, text=student[j],
   my w.mainloop()
class Login:
   def init (self, root):
        self.root = root
        self.root.title("Login System")
        self.root.geometry("1600x900+0+0")
        self.bq =
ImageTk.PhotoImage(file="images/admin.jpg")
        self.bg image = Label(self.root,image =
self.bg).place(x=0, y=0, relwidth=1, relheight=1)
        Frame login = Frame(self.root,bg="white")
        Frame login.place(x=150,y=150,height=500,width=500)
        title = Label (Frame login, text="Login
Here", font=("Impact", 35, "bold"), fg="#d77337", bg="white").pla
ce(x=90, y=30)
```

```
desc = Label (Frame login, text="Administrator Login
"bold"), fg="#d25d17", bg="white").place(x=90, y=100)
        lbl user = Label(Frame login, text="Username",
og="white").place(x=90,y=140)
        self.txt user = Entry(Frame login, font=("times new
        self.txt user.place(x=90, y=170, width=350, height=35)
        lbl pass = Label(Frame login, text="Password",
                         bg="white").place(x=90, y=210)
        self.txt pass = Entry(Frame login, font=("times new
        self.txt pass.place(x=90, y=240, width=350,
height=35)
        forget btn= Button (Frame login, text="Forget
("times new roman", 12)).place(x=90, y=280)
Button (Frame login, command=self.login function, cursor="hand2
20)).place(x=90, y=320, width=180, height=40)
    def login function(self):
        if self.txt pass.get() == "" or self.txt user.get()
            messagebox.showerror("Error", "All Fields are
Required", parent=self.root)
        elif self.txt pass.get() != "souvik03" or
self.txt user.get() != "souvik":
            messagebox.showerror("Error", "Invalid
Username/Password", parent=self.root)
        else:
            show function()
root = Tk()
obj = Login(root)
root.mainloop()
```

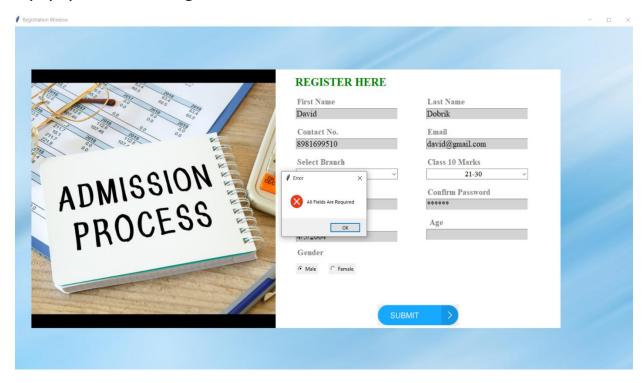
OUTPUT SCREEN

1) STUDENT PANEL:

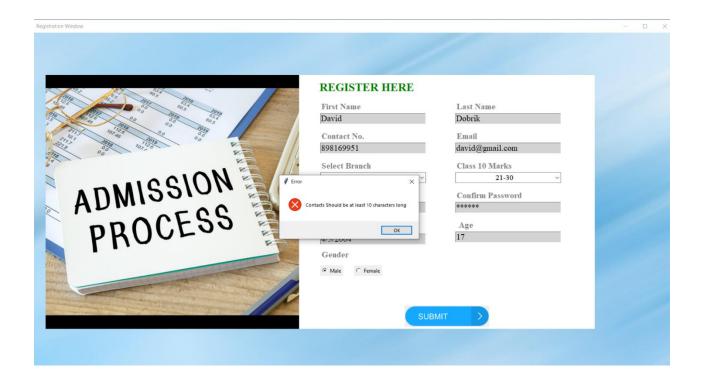
On executing the program Student.py, the following window is displayed to the user:



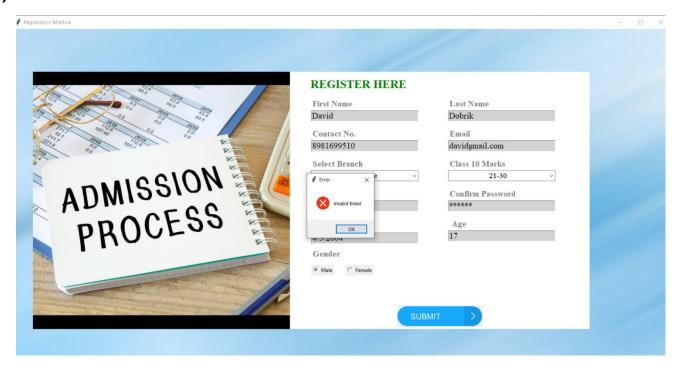
a) If any field is left empty while submittinga popup occurs stating that:



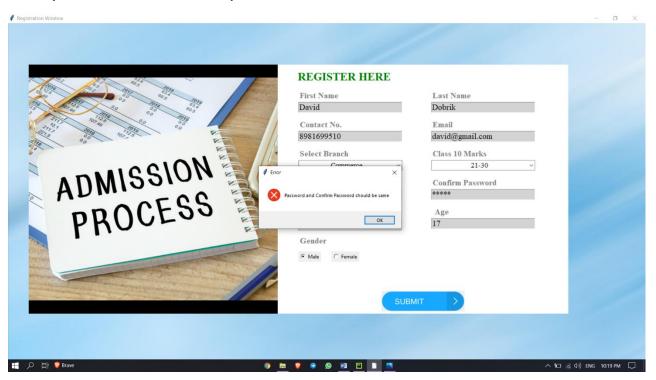
b) If the contact is not 10 characters long:



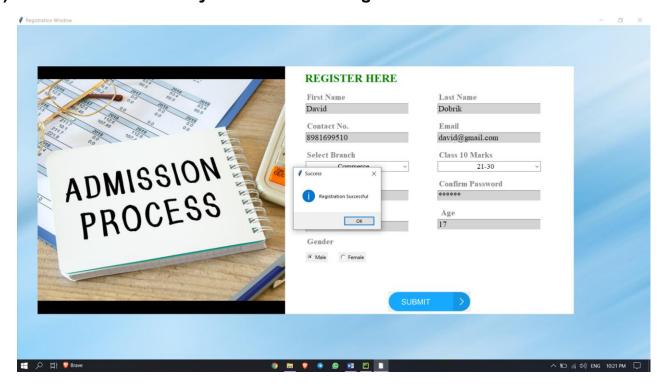
c) If the email is invalid:



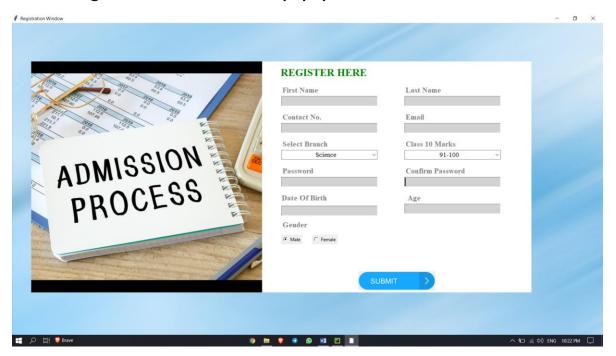
d) If the password and confirm password does not match:



e) If the fields are correctly filled and on clicking the "Submit" button:

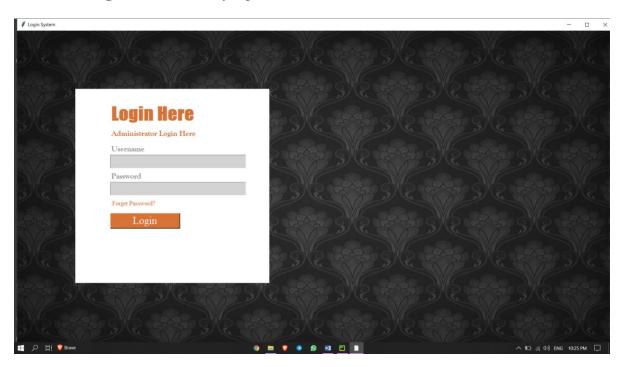


f) On clicking the "OK" button on the popup:



2) ADMINISTRATOR PANEL:

On executing the program Admin.py, the following window is displayed to the admin:

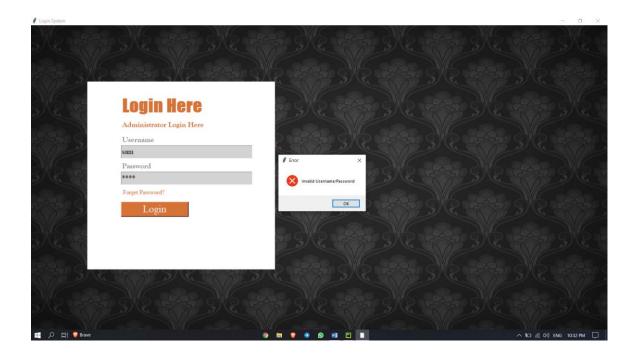


Here the password and the username is pre-registered by the programmer.

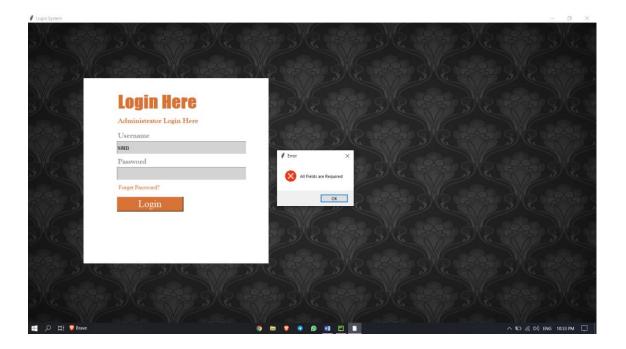
Here,

Username: souvik Password: souvik03

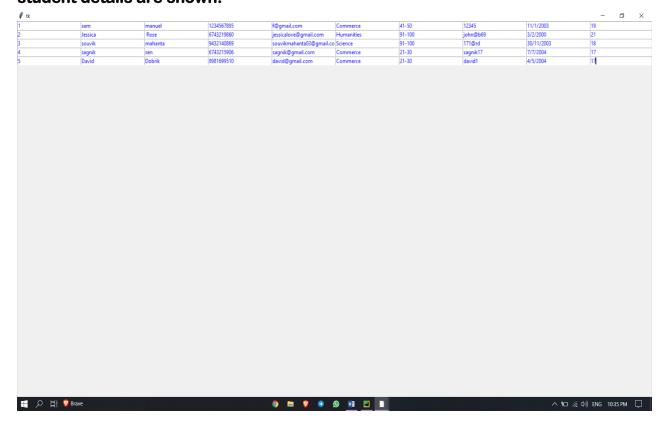
a) If the username or the password entered by the admin is incorrect:



b) If any of the fields are empty:



c) If both the username and the password are correct, then on clicking the "Login" button the following window with all the student details are shown:



LIMITATIONS

- 1. Online admission integration.
- 2. In the STUDENT panel the prototype takes the value once and once the value is stored the person can't go back to the previous window and change it.
- 3. On further modifications in the ADMIN panel, students can be directly shortlisted on the press of a few buttons. Roll numbers and sections can be allotted to students digitally. Finalizing the fees can be done digitally on the basis of allotted scholarships. Important messages or updates can be sent to the students directly in the form of sms, using platforms such as "Twilio" or by using "Twilio Helper Library".

BIBLIOGRAPHY & <u>REFERENCES</u>

1. Computer Science for class XII by Sumita Arora

WEBSITE LINKS:

- 1.https://stackoverflow.com/
- 2.https://www.geeksforgeeks.org/