

## NUMERICAL METHODS LAB ASSIGNMENTS

### BCSE – II (2ND YEAR, 2ND SEMESTER)

1. Develop a C program to implement **Fixed Point Iteration**. Apply the method on the following equation:

$$e^x - 4x^2 = 0$$

Keep check on whether the condition for convergence is satisfied in your program. Display the output in a tabular form with the following information:

i (Iteration count)	$x_i$	$ g(x_i) $	$ f(x_i) $	Absolute Error	Order of Convergence
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2. Develop a C program to implement **Bisection method**. Test your program to find a root of the following expression.

$$x \sin x + \cos x = 0$$

Precision = 6<sup>th</sup> place of decimal

Display the output in tabular form with columns:

i (Iteration count)	a (Lower Bound)	b (Upper Bound)	$c = (a+b)/2$	$f(c)$	Absolute Error	Order of Convergence
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Modify the above program to implement **Regula-Falsi** on the same equation.

Make a comparative assessment of the two methods on the basis of the result you obtain.

3. Develop a C program to implement **Newton-Raphson** method. Test your program on the following equation:

$$e^x = 2x + 1$$

The precision of the solution is 4 places of decimal

Display result in tabular form:

i (Iteration count)	$x_i$	$f(x_i)$	Absolute Error	Order of Convergence
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4. Develop a C program to implement **Secant method**. Test on the same problem as above.
5. The equation  $x^3 - 2x^2 - 4x + 8 = 0$  has a double root at  $x = 2$ . How would you change your program to apply **Newton-Raphson** in this case?

The precision of the solution is 3 decimal places

Take an initial guess of  $x = 1.2$

6. Develop a C program to implement **Gaussian Elimination Method**. Test the program on the following system of linear equations:

$$x_1 + x_2 - x_3 + x_4 = 2$$

$$2x_1 + x_2 + x_3 - 3x_4 = 1$$

$$3x_1 - x_2 - x_3 + x_4 = 2$$

$$5x_1 + x_2 + 3x_3 - 2x_4 = 7$$

After elimination of each variable, display the augmented co-efficient matrix.  
Incorporate pivoting in the program.

(Answer:  $x_1 = x_2 = x_3 = x_4 = 1$  )

7. Develop a C program to invert a Non-Singular Matrix by **Gauss-Jordan Method**. Arrange for verification of the product of the matrix and the generated inverse.

Test the program on the following matrix:

$$\begin{array}{ccc} 1 & 5 & 3 \\ 1 & 3 & 2 \\ 2 & 4 & -6 \end{array}$$

8. Implement **Gauss-Seidel Method** on the following system of linear equations :

$$5x_1 - x_2 + x_3 = 10$$

$$2x_1 + 8x_2 - x_3 = 11$$

$$-x_1 + x_2 + 4x_3 = 3$$

Display output in tabular form :

i (Iteration count)	$x_1$	$x_2$	$x_3$	Absolute Error
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9. Develop a C program to implement **Euler's Method** of numerical solution of first order differential equations.

Test on the following differential equation:

$$y' = 2x^2 + 2y$$

$$y(0) = 1$$

Solution is required over the interval  $[0, 1]$  with step length  $h=0.1$

The exact solution is:  $y = 1.5e^{2x} - x - x^2 - 0.5$

Produce the output of the program in the following format:

x	y (Computed)	y (Actual Value)	Absolute Error
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Modify the above program to implement **Modified Euler's Method**. Produce the output to compare the performance of Euler's method, and modified Euler's method.

10. Develop a C program to implement **Trapezoidal Rule for numerical integration**. In each iteration, the program computes the integral by doubling the number of intervals.

The program terminates when the desired precision is achieved.

Test on:  $\int_0^1 \frac{1}{1+x} dx$

The computed value needs to be correct upto the 4<sup>th</sup> decimal place

11. Develop a C program to implement **Simpson's 1/3<sup>rd</sup> Rule**. Test on the above problem.