## On the Automatic Configuration of Algorithms

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## Parameterized algorithms

Many algorithms expose parameters to control their internal behavior.

- ► Exact solvers: CPLEX (63), Gurobi (25), SCIP (200+).
- ► Heuristic solvers: ACOTSP (11), HHBQP (14), AACFS (41).
- ► Machine learning: Weka (768).
- ► Compilers: GCC (367).



## Parameterized algorithms

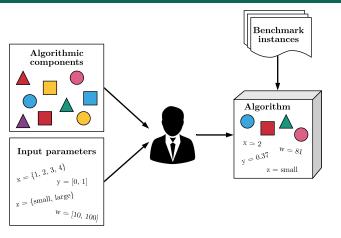
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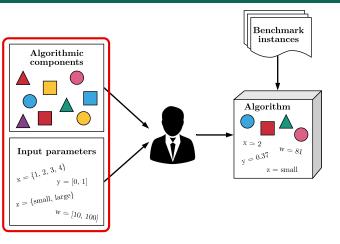
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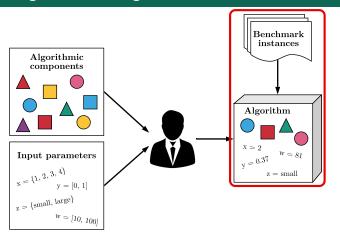
## **PARAMETERS**

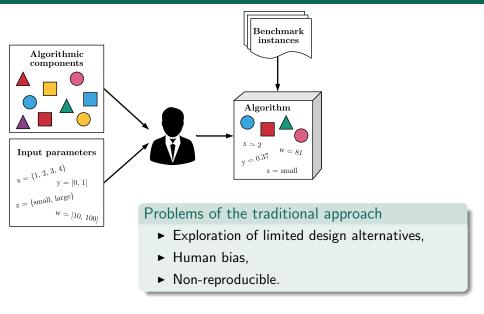
Parameter settings often have a strong impact on the performance of those algorithms!

PARAMETERS EVERYWHERE

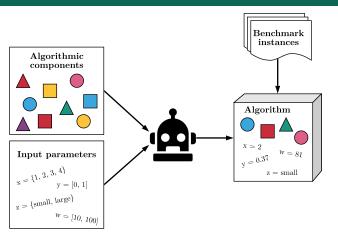




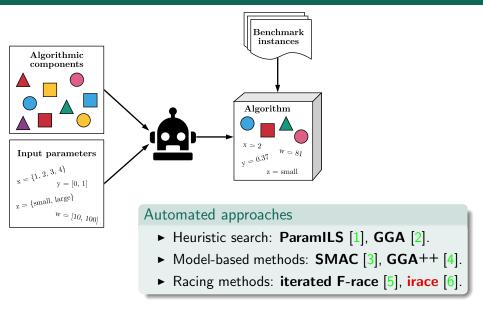


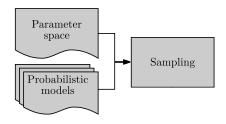


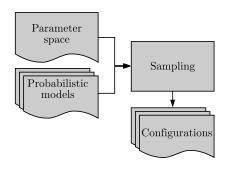
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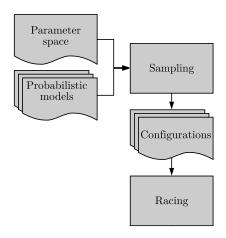


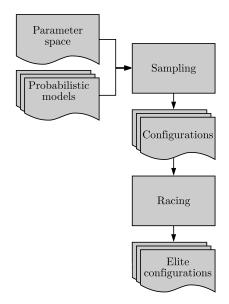
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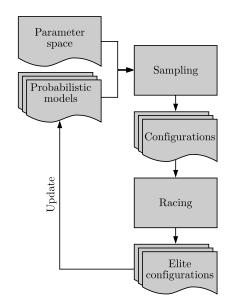




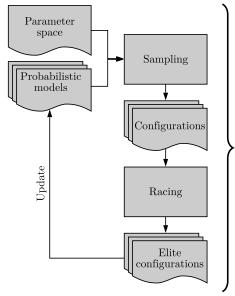




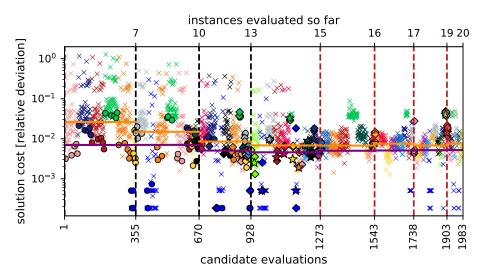


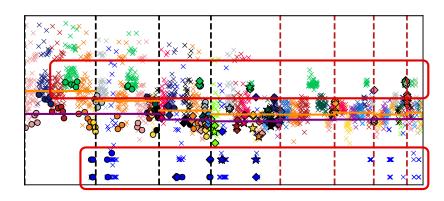


## Problem 1: how do we analyze the configuration?

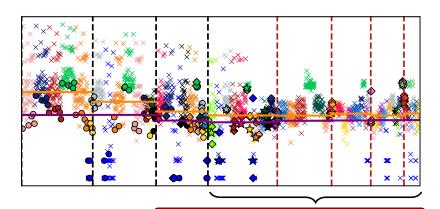


Hard to analyze an execution; often used as a black box.



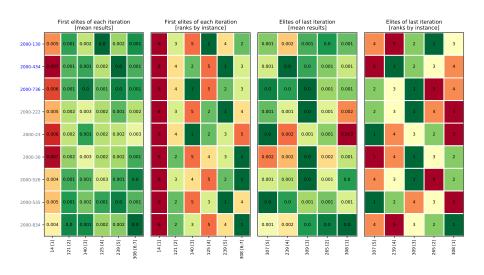


Too easy and too hard instances do not contribute to differentiate configurations!

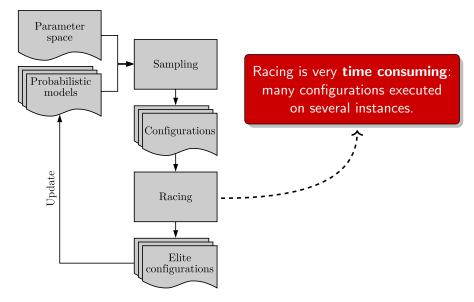


Performance does not improve and soft restart is made!

- ► cat is available at https://github.com/souzamarcelo/cat.
  - ► Source code, additional plots and features, examples.
- ► Next steps:
  - ► Apply cat to analyze several configuration scenarios.
  - ► List common mistakes in the design of configuration scenarios and how to identify them using cat.
  - ► New visualizations!



## Problem 2: how do we speed up the process?

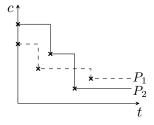


- ► What if we use the results of previously seen executions to evaluate the new ones? Then we can stop early poorly performing executions and save time!
  - ► Similar approaches were previously applied to configure decision algorithms [1; 7], but they are not suitable for optimization scenarios.

- What if we use the results of previously seen executions to evaluate the new ones? Then we can stop early poorly performing executions and save time!
  - ► Similar approaches were previously applied to configure decision algorithms [1; 7], but they are not suitable for optimization scenarios.
- ► General idea:
  - A performance profile is a function P(t) = c, where c is the cost of the best found solution after executing the algorithm for a time t.
  - ► Given the executions of elite configurations on the current instance:
    - lacktriangle We aggregate the corresponding profiles  $\rightarrow$  **performance envelope**.
    - ▶ Use the envelope to evaluate (and maybe cap) the current execution.

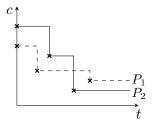
## Profile-based envelope

The envelope is also a performance profile:



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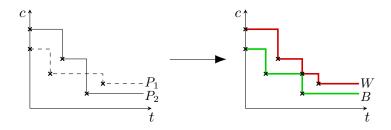


#### Aggregation functions:

- ▶ Worst:  $W(P_1, ..., P_n)(t) = \max\{P_1(t), ..., P_n(t)\}.$
- ▶ Best:  $B(P_1, ..., P_n)(t) = \min \{P_1(t), ..., P_n(t)\}.$

## Profile-based envelope

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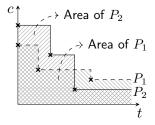


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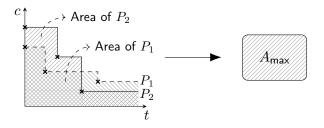
## Area-based envelope

### The envelope is a maximum allowed area:



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### Aggregation functions:

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Mean effort savings and mean deviation for each capping method.

Сар.	ACOTSP		HEACOL		TSBPP		HHBQP	
	sav.	r. dev.	sav.	r. dev.	sav.	r. dev.	sav.	a. dev.
-	-	0.33	-	4.14	-	1.31	-	49.72
PW	59.7	0.37	61.3	4.22	22.6	1.25	44.3	65.16
PB	77.7	0.52	74.8	4.48	38.1	1.27	74.9	58.38
AW	26.8	0.35	27.2	4.18	12.4	1.28	17.3	46.97
AB	52.7	0.38	47.0	4.18	41.4	1.35	65.9	68.56

- ► ACOTSP: ant colony optimization for the travelling salesperson problem.
- ► HEACOL: hybrid evolutionary algorithm for the graph coloring.
- ► TSBPP: tabu search for the bin packing problem.
- ► HHBQP: hybrid heuristic for the unconstrained binary quadratic programming.

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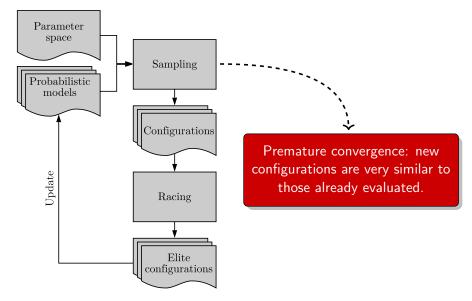
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We save some time: from 12% to 77%.

The resulting configurations have comparable quality.

- ► The capping methods are implemented in the **capopt** package.
- ► capopt is available at https://capopt.github.io.
  - ► Source code, all details, quick start, experimental data.
- ► Next steps:
  - ► New methods: model-based and adaptive approaches.
  - ► Experiments: apply capping for scenarios with a budget on the configuration time, allowing irace to use the saved time to further explore the parameter space.

## Problem 3: how do we avoid premature convergence?



#### Current convergence detection method:

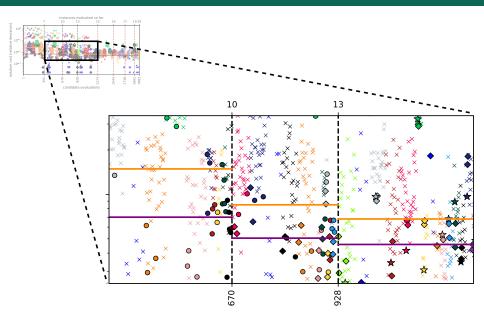
- ► After the sampling phase...
  - ► Compute the distance between elites and each offspring configuration;
  - ▶ If any distance is less than a threshold, convergence is detected and the associated probabilistic models are restarted.

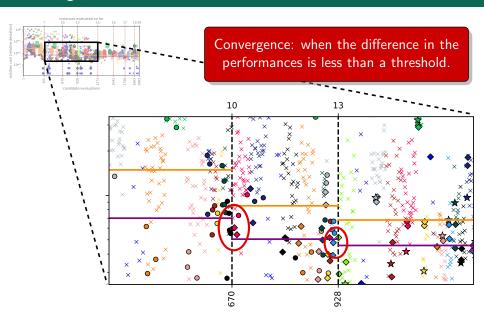
#### Current convergence detection method:

- ► After the sampling phase...
  - ► Compute the distance between elites and each offspring configuration;
  - If any distance is less than a threshold, convergence is detected and the associated probabilistic models are restarted.

#### However, it often fails to detect convergence:

- ▶ Very similar configurations (with almost the same performance) may still have distance greater than the threshold.
- ► What if we also consider the performance of the configurations?





#### Preliminary tests:

- ► This basic approach is able to identify convergence in cases when the default method does not detect.
- ▶ Both methods can (and should) be combined for better results.

#### Next steps:

- ► Extend our experiments and analyze the best values for the threshold.
- ► Detect convergence based on the evolution of the probabilistic models (e.g. how the model parameters change over the iterations).

### Summary

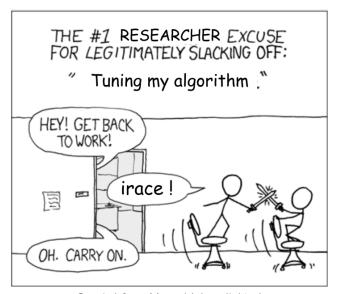
#### Main contributions:

- ► Visualizations (cat): https://github.com/souzamarcelo/cat.
- ► Capping (capopt): https://capopt.github.io.
- ► Good results so far!

Do you work with automatic algorithm configuration (irace)?

- ► Try using cat to analyze the results!
- Apply capopt to speed up the configuration!
- ► Share with me your experience, suggestions and ideas for collaboration!

## Thank you!



Coppied from Manuel López-Ibáñez!

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