

# A Practical guide to HPC

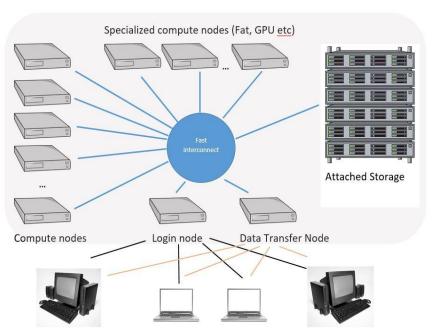
# What is a cluster? (1)

- A computer cluster is a group of tightly coupled computers (nodes) that work together closely
- They can be seen as a **single computer**
- Clusters are commonly connected through fast local area network
- Clusters have evolved to support various applications:
  - Ecommerce
  - High performance database applications
- Clusters are usually deployed to improve speed and reliability over that provided by a single computer

# What is a cluster? (2)

- In cluster computing each node (within a cluster) is an **independent system** 
  - Has its own operating system
  - Private memory
  - Its own file system (in some cases)
- Programs or software run on clusters usually employ a procedure called "message passing" (memory is not shared)
- Cluster computing can also be used as a low-cost form of parallel processing for scientific applications

# What is a cluster? (3)





# History

- The first clustering product was ARCnet, distributed and developed by Datapoint in 1977
- Then in **1980 VAXcluster** produced a new product
- Sun Microsystem, Microsoft and other leading hardware and software companies offer clustering packages

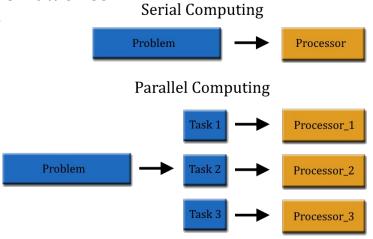
# Serial computing

- Serial computing
  - Based on **Von Neumann architecture**, it have to process data and instructions respecting a sequential order
  - Limits:
    - Need high speed cpu
    - Light speed
    - Heat
    - **VLSI** (very large scale integration) is not infinite

# Parallel computing

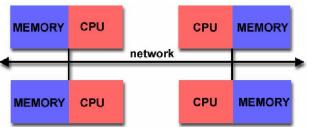
#### Parallel computing

- "Big problems can be often divided into small ones"
- Problems can be solved simultaneously
- Advantages:
  - Improve computing speed
  - Break memory limits
  - Exploit non-local resources



# Distributed Memory

- Distributed memory requires a communication network for the information exchange:
  - Each **processor** has its own **local memory**.
  - Each memory has a separate, independent address space.
  - Read/write operations are local
  - To allow a task to access remote data, the programmer must explicitly manage the communication among tasks.
  - The corresponding programming model is called message passing

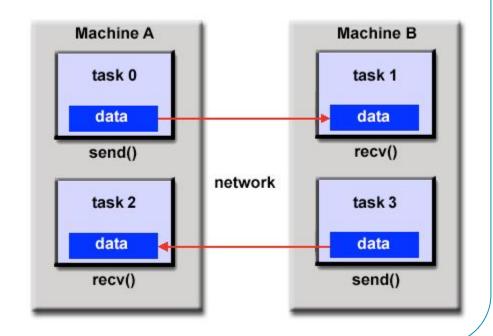


# MPI

- Message passing Interface:
  - Communication protocol for message exchanges
  - There are multiple implementations of MPI
  - It is not a language
  - The standard has been defined through an open process by community of parallel computing vendor, computer scientists, nd application developers
  - It does not have a debugging facility and this make MPI lightweight
  - Several MPI implementations: MPICH, Open MPI (best overall), Intel
     MPI Library

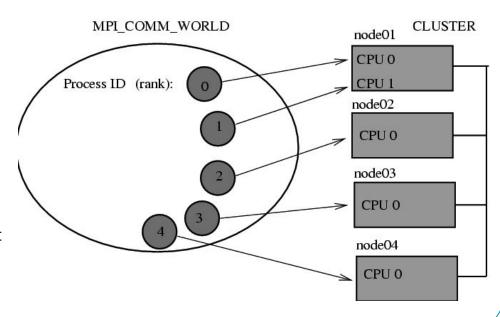
# MPI

- Cooperation among processes is based on explicit communication
- A sender process and a receiver process exchange messages
- Each process is an **instance** of running sub-program.
- Each process is identified by an integer number, called rank, ranging from 0 to n-1, where n (size) is the total number of processes.



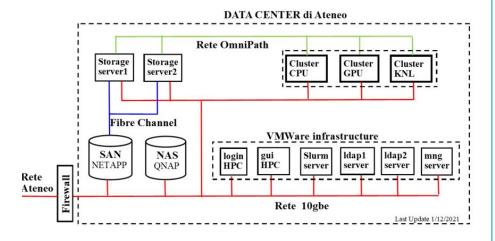
# MPI - SPECIFICATIONS

- MPI allows you to create logical groups of processes
  - In each group, a process is identified by its rank.
- Communicators are objects that handle communication between processes.
  - intra-communicator handles processes within a single group
  - inter-communicator handles communication between two distinct groups.
- By default, there is a single group that contains all your processes, and the intra-communicator
   MPI\_COMM\_WORLD



# Unipr - HPC

- Website:
  - https://www.hpc.unipr.it
- Project Description:
  - https://www.hpc.unipr.it/dok uwiki/doku.php?id=calcolosci entifico:progetto
- User Guide:
  - https://www.hpc.unipr.it/dok uwiki/doku.php? id=calcoloscientifico:userguid e



# Unipr - HPC - Nodes

Partition	Node Name	СРИ Туре	нт	#Cores	MEM (GB)	GPU	Total	Owner
bdw, cpu	wn01-wn08	2 INTEL XEON E5-2683v4 2.1GHz 16c	NO	32	128	0	256 cores	Public
bdw, cpu	wn09-wn17	2 INTEL XEON E5-2680v4 2.4GHz 14c	NO	28	128	0	252 cores	Public
bdw, cpu	wn33	2 INTEL XEON E5-2683v4 2.1GHz 16c	NO	32	1024	0	32 cores	Public
bdw, cpu	wn34	4 INTEL XEON E7-8880v4 2.2GHz 22c	NO	88	512	0	88 cores	Public
сри	wn35:wn36	4 INTEL XEON E5-6252n 2.3 GHz 24c	NO	96	512	0	192 cores	Public
cpu_infn	wn22	4 INTEL XEON E5-5218 2.3 GHz 16c	NO	64	384	0	64 cores	Private
cpu_bioscienze	wn23	4 INTEL XEON E5-5218 2.3 GHz 16c	NO	64	384	0	64 cores	Private
cpu_mmm	wn24-wn25	4 INTEL XEON E5-5218 2.3 GHz 16c	NO	64	384	0	128 cores	Private
cpu_guest	wn22-wn25	4 INTEL XEON E5-5218 2.3 GHz 16c	NO	64	384	0	256 cores	Guest
gpu	wn41-wn42	2 INTEL XEON E5-2683v4 2.1GHz 16c	NO	32	128	7 P100	14 GPU	Public
gpu	wn44	2 AMD EPYC 7352 2.3GHz 24c	NO	32	512	4 A100	4 GPU	Public
gpu_hylab	wn43	2 INTEL XEON Silver 4210 2.2GHz 10c	NO	20	384	2 V100	2 GPU	Private
gpu_guest	wn43	2 INTEL XEON Silver 4210 2.2GHz 10c	NO	20	384	2 V100	2 GPU	Guest
knl	wn51-wn54	1 INTEL XEON PHI 7250 1.4GHz 68c	YES	272	192	0	1088 cores	Public
skl, cpu	wn18-wn19	4 INTEL XEON E5-6140 2.3GHz 18c	NO	72	384	0	144 cores	Public
skl_mm1	wn20	4 INTEL XEON E5-6140 2.3GHz 18c	NO	72	384	0	72 cores	Private
skl_infn, cpu_infn	wn21	4 INTEL XEON E5-6140 2.3GHz 18c	NO	72	384	0	72 cores	Private
skl_guest, cpu_guest	wn20-wn21	4 INTEL XEON E5-6140 2.3GHz 18c	NO	72	384	0	144 cores	Guest
vrt	wn61-wn64	2 INTEL XEON E5-2620v4 2.1GHz 8c	YES	8	64	0	32 cores	Public

#### **GPUs**

Node Name	GPU Type
wn41-wn42	NVIDIA Corporation GP100GL [Tesla P100 PCIe 12GB] (rev a1)
wn43	NVIDIA Corporation GV100GL [Tesla V100 PCIe 32GB] (rev a1)
wn44	NVIDIA Corporation GA100GL [Tesla A100 PCle 40GB] (rev a1)

# Unipr - HPC - Limits

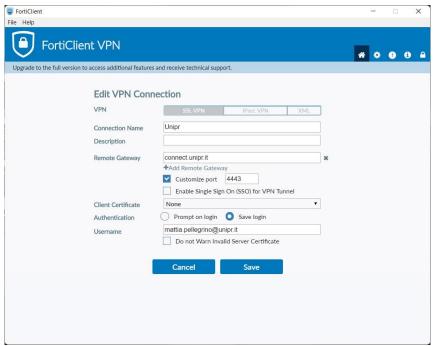
Partition	Nodes	Job Resources	TimeLimit	Max Running	Max Submit	Max nodes	Audience
				per user	per user	per job	
cpu	wn01:19,wn33:36		3-00:00:00	24	2000	8	Public
cpu_mmm	wn24:25		3-00:00:00				Private
cpu_bioscienze	wn23		3-00:00:00				Private
cpu_infn	wn21:22		3-00:00:00				Private
cpu_guest	wn20:25		3-00:00:00				Guest
bdw	wn01:08,wn09:17	2-628 cores	3-00:00:00	24	2000	8	Public
skl	wn18,wn19	2-124 cores	3-00:00:00	24	2000	8	Public
skl_mm1	wn20	2-72 cores	3-00:00:00				Private
skl_infn	wn21		3-00:00:00				Private
skl_guest	wn20:21		1-00:00:00				Guest
knl	wn51:54		5-00:00:00	16	2000		Public
gpu	wn41:42,wn44		0-24:00:00	6	2000		Public
gpu_hylab	wn43	1-2 gpu	0-24:00:00				Private
gpu_guest	wn43	1-2 gpu	0-24:00:00				Guest
vrt	wn61:64	1core	10-00:00:00	24	2000	1	Public
mngt	Reserved						Manage

# SLURM

- Slurm is an open source, fault-tolerant, and highly scalable cluster management and job scheduling system for large and small Linux clusters
- SLURM manages user jobs with the following key characteristics:
  - set of requested resources:
    - X number of computing resources: nodes (including all their CPUs and cores) or CPUs (including all their cores) or cores
    - X number of accelerators (GPUs)
    - X amount of memory: either per node or per (logical) CPU
    - X the (wall)time needed for the user's tasks to complete their work
    - a set of constraints limiting jobs to nodes with specific features
    - a requested node partition (job queue)

# PRACTICAL GUIDE

 First of all, you need to be connected to UNIPR wireless network, instead you must use a VPN in order to connect to the HPC facility

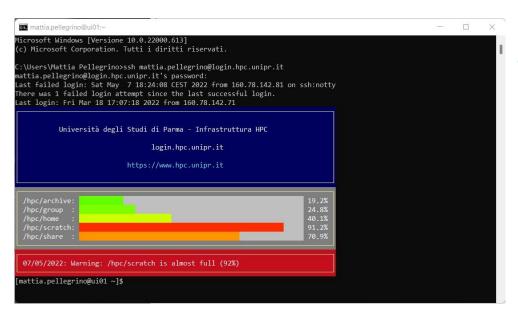


#### Steps:

- Download FortiClient:
   <a href="https://www.fortinet.com/it">https://www.fortinet.com/it</a>
- Use this parameters to setting a new VPN connection:
  - Host: connect.unipr.it
  - Port: 4443
- Use you UNIPR credentials to login

### PRACTICAL GUIDE

In order to connect to the HPC Cluster, you must use an SSH protocol connection



#### Steps:

- Open the system terminal
- ssh <nomeutente>@login.hpc.unipr.it
- Password: your institutional password

# FILE TRANSFER

- **SSH** is the only protocol for external communication and can also be used for file transfer.
- If you use a Unix-like client (Linux, MacOS X) you can use the command **scp** or **sftp**.
- On Windows systems, the most used tool is WinSCP (<a href="https://winscp.net/eng/docs/introduction">https://winscp.net/eng/docs/introduction</a>).

scp example: scp /path/to/local/file remote\_user@remote\_host:/path/to/remote/file

scp foo.file mattia.pellegrino@login.hpc.unipr.it:/hpc/group/G\_SOWIDE/10-05-2022/python/NN/foo.file

# PRACTICAL GUIDE

• To correctly launch a job on hpc you have to write an .sh script. This script is required to use SLURM functionalities

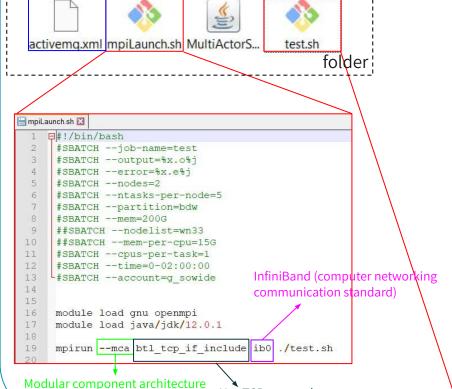
This is not a comment! #!/bin/bash #SBATCH --partition=bdw #SBATCH --output=%x.0%j -partition=bdw #partition name #SBATCH --nodes=1 #SBATCH --ntasks=32 # Standard output and error log #SBATCH --output=%x.0%j #SBATCH --cpus-per-task=1 #SBATCH --nodes=1 # Run all processes on a single node #SBATCH --ntasks=32 # Run a single task ##SBATCH --mem-per-cpu=27G #SBATCH --cpus-per-task=1 # Number of CPU cores per task #SBATCH --time=3-00:00:00 module load java/jdk/12.0.1 #SBATCH --mem=900G # Total memory limit JOBNAME=\$SLURM JOB NAME use the job-name specified above ##SBATCH --mem-per-cpu=27G ## → comment # Run 1 job per task 11 N JOB=\$SLURM NTASKS # create as many jobs as tasks #SBATCH --time=3-00:00:00 # Time limit hrs:min:sec for((i=1;i<=\$N JOB;i++)) module load java/jdk/12.0.1 #load the desire module if [ \$i -eq 1 ] || [ \$i -eq \$N JOB ] module avail to see all module supported by the HPC if [ \$i -eq 1 ] -ib:61616 & java -jar powerlaw manualip.jar b tcp:// **How to launch a script**: sbatch <nomescript>.sh java -jar powerlaw manualip.jar tcp:// **Queue**: squeue | grep <partition\_name> else java -jar powerlaw manualip.jar tcp://s(HOSTNAME)-ib:61616 n & squeue | grep <username> sleep 5 fi squeue | grep <job\_id> #Wait for all **Delete a job:** scancel <job\_id> Job's details: scontrol show jobid <job\_id> echo "All done. Checking results:" 44 grep "PI" \$JOBNAME.\*/log

# ACTODES

- Java framework
- Support the **actor** paradigm:
  - Simple and independent agents
  - Based on message queue and exchange
- It can be used in distributed architecture



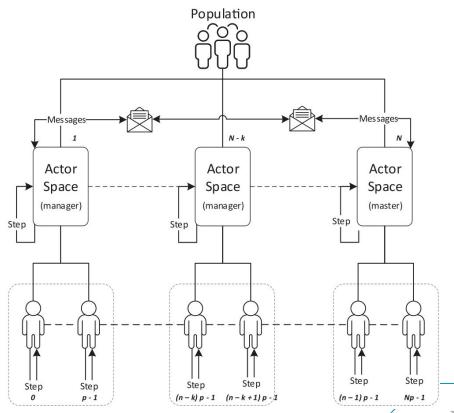
# JAVA ON HPC (actodes)



Use TCP protocol

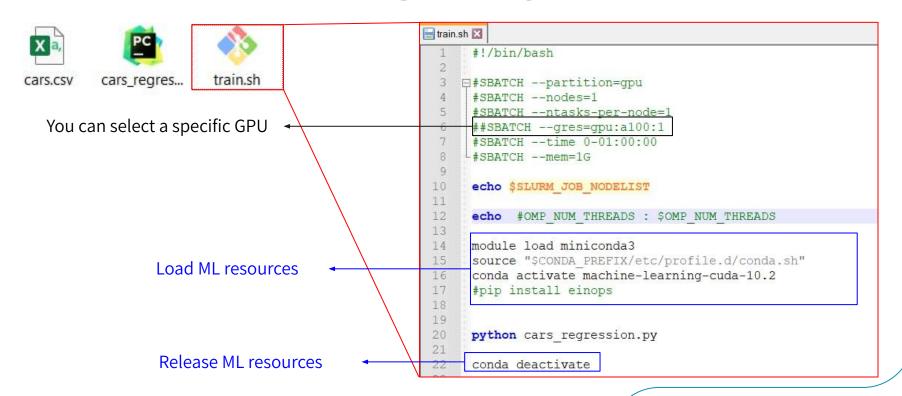
```
#!/usr/bin/env bash
     test -n "$SLURM JOB NAME" || exit
     log="${SLURM JOB NAME}.0${SLURM JOB ID}.${OMFI COMM WORLD RANK}.$(hostname -s).log"
     echo "This is rank SOMPI COMM WORLD RANK on S(hostname -s)." >> "Slog"
     echo "The master node is S(HOSTNAME)." >> "Slog"
     echo "Host S(host S(HOSTNAME)-ib)." >> "Slog"
     sleep $((2*(OMPI COMM WORLD RANK+1)))
     echo "OK from rank $OMPI COMM WORLD RANK"
     # Run 1 job per task
                                                # create as many jobs as tasks
     N JOB=SOMPI COMM WORLD RANK
     N TASK=$OMPI COMM WORLD LOCAL SIZE
     N JOB MAX=$(($OMPI COMM WORLD SIZE - 1))
   ⊟#echo $N JOB
     #echo $N TASK
    #echo $N JOB MAX
    ∃if [ $N JOB -qt 0 ]
             echo "Need to Sleep $((5 * $N JOB)) sec"
             sleep $((5 * $N JOB))
    ☐if [$N JOB -eq 0 ] || [$N JOB -eq $N JOB MAX ]
           if [ $N JOB -eq 0 ]
              then
34
            echo "Lancio del Broker"
                java -jar MultiActorSpaces.jar b tcp://s(HOSTNAME)-ib:61616 >> "slog"
            echo "Lancio dell'Initiator"
                java -jar MultiActorSpaces.jar i tcp://$(HOSTNAME)-ib:61616 >> "$log"
           fi
40
     else
            java -jar MultiActorSpaces.jar n tcp://s(HOSTNAME)-ib:61616 >> "$log"
```

# ACTODES ON HPC



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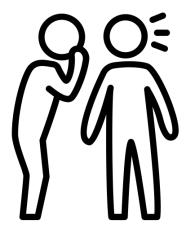
### PYTHON for ML



# GOSSIP ALGORITHM

#### Exercise

- Systems-oriented computational and communication paradigm distributed on a large scale with high dynamic characteristics
- Probabilistic approach
- Main features:
  - Simplicity
  - Scalability
  - Efficiency
  - Robustness



### EXERCISE

#### A Gossip Algorith

- Modify the source code available at the following address: <u>https://github.com/sowide/HPC\_practice</u>
- Each agent involved in the simulation can be: infected or healthy
- Agents meet each other randomly
- Every time an interaction occurs, there is a chance that an infected agent will infect a healthy one

### EXERCISE

- Classes and function to complete:
  - Phases.class
  - PersonManager.class:
    - BuildPopulation(), infectionInPartition(), setinfectedpeople(),saveMeasure()
  - Manager.class
    - messageDataHandler()
- When the simulator is ready (test it locally with 100K agents) launch the simulator on the HPC with 1M of agents, utilizing 8,16,24,32 cores. Finally, measure the temporal performance
- Extra: Add 1 or more personalized phases (you're free to decide which fases you want)
- Deliver source code: <a href="https://shorturl.at/bfBJR">https://shorturl.at/bfBJR</a> [name\_surname.zip]

### EXERCISE

#### Login

#### Login and take reservation:

- ssh <nomeutente>@login.hpc.unipr.it
- ssh-keygen -t rsa -P '' -f ~/.ssh/id\_rsa
- cat ~/.ssh/id\_rsa.pub >> ~/.ssh/authorized\_keys
- chmod 0600 ~/.ssh/authorized\_keys
- newgrp T\_2022\_SISTEMI\_DISTRIBUITI

#### Aggiungere allo script mpiLunch.sh:

- #SBATCH --reservation=t\_2022\_sistemi\_distribuiti-20230418
- #SBATCH --account=t\_2022\_sistemi\_distribuiti

# Local Execution.

#### **Initiator Class**

```
switch (s)
  //lancio del broker
  case "b":
   c.setExecutor(new CycleScheduler(TimeoutMeasure.CY));
   c.setConnector(new ActiveMqConnector(s2, "")); // --> c.setConnector(new ActiveMqConnector(true));
   c.addService(new Creator());
   break;
 //lancio di un generico nodo
  case "n":
   c.setExecutor(new CycleScheduler(TimeoutMeasure.CY));
   c.setConnector(new ActiveMqConnector(s2)); // --> c.setConnector(new ActiveMqConnector(false));
   c.addService(new Creator());
    break;
 //lancio dell'initiator
 case "i":
   c.setExecutor(new CycleScheduler(
        new PersonManager(true), TimeoutMeasure.CV));
   c.setConnector(new ActiveMqConnector(s2)); // --> c.setConnector(new ActiveMqConnector(false));
   break:
 default:
   c.setExecutor(new CycleScheduler(
       new PersonManager(true), TimeoutMeasure.CV));
c.start():
```

- s2 is the string that contains
  the IP address of the broker:
  tcp://x.x.x.x:port
  (es. tcp://127.0.0.1:61616)
- To run the simulator on local machine you can also change the object argument ActiveMqConnector
- To launch the simulator correctly you need to:
  - Launch a broker instance (b)
  - Launch one or more generic instances
     (n)
  - Launch an initiator instance to start the simulation (master)
     (i)