

## Part B: Coding

```
In [1]: pip install numpy opencv-python scipy

Defaulting to user installation because normal site-packages is not writeable
Requirement already satisfied: numpy in c:\programdata\anaconda3\lib\site-packages (1.23.5)
Requirement already satisfied: opencv-python in c:\users\admin\appdata\roaming\python\python310\site-packages (4.9.0.80)
Requirement already satisfied: scipy in c:\programdata\anaconda3\lib\site-packages (1.10.0)
Note: you may need to restart the kernel to use updated packages.
```

```
In [2]: import numpy as np
import cv2
import matplotlib.pyplot as plt
from scipy.fftpack import dct, idct
from skimage.metrics import mean_squared_error
import math
```

```
In [3]: # Example Usage Image

from PIL import Image

# Load image using PIL
image_path = 'nature.png'
image = Image.open(image_path)

# Convert the image to a numpy array
image_array = np.array(image)

# Display the shape of the image
print("Image shape:", image_array.shape)

# Display the image
plt.imshow(image_array, cmap='gray') # Use cmap='gray' for grayscale images
plt.axis('off') # Hide axes
plt.show()
```



```
In [4]: # Helper function to calculate Compression Ratio
def compression_ratio(original_size, compressed_size):
    return original_size / compressed_size

# Helper function to calculate RMSE
def rmse(original, reconstructed):
    return math.sqrt(mean_squared_error(original, reconstructed))
```

### A. Transform Coding (using DCT for forward transform)

```
In [5]: def dct_encode(image):
# Apply 2D DCT to the image
transformed_image = dct(dct(image.T, norm='ortho').T, norm='ortho')
return transformed_image

def dct_decode(transformed_image):
# Apply 2D Inverse DCT to the image
reconstructed_image = idct(idct(transformed_image.T, norm='ortho').T, norm='ortho')
return reconstructed_image

# Example Usage
original_image = cv2.imread('nature.png', cv2.IMREAD_GRAYSCALE)
transformed_image = dct_encode(original_image)
reconstructed_image = dct_decode(transformed_image)

# Calculate Compression Ratio (Example)
compressed_size = np.count_nonzero(transformed_image) * transformed_image.itemsize
original_size = original_image.size * original_image.itemsize
print("Compression Ratio:", compression_ratio(original_size, compressed_size))

# Calculate RMSE
print("RMSE:", rmse(original_image, reconstructed_image))
```

Compression Ratio: 0.125  
RMSE: 3.759847506248309e-14

### B. Huffman Encoding

```
In [6]: import heapq
from collections import defaultdict

def calculate_frequency(data):
    freq = defaultdict(int)
    for pixel in data.flatten():
        freq[pixel] += 1
    return freq

def huffman_encode(image):
# Flatten the image and calculate frequency
freq = calculate_frequency(image)

# Build Huffman Tree
heap = [(weight, [symbol, '']) for symbol, weight in freq.items()]
heapq.heapify(heap)
while len(heap) > 1:
    lo = heapq.heappop(heap)
    hi = heapq.heappop(heap)
    for pair in lo[1:]:
        pair[1] = '0' + pair[1]
    for pair in hi[1:]:
        pair[1] = '1' + pair[1]
    heapq.heappush(heap, [lo[0] + hi[0]] + lo[1:] + hi[1:])
huff_dict = dict(sorted(heap[0][1:], key=lambda p: (len(p[-1]), p)))

# Encode image
encoded_image = ''.join(huff_dict[pixel] for pixel in image.flatten())
return encoded_image, huff_dict

def huffman_decode(encoded_image, huff_dict, shape):
# Decode image Using Huffman dictionary
reverse_dict = {v: k for k, v in huff_dict.items()}
current_code = ''
decoded_pixels = []
for bit in encoded_image:
    current_code += bit
    if current_code in reverse_dict:
        decoded_pixels.append(reverse_dict[current_code])
        current_code = ''
decoded_image = np.array(decoded_pixels).reshape(shape)
return decoded_image

# Huffman Encoding Example Usage
original_image = cv2.imread('nature.png', cv2.IMREAD_GRAYSCALE)
encoded_image, huffman_dict = huffman_encode(original_image)
reconstructed_image = huffman_decode(encoded_image, huffman_dict, original_image.shape)

# Calculate Compression Ratio for Huffman Encoding
compressed_size = len(encoded_image) // 8 # Converting bit-length to byte size
original_size = original_image.size * original_image.itemsize
print("Huffman Compression Ratio:", compression_ratio(original_size, compressed_size))

# Calculate RMSE
print("Huffman RMSE:", rmse(original_image, reconstructed_image))
```

Huffman Compression Ratio: 1.0743389499596792  
Huffman RMSE: 0.0

### C. LZW Encoding

```
In [7]: def lzw_encode(image):
# Convert the image to a list of bytes
data = image.flatten().tolist()

# Initialize dictionary with single symbols
dictionary = {bytes([i]): i for i in range(256)}
encoded_data = []
w = b""

for c in data:
    wc = w + bytes([c])
    if wc in dictionary:
        w = wc
    else:
        encoded_data.append(dictionary[w])
        dictionary[wc] = len(dictionary)
        w = bytes([c])

if w:
    encoded_data.append(dictionary[w])
return encoded_data

def lzw_decode(encoded_data):
# Reverse the encoding dictionary
dictionary = {i: bytes([i]) for i in range(256)}
w = bytes([encoded_data.pop(0)])
decoded_data = [w]

for k in encoded_data:
    entry = dictionary.get(k, w + w[:1])
    decoded_data.append(entry)
    dictionary[len(dictionary)] = w + entry[:1]
    w = entry

return np.array([pixel for byte in decoded_data for pixel in byte])

# LZW Encoding Example Usage
original_image = cv2.imread('nature.png', cv2.IMREAD_GRAYSCALE)
encoded_data = lzw_encode(original_image)
reconstructed_image = lzw_decode(encoded_data).reshape(original_image.shape)

# Calculate Compression Ratio for LZW Encoding
compressed_size = len(encoded_data) * 4 # Assuming 32-bit integers in encoded data
original_size = original_image.size * original_image.itemsize
print("LZW Compression Ratio:", compression_ratio(original_size, compressed_size))

# Calculate RMSE
print("LZW RMSE:", rmse(original_image, reconstructed_image))
```

LZW Compression Ratio: 0.4798942099874872  
LZW RMSE: 0.0

### D. Run-Length Encoding

```
In [8]: def rle_encode(image):
pixels = image.flatten()
encoded_data = []
last_pixel = pixels[0]
count = 1
for pixel in pixels[1:]:
    if pixel == last_pixel:
        count += 1
    else:
        encoded_data.append((last_pixel, count))
        last_pixel = pixel
        count = 1
encoded_data.append((last_pixel, count))
return encoded_data

def rle_decode(encoded_data, shape):
decoded_image = []
for pixel, count in encoded_data:
    decoded_image.extend([pixel] * count)
return np.array(decoded_image).reshape(shape)

# RLE Encoding Example Usage
original_image = cv2.imread('nature.png', cv2.IMREAD_GRAYSCALE)
encoded_data = rle_encode(original_image)
reconstructed_image = rle_decode(encoded_data, original_image.shape)

# Calculate Compression Ratio for RLE Encoding
compressed_size = len(encoded_data) * 2 # Each (pixel, count) pair typically uses 2 bytes
original_size = original_image.size * original_image.itemsize
print("RLE Compression Ratio:", compression_ratio(original_size, compressed_size))

# Calculate RMSE
print("RLE RMSE:", rmse(original_image, reconstructed_image))
```

RLE Compression Ratio: 0.5954201166729394  
RLE RMSE: 0.0

### E. Arithmetic Coding

```
In [9]: import numpy as np
from PIL import Image
import math
```

```
In [10]: def calculate_frequencies(image):
frequencies = np.zeros(256) # For 8-bit grayscale image
for pixel in image.ravel():
    frequencies[pixel] += 1
return frequencies / np.sum(frequencies)

def arithmetic_encode(image, frequencies):
low, high = 0.0, 1.0
cumulative_freq = np.cumsum(frequencies)

for pixel in image.ravel():
    range_width = high - low
    high = low + range_width * cumulative_freq[pixel]
    low = low + range_width * cumulative_freq[pixel - 1] if pixel > 0 else low

return (low + high) / 2

def arithmetic_decode(encoded_value, shape, frequencies):
image = np.zeros(shape, dtype=np.uint8)
low, high = 0.0, 1.0
cumulative_freq = np.cumsum(frequencies)

for i in range(shape[0] * shape[1]):
    range_width = high - low
    # Find the decoded pixel value within bounds
    decoded_pixel = np.searchsorted(cumulative_freq, (encoded_value - low) / range_width)
    decoded_pixel = min(decoded_pixel, 255) # Ensure index is within [0, 255]

    image.ravel()[i] = decoded_pixel
    high = low + range_width * cumulative_freq[decoded_pixel]
    low = low + range_width * cumulative_freq[decoded_pixel - 1] if decoded_pixel > 0 else low

return image

def compression_ratio(original_image, encoded_value):
original_size = original_image.size * 8 # Each pixel as 8 bits
encoded_size = math.ceil(-math.log2(encoded_value)) # Bits to represent the code
return original_size / encoded_size

def rmse(original_image, reconstructed_image):
return np.sqrt(np.mean((original_image - reconstructed_image) ** 2))

def arithmetic_coding_workflow(image_path):
# Load and convert image to grayscale
original_image = np.array(Image.open(image_path).convert('L'))

# Step 1: Calculate frequencies
frequencies = calculate_frequencies(original_image)

# Step 2: Encode the image
encoded_value = arithmetic_encode(original_image, frequencies)

# Step 3: Decode the image
reconstructed_image = arithmetic_decode(encoded_value, original_image.shape, frequencies)

# Step 4: Calculate compression ratio
comp_ratio = compression_ratio(original_image, encoded_value)

# Step 5: Calculate RMSE
rmse_value = rmse(original_image, reconstructed_image)

return comp_ratio, rmse_value, reconstructed_image

# Arithmetic Encoding Example Usage
image_path = 'nature.png'
comp_ratio, rmse_value, reconstructed_image = arithmetic_coding_workflow(image_path)

print("Arithmetic Compression Ratio:", comp_ratio)
print("Arithmetic RMSE:", rmse_value)
```

```
C:\Users\Admin\AppData\Local\Temp\ipykernel_17216\334534403.py:26: RuntimeWarning: invalid value encountered in double_scalars
    decoded_pixel = np.searchsorted(cumulative_freq, (encoded_value - low) / range_width)
Arithmetic Compression Ratio: 405000.0
Arithmetic RMSE: 10.32809329504295
```

In [ ]: