

Date	26 th April 2023
Team ID	NM2023TMID36142
Project Name	A CRM APPLICATION FOR SCHOOLS/COLLEGES
Team Leader	DEVAYANI. B
Team Member	SANTHIYA. B
	SOWMIYA. M



1 INTRODUCTION

Overview

Project Description

The project aim is to provide real-time knowledge for all the students who have basic knowledge of Salesforce and Looking for a real-time project. This project will also help those professionals who are in cross-technology and want to switch to Salesforce. With the help of this project they will gain knowledge and can include it into their resume as well.

1.1 Purpose

Salesforce is your customer success platform, designed to help you sell, service, market, analyze, and connect with your customers. Salesforce has everything you need to run your business from anywhere. Using standard products and features, you can manage relationships with prospects and customers, collaborate and engage with employees and partners, and store your data securely in the cloud. So Well, before Salesforce, your contacts, emails, follow-up tasks, and prospective deals might have been organized something.

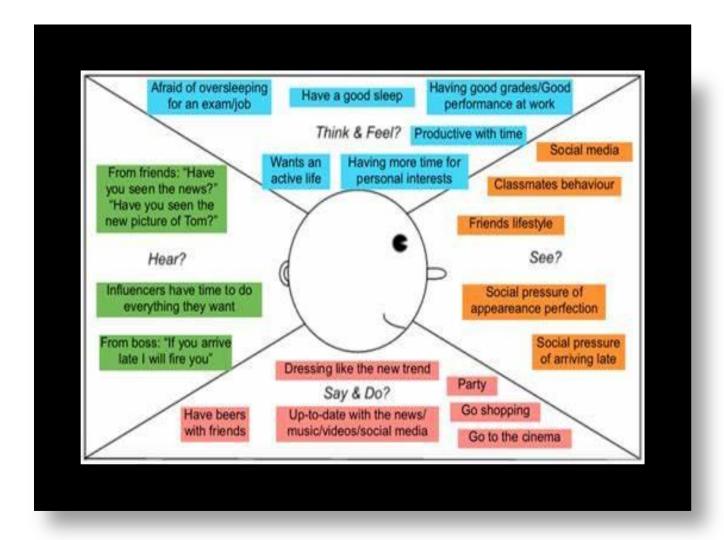
2 PROBLEM DEFINITION & DESIGN THINKING

Empathy Map

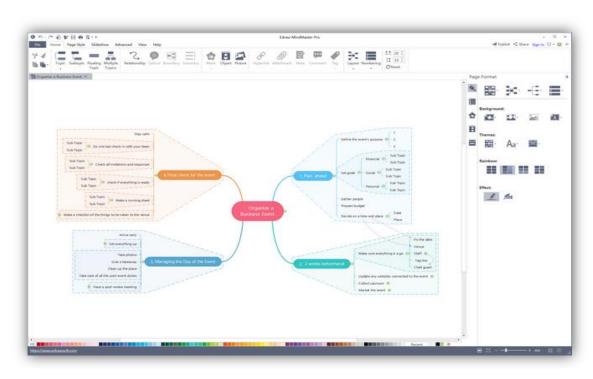
An empathy map is a tool that helps you discover how your <u>target audience</u> thinks, feels, and behaves so you can better understand their wants and needs.

- * Before you can use this tool, you must first build a user persona or scenario to represent one of your target audiences. There are two main "methods" to persona creation. One is a persona description. For example, you might have the "confident shopper" or the "curious buyer." This type of persona explains, in broad strokes, what motivates someone. It can help product, marketing, and sales teams understand their overall audience.
- * The second type of persona is a specific person, and this is the type you'll use for your empathy map. This persona is a made up person that has a name, an age, likes, and dislikes. Putting a specific name, face, and age to a persona makes it easier to empathize with them.





2.1 Ideation & Brainstorming Map

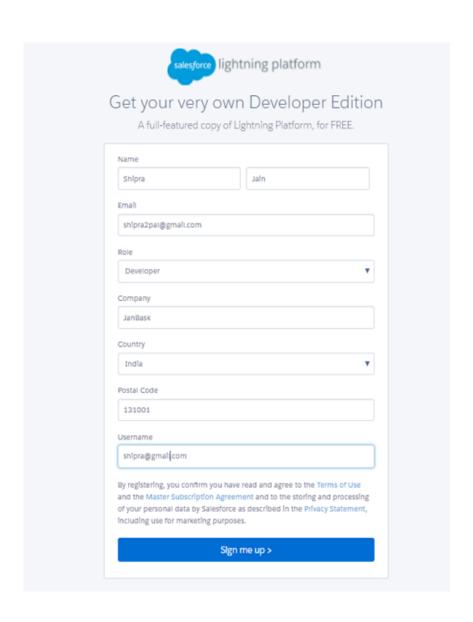




3 RESULT

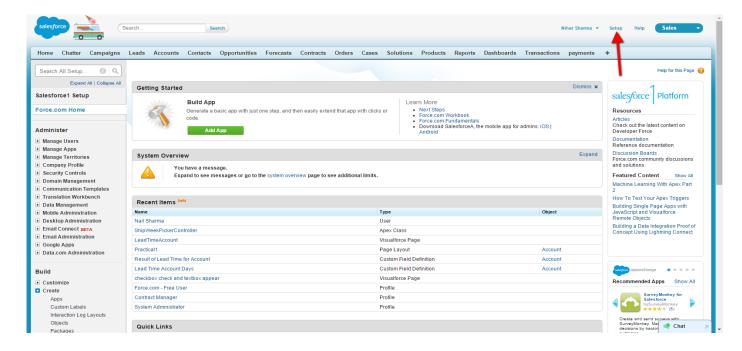
- 3.1 Data Model
- 3.2 Activity&Screenshot

Milestone 1:



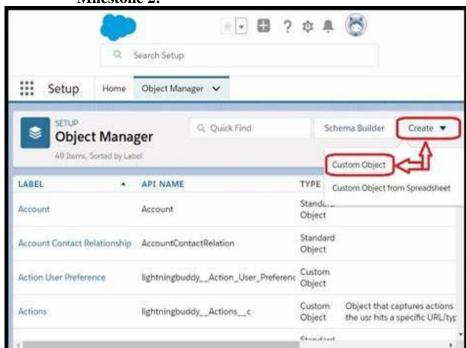
Creating Developer account





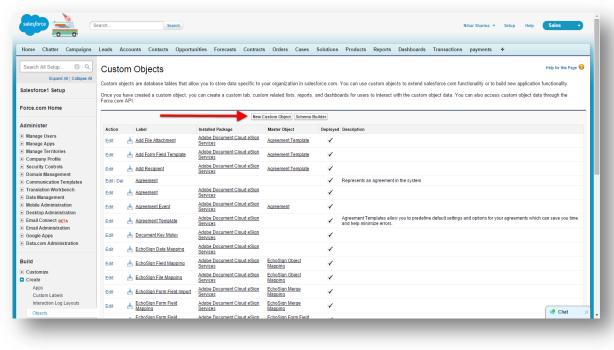
Creation of Salesforce Account

Milestone 2:

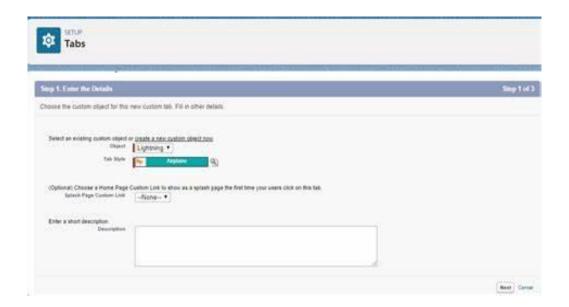


Object





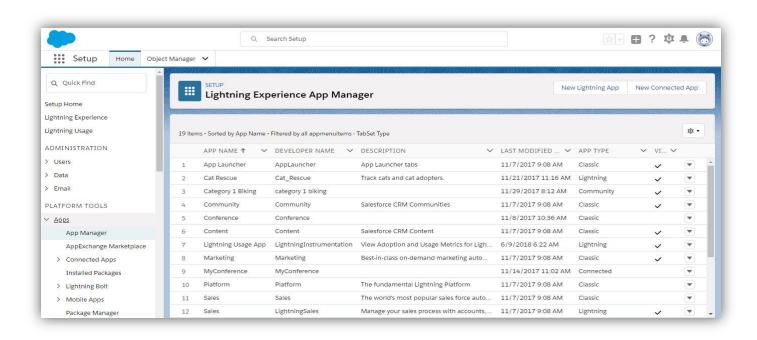
Creation of school, student and parent object

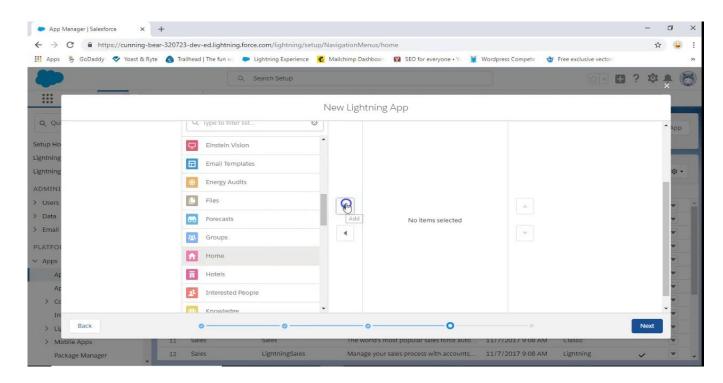


Creation of tab



Milestone 3:

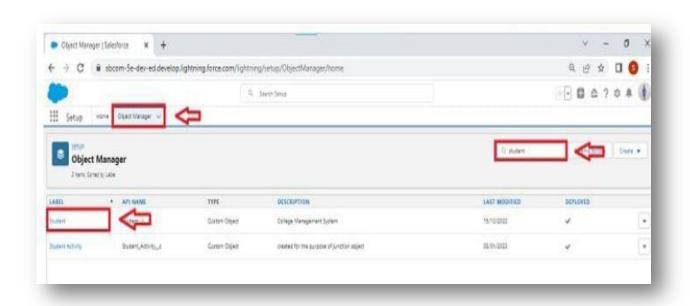


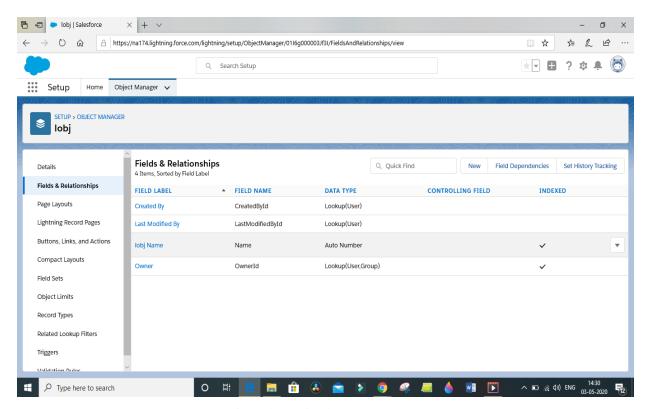


Creation of school management app



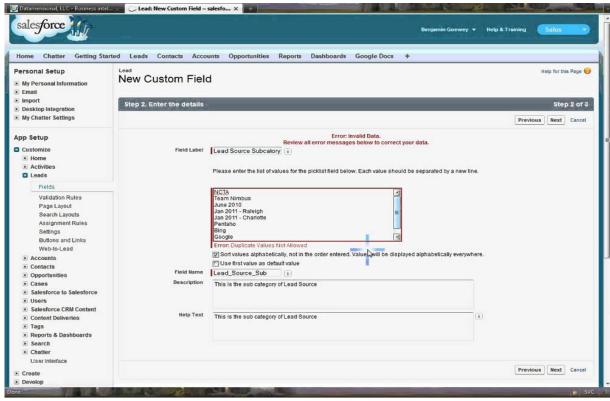
Milestone 4:



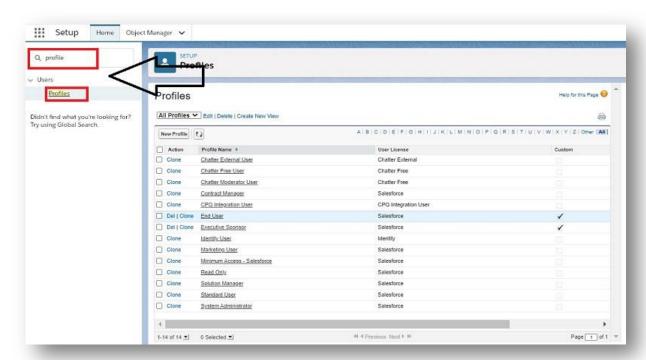


Creation of Fields

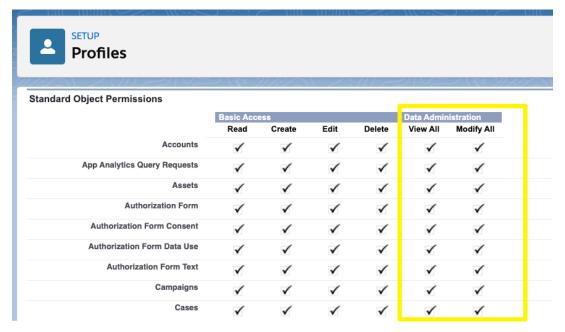




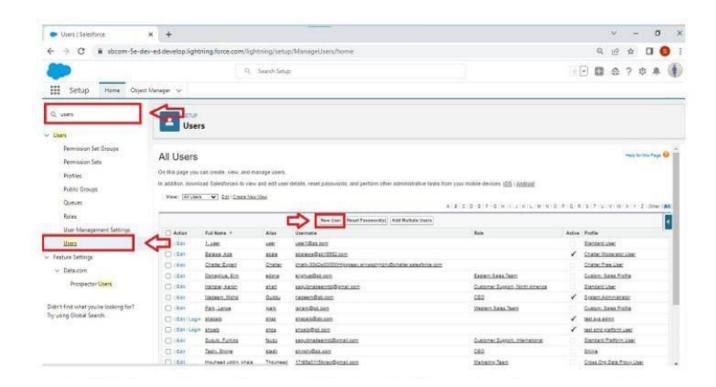
Milestone 5:



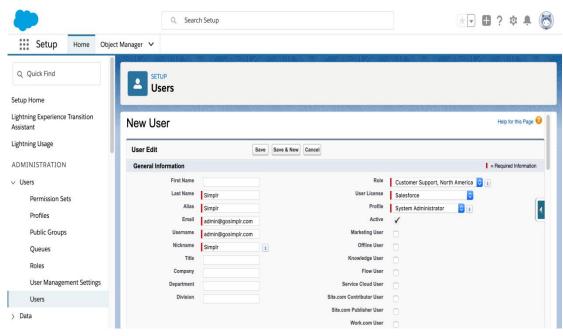




Milestone 6:

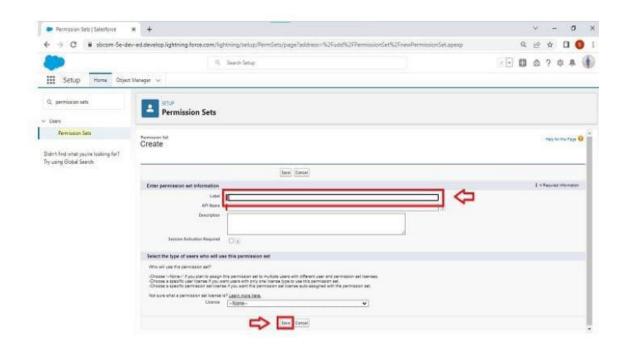




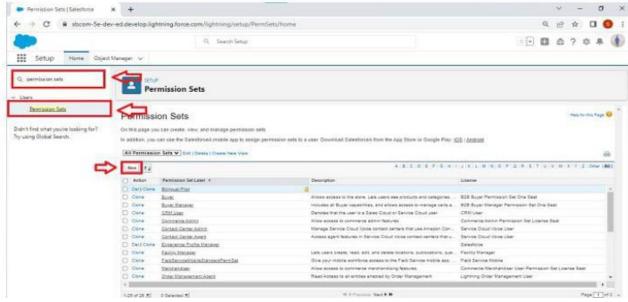


Creating A Users

Milestone 7:



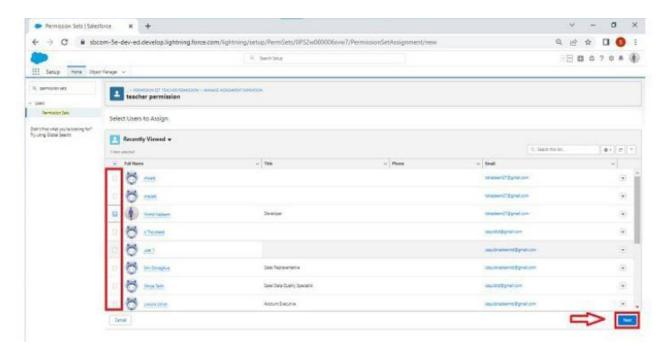




Permission Sets 1 and 2

Milestone 8:

Reports





4.TRIALHEAD PROFILE PUBLIC URL

Team Leader: https://github.com/devayanibalaji/A-CRM-Application-for-Schools-Colleges.git

Team Member 1: https://github.com/santhiyabalaiya/A-CRM-Application-for-Schools-Colleges.git

Team Member 2: httpsgithub.com/sowmiyakavya/A-CRM-Application-for-Schools-Colleges.git



5 ADVANTAGES & DISADVANTAGES

- ✓ It is useful for recruiting employees.
- ✓ It is handle by all the persons of the Institution.
- ✓ Less expenses for creating this app.
- ✓ It is not a popular in all countries.

6 APPLICATIONS

- ✓ It used in all companies for recruiting.
- ✓ It helps to pick a more data about the employee.
- ✓ Mostly it is used for a big companies.

7 CONCLUSION

✓ To enhance the efficiency of the app.

8 FUTURE SCOPE

In the 21st century each and every field is computerized and all works are doneby using the modern technologies so it has a good future.



