

Differences Between C and Java - A Student-Friendly Guide

1. Platform Dependency

C is platform dependent because its compiled code (machine code) is specific to the operating system and hardware. You must recompile the code for each platform.

Java is platform independent because of the Java Virtual Machine (JVM). Java code is compiled into bytecode, which the JVM interprets. This means Java bytecode can run on any device with a compatible JVM.

2. Code Security

C doesn't offer built-in security mechanisms. Buffer overflows and direct memory access can compromise security.

Java ensures security using bytecode verification, the JVM's sandbox model, and security APIs.

3. Code Reusability

C has limited code reusability. Functions must be rewritten or manually reused.

Java provides high reusability using classes, objects, inheritance, and packages.

4. Method Overloading

In C, functions with the same name cannot be defined multiple times with different parameters.

In Java, method overloading is supported-same method name, different parameter types or counts.

5. Code Complexity and Abstraction

C provides little abstraction. Data and methods are not encapsulated.

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Java supports abstraction using abstract classes and interfaces, which reduces complexity and hides unnecessary details.

6. Exception Handling

C uses error codes and manual error checks. No built-in exception handling.

Java has a powerful exception handling model using try, catch, throw, and finally.

7. Multithreading

C does not support multithreading natively. Requires external libraries like pthread.

Java has built-in multithreading using the Thread class and Runnable interface.

8. JDK, JRE, and JVM

JDK (Java Development Kit): A software development kit that includes JRE, compiler (javac), debugger, and development tools.

JRE (Java Runtime Environment): Includes JVM and libraries to run Java applications.

JVM (Java Virtual Machine): Executes Java bytecode and enables platform independence.

9. API and Java Packages

API (Application Programming Interface): A collection of predefined classes and methods for specific tasks.

Java APIs are part of the JDK and include classes for networking, I/O, data structures, etc.

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Packages in Java group related classes. Examples: java.util, java.io.

You can create custom packages to organize your code better.

10. Java Program Structure

1. Documentation Section: Includes comments.
2. Package Declaration: Optional. Declares the package name.
3. Import Statements: Optional. Imports existing packages.
4. Class Declaration: Mandatory. Code resides in a class.
5. Main Method: Mandatory. Entry point of the program.

Example:

```
package mypack;

import java.util.*;

public class MyClass {

    public static void main(String[] args) {

        System.out.println("Hello Java");

    }

}
```

11. C to Java Conversion - 3 Key Differences

1. No 'main' function in Java without a class-Java requires everything inside a class.
2. Memory management in C is manual; Java has automatic garbage collection.
3. Java uses object-oriented concepts like inheritance, encapsulation, which are not supported in C.