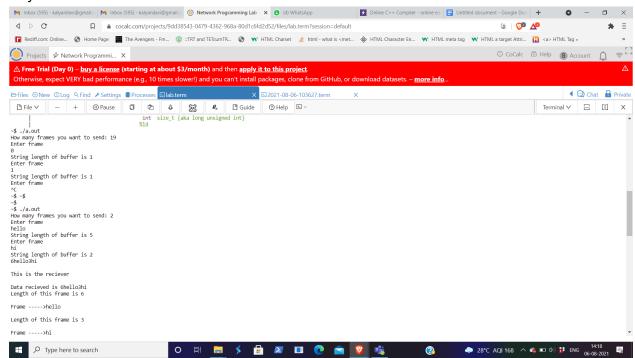
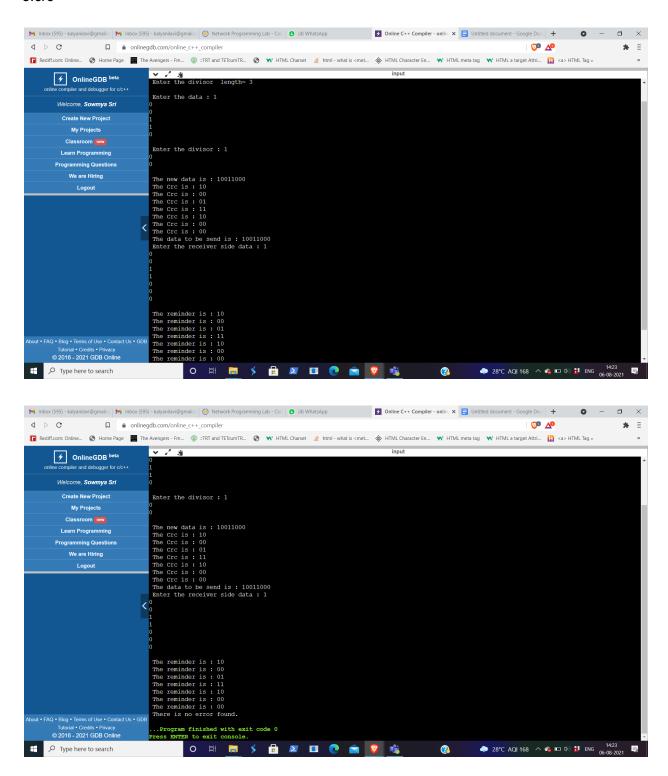


1. Bit stuff

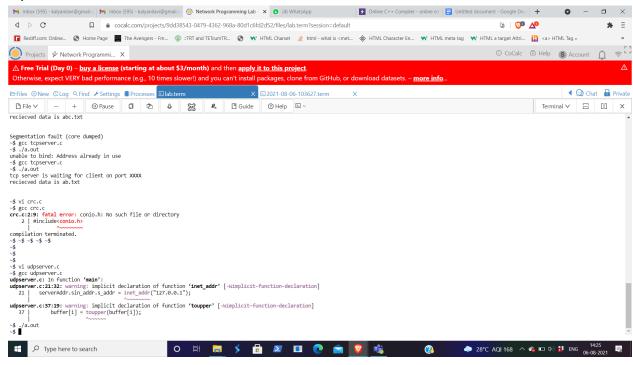
2.byte stuff



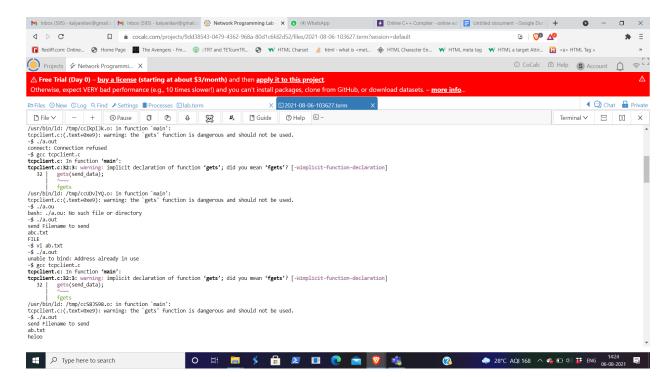
3.crc



Tcp server

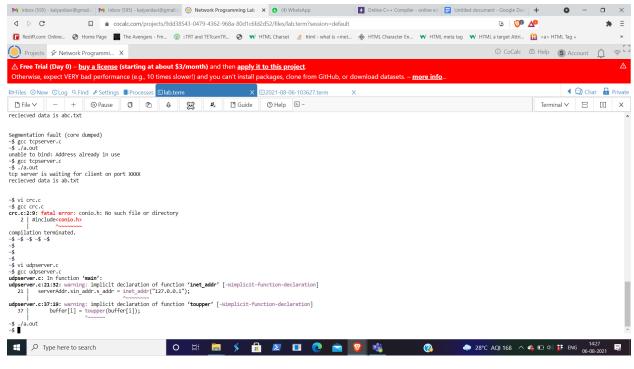


Tcp client

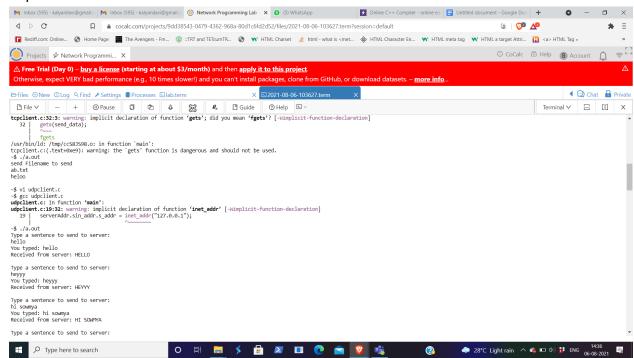


5.udp

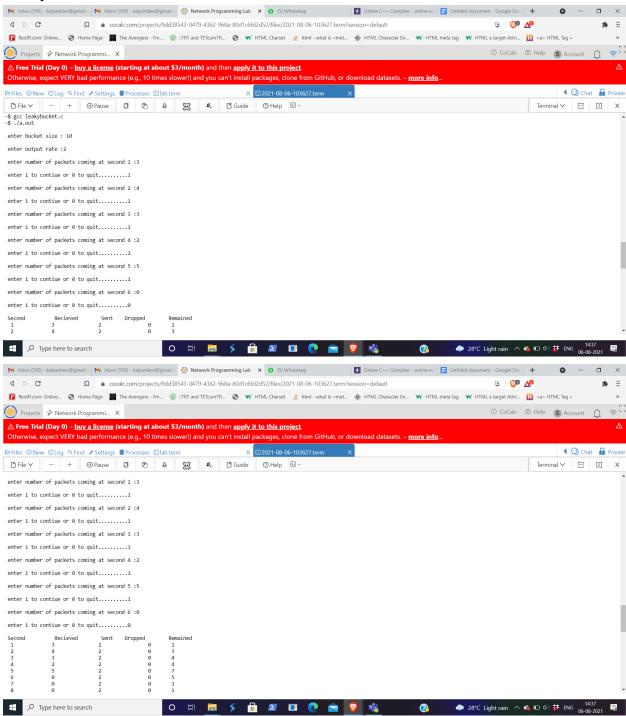
Udp server



Udp client



6 leaky bucket



7. Distance vector

