## CSE505 : COMPUTING WITH LOGIC HW 4

## **Team Members:**

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## **Abductive Logic Programming:**

Given a partial program and a set of goals, abductive reasoning allows us to come up with other predicates of the program that would make the goal(s) true. In formal terms, given a program P and goal G, we should determine P' such that  $(P \cup P') \mid = G$ . Unlike deductive reasoning where goals are inferred from predicates, abductive reasoning allows us to build the facts when some conclusions are known.

Consider the following example program (Source: Wikipedia):

```
citizen(X) :- bornInUSA(X).
citizen(X) :- not(bornInUSA(X)), resident(X), naturalized(X).
citizen(X) :- not(bornInUSA(X)), mother(X,Y), citizen(Y), registered(X).
```

Now assume we know that mother(John, Mary) and citizen(Mary) are true. Using abductive reasoning we can conclude that either of the following is true if John is a citizen:

- bornInUSA(John)
- 2. not(bornInUSA(John)) and resident(John) and naturalized(John)
- not(bornInUSA(John)) and citizen(Mary) and registered(John)

## **Design and Modifications:**

Our project comprises a prolog system that will take a program P (possibly with some clauses missing or unknown) as its input loaded dynamically. The <code>getAbduction/2</code> predicate is run with a goal/set of goals G as its first argument and it returns in the second argument some clause(s) A which when added to the input program makes G a logical consequence of P union A. We use the clause predicate to get the body of a given goal and add the truth assignments to the list A . Upon backtracking other abducibles are derived.

We had initially proposed a stochastic abductive reasoning system but due to the semantics of probabilities, we changed this to a *cost based abductive system* with detection of *minimum cost abducible*. There are associated costs with each literal of the program which are given as facts in the input program itself. The *findAllCost/3* predicate is an enhancement on the getAbduction predicate. It takes a third argument C which is returned with the total cost of the abducibles A. We also have a *findMinCost/3* predicate that always returns the cheapest abducible among all alternates and its corresponding cost.