COSC311Driver.java 3/26/14, 12:15 PM

```
import java.util.Scanner;
/**
* COSC311 - Program 3 (threaded)
* This is the driver for Program 3, a database implementation.
   This program reads in data from an external file of 68 records.
    Each record is composed of three fields:
        (String lastName) (String firstName) (String ID)
 *
* This menu driven command line program offers options to add a
   record to the database, delete a record, search for a record
    and print out the entire database in different orders.
* @author Bill Sverdlik, Mordechai Sadowsky
* @version Version 2.0-SNAPSHOT, 23-feb-2014
*/
public class COSC311Driver {
    private static Scanner keyboard;
    private static DataStructure myStructure;
    public static void main(String[] args) {
        keyboard = new Scanner(System.in);
        myStructure = new DataStructure();
        int response;
        System.out.println("Welcome to YourStudentRoster");
        do {
             System.out.println("\nMain menu:\n");
             System.out.println(" 1 Add a new student");
             System.out.println(" 2 Delete a student");
             System.out.println(" 3 Find a student by ID");
             System.out.println(" 4 List students by ID increasing");
             System.out.println(" 5 List students by first name increasing");
             System.out.println(" 6 List students by last name increasing");
             System.out.println(" 7 List students by ID decreasing");
             System.out.println(" 8 List students by first name decreasing");
             System.out.println(" 9 List students by last name decreasing\n");
             System.out.println(" 0 End");
             System.out.print("\nMenu selection: ");
             response = keyboard.nextInt();
             keyboard.nextLine();
             switch (response) {
                 case 1: addIt();
                      break:
                 case 2: deleteIt();
                      break:
                 case 3: findIt();
                      break;
                 case 4: myStructure.listIt(1, 1);
                      break:
                 case 5: myStructure.listIt(2, 1);
```

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```
break:
             case 6: myStructure.listIt(3, 1);
                 break:
             case 7: myStructure.listIt(1, 2);
                 break;
             case 8: myStructure.listIt(2, 2);
             case 9: myStructure.listIt(3, 2);
                 break:
             default:
    } while (response != 0);
    System.out.println("\nThank you, goodbye!");
}
/**
* Menu option 1: add a new student to the database.
public static void addIt() {
    String name1, name2, tempID;
    boolean found;
    do {
         System.out.print("Enter a unique student ID number: ");
         tempID = keyboard.nextLine();
         //is it unique?
         found = (myStructure.search(tempID) > -1);
         if (found) {
             System.out.println("ID already in use.");
    } while (found);
    // We found a unique ID. Now ask for first and last name
    System.out.print("Enter first name: ");
    name1 = keyboard.nextLine();
    System.out.print("Enter last name: ");
    name2 = keyboard.nextLine();
    System.out.println();
    // add to our data structure
    if (!(myStructure.insert(name1,name2,tempID)))
         System.out.println("Error, database full!");
}
* Menu option 2: delete a student from the database.
public static void deleteIt() {
    String tempID;
    boolean found;
    do {
         System.out.println("\nEnter the ID number of student to delete: ");
         tempID = keyboard.nextLine();
```

```
//is it in the database?
             found = (myStructure.search(tempID) > -1);
             if (!found) {
                  System.out.println("ID not found.");
                 System.out.print("Please re-enter an ID to delete: ");
         } while (!found);
         myStructure.delete(tempID);
    }
    /**
     * Menu option 3: find a student
     * If found, prints out the record.
     */
    public static void findIt() {
         String tempID;
         boolean found;
         int recNum;
         do {
             System.out.print("\nEnter an ID number: ");
             tempID = keyboard.nextLine();
             //is it in the database?
             recNum = myStructure.search(tempID);
             found = (recNum != -1);
             if (!found) {
                 System.out.println("ID not found.");
         } while (!found);
         myStructure.print(recNum);
    }
}
```

```
import java.util.Scanner;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
/**
* COSC311 - Program 3 (threaded)
* This file defines the <code>DataStructure</code> type with an array of
   <code>DatabaseRecords</code> and three <code>Index</code> objects. Instances
   initially read in a list of records from an external file to populate the
    database. The structures can then be searched, added to, deleted from,
    displayed, and can print individual records.
 * Student records are referenced to by their position in the database, which
    is stored in each <code>Index</code> as the <code>recordNumber</code>.
 * @author Mordechai Sadowsky
 * @version 25-mar-2014
*/
public class DataStructure {
    private DatabaseRecord[] database;
    private Index firstNames, lastNames, ids;
    private int databasePointer;
    private final int SIZE = 100;
    private DBStack deletedRecords = new DBStack(SIZE);
    private final String PATH =
             "/Users/Mordechai/git/COSC311/Program3/src/data.txt";
    public DataStructure() {
        Scanner inputStream = null;
        try {
             inputStream = new Scanner(new FileInputStream(PATH));
        }
        catch (FileNotFoundException e) {
             System.out.println(e.getMessage());
             System.out.println("Don't forget to update file path name!");
             System.exit(1);
        }
        //initialize data members
        database = new DatabaseRecord[SIZE];
        firstNames = new Index();
        lastNames = new Index();
        ids = new Index();
        databasePointer = 0;
        //Read in database from external file and
             add records to main database and the indexes
        while (inputStream.hasNextLine()) {
             String first = inputStream.next();
             String last = inputStream.next();
             String id = inputStream.next();
             if (ids.find(id) !=-1)
                 continue:
```

```
database[databasePointer] = new DatabaseRecord(first, last, id);
        firstNames.insert(first, databasePointer);
        lastNames.insert(last, databasePointer);
        ids.insert(id, databasePointer);
        databasePointer++;
    }
    if (inputStream.hasNextLine()) {
        System.out.println("File is too big! Increase database SIZE.");
        System.exit(1);
    }
}
 * Searches through the <code>Index</code> of IDs because the database may
* contain deleted records.
* @param id number of a student to search for
 * @return The reference <code>recordNumber</code> of the student, i.e. the
    index of the student record's position in the <code>database</code>
*/
public int search(String id) {
    return ids.find(id);
}
/**
* Adds a record to the database and each <code>Index</code>.
* Records are inserted in lexicographical order into the indices,
* but are entered into the <code>database</code> at the site of a
 * previously deleted record or the end of the <code>database</code>.
 * @param first First name of the new student.
 * @param last Last name of the new student.
* @param id ID number of the new student.
* @return true for successful insertion, false for failure
public boolean insert(String first, String last, String id) {
    int bookmark;
    if (isFull()) {
        System.out.println("Error, database full!");
         return false;
    }
    //check the stack to see if any lines in the middle of the database
    // are free for insertion
    if (!deletedRecords.isEmpty()) {
        bookmark = databasePointer; //keep track of database end
        databasePointer = deletedRecords.pop(); //point to "open" space
    }
    else
        bookmark = databasePointer+1; //if no open spaces, (database end)++
    database[databasePointer] = new DatabaseRecord(first, last, id);
    //insert record pieces into their respective indices
    firstNames.insert(first, databasePointer);
    lastNames.insert(last, databasePointer);
```

```
ids.insert(id, databasePointer);
    databasePointer = bookmark; //update pointer back to end or incremented
    return true;
}
/**
* Removes a record from each index, and adds its location in the main
   <code>database</code> to the stack of <code>deletedRecords</code>
* @param id ID number of student to delete
*/
public void delete(String id) {
    int recordToDelete = ids.find(id); //finds reference recordNumber
    firstNames.delete(recordToDelete);
    lastNames.delete(recordToDelete);
    ids.delete(recordToDelete);
    deletedRecords.push(recordToDelete);
}
/**
* Displays entire database in one of 6 different orders by reading through
    an Index in order to pull the reference numbers and print the associated
    records one by one.
*
*
* @param a determines which <code>Index</code> to sort by:
    1-ID number; 2-first name; 3-last name
* @param b determines in which lexicographical order to display:
    1-ascending order; 2-descending order
*/
public void listIt(int a, int b) {
    if (b == 1) \{ //ascending prints \}
        ids.setIteratorFront();
        firstNames.setIteratorFront();
        lastNames.setIteratorFront();
        if (a == 1)
             for (int i = 0; i < ids.getLength(); i++) {
                 print(ids.getIteratorRecNum());
                 ids.iterateForward();
        else if (a == 2)
             for (int i = 0; i < firstNames.getLength(); i++) {</pre>
                 print(firstNames.getIteratorRecNum());
                 firstNames.iterateForward();
        else if (a == 3)
             for (int i = 0; i < lastNames.getLength(); i++) {
                 print(lastNames.getIteratorRecNum());
                  lastNames.iterateForward():
        else
             return;
    else if (b == 2) \{ //descending prints \}
```

```
ids.setIteratorBack();
             lastNames.setIteratorBack();
             firstNames.setIteratorBack();
             if (a == 1)
                  for (int i = 0; i < ids.getLength(); i++) {
                      print(ids.getIteratorRecNum());
                      ids.iterateBackward();
                  }
             else if (a == 2)
                  for (int i = 0; i < firstNames.getLength(); i++) {
                      print(firstNames.getIteratorRecNum());
                      firstNames.iterateBackward();
                  }
             else if (a == 3)
                  for (int i = 0; i < lastNames.getLength(); i++) {</pre>
                      print(lastNames.getIteratorRecNum());
                      lastNames.iterateBackward();
                  }
             else
                  return;
         }
        else
            return;
    }
    public boolean isFull() {
         return (databasePointer == SIZE-1) && (deletedRecords.isEmpty());
    }
     * Displays a single <code>DatabaseRecord</code>
     * @param recordNumber
    public void print(int recordNumber) {
         System.out.println(database[recordNumber]);
    }
}
```

DatabaseRecord.java 3/26/14, 12:15 PM

```
/**
* COSC 311 - Project 3 (threaded)
* This file defines the DatabaseRecord type. Each record describes a student,
* with a first name, last name and ID number.
 * @author Mordechai Sadowsky
* @version 02-feb-2014
*
*/
public class DatabaseRecord {
    private String firstName;
    private String lastName;
    private String idNumber;
    public DatabaseRecord(String f, String l, String i) {
        firstName = f;
        lastName = l;
        idNumber = i;
    }
    public String toString() {
        return firstName+" "+lastName+" "+idNumber;
    }
}
```

```
* COSC 311 - Program 3 (threaded)
* This file defines the Index data type as a threaded binary search tree.
    Index instances can be added to, searched, and deleted from. Additionally,
    a pointer is stored so that the Index may be traversed efficiently.
* @author Mordechai Sadowsky
* @version 25-mar-2014
*
*/
public class Index {
    /**
     * This inner class describes the <code>IndexRecord</code> data type.
        IndexRecords contain a key value (e.g. first name); a reference number
        so they can be associated with the main record in the database; and
        references to its left and right children in the tree.
     * Furthermore, as nodes in a threaded tree, each child reference has a
       corresponding boolean value designating whether it is a thread reference
        or a hard-linked edge.
     *
    private class IndexRecord {
        String key;
        int recordNumber;
        IndexRecord left, right;
        boolean leftIsThread, rightIsThread;
        IndexRecord(String k, int recNum) {
             this key = k;
             this.recordNumber= recNum;
             left = null;
             right = null;
             leftIsThread = true;
             rightIsThread = true;
        }
    }
    private IndexRecord root;
    private IndexRecord iterator;
    private int size;
    public Index() {
        root = null;
        iterator = null;
        size = 0;
    }
    public boolean isEmpty() {
        return size == 0;
    /**
```

```
* Adds a new student <code>IndexRecord</code> to the <code>Index</code>.
 * @param k is the new key value (e.g. first name)
* @param rN is the new <code>recordNumber</code> reference to the full
    student record in the <code>database</code>
public void insert(String k, int rN) {
    IndexRecord newRecord = new IndexRecord(k, rN);
    size++;
    if (this.isEmpty()) {
         root = newRecord;
         return;
    }
    IndexRecord rover = root;
    int comparison = 0;
    boolean wentLeft = false;
    while (true) {
         comparison = newRecord.key.compareTo(rover.key);
         if (comparison >= 0) {
             newRecord.left = rover; //setting left thread as rover traverses
             wentLeft = false;
             if (rover.rightIsThread) //reached bottom of tree
                  break:
             else
                  rover = rover.right;
         }
         else {
             newRecord.right = rover;//setting right thread as rover
                 traverses
             wentLeft = true;
             if (rover.leftIsThread) //reached bottom of tree
                  break:
             else
                  rover = rover.left;
         }
    }
    if (wentLeft) {
         rover.left = newRecord;
         rover.leftIsThread = false;
    }
    else {
         rover.right = newRecord;
         rover.rightIsThread = false;
    }
}
/**
* Removes a student record from the <code>Index</code>
* @param recNum is the reference <code>recordNumber</code> of the student
   to be deleted
*/
public void delete(int recNum) {
    this.size--;
    IndexRecord rover = root, roverParent = root;
```

```
boolean wentLeft = false;
while (true) { //first find the IndexRecord that matches recNum...
    if (recNum == rover.recordNumber)
         break:
    roverParent = rover;
    if (recNum > rover.recordNumber) {
        wentLeft = false;
         rover = rover.right;
    }
    else {
        wentLeft = true;
         rover = rover.left;
    }
}
//...Then delete it. Now rover is the IndexRecord to delete. Three
if (rover.leftIsThread && rover.rightIsThread) { //1. Rover is a leaf
    if (wentLeft) {
         roverParent.left = rover.left;
         roverParent.leftIsThread = true:
    }
    else {
         roverParent.right = rover.right;
         roverParent.rightIsThread = true;
    }
}
else if (rover.leftIsThread || rover.rightIsThread) { //2. Has one child
    if (wentLeft) {
         if (rover.leftIsThread)
             roverParent.left = rover.right;
             roverParent.left = rover.left;
    }
    else {
         if (rover.leftIsThread)
             roverParent.right = rover.right;
         else
             roverParent.right = rover.left;
    }
}
else { //3 Rover has two children
    /* Find in-order successor of rover, move its children up to its
     * parent and set its right child to rover's right*/
    IndexRecord successor = getSuccessorForDeletion(rover);
    //set rover's parent to point to rover's in-order successor instead
    if (rover == root)
         root = successor;
    else if (wentLeft)
         roverParent.left = successor;
    else
         roverParent.right = successor;
```

```
//Finish setting rover's successor's children to rover's children
        successor.left = rover.left:
        successor.leftIsThread = false;
    }
}
 * Resets the tree pointer <code>iterator</code> to the smallest
    <code>IndexRecord</code> in the tree.
*/
public void setIteratorFront() {
    iterator = root;
    while (iterator.left != null) {
        iterator = iterator.left;
    }
}
/**
* Resets the tree pointer <code>iterator</code> to the largest
   <code>IndexRecord</code> in the tree.
*/
public void setIteratorBack() {
    iterator = root;
    while (iterator.right != null) {
        iterator = iterator.right;
    }
}
/**
* Moves the tree pointer <code>iterator</code> to the next larger
   <code>IndexRecord</code> in the tree.
*/
public void iterateForward() {
    if (!iterator.rightIsThread)
        iterator = getSuccessor(iterator);
    else
        iterator = iterator.right;
}
* Moves the tree pointer <code>iterator</code> to the next smaller
   <code>IndexRecord</code> in the tree.
*/
public void iterateBackward() {
    if (!iterator.leftIsThread)
        iterator = getPredecessor(iterator);
    else
        iterator = iterator.left;
}
 * @return the <code>recordNumber</code> of the <code>IndexRecord</code>
   to which the <code>iterator</code> currently points.
public int getIteratorRecNum() {
```

```
return iterator.recordNumber;
}
/**
* Finds the in-order successor of a given <code>IndexRecord</code>, passes
   the successor's children to the successor's parent and takes on the
     right
    child of the given <code>IndexRecord</code>.
*
* @param n an <code>IndexRecord</code> whose right child is not a thread
* @return the in-order successor of <code>n</code>
*/
public IndexRecord getSuccessorForDeletion(IndexRecord n) {
    IndexRecord successor = n, successorParent = n, rover = n.right;
    while (rover != n) { //interesting artifact of threading
        successorParent = successor;
        successor = rover;
        rover = rover.left;
    }
    if (successor != n.right) {
        successorParent.left = successor.right;
        if (successor.rightIsThread) {
             successorParent.leftIsThread = true;
             successor.rightIsThread = false;
        }
        successor.right = n.right;
    }
    return successor;
}
* Finds the in-order successor of a given <code>IndexRecord</code>
* @param n an <code>IndexRecord</code> whose right child is not a thread
* @return the in-order successor of <code>n</code>
*/
public IndexRecord getSuccessor(IndexRecord n) {
    IndexRecord successor = n.right;
    while (successor.left != n) {
        successor = successor.left;
    return successor;
}
/**
* Finds the in-order predecessor of a given <code>IndexRecord</code>
 * @param n an <code>IndexRecord</code> whose left child is not a thread
* @return the in-order predecessor of <code>n</code>
*/
public IndexRecord getPredecessor(IndexRecord n) {
    IndexRecord predecessor = n.left;
    while (predecessor.right != n) {
```

```
predecessor = predecessor.right;
         }
         return predecessor;
    }
     * Searches for a record in the tree of <code>IndexRecord</code>s
     * @param key is the value (e.g. student ID) that is searched for
     * @return <code>recordNumber</code> of goal; -1 if not found
     */
    public int find(String key) {
         IndexRecord rover = root;
         int recNum = -1, comparison = 0;
        while (true) {
             comparison = key.compareTo(rover.key);
             if (comparison == 0) {
                  recNum = rover.recordNumber;
                  break:
             }
             else if (comparison > 0) {
                  if (rover.rightIsThread) //reached end of Index without finding
                      break;
                 else
                      rover = rover.right;
             }
             else {
                  if (rover.leftIsThread) //reached end of Index without finding
                      break:
                 else
                      rover = rover.left;
             }
         }
         return recNum;
    }
    /**
     * @return the number of IndexRecords in the Index
    public int getLength() {
         return size;
    }
}
```

```
* COSC311 - Program 3 (threaded)
* This file describes a stack data type used to store the location of deleted
* student records so those spaces can be filled by new student additions.
* @author Mordechai Sadowsky
* @version 02-feb-2014
*
*/
public class DBStack {
    private int[] stack;
    private int pointer, size;
    public DBStack(int x) {
        pointer = 0;
        size = x;
        stack = new int[size];
    }
    public boolean isFull() {
        return (pointer == size);
    public boolean isEmpty() {
        return (pointer == 0);
    }
    public void push(int x) {
        stack[pointer++] = x;
    }
    public int pop() {
        return stack[--pointer];
    }
```

}