# Brainstorming

|  | Hitting the device | Controlling Buttons | Driving the Scene |
|---|---|---|---|
| **Placement** | Sides of the cushion | Sides of the cushion | On the floor |
| **Interaction** | Video reacts to user hitting the sides of the prototype | Scene moves directions based on **buttons** pressed | Scene moves based on hand movement |
| **Sensor** | Piezo Sensor | Piezo Sensor | Leap Motion |

# Cognitive Response —

1. Bringing robots and humans closer together

2. Relevant CTA based on contextual learning

'Hit' , 'Tap, 'Touch'