

# Assignment

Course Code: CSE 485

Course Title: Internet and Web Technologies

# **Submitted To**

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Date of Submission: 27th December, 2020

# **JavaScript Events**

#### **Event onclick:**

```
<span>onclick Event(conter):</span>
  0
<button onclick="increment()" class="+">+</button>
<button onclick="decrement()" class="-">-</button>
  var clicks = 0;
  function increment() {
    clicks += 1;
    document.getElementById("count").innerHTML = clicks;
  }
  function decrement() {
    clicks -= 1;
    document.getElementById("count").innerHTML = clicks;
}
```

#### **Event onmouseover:**

```
<span>onmouseover Event:</span>
  <button onmouseover="sayHello()">onmouseover</button>
function sayHello(){
  alert('hello')
}
```

#### **Event onblur:**

```
<span>onblue Event:</span>
    Enter Your Name:<input type="text" id="name" onblur="onblueFun()">
const onblueFun = () => {
    var x = document.getElementById("name");
```

### **Event onfocus:**

```
<span>onfocus</span>
Enter your name: <input type="text" onfocus="myFunction(this)">
function myFunction(x) {
    x.style.background = "yellow";
}
```

## **Event onkeypress:**

#### **Event onscroll:**

```
<span>onscroll</span>
      <div class="scrolling" onscroll="onscrollFun()">In my younger and more vulnerable years my
father gave me
        some advice that
        I've been turning over in my mind ever since.
        <br>>
        'Whenever you feel like criticizing anyone,' he told me, just remember that all the people in this
world
        haven't had the advantages that you've had.'
      </div>
      Scrolled <span id="scroll">0</span> times.
var xI = 0;
function onscrollFun() {
document.getElementById("scroll").innerHTML = xl += 1;
}
Event onsearch:
<span>onsearch</span>
      <input type="search" id="myInput" onsearch="onsearchFun()">
      function onsearchFun() {
var x = document.getElementById("myInput");
 document.getElementById("search").innerHTML =
  "You are searching for: " + x.value;
}
Event onreset:
<form onreset="onresetFun()">
```

<input type="text" placeholder="Enter something">

```
<input type="reset">
     </form>
function onresetFun() {
alert("The form was reset");
Event ondblclick:
Double-click this paragraph to trigger a function.
function ondblclickFun () {
document.getElementById("demo").innerHTML = "Hello World";
}
Event onsubmit:
<form onsubmit="onsubmitFun ()">
Enter name: <input type="text" name="fname">
<input type="submit" value="Submit">
</form>
function onsubmitFun () {
alert("The form was submitted");
}
```

# **Event oncopy:**

```
<input type="text" oncopy="oncopyFun ()" value="Try to copy this text">

function oncopyFun () {
  document.getElementById("copy ").innerHTML = "You copied text!"
}
```

#### **Event oncut:**

```
<input type="text" oncut="oncutFun ()" value="Try to cut this text">

function oncutFun () {
   document.getElementById("demo").innerHTML = "You cut text!";
}

Event onload:

<h1>Hello World!</h1>
function onloadFun () {
   alert("Page is loaded");
```

#### **Event oninvalid:**

}

### **Output:**

# **JavaScript Events**

#### 1. onclick Event(conter):

0
+ -
2. onmouseover Event: click
3. onblue Event: Enter Your Name:
4. onchange Event: Audi
5. onfocus Enter your name:
6. onkeypress
7. onscroll In my younger and more vulnerable years my father
Scrolled 0 times.
8. onsearch
9. onreset  Enter something Reset
10. Double-click this paragraph to trigger a function.
11. Enter name: Submit
12. Try to copy this text

# 14. Hello World!

13. Try to cut this text

15. Name: Submit

If you click submit, without filling out the text field, an alert message will occur.