Daniel Llamas Petrikowski

Software Engineer, Flutter

👤 Profile

Inquisitive human being. Passionate creator of high-quality human-centered products. Bringing humanity to technology through compelling digital experiences. Currently working at Make.

💼 Employment History

Software Engineer, Flutter at Make

February 2023 — Present

- Improved UX with adaptive UI for all screen sizes and platforms.
- Migrated to a monorepo strategy powered by melos.

Software Engineer, Flutter at Fondeadora

April 2022 — January 2023

- Simplified our state management strategy by moving from StatefulWidget/Bloc to Cubit.
- Lead our team to adopt Extreme Programming (XP) values, principles and practices.
- Facilitated the transition from Git-flow to Trunk-Based Development.

Software Engineer II, Android at Wizeline

January 2021 — April 2022

- Migrated Walmart Mexico app from manual dependency injection to Hilt.
- Created educational content for Wizeline Academy — Android Apprenticeship Program.
- Participated as an active member in Wizeline's Android Community fostering SOLID Principles, Design Patterns, Clean Architecture, TDD, DDD.

Co-Founder & CTO at Nivélate

November 2015 — January 2021

- Lead iOS, Android and Web development teams.
- Architected back-end using Firebase and Google Cloud Platform.
- Managed a cross-functional team of 14 people conformed of developers, teachers and marketers.

Mobile Developer at Brounie

January 2018 — February 2019

- Developed over 6 apps for Android and iOS.
- Mastered MVVM architectual pattern ensuring quality and performance.
- Worked closely with customers and UI/UX designers to define app features.

Details

Querétaro
México
+52 (442) 247 2729
daniel@soyllamas.com

Skills

Flutter

Android

iOS

Firebase

Google Cloud Platform

Languages

Spanish

English

Links

Website
LinkedIn

Hobbies

Inquisitive by nature. I'm always learning something new. Love having deep philosophical talks. Happy to read a good book. Enjoy brewing fresh coffee.

♟ Education

Software Engineer, Instituto Tecnológico y de Estudios Superiores de Monterrey (ITESM)

August 2016 — January 2018

Computer Software Engineer, Universidad Tecnológica Latinoamericana

April 2020 — December 2023

✿ Courses

Brand Strategy, Section

November 2020

Business Strategy, Section

June 2020

Data Analyst, Udacity

May 2019

Data Foundations, Udacity

August 2018