EXPERIENCES

2015 - current

Interaction designer @ Sociomantic Labs, gmbh

Design web + mobile business platform for programmatic ads display, Initiated & led the user research across global offices and promoted user-centered design approach

Freelance designer @ South America

Backpacked around South America designing B&B websites

2013

Research assistant @ Carnegie Mellon Robotics institute

Conducted initial design research for an assitive navigation technology for the visually impaired

2013

Design consultant @ Platypus, LLC

Designed a water monitoring platform for local farmers

2011 - 2013

Interaction designer @ Carnegie Mellon HCI Institute

Chelada project: designed a context-aware task management mobile app that allows social sharing & communication Engage project: designed socio-emotional assessment for children based on behavior coding and storyboarding

2010 - 2011

Research assistant @ Health & Human Performance Lab Studied human performance by analyzing cognitive, emotive and physiological responses with fMRI, ERG, HRV

EDUCATION

2014 - 2015

Master of Advanced Studies in Interaction Design @ SUPSI, Switzerland

Focused on collaborative hands-on projects in physical computing and quick prototyping

2010 - 2013

Bachelor of Science in

Human Computer Interaction and Cognitive Science @ Carnegie Mellon University, USA

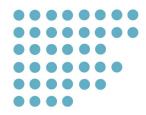
Psi Chi Honor Society, Dean's Honor List Explored courses and seminars across various disciplines

AWARDS

2016_ Shortlisted for Red Dot Design Concept Award 2016_ 1st place in Business Idea Competition sponsored by Swiss Commission for Technology and Innovation 2015_ Concept and People's Choice Award in Converge Hackathon co-organized by Google and Frog Design 2015_ Exhibited in Grafica

SKILLS

Storyboarding & sketching User research methods Sketch, Adobe XD Photoshop, Illustrator HTML5 + CSS3 + JS Python, Arduino



STRENGTHS



Creating a new concept by combining insights from diverse users



Quickly visualizing ideas and communicating those to various stakeholders



Initiating collaborations and inspiring others

Being an interaction designer is awesome. It allows me to express visually and verbally, think divergent and convergent, be a traditional craftsman and tech-savvy early-adopter! I will continue exploring the design field, solving problems, asking questions and creating things everyday.