

Team organization. Roles:

- Vladislav Vladow – Product owner
- Illia Kyryliv – Project Manager
- Kyrylo Beznisko – QA
- Andriy Ryapow – Developer
- Bogdan Ihtiyarow - Developer

Team organization. Rules:

- Everyone should work! (At least pretend to)
- All big tasks should be divided to the smaller one to increase counts of coffebreaks
- Every task should be marked is it for frontend or backend
- If somebody write shitcode everybody have to make fun of him.
- Working by Agile model
- In case the customer don't like what we did: "Sounds like a personal issue" (c) G-Eazy.

Everything I told here ...

