Role	Name
Developer 1	Georgi Atanasov
Developer 2	Yordan Mitrev
QA	Valentin Iliev
Project manager	**Ivaylo Nichev**
Product Owner	Ester Faris

What Framework is going to be used

- SCRUM
1. Flexible
2. People oriented
3. Brings customer satisfaction

Artifacts

- Product Backlog – features, enhancements, bug fixes provided by the Product Owner

- Sprint Backlog – subset of the Product Backlog. Contains the task for the current sprint.

- Increment - sum of all the completed product backlog items at the end of a sprint. The increment should be potentially shippable and in a usable state.

Events

- **Sprint:** A time-boxed period (usually 2-4 weeks) during which a potentially shippable product increment is created.
- **Sprint Planning:** A meeting at the beginning of each sprint where the team plans the work to be done during the sprint.
- **Daily Scrum (Daily Standup):** A daily 15-minute meeting for the Development Team to synchronize activities, discuss progress, and identify any impediments.
- **Sprint Review:** A meeting at the end of the sprint where the team presents the completed increment to stakeholders and receives feedback.
- **Sprint Retrospective:** A meeting at the end of the sprint where the team reflects on its performance and identifies areas for improvement.

Rules

- Self- Organizing Teams
- Once a sprint begins, the scope should not change until the next sprint planning meeting.
- Definition of Done