**Overview**

Test the functionality of the application.

**Links**

<http://localhost:3000/>

**Test-Criteria**

* All buttons are working as intended including sidebar.
* Submitting a new Wanted Query correctly submits all fields and is saved.
* The clear button correctly clears all forms.
* Able to modify a Wanted Query and be able to submit and clear correctly.
* No duplicates.
* Id is unique and a positive integer
* Cancel Wanted Query correctly removes a wanted query.
* Verify the Date field is working correctly.

**Entry Criteria:**

* The test-criteria provided
* Running version of app for testing
* Stable computer and Internet connection

**Exit-Criteria:**

* All high-priority have passed
* Allotted time is up

**Other Details:**

* Environment: Windows
* Firefox is the recommended browser but should work on any except for internet explorer.

**Test Case 1**

**Description**

**This test will verify that Win/Loss is updated correctly.**

**Steps:**

* Run the app using npm start
* Access the app on <http://localhost:3000>
* Click on the Button labeled Draw.
* Select Two bots to add to your team.
* At the bottom of the screen, click DUEL!.
* Verify that the Win/Loss counter is updated correctly.

**Test Post-Conditions:**

* The Win/Loss Counter should be updated correctly.

**Test Case 2**

**Description**

**This test will verify that the See All bots button is working as intended.**

**Steps:**

* Run the app using npm start
* Access the app on <http://localhost:3000>
* Click on the Button at the top of the screen labeled See all bots.
* Verify that this button is working correctly.

**Test Post-Conditions:**

* After pressing the button, it should output all bots that can be played.

**BUG REPORT**

**Description**

**The counter for winning and losses does not update correctly.**

**Steps to reproduce:**

* Run the app using npm start
* Access the app on <http://localhost:3000>
* Click on the Button labeled Draw.
* Select Two bots to add to your team.
* At the bottom of the screen, click DUEL!.
* Verify that the Win/Loss counter is updated correctly.

**Expected result:**

* The Win/Loss counter only updates the Loss counter regardless if won or loss.
* **Actual result:**
* The loss counter is updated even when Winning.

**Environment:**

Operating System: Windows

Browser: Firefox