

```
1  #pragma once
2  #include<string>
3  #include<iostream>
4  #include<iomanip>
5  class Item
6  {
7  public:
8      Item();
9      virtual ~Item();
10
11     inline std::string debugPrint()const {return this->name;}
12 private:
13     std::string name;
14     int sellValue;
15     int buyValue;
16 };
```