

# Intak Hwang

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## Research Interests

Lattice-Based Cryptography, including but not limited to Fully Homomorphic Encryption and Zero Knowledge Proofs

## Education

|   |                        |
|---|------------------------|
| <b>Seoul National University</b>                        | 2023 — Present         |
| Integrated M.S./Ph.D. in Computer Science & Engineering |                        |
| Advisor: Prof. Yongsoo Song                             |                        |
| <b>DGIST</b>  | 2018 — 2022            |
| B.S. in School of Undergraduate Studies                 | <i>Summa Cum Laude</i> |

## Publications

2024/2032  
**Carousel: Fully Homomorphic Encryption with Bootstrapping over Automorphism Group**  
*Intak Hwang, Seonhong Min, Yongsoo Song*  
Asiacrypt 2025

2025/382  
**On the Security and Privacy of CKKS-based Homomorphic Evaluation Protocols**  
*Intak Hwang, Seonhong Min, Jinyeong Seo, Yongoo Song*  
Asiacrypt 2025

**A Privacy-Preserving HLA Imputation Method with Homomorphic Encryption**  
*Hakin Kim, Intak Hwang, Yongsoo Song, Buhm Han*  
iScience

2025/216  
**Practical TFHE Ciphertext Sanitization for Oblivious Circuit Evaluation**  
*Intak Hwang, Jinyeong Seo, Seonhong Min, Yongsoo Song*  
ACM CCS 2025

2024/1879  
**Practical Zero-Knowledge PIOP for Maliciously Secure Multiparty Homomorphic Encryption**  
*Intak Hwang, Hyeyoung Lee, Jinyeong Seo, Yongsoo Song*  
ACM CCS 2025

2025/1255

## **Efficient Full Domain Functional Bootstrapping from Recursive LUT Decomposition**

*Intak Hwang, Shinwon Lee, Seonhong Min, Yongsoo Song*

SAC 2025

2024/1502

## **MatriGear: Accelerating Authenticated Matrix Triple Generation with Scalable Prime Fields via Optimized HE Packing**

*Hyunho Cha, Intak Hwang, Seonhong Min, Jinyeong Seo, Yongsoo Song*

IEEE S&P 2025

2025/395

## **Provably Secure Approximate Computation Protocols from CKKS**

*Intak Hwang, Yisol Hwang, Miran Kim, Dongwon Lee, Yongsoo Song*

2025/203

## **Ciphertext-Simulatable HE from BFV with Randomized Evaluation**

*Intak Hwang, Seonhong Min, Yongsoo Song*

2024/306

## **Concretely Efficient Lattice-based Polynomial Commitment from Standard Assumptions**

*Intak Hwang, Jinyeong Seo, Yongsoo Song*

Crypto 2024

2023/1328

## **Optimizing HE via Level-aware Key-switching**

*Intak Hwang, Jinyeong Seo, Yongsoo Song*

WAHC 2023

## **Projects**

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### **TFHE-go (GitHub Repository)**

TFHE-go is an implementation of (MK)TFHE scheme, written in Go and Go Assembly. Currently, it is one of the fastest and most feature-complete TFHE implementaion available open-source.

### **Ringo-SNARK (GitHub Repository)**

Ringo-SNARK is a Zero-Knowledge PIOP toolkit for efficiently proving Ring-LWE relations, written in Go. It supports simple, gnark-like circuit design and compilation.

## **Honors and Scholarships**

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### **National Cryptographic Contest**

Excellence Award, Encouragement Award 2025

Best Award, Excellence Award 2024

Special Award 2023

### **CTF Security Competitions**

2020 — 2022

|   |                  |
|---|------------------|
| SSTF Hacker's Playground 2022             | <i>5th place</i> |
| WhiteHat Contest 2021                     | <i>3rd place</i> |
| DEF CON CTF 2021                          | <i>Finalist</i>  |
| PlaidCTF 2021                             | <i>5th place</i> |
| Real World CTF 2020/2021 (Media Coverage) | <i>1st place</i> |
| Midnight Sun CTF 2020 Finals              | <i>7th place</i> |
| TokyoWesterns CTF 2020 Finals             | <i>3rd place</i> |
| DEF CON CTF 2020                          | <i>Finalist</i>  |
| <b>DGIST Dean's List</b>                  | 2020             |

## Skills

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### Languages

Korean (native), English (fluent)

### Programming Languages

Go, Python (SageMath), C/C++, C#, Rust,  $\text{\LaTeX}$

## Other Activities

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### Member of CTF Team CodeRed

2020 — Present

I participate in CTF competitions from time to time, mostly solving crypto challenges.

### Developer & Writer of Team Invertible

2020 — Present

I am actively working on *Shards of Time*, a sokoban puzzle game. We are planning to release the game on Steam.

## Other Interests

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I love watching films. I also wrote and directed several short films.