

# getMaxPlayers

From Mafia2-Online

## Description

This function is used to return the maximum amount of slots in the server

## Parameters

```
()
```

## Return Values

- int - The maximum player slots

## Example

```
?  
1function onConnect( playerid, name, ip, serial )  
2{  
3    if( getPlayerCount() >= getMaxPlayers() )  
4    {  
5        sendPlayerMessageToAll( "The server is full!", 0, 255, 0 );  
6    }  
7    return 1;  
8}  
9addEventHandler( "onPlayerConnect", onConnect );
```

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