guiCreateElement

From Mafia2-Online

Description

> This function is used to create a GUI element

Parameters

```
(int type, string caption, float x, float y, float
width, float height [, bool relative = false, parent =
null])
```

int type	The type of GUI element to create
string caption	The caption of the element
float x	The X position of the element
float y	The Y position of the element
float width	The width of the element
float height	The height of the element
bool relative	(Optional) Need to use the relative position and size?
bool parent	(Optional) The parent to attach the element

Return Values

- instance or bool - Returns the instance of the GUI element or false if failed

Example

?
```
local window = guiCreateElement( ELEMENT_TYPE_WINDOW, "My Window", 50.0, 50.0, 450.0, 150.0 );
```