

clamp

From Mafia2-Online

Description

This function is used to clamp a value between a minimum float and maximum float value.

Parameters

```
(float minimum, float value, float maximum)
```

float minimum	The minimum float
float minimum	The value
float maximum	The maximum float

Return Values

- float - The clamped value

Example

```
?  
1function init()  
2{  
3    // This would output: Clamp: 3  
4    log("Clamp: " + clamp(1.0, 10.0, 3.0) );  
5}  
6addEventHandler( "onScriptInit", init );
```

Retrieved from "<http://wiki.mafia2-online.com/index.php?title=Clamp&oldid=264>"

-
- This page was last modified on 10 November 2015, at 19:36.