

destroyHudTimer

From Mafia2-Online

Description

This function is used to destory a HUD Timer.

Please Note: Only ONE HUD timer can be created at once. Remember to always **destroyHudTimer** once you are finished with a HUD timer.

Parameters

```
()
```

Example

```
?  
1 addCommandHandler( "destroytimer",  
2     function( playerid )  
3     {  
4         if( isHudTimerRunning() )  
5         {  
6             destroyHudTimer();  
7         }  
8     }  
9);
```

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