

toggleHud

From Mafia2-Online

Description

This function is used to toggle the clients HUD.

Parameters

(bool toggle)	
bool toggle	The state of the HUD (true/false)

Example

```
?
1 function keyPress( key, state )
2 {
3     if( key == "f1" )
4     {
5         if( state == "down" )
6         {
7             toggleHud( false );
8         }
9         else
10        {
11            toggleHud( true );
12        }
13    }
14}
15addEventHandler( "onClientKeyPress", keyPress );
```

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