setPlayerAnimStyle

From Mafia2-Online

Description

This function is used to set the player anim style

Parameters

(int playerid, string directory, string animStyle)	
`int playerid`	The ID of the player
`string directory`	The directory of the animStyle
`string animStyle`	The animStyle name

Example

```
?
1 addCommandHandler( "setstyle",
2     function( playerid)
3     {
4         setPlayerAnimStyle(playerid, "common", "ManBigSuitcase");
5     }
6 );
```

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