kickPlayer

From Mafia2-Online

Description

This function is used to kick a player from the server.

Parameters

```
(int playerid)

int playerid The ID of the player
```

Example

```
?
laddCommandHandler( "kickme",
    function( playerid )
    {
       log( getPlayerName( playerid ) + " kicked themselves from the server!");
       kickPlayer( playerid );
    }
}
```

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