

# onClientChangeNick

From Mafia2-Online

## Description

This event is triggered when the clients nickname changes.

## Parameters

```
(string newNickname, string oldNickname)
```

string newNickname	The clients new nickname
string oldNickname	The clients old nickname

## Example

```
?  
1function clientNickChange( newNickname, oldNickname )  
2{  
3    log( oldNickname + " changed their name to " + newNickname );  
4    return 1;  
5}  
6addEventHandler( "onClientChangeNick", clientNickChange );
```

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