

isVehiclePartOpen

From Mafia2-Online



Note

This function is currently not working. Will be fixed asap

Description

This function is used to check if a vehicle part is open.

Parameters

<code>(int vehicleid, int partid)</code>	
<code>int vehicleid</code>	The ID of the vehicle
<code>int partid</code>	The ID of the part to set open

Return Values

- bool - The parts state (true/false)

Example

```
?
1 function vehicleSpawnEvent( vehicleid )
2 {
3     // If the vehicles hood is open, close it
4     if( isVehiclePartOpen( vehicleid, VEHICLE_PART_HOOD ) )
5     {
6         setVehiclePartOpen( vehicleid, VEHICLE_PART_HOOD, false );
7     }
8     return 1;
9 }
10 addEventHandler( "onVehicleSpawn", vehicleSpawnEvent );
```

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