createPed

From Mafia2-Online

Description

This function is used to create a ped.

Parameters

```
(int model, float x, float y, float z, float rx, float
ry, float rz)
  int model
                         The model ID of the skin
  float x
                         The X position to spawn the ped
  float y
                         The Y position to spawn the ped
  float z
                         The Z position to spawn the ped
  float rx
                         The RX rotation position to spawn the ped
                         The RY rotation position to spawn the ped
  float ry
  float rz
                         The RZ rotation position to spawn the ped
```

Return Values

• int - The ped id or INVALID_ENTITY_ID

Example

```
?
1function init()
2{
3    local myPed = createPed( 0, 120.0, 160.0, -20.0, 0.0, 0.0, 0.0 );
4}
5addEventHandler( "onScriptInit", init );
```

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