# getPlayerHealth

From Mafia2-Online

## Description

This function is used to return the players health.

## Parameters

```
(int playerid)
```
    int playerid        The ID of the player

# Example

```
?
1  function customEventFnc( playerid )
2  {
3      log( getPlayerName( playerid ) + " health is " + getPlayerHealth( playerid ) + "." );
4  }
5  addEventHandler ( "customEvent", customEventFnc );
```

Retrieved from "http://wiki.mafia2-online.com/index.php?title=GetPlayerHealth&oldid=156"

---

- This page was last modified on 10 November 2015, at 00:10.