

# onGuiElementMouseLeave

From Mafia2-Online

## Description

This event is triggered when the clients mouse leaves a GUI element.

## Parameters

(instance element)
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instance element	The GUI element the mouse left
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## Example

```
?
1addEventHandler( "onGuiElementMouseLeave",
2    function( element )
3    {
4        if( element == button )
5        {
6            // ...
7        }
8    }
9);
```

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