This function is used to bind a key to a function. List of Bindable Keys

## **Syntax**

```
?
lbool bindKey ( string key, string state, function callback )
```

#### **Parameters**

- **key** Name of the key on the keyboard to register. List of Bindable Keys
- state State of the key ["up", "down"]
- callback Function that will be called on key press/release

#### Returns

Always returns true

# **Example**

```
?
Ifunction fOnePressed() {
2   log( "bindKey pressed!" );
3}
4
5addEventHandler("onClientScriptInit", function() {
6   bindKey( "f1", "up", fOnePressed );
7});
```

### See Also

Template: Client Key functions

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Category: Client functions

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