guiSetVisible

From Mafia2-Online

Description

This function is used to set a GUI element visible or not.

Parameters

```
(element, bool visible)
```

instance element	The GUI element
bool visible	If the element should be visible or not (true/false)

Example

?
```
1 local window = guiCreateElement( ELEMENT_TYPE_WINDOW, "My Window", 50.0, 50.0, 450.0, 150.0 );
2 guiSetVisible( window, false ); // Hide element window
```

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