

# setGameModeText

From Mafia2-Online

## Description

This function is used to change the gamemode text.

## Parameters

(string text)
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string text

The string you want to set the gamemode text to

## Example

```
?  
1function init()  
2{  
3    setGameModeText( "My Gamemode Name" );  
4}  
5addEventHandler( "onScriptInit", init );
```

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