respawnVehicle

From Mafia2-Online

Description

This function is used to respawn a vehicle

Parameters

```
(int vehicleid)
```
    int vehicleid   The ID of the vehicle

Example

```
?
1  addCommandHandler( "respawn",
2      function( playerid )
3      {
4          if( isPlayerInVehicle( playerid ) )
5          {
6              local vehicleid = getPlayerVehicle( playerid );
7              respawnVehicle( vehicleid );
8          }
9      }
10 );
```

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