

# getLocalPlayer

From Mafia2-Online

## Description

This function is used to get the local clients player ID.

## Parameters

```
()
```

## Example

```
?  
1function init()  
2{  
3    log( "Client Script Loaded!" );  
4    log( "My ID is: " + getLocalPlayer() );  
5}  
6addEventHandler( "onClientScriptInit", init );
```

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- This page was last modified on 10 November 2015, at 22:51.