

# createBlip

From Mafia2-Online

## Description

This function is used to create a blip on the mini-map.

## Parameters

```
(float x, float y, int library, int icon)
```

float x	The X position of the blip
float Y	The Y position of the blip
int library	The ID of the icon's library
int icon	The ID of the icon

## Return Values

- int - The created blipid

## Example

```
?  
1function init()  
2{  
3    createBlip( -300.0, 120.0, 0, 1 );  
4}  
5addEventHandler( "onScriptInit", init );
```

Retrieved from "<http://wiki.mafia2-online.com/index.php?title=CreateBlip&oldid=212>"

- 
- This page was last modified on 10 November 2015, at 17:15.