

# onGuiElementMouseEnter

From Mafia2-Online

## Description

This event is triggered when the clients mouse enters a GUI element.

## Parameters

```
(instance element)
```

instance element	The GUI element the mouse entered
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## Example

```
?  
1addEventHandler( "onGuiElementMouseEnter",  
2    function( element )  
3    {  
4        if( element == button )  
5        {  
6            // ...  
7        }  
8    }  
9);
```

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