

# getWeaponNameFromId

From Mafia2-Online

## Description

This function is used to return the weapon name from an ID

## Parameters

```
(int weaponID)
```

int weaponID      The weaponID that we want to get the name

## Return Values

- string - If the name is found, return it otherwise return null

## Example

```
?  
1 addCommandHandler( "name",  
2   function( playerid, id)  
3   {  
4       console.log('Weaponname : '+GetWeaponNameFromId(id));  
5   }  
6);
```

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