## guiDestroyElement

From Mafia2-Online

## **Description**

This function is used to destroy a GUI element.

## **Parameters**

```
instance element)
instance element you want to destroy
```

## **Example**

```
?
llocal window = guiCreateElement( ELEMENT_TYPE_WINDOW, "My Window", 50.0, 50.0, 450.0, 150.0 );
2guiDestroyElement( window );
```

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