# onClientFrameRender

From Mafia2-Online

## Description

This event is triggered when the client renders a frame.

**Please Note:** This event is called very often; using this event frequently can cause heavy CPU load.

## Parameters

```
(bool post)
```

# Example

```
?
1 function frameRender( post )
2 {
3     return 1;
4 }
5 addEventHandler( "onClientFrameRender", frameRender );
```

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