

# onServerPulse

From Mafia2-Online

## Description

This event is triggered when the server pulses.

**Please Note:** This event is called very often; using this event frequently can cause heavy CPU load.

## Parameters

```
()
```

## Example

```
?  
1function serverPulseEvent()  
2{  
3    return 1;  
4}  
5addEventHandler( "onServerPulse", serverPulseEvent );
```

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