getPlayerPing

From Mafia2-Online

Description

This function is used to get the players ping.

Parameters

```
(int playerid)
int playerid The ID of the player
```

Return Values

• int - The players ping

Example

```
?
1function customEventFnc( playerid )
2{
3    local ping = getPlayerPing( playerid );
4}
5addEventHandler ( "customEvent", customEventFnc );
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```

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