getVehicleColour

From Mafia2-Online

Description

This function is used to get a vehicles RGB colour.

Parameters

```
(int vehicleid)
```
int vehicleid   The ID of the vehicle

Return Values

- array - RGB of the vehicles primary and secondary colours

Example

```
?
1  addCommandHandler( "mycolours",
2      function( playerid )
3      {
4          new vehicleid = getPlayerVehicle( playerid );
5          if( vehicleid != INVALID_ENTITY_ID )
6          {
7              local colour = getVehicleColour ( vehicleid );
8              log ( "Primary Colour: " + colour[0] + ", " + colour[1] + ", " + colour[2] );
9              log ( "Secondary Colour: " + colour[3] + ", " + colour[4] + ", " +colour[5] );
10         }
11     }
12);
```

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