

# destroyBlip

From Mafia2-Online

## Description

This function is used to destroy a blip.

## Parameters

(int blipid)
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int blipid

The ID of the blip you want to destroy

## Example

```
?  
1function init()  
2{  
3    local blipid = createBlip( -300.0, 120.0, 0, 1 );  
4    destroyBlip( blipid );  
5}  
6addEventHandler( "onScriptInit", init );
```

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