

# getVehicleModel

From Mafia2-Online

## Description

This function is used to return a vehicles model ID.

## Parameters

|  |
|--|
| (int vehicleid)                          |
| int vehicleid      The ID of the vehicle |

## Example

```
?  
1 function vehicleSpawnEvent( vehicleid )  
2 {  
3     local vehicleModel = getVehicleModel( vehicleid );  
4     if( vehicleModel == 42 || vehicleModel == 52 )  
5     {  
6         // Do something...  
7     }  
8     return 1;  
9 }  
10addEventHandler ( "onVehicleSpawn", vehicleSpawnEvent );
```

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