

# onGuiElementTextChange

From Mafia2-Online

## Description

This event is triggered when a GUI element text changes.

## Parameters

|                    |
|--------------------|
| (instance element) |
|--------------------|

|                     |                              |
|---------------------|------------------------------|
| instance<br>element | The GUI element that changed |
|---------------------|------------------------------|

## Example

```
?
1addEventHandler( "onGuiElementTextChange",
2    function( element )
3    {
4        if( element == button )
5        {
6            // ...
7        }
8    }
9);
```

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- This page was last modified on 10 November 2015, at 21:31.