

setPedModel

From Mafia2-Online

Description

This function is used to set a ped's model.

Parameters

```
(int pedid, int model)
```

int pedid	The ID of the ped
int model	The skin model ID to set

Example

```
?  
1function init()  
2{  
3    local myPed = createPed( 0, 120.0, 160.0, -20.0, 0.0, 0.0, 0.0 );  
4  
5    // ...  
6  
7    setPedModel( myPed, 1 );  
8}  
9addEventHandler( "onScriptInit", init );
```

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