

# getPlayerSerial

From Mafia2-Online

## Description

This function is used to return a players serial.

## Parameters

(int playerid)
int playerid      The ID of the player

## Return Values

- string - Players Serial

## Example

```
?  
1function onDisconnect( playerid, reason )  
2{  
3    log( getPlayerName( playerid ) + "'s serial " + getPlayerSerial( playerid ) + "." );  
4    return 1;  
5}  
6addEventHandler( "onPlayerDisconnect", onDisconnect );
```

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