createHudTimer

From Mafia2-Online

Description

This function is used to create a HUD timer.

Please Note: Only ONE HUD timer can be created at once. Remember to always destroyHudTimer once you are finished with a HUD timer.

Parameters

```
(float time [, bool show = true, bool start = true])
```

float time	The amount of time the timer should run for (seconds)
bool show	Should the timer be displayed on the clients screen?
bool start	Should the timer be started?

Example

```
?
1  addCommandHandler( "createhudtimer",
2      function( playerid )
3      {
4          createHudTimer( 30.0, true, false );
5      }
6  );
```

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