

# **TurtleCode**

## **Course : Python Programming**

### **Class 11 - 12**

## **Course Details**

### **Phase - 1**

1. Introduction to Python, Utility and Python Setup
2. Python Variables, Data Type, Variables Initializing
3. Arithmetic, Comparison and Logical Operators in Python
4. String literals, Operations with Strings in Python
5. Conditional Statements - If, Else and Switch-Case
6. Loops in Python - For and While loops
7. Lists, Tuples and Dictionaries in Python
8. Functions - Definition, Calling and Initializing in Python
9. Project 1 : Command Line Application - Calculator

### **Phase - 2**

10. Object Oriented Programming - OOPS Concept
11. Object `__init__` methods, parameters, instantiation
12. Designing Authentication System based on OOPS
13. Designing Banking Application based on OOPS
14. Final Project - PyGame : Tic-Tac-Toe Game Design
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