

LAB 10 – INTRODUCTION TO BISON

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Q1) To check a valid declaration statement.

i) q1.y

```
%{
    #include<stdio.h>
    #include<stdlib.h>
    int yylex();
    int yyerror();
}%
%token INT ID SC CM NL
%%
stmt: DC NL
    ;
DC: DT IDL SC { printf("Valid declaration statement!\n"); exit(0);}
    ;
DT: INT
    ;
IDL: ID
    |ID CM IDL
    ;

%%
int yyerror(char *msg) {
    printf("Invalid declaration statement!\n");
    exit(0);
}
void main () {
    printf("Enter the declaration statement:\n");
    yyparse();
}
```

ii) q1.l

```
%{
    #include "q1.tab.h"
}%
%%

"int" {return INT;}
";" {return SC;}
"," {return CM;}
[a-zA-Z][a-zA-Z0-9_]* {return ID; }
\n {return NL;}

%%

int yywrap(){
```

```

        return 1;
    }

```

iii) Terminal output

Enter the declaration statement:

```
int a;
```

Valid declaration statement!

Q2) To check a valid decision making statements.

i) q2.y

```

%{
    #include<stdio.h>
    #include<stdlib.h>
    int yylex();
    int yyerror();
%}

%token IF ELSE OB CB OP CP RELOP MULOP ADDOP ID NUM NL SC ASS

%%
statementList: statement statementList {printf("Vaild decision statement\n"); exit(0);}
              |
              ;
statement: assignStat SC
          |decisionStat
          ;
assignStat: ID ASS expn
          ;
decisionStat: IF OP expn CP OB statementList CB dprime
             ;
dprime: ELSE OB statementList CB
       |
       ;
expn: simpleExpn eprime
    ;
eprime: RELOP simpleExpn
       |
       ;
simpleExpn:term seprime
          ;
seprime: ADDOP term seprime
        |
        ;
term: factor tprime
    ;
tprime: MULOP factor tprime
       |
       ;
factor: ID
       | NUM
       ;

```

```

%%
int yyerror(char * msg){
    printf("Invalid decision statement!\n");
    return 1;
}
int main(){
    printf("Enter decision statement:\n");
    yyparse();
}

```

ii) q2.1

```

%{
    #include "q2.tab.h"
}%
%%

"if" {return IF;}
"else" {return ELSE;}
";" {return SC;}
"{" {return OB;}
"}" {return CB;}
"(" {return OP;}
")" {return CP;}
">="|"<="|"!="|==" {return RELOP;}
"<"|">" {return RELOP;}
"=" {return ASS;}
"*"|"/"|"%" {return MULOP;}
"+"|"-" {return ADDOP;}
"\n" {return NL;}
[0-9]+ {return NUM;}
[A-Za-z_][A-Za-z_0-9]* {return ID;}

%%

int yywrap(){
    return 1;
}

```

iii) Terminal output

```

Enter decision statement:
if(a>b){}else{}
Vaild decision statement

```

Q3) To evaluate an arithmetic expression involving operations +,-,* and /.

i) q3.y

```

%{
#include <stdio.h>
#include <stdlib.h>

int yylex();
void yyerror(const char *s);
}%

```

```
%token NUM ADD SUB MUL DIV LPAREN RPAREN EOL
```

```
/* Define operator precedence and associativity */
```

```
%left ADD SUB /* + and - have lower precedence */
```

```
%left MUL DIV /* * and / have higher precedence */
```

```
%%
```

```
input: /* empty */
```

```
    | input line
```

```
    ;
```

```
line: EOL
```

```
    | exp EOL { printf("Result: %d\n", $1); }
```

```
    ;
```

```
exp: NUM { $$ = $1; }
```

```
    | exp ADD exp { $$ = $1 + $3; }
```

```
    | exp SUB exp { $$ = $1 - $3; }
```

```
    | exp MUL exp { $$ = $1 * $3; }
```

```
    | exp DIV exp {
```

```
        if ($3 == 0) {
```

```
            yyerror("Division by zero");
```

```
            $$ = 0;
```

```
        } else {
```

```
            $$ = $1 / $3;
```

```
        }
```

```
    }
```

```
    | LPAREN exp RPAREN { $$ = $2; }
```

```
    ;
```

```
%%
```

```
void yyerror(const char *s) {
```

```
    fprintf(stderr, "Error: %s\n", s);
```

```
}
```

```
int main() {
```

```
    printf("Enter arithmetic expressions (e.g., 3 + 5 * 2):\n");
```

```
    yyparse();
```

```
    return 0;
```

```
}
```

ii) q3.1

```
%{
```

```
#include "q3.tab.h"
```

```
#include <stdlib.h>
```

```
%}
```

```
%%
```

```
[0-9]+ { yylval = atoi(yytext); return NUM; }
```

```

"+" { return ADD; }
 "-" { return SUB; }
 "*" { return MUL; }
 "/" { return DIV; }
 "(" { return LPAREN; }
 ")" { return RPAREN; }
 [ \t ] ; /* Ignore whitespace */
 \n { return EOL; }
 . { printf("Invalid character: %s\n", yytext); }
 %%

int yywrap() {
    return 1;
}

```

iii) Terminal output

Enter arithmetic expressions (e.g., 3 + 5 * 2):

8 * 9 + 6

Result: 78

Q4) To validate a simple calculator using postfix notation. The grammar rules are as follows –

input → input line | ϵ

line → '\n' | exp '\n'

exp → num | exp exp '+'

| exp exp '-'

| exp exp '*'

| exp exp '/'

| exp exp '^'

| exp 'n'

i) q4.y

```

%{
#include <stdio.h>
#include <stdlib.h>
#include <math.h>

```

```

void yyerror(const char *s);
int yylex(void);
%}

```

```

%union {
    int num;
}

```

```

%token <num> NUM
%type <num> exp

```

```

%start input

```

```

%%

```

```

input:
    input line
    | /* empty */

```

```
;
```

line:

```
    '\n'
| exp '\n' { printf("Result: %d\n", $1); }
;
```

exp:

```
    NUM { $$ = $1; }
| exp exp '+' { $$ = $1 + $2; }
| exp exp '-' { $$ = $1 - $2; }
| exp exp '*' { $$ = $1 * $2; }
| exp exp '/' { $$ = $1 / $2; }
| exp exp '^' { $$ = pow($1, $2); }
| exp 'n' { $$ = -$1; }
;
```

%%

```
void yyerror(const char *s) {
    fprintf(stderr, "Error: %s\n", s);
}
```

```
int main() {
    printf("Enter expressions in postfix notation (Ctrl+D to exit):\n");
    yyparse();
    return 0;
}
```

ii) q4.1

```
%{
#include "q4.tab.h"
}%
%%
[0-9]+ { yylval.num = atoi(yytext); return NUM; }
[\n] { return yytext[0]; }
[+\-*/^\n] { return yytext[0]; }
[ \t] { /* ignore whitespace */ }
. { printf("Unexpected character: %s\n", yytext); }
%%
int yywrap(void) {
    return 1;
}
```

iii) Terminal output

Enter expressions in postfix notation (Ctrl+D to exit):

2 3 +

Result: 5