# **Chapter 16. Greedy Algorithms**

Algorithms for optimization problems (minimization or maximization problems) typically go through a sequence of steps, with a set of choices at each step.

A greedy algorithm always makes the choice that looks the best at the current step. That is, it makes a locally optimal choice in the hope that this choice will lead to a globally optimal solution.

For some optimization problems, the greedy algorithm does not yield optimal solutions but for many problems, it does.

#### **Examples of greedy algorithms that do not work:**

- Shortest path through a layered network: Construct a path by always adding an edge of shortest length.
- Matrix multiplication chain: Repeatedly do the cheapest of the available multiplications.

# 16.1. Incompatible task scheduling

Suppose that there are n tasks  $T_1, T_2, \ldots, T_n$ , where task  $T_i$  must start at time  $s_i$  and finish at time  $f_i$  with  $s_i \leq f_i$ . No two tasks can be performed at the same time (as there is only one CPU). That is, two tasks  $T_i$  and  $T_j$  are **incompatible** if their time intervals  $(s_i, f_i)$  and  $(s_j, f_j)$  overlap. The problem is to perform as many tasks as possible.

- First attempt at greedy solution:

  Repeatedly choose the earliest starting task that is compatible with previously chosen tasks. This doesn't work.
- Second attempt at greedy solution:
  Repeatedly choose the earliest finishing task that is compatible with previously chosen tasks. This schedule algorithm usually is refereed as the EDF algorithm.
  This works!

## 16.1. Incompatible task scheduling (continued)

**Theorem.** This greedy solution delivered by the EDF algorithm is optimal: Repeatedly choose the earliest-finishing task that is compatible with previously chosen tasks.

**Proof.** Let  $\langle S_1, S_2, S_3, \ldots, S_k \rangle$  be any solution (including the optimal solution) to the incompatible task scheduling problem, where  $S_i$  is the choice at the ith step. Let  $\langle G_1, G_2, G_3, \ldots, G_k \rangle$  be the greedy solution.

According to the greedy rule,  $G_1$  finishes no later than  $S_1$ . Therefore,  $S_2$  is compatible with  $G_1$ , so  $G_2$  finishes no later than  $S_2$ ,  $S_3$  is compatible with  $G_2$ , and so on. In general, for  $1 \le i < k$ ,  $G_i$  finishes no later than  $S_i$ , and so  $S_{i+1}$  is compatible with  $G_1, \ldots, G_i$ . Therefore, the greedy solution can be continued for another task  $G_{i+1}$ , which finishes no later than  $S_{i+1}$ . Thus, the solution consisting of  $G_1, \ldots, G_k$  is at least as good as the solution consisting of  $S_1, \ldots, S_k$ .

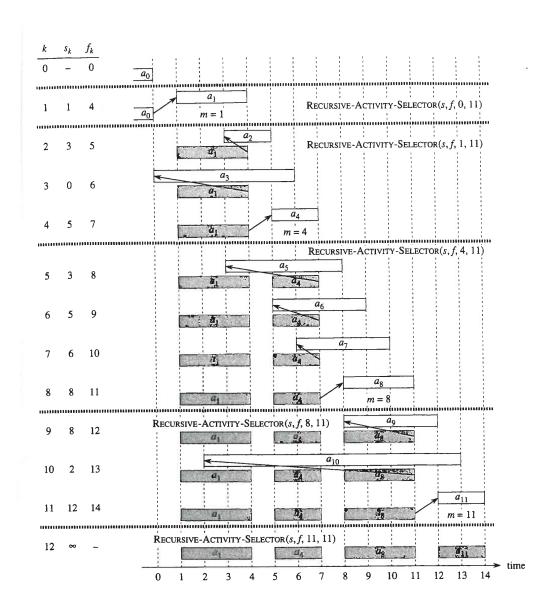
## 16.1. Incompatible task scheduling (continued)

The greedy solution has at least as many tasks as any other solution. It thus must have the maximum possible number of tasks. We have also proved that the greedy solution finishes no later than any of optimal solutions.

#### $Greedy\_CPU\_Scheduling(s, f)$

```
egin{array}{lll} 1 & A \leftarrow \{T_1\}; \ 2 & j \leftarrow 1; \ 3 & 	ext{for } i \leftarrow 2 	ext{ to } n \ 4 & 	ext{do if } s_i \geq f_j \ 5 & 	ext{then } A \leftarrow A \cup \{T_i\}; \ 6 & 	ext{} j \leftarrow i; \ 7 & 	ext{return } A. \end{array}
```

To implement the algorithm, sort the tasks in order of finishing time. Then, for each task in the list, execute it if its starting time has not already past, and wait until it is finished before continuing. Time:  $O(n \log n)$  for sorting, O(n) for the rest.



## Load balancing problem

Given a set of m machines  $M_1, M_2, \ldots, M_m$  and a set of n jobs, each job j has a processing time  $t_j > 0$  with  $1 \le j \le n$ . We seek to assign each job to one of the m machines so that the loads placed on all machines are as "balanced" as possible, where the load at a machine is the sum of processing times of all jobs allocated to the machine.

Unfortunately this problem is NP-hard, i.e., it is unlikely to be solved in polynomial time unless P=NP. Instead, we aim to find *a feasible solution* to it, and if we are able to show that there is a certain degree of guarantee between the feasible solution and its optimal solution, then we call this algorithm is *an approximation algorithm* for the load-balancing problem.

Let A(i) denote the set of jobs assigned to machine  $M_i$ . Under an assignment, machine  $M_i$  needs to work for a total time of  $T_i = \sum_{j \in A(i)} t_j$ , which is the load at machine  $M_i$  for all i,  $1 \le i \le m$ . We seek to minimize a quantity known as the makespan, i.e., the maximum load among all machines  $T = \max\{T_i \mid 1 \le i \le m\}$  is **minimized**. In other words, our objective is to

*minimize* 
$$\max\{T_i \mid 1 \leq i \leq m\},\$$

The Greedy Strategy: Assign the current job j to a machine  $M_i$  with the minimum load at each time.

#### **Greedy\_Balance**

```
for i \leftarrow 1 to m do
                T_i \leftarrow 0;
                A(i) \leftarrow \emptyset;
        endfor;
4
        for j \leftarrow 1 to n do
5
6
                Let M_i be a machine achieving the minimum load,
                         i.e. T_i = \min\{T_{i'} \mid 1 \le i' \le m\};
                Assign job j to machine M_i;
                A(i) \leftarrow A(i) \cup \{j\};
8
                T_i \leftarrow T_i + t_i;
9
10
        endfor
```

**Exercise:** What's the running time of Algorithm **Greedy\_Balance**?

**Lemma:** Let  $T^*$  be the optimal makespan (load), then

(i) 
$$T^* \ge \frac{1}{m} \sum_{j=1}^n t_j$$
;

(ii)  $T^* \ge \max\{t_j \mid 1 \le j \le n\}$ , as each job is not allowed to be partitioned into multiple machines.

**Theorem:** Algorithm Greedy-Balance produces an assignment of jobs to machines with makespan  $T \leq 2T^*$ , where T and  $T^*$  are the loads delivered by the greedy algorithm and an optimal load of the problem.

**Proof:** We assume that machine  $M_i$  attains the maximum load T in our assignment and job j is the last job assigned to machine  $M_i$ . The load of  $M_i$  then is the smallest prior to the addition of job j, which is  $T_i - t_j$ , and every other machine has a load at least  $T_i - t_j$ . Thus, we have

$$\sum_{k=1}^{m} T_k \ge m(T_i - t_j)$$
, or  $T_i - t_j \le \frac{1}{m} \sum_{k=1}^{m} T_k = \frac{1}{m} \sum_{j=1}^{n} t_j$ .

We thus have  $T_i - t_j \le \frac{1}{m} \sum_{j=1}^n t_j \le T^*$  by the lemma.

As we assume that the makespan T is equal to  $T_i$ , we have

$$T = T_i = (T_i - t_j) + t_j \le T^* + T^* = 2T^*.$$