

Hw6

LING 570

Format of HMM

The header



```
state_num=nn      ## the number of states
sym_num=nn        ## the size of output symbol alphabet
init_line_num=nn  ## the number of lines for the initial probability
trans_line_num=nn ## the number of lines for the transition probability
emiss_line_num=nn ## the number of lines for the emission probability
```

```
\init                ## initial probability
state prob lg_prob   ## prob=\pi(state), lg_prob=lg(prob)
...                  ## All the lg_prob in this file are base-10 and optional
```

```
\transition          ## transition probability
from_state to_state prob lg_prob ## prob=P(to_state | from_state)
...
```

```
\emission            ## state-emission HMM
state symbol prob lg_prob ## prob=P(symbol | state)
...
```

- ➔ sort the probability lines alphabetically by the first field first, and then by the 2nd field.
- ➔ for prob and lg_prob, keep 10 digits after the decimal point.

Q1: HMM for a bigram tagger

- `cat training_data | create_2gram_hmm.sh`
`output_hmm`
- training data: $w_1/t_1 \dots w_n/t_n$
 - If a word contains a slash, use backslash before that.
 - Ex: 2/3 as a CD is written as 2\3/CD
- No smoothing
- For bigram tagger, each state corresponds to a POS tag, BOS, or EOS.

Q2: HMM for a trigram tagger

- `cat training_data | create_3gram_hmm.sh output_hmm l1 l2 l3 unk_prob_file`
- `unk_prob_file` is an input file. Its format is “tag prob”, which means $P(<unk> | tag) = prob$
- If w is a known word

then $P_{smooth}(w | tag) = P(w | tag) * (1 - P(<unk> | tag))$

else $P_{smooth}(w | tag) = P(<unk> | tag)$

Q2: HMM for a trigram tagger

- Smooth $P(t_3 \mid t_1, t_2)$ with interpolation:

$$P(t_3 \mid t_1, t_2) = \lambda_3 P_3(t_3 \mid t_1, t_2) + \lambda_2 P_2(t_3 | t_2) + \lambda_1 P_1(t_3)$$

- $P_1()$, $P_2()$, $P_3()$ are probability distributions **without** smoothing.
- If the bigram (t_1, t_2) is unseen in the training data, what should $P_3(t_3 \mid t_1, t_2)$ be?

$$\text{Let } P_3(t_3 \mid t_1, t_2) = \begin{cases} 0 & \text{if } t_3 \text{ is BOS} \\ 1/(|T|+1) & \text{otherwise} \end{cases}$$

Here, $|T|$ is the size of the tagset.

- $P(t_3 \mid t_1 t_2) = \text{prob}$

t1_t2 t2_t3 prob lg_prob

- $P(\text{table} \mid N) = \text{prob}$

adj_N table prob lg_prob

xx_N table prob lg_prob

...

Trigram tagger and HMM

- Trigram tagger: $P(t_3 \mid t_1, t_2)$ and $P(w \mid t)$
- HMM: $a_{ij} = P(s_j \mid s_i)$ and $b_{jk} = P(w_k \mid s_j)$
- $s_i = (t_1, t_2)$ $s_j = (t_2', t_3)$:
$$P(s_j \mid s_i) = \begin{cases} P(t_3 \mid t_1, t_2) & \text{if } t_2 = t_2' \\ 0 & \text{otherwise} \end{cases}$$
- $s_j = (t_1, t_2)$:
$$b_{jk} = P(w_k \mid s_j) = P(w_k \mid t_2)$$

Q3: read and check HMM

- `check_hmm.sh input_hmm > warning_file`
- Check
 - whether the header matches the distributions, and
 - whether the constraints are satisfied:

$$\sum_{i=1}^N \pi_i = 1$$

$$\forall i \quad \sum_{j=1}^N a_{ij} = 1$$

$$\forall i \quad \sum_{k=1}^M b_{ik} = 1$$

Let Sum is a real number, how to check whether Sum is equal to 1?

Q3: read and check HMM

- `check_hmm.sh input_hmm > warning_file`

`state_num=6`

`sym_num=11`

`warning: different numbers of init_line_num: claimed=2, real=1`

“claimed” is what is in the header, “real” is what is in the distributions

`warning: different numbers of trans_line_num: claimed=13, real=15`

`warning: different numbers of emission_line_num: claimed=11, real=12`

`warning: the trans_prob_sum for state N is 0.9`

`warning: the trans_prob_sum for state V is 1.1`

`warning: the emiss_prob_sum for state BOS is 0`

`warning: the emiss_prob_sum for state N is 0.5`

`warning: the emiss_prob_sum for state V is 0.85`

`warning: the emiss_prob_sum for state Adv is 0`

Implementation issue: storing HMM

Approach #1: use hash tables

- π_i : π {state_str}
- a_{ij} : a {from_state_str} {to_state_str}
- b_{jk} : b {state_str} {symbol}

Approach #2: map a string to an index first

- `state2idx{state_str} = state_idx`
- `symbol2idx{symbol_str} = symbol_idx`
- π_i : π [state_idx] = prob
- a_{ij} : a [from_state_idx] [to_state_idx] = prob
- b_{jk} : b [state_idx] [symbol_idx] = prob
- `idx2state[state_idx] = state_str`
- `idx2symbol[symbol_idx] = symbol_str`

Storing HMM: sparse matrix

- Two-dimensional array:
 - a_{ij} : $a[i][j] = \text{prob}$
 - b_{jk} : $b[j][k] = \text{prob}$
- One-dimensional array:
 - a_{ij} : $a[i] = \text{"j1 p1 j2 p2 ..."} , \text{ or}$
 - a_{ij} : $a[j] = \text{"i1 p1 i2 p2 ..."}$
 - b_{jk} : $b[j] = \text{"k1 p1 k2 p2"} , \text{ or}$
 - b_{jk} : $b[k] = \text{"j1 p1 j2 p2 ..."}$

Other implementation issues

- Index starts from 0 in programming, but often starts from 1 in algorithms
- The sum of $\lg \text{prob}$ is used in practice to replace the product of prob .
- Check constraints and print out warning if the constraints are not met.