

Finite state automaton (FSA)

LING 570

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FSA / FST

- It is an important technique in NLP.
- Multiple FSAs/FSTs can be combined to form a larger, more powerful FSAs/FSTs.
- Any regular language can be recognized by an FSA.
- Any regular relation can be recognized by an FST.

FST Toolkits

- AT&T:
<http://www.research.att.com/~fsmtools/fsm>
- NLTK: <http://nltk.sf.net/docs.html>
- ISI: Carmel
- ...

Outline

- Deterministic FSA (DFA)
- Non-deterministic FSA (NFA)
- Probabilistic FSA (PFA)
- Weighted FSA (WFA)

DFA

Definition of DFA

An automaton is a 5-tuple $= (\Sigma, Q, q_0, F, \delta)$

- An alphabet input symbols Σ
- A **finite** set of states Q
- A start state q_0
- A set of final states F
- A transition function:

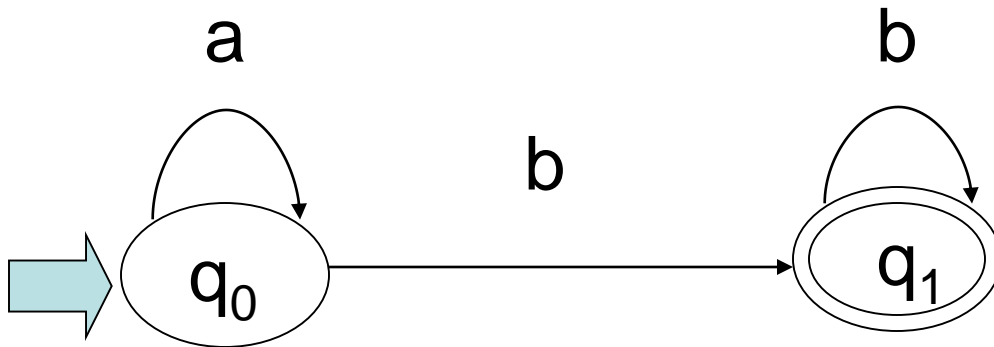
$$\delta : Q \times \Sigma \rightarrow Q$$

$$\Sigma = \{a, b\}$$

$$S = \{q_0, q_1\}$$

$$F = \{q_1\}$$

$$\delta = \{ q_0 \times a \rightarrow q_0, \\ q_0 \times b \rightarrow q_1, \\ q_1 \times b \rightarrow q_1 \}$$

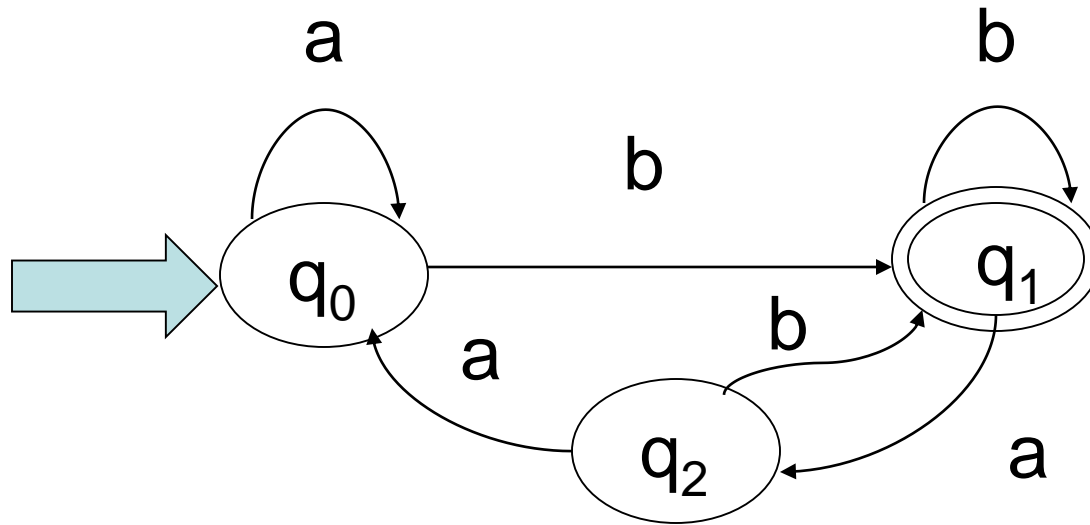


What about $q_1 \times a$?

Representing an FSA as a directed graph

- The vertices denote states:
 - Final states are represented as two concentric circles.
- The transitions forms the edges.
- The edges are labeled with symbols.

An example



a	b	b	a	a
---	---	---	---	---

q_0 q_0 q_1 q_1 q_2 q_0

a	b	b	a	b
---	---	---	---	---

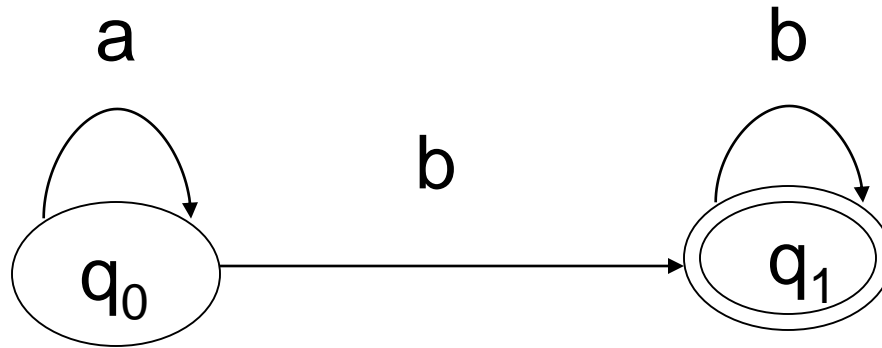
q_0 q_0 q_1 q_1 q_2 q_1

DFA as an acceptor

- A string is said to be **accepted** by an FSA if the FSA is in a **final** state when it stops working.
 - that is, there is a path from the initial state to a final state which yields the string.
 - Ex: does the FSA accept “abab”?
- The set of the strings that can be accepted by an FSA is called the language accepted by the FSA.

An example

FSA:



Regular language: $\{b, ab, bb, aab, abb, \dots\}$

Regular expression: $a^* b^+$

Regular grammar:

- $q_0 \rightarrow a q_0$
- $q_0 \rightarrow b q_1$
- $q_1 \rightarrow b q_1$
- $q_1 \rightarrow \epsilon$

NFA

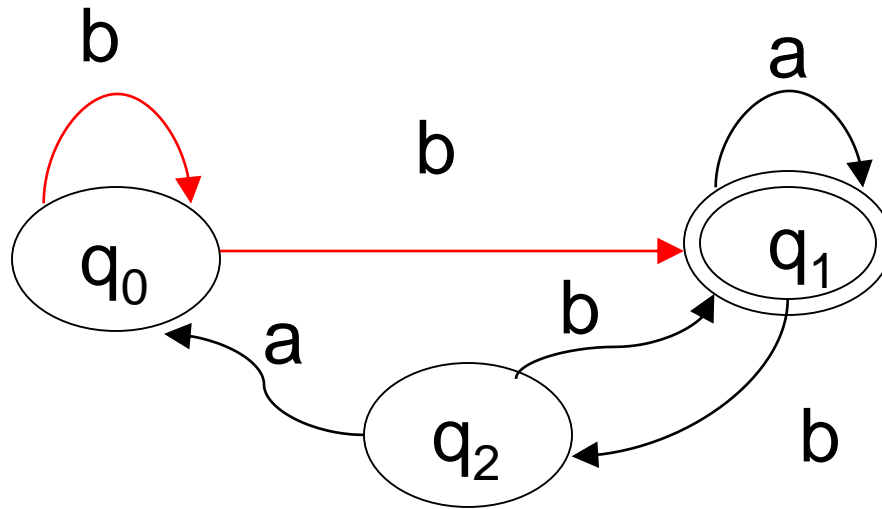
NFA

- A transition can lead to more than one state.
- There could be multiple start states.
- Transitions can be labeled with ϵ , meaning states can be reached without reading any input.

→ now the transition function is:

$$S \times (\Sigma \cup \{\epsilon\}) \rightarrow 2^S$$

NFA example



b	b	a	b	b
---	---	---	---	---

q_0 **q_0** q_1 q_1 q_2 q_1

q_0 q_1 q_2 q_0 q_0 q_0

b	b	a	b	b
---	---	---	---	---

q_0 q_1 q_2 q_0 **q_0** q_1

q_0 q_1 q_2 q_0 q_1 q_2

Relation between DFA and NFA

- DFA and NFA are equivalent.
- The conversion from NFA to DFA:
 - Create a new state for each equivalent class in NFA
 - The max number of states in DFA is 2^N , where N is the number of states in NFA.
- Why do we need both?

Regular grammar and FSA

- Regular grammar: (N, Σ, P, S)
- FSA: $(\Sigma, Q, q_0, F, \delta)$
- Conversion between the two

Common algorithms for FSA packages

- Converting regular expressions to NFAs
- Converting NFAs to regular expressions
- Determinization: converting NFA to DFA
- Other useful *closure* properties: union, concatenation, Kleene closure, intersection

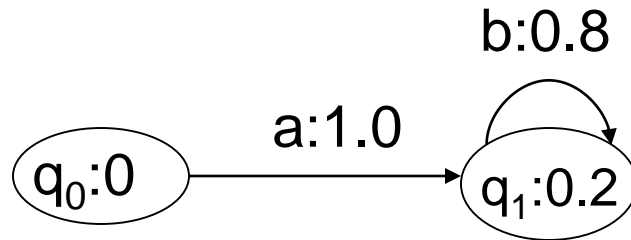
So far

- A DFA is a 5-tuple: $(\Sigma, Q, q_0, F, \delta)$
- A NFA is a 5-tuple: $(\Sigma, Q, I, F, \delta)$
- DFA and NFA are equivalent.
- Any regular language can be recognized by an FSA.
 - Reg lang \Leftrightarrow Regex \Leftrightarrow NFA \Leftrightarrow DFA \Leftrightarrow Reg grammar

Outline

- Deterministic finite state automata (DFA)
- Non-deterministic finite state automata (NFA)
- **Probabilistic finite state automata (PFA)**
- Weighted Finite state automata (WFA)

An example of PFA



$$F(q_0)=0$$

$$F(q_1)=0.2$$

$$I(q_0)=1.0$$

$$I(q_1)=0.0$$

$$\begin{aligned} P(ab^n) &= I(q_0) * P(q_0, ab^n, q_1) * F(q_1) \\ &= 1.0 * (1.0 * 0.8^n) * 0.2 \end{aligned}$$

$$\sum_x P(x) = \sum_{n=0}^{\infty} P(ab^n) = 0.2 * \sum_{n=0}^{\infty} 0.8^n = 0.2 * \frac{0.8^0}{1-0.8} = 1$$

Formal definition of PFA

A PFA is $(Q, \Sigma, I, F, \delta, P)$

- Q : a finite set of N states
- Σ : a finite set of input symbols
- $I: Q \rightarrow \mathbb{R}^+$ (initial-state **probabilities**)
- $F: Q \rightarrow \mathbb{R}^+$ (final-state **probabilities**)
- $\delta \subseteq Q \times (\Sigma \cup \{\varepsilon\}) \times Q$: the transition relation between states.
- **$P: \delta \rightarrow \mathbb{R}^+$ (transition probabilities)**

Constraints on function:

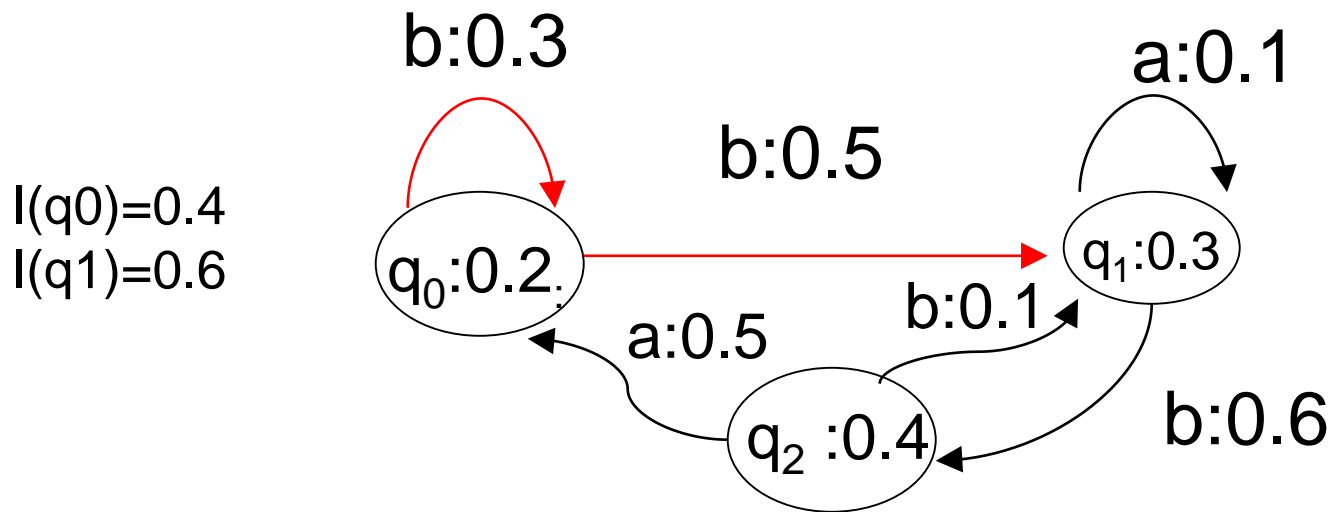
$$\sum_{q \in Q} I(q) = 1$$

$$\forall q \in Q \quad F(q) + \sum_{\substack{a \in \Sigma \cup \{\varepsilon\} \\ q' \in Q}} P(q, a, q') = 1$$

Probability of a string:

$$P(w_{1,n}, q_{1,n+1}) = I(q_1) * F(q_{n+1}) * \prod_{i=1}^n p(q_i, w_i, q_{i+1})$$

$$P(w_{1,n}) = \sum_{q_{1,n+1}} P(w_{1,n}, q_{1,n+1})$$



Input:

b	b	b
---	---	---

Prob(input, path)

$q_0 \ q_0 \ q_0 \ q_0$

$$I(q_0) * P(q_0, b, q_0) * P(q_0, b, q_0) * P(q_0, b, q_0) * F(q_0)$$

$q_0 \ q_0 \ q_0 \ q_1$

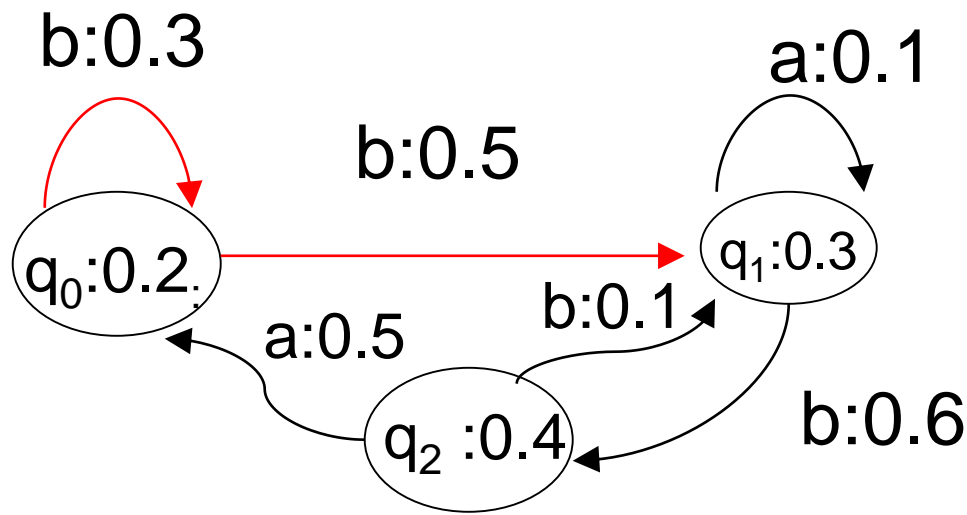
$$I(q_0) * P(q_0, b, q_0) * P(q_0, b, q_0) * P(q_0, b, q_1) * F(q_1)$$

$q_1 \ q_2 \ q_1 \ q_2$

$$I(q_1) * P(q_1, b, q_2) * P(q_2, b, q_1) * P(q_1, b, q_2) * F(q_2)$$

...

$I(q_0)=0.4$
 $I(q_1)=0.6$



Input:

b	b	b
---	---	---

Prob(input, path)

q_0 q_0 q_0 q_0

$$I(q_0) * P(q_0, b, q_0) * P(q_0, b, q_0) * P(q_0, b, q_0) * F(q_0)$$

q_0 q_0 q_0 q_1

$$I(q_0) * P(q_0, b, q_0) * P(q_0, b, q_0) * P(q_0, b, q_1) * F(q_1)$$

q_1 q_2 q_1 q_2

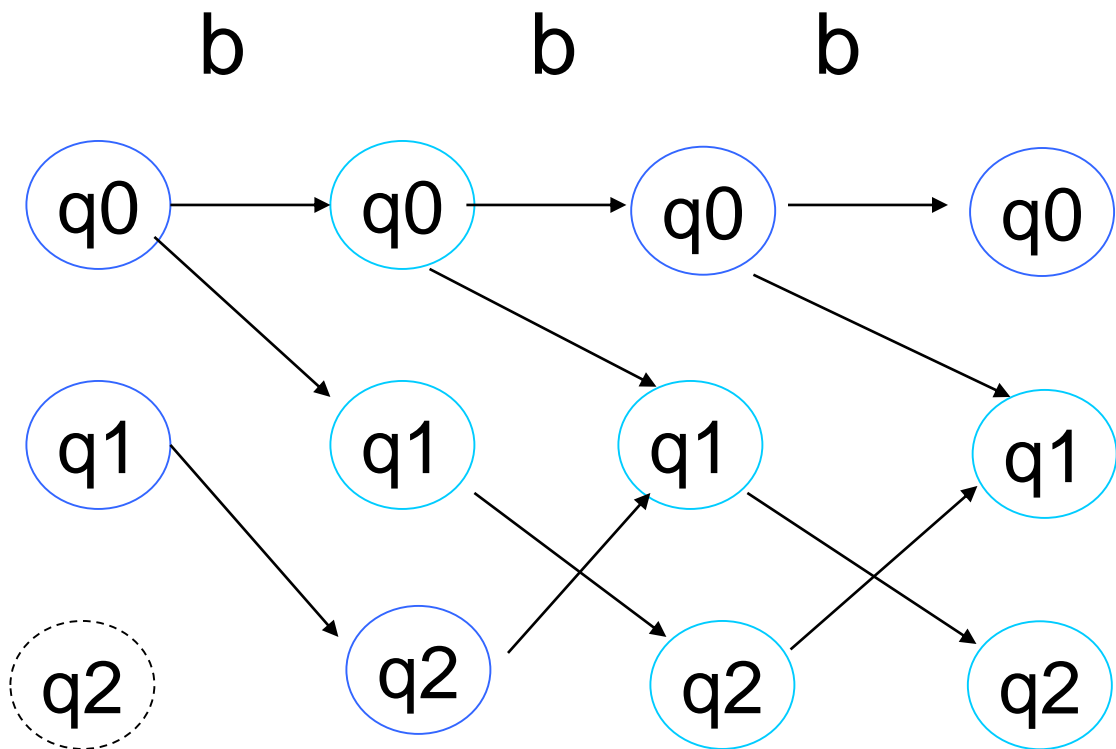
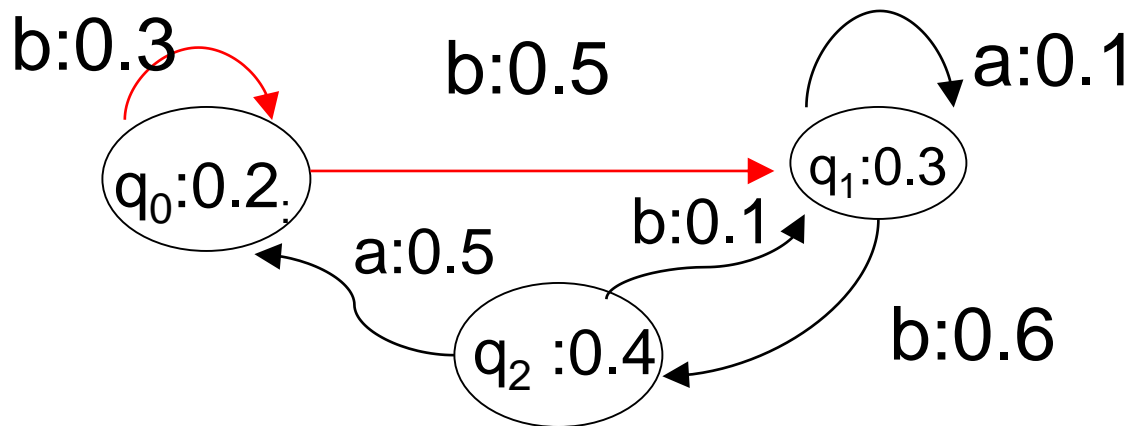
$$I(q_1) * P(q_1, b, q_2) * P(q_2, b, q_1) * P(q_1, b, q_2) * F(q_2)$$

...

PFA

- Informally, in a PFA, each arc is associated with a probability.
- The probability of a path is the **multiplication** of the arcs on the path.
- The probability of a string x is the **sum** of the probabilities of all the paths for x .
- Tasks:
 - Given a string x , find the best path for x .
 - Given a string x , find the probability of x in a PFA.
 - Find the string with the highest probability in a PFA
 - ...

$I(q_0)=0.4$
 $I(q_1)=0.6$



Finding the best path for input x

- Read Section 3.2 of the 2005 PFA paper.

$$\tilde{\theta} = \operatorname{argmax}_{\theta \in \Theta_{\mathcal{A}}(x)} \operatorname{Pr}_{\mathcal{A}}(\theta).$$

The computation of $\operatorname{Pr}_{\mathcal{A}}(x)$ can be efficiently performed by defining a function $\gamma_x(i, q) \ \forall q \in Q, \ 0 \leq i \leq |x|$, as the probability of generating the prefix $x_1 \dots x_i$ through the best path and reaching state q :

$$\gamma_x(i, q) = \max_{(s_0, s_1, \dots, s_i) \in \Theta_{\mathcal{A}}(x_1 \dots x_i)} I(s_0) \cdot \prod_{j=1}^i P(s_{j-1}, x_j, s_j) \cdot 1(q, s_i)$$

where $1(q, q') = 1$ if $q = q'$ and 0 if $q \neq q'$.

Viterbi algorithm:

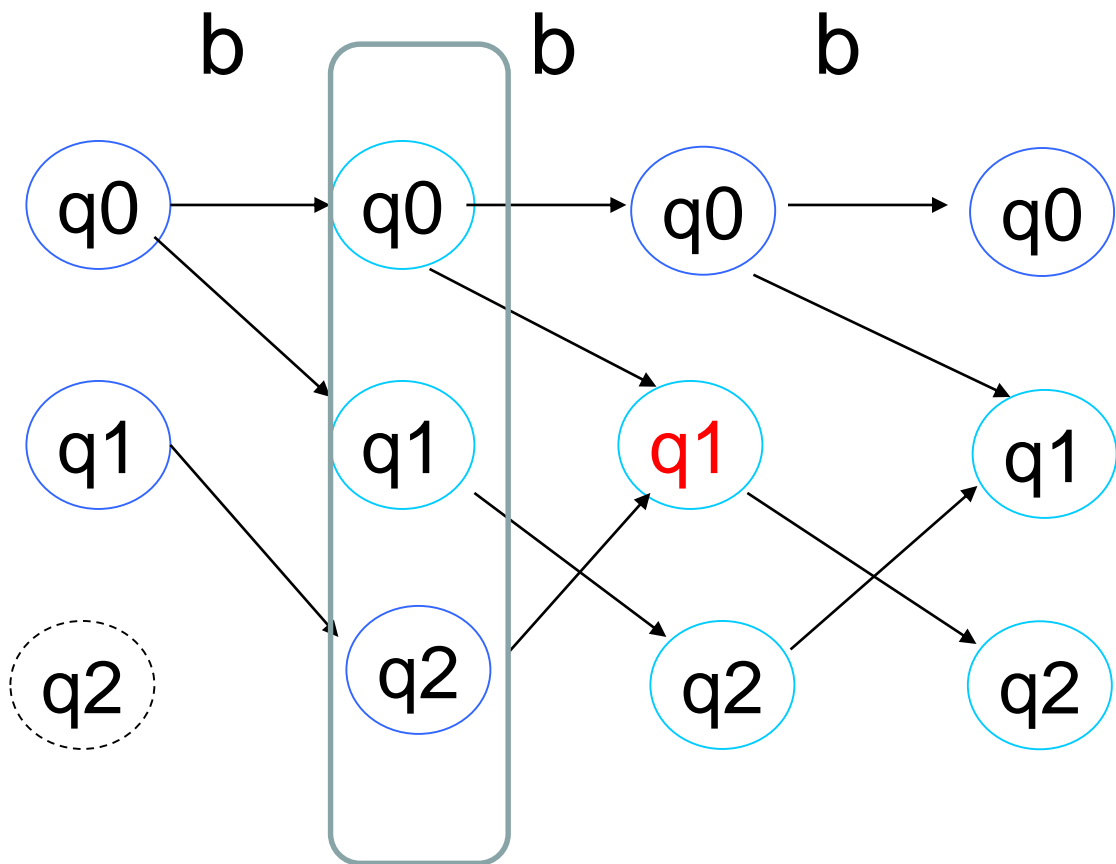
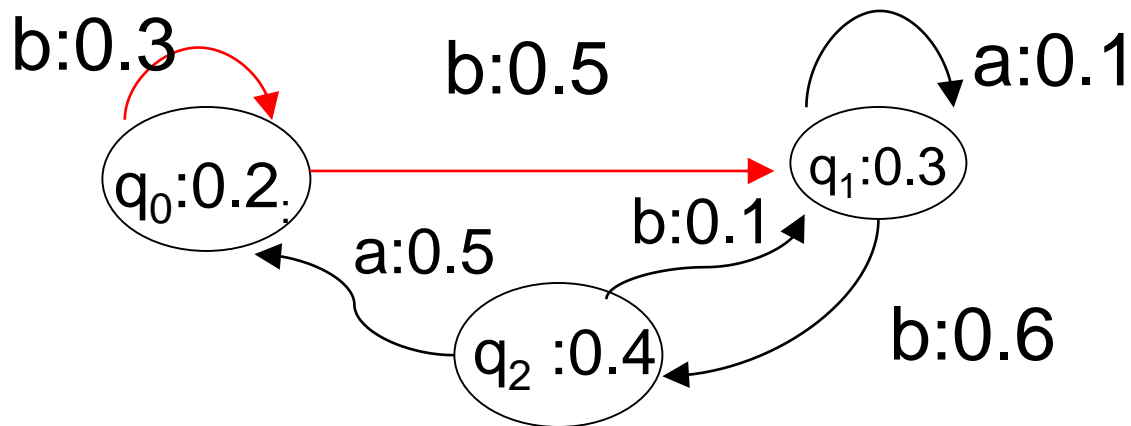
$$\gamma_x(0, q) = I(q),$$

$$\gamma_x(i, q) = \max_{q' \in Q} \gamma_x(i-1, q') \cdot P(q', x_i, q), \quad 1 \leq i \leq |x|,$$

Remember to include the final-prob:

$$\widetilde{\text{Pr}}_{\mathcal{A}}(x) = \max_{q \in Q} \gamma_x(|x|, q) \cdot F(q)$$

$I(q_0)=0.4$
 $I(q_1)=0.6$



$\text{gamma}(2, q_1)$

- Calculate the gamma function efficiently:
 - Use a two-dimensional array $g[i, q]$, not a recursive function
- Need to remember the best path, not just the highest probability:
 - For each $[i, q]$, remember q'
 - In other words, you need one array for gamma, another for backpointer: $b[i, q] = q'$
- For hw3 Q3, you need to find the best path and the corresponding output sequence given input x and an FST:
 - Since you know the (q', x_i, q) arc on the best path, you can find the corresponding y_i for that arc.
 - For Hw3 Q3, assume that there is no epsilon-transition in the FST.

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- **Weighted FSA (WFA)**

Weighted finite-state automata (WFA)

- Each arc is associated with a weight.
- “Addition” and “Multiplication” can have other meanings.

$$weight(x) = \bigoplus_{s, \dots, t \in Q} (I(s) \otimes F(t) \otimes P(s, x, t))$$

- In PFA:

$$P(w_{1,n}, q_{1,n+1}) = I(q_1) * F(q_{n+1}) * \prod_{i=1}^n p(q_i, w_i, q_{i+1})$$

$$P(w_{1,n}) = \sum_{q_{1,n+1}} P(w_{1,n}, q_{1,n+1})$$

Summary

- DFA and NFA are 5-tuple: $(\Sigma, Q, I, F, \delta)$
 - They are equivalent
 - Algorithm for constructing NFAs for Regexp
- PFA and WFA are 6-tuple: $(Q, \Sigma, I, F, \delta, P)$
- Existing packages for FSA/FSM algorithms:
 - Ex: intersection, union, Kleene closure, difference, complementation, ...

Two Views of FSAs

- Recognition: An FSA is a model that, given an input string, accepts the string if it is in the language, and rejects otherwise.
- Generation: An FSA m is a model that can generate all and only the strings in $L(m)$.

Additional slides

Semiring

A semiring is a set R equipped with two binary operations $+$ (i.e., \oplus) and \cdot (i.e., \otimes), called addition and multiplication, such that:

(1) $(R, +)$ is a commutative monoid with identity element 0 :

- ❖ $(a + b) + c = a + (b + c)$
- ❖ $0 + a = a + 0 = a$
- ❖ $a + b = b + a$

(2) (R, \cdot) is a monoid with identity element 1 :

- ❖ $(a \cdot b) \cdot c = a \cdot (b \cdot c)$
- ❖ $1 \cdot a = a \cdot 1 = a$

(3) Multiplication left and right distributes over addition:

- ❖ $a \cdot (b + c) = (a \cdot b) + (a \cdot c)$
- ❖ $(a + b) \cdot c = (a \cdot c) + (b \cdot c)$

(4) Multiplication by 0 annihilates R :

- ❖ $0 \cdot a = a \cdot 0 = 0$

Examples of semirings

Set R	\oplus	\otimes	0	1	Arc weight	weight (x) is
[0, 1]	+	x	0	1	prob	Prob of x
[0, 1]	??	??	??	??	prob	Prob of the best path for x
$R \cup \{+\infty, -\infty\}$	min	+	??	??	distance	Shortest distance
$R \cup \{+\infty, -\infty\}$	max	+	??	??	distance	Longest distance
N	+	x	0	1	??	Number of paths

$$weight(x) = \bigoplus_{s, \dots, t \in Q} (I(s) \otimes P(s, x, t) \otimes F(t))$$

x is the input string. Let's ignore I(s) and F(t).

An algorithm for deterministic recognition of DFAs

```
function D-RECOGNIZE(tape, machine) returns accept or reject
  index  $\leftarrow$  Beginning of tape
  current-state  $\leftarrow$  Initial state of machine
  loop
    if End of input has been reached then
      if current-state is an accept state then
        return accept
      else
        return reject
    elseif transition-table[current-state, tape[index]] is empty then
      return reject
    else
      current-state  $\leftarrow$  transition-table[current-state, tape[index]]
      index  $\leftarrow$  index + 1
  end
```

Definition of regular expression

- The set of regular expressions is defined as follows:
 - (1) Every symbol of Σ is a regular expression
 - (2) ϵ is a regular expression
 - (3) If r_1 and r_2 are regular expressions, so are (r_1) , $r_1 r_2$, $r_1 \mid r_2$, r_1^*
 - (4) Nothing else is a regular expression.

Regular expression \rightarrow NFA

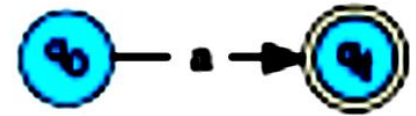
Base case:



(a) $r = \epsilon$



(b) $r = \emptyset$



(c) $r = a$

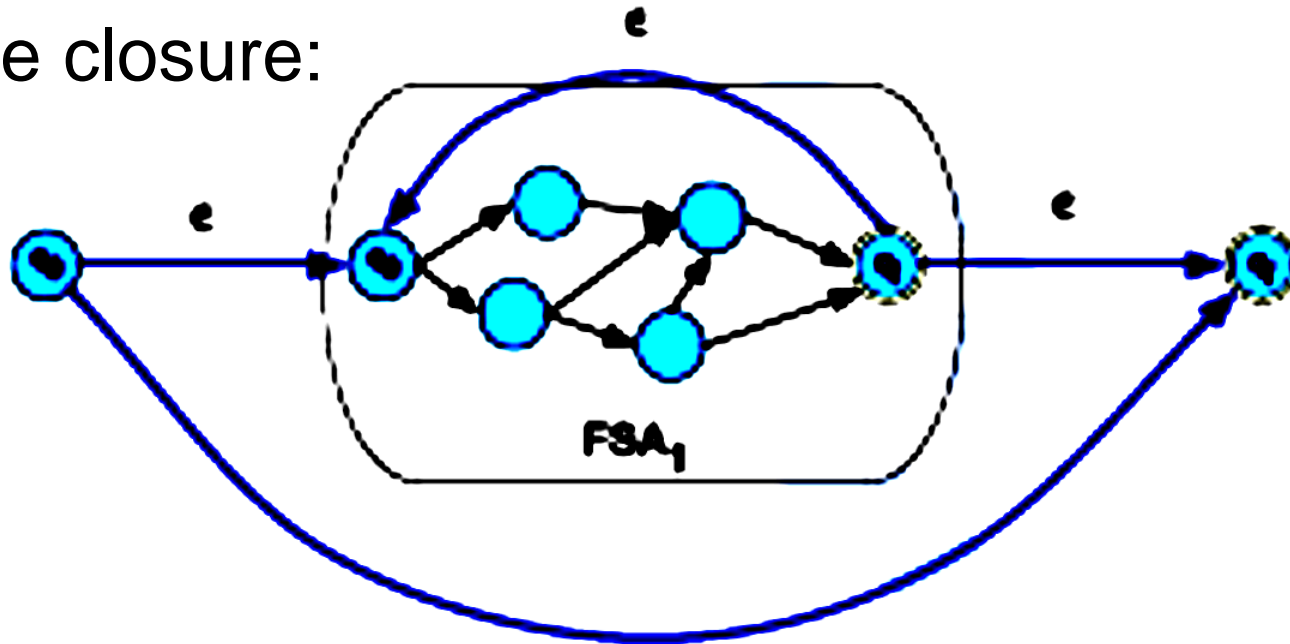
Concatenation: connecting the final states of FSA_1 to the initial state of FSA_2 by an ϵ -transition.

Union: Creating a new initial state and add ϵ -transitions from it to the initial states of FSA_1 and FSA_2 .

Kleene closure:

Regular expression \rightarrow NFA (cont)

Kleene closure:



An example: $\backslash d^+(\backslash .\backslash d^+)^?(e\backslash -^?\backslash d^+)?$