

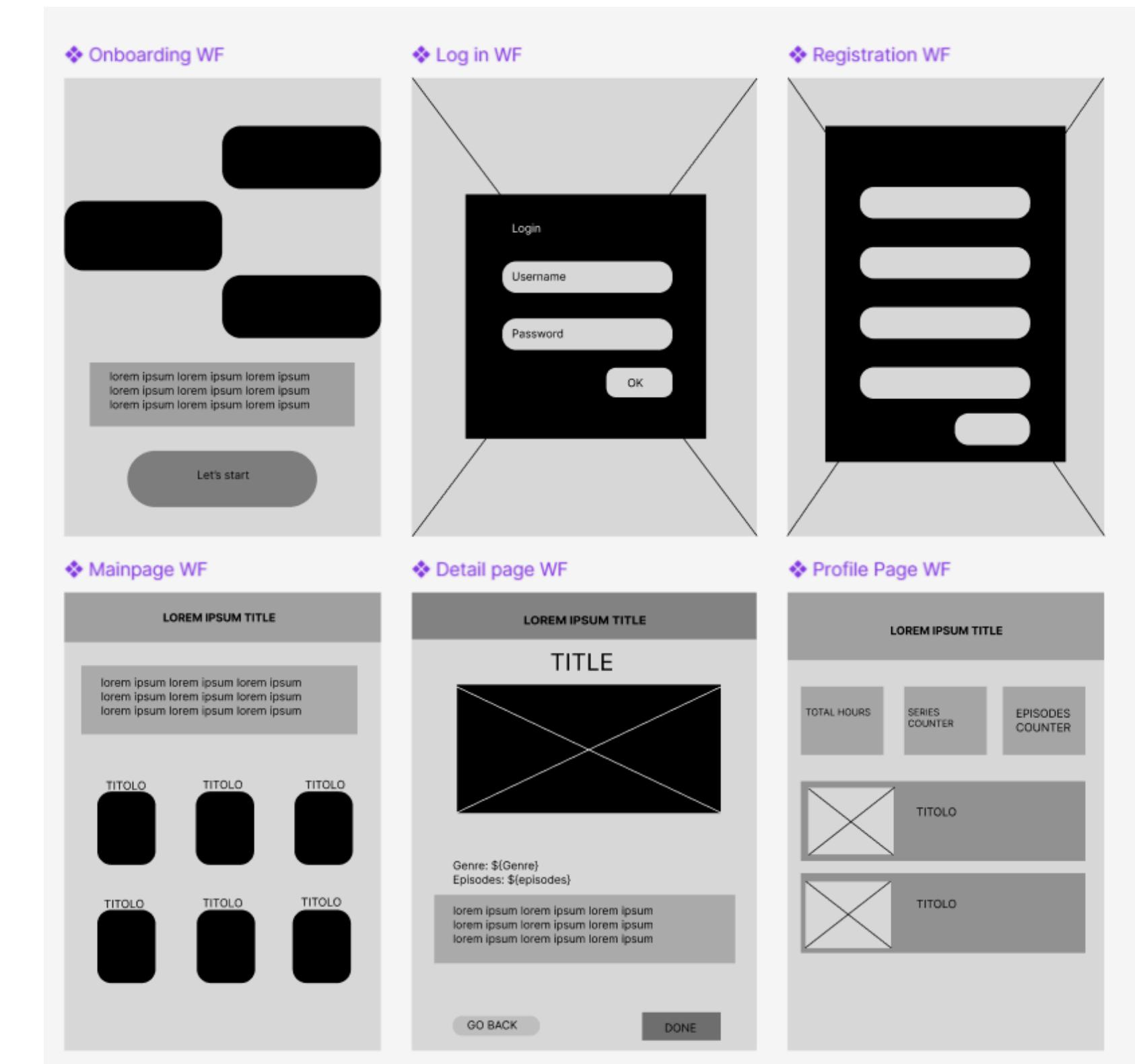
Animedex

un'encyclopedia di anime, per
esplorare, consultare tutte le serie
animate giapponesi in una
applicazione mobile

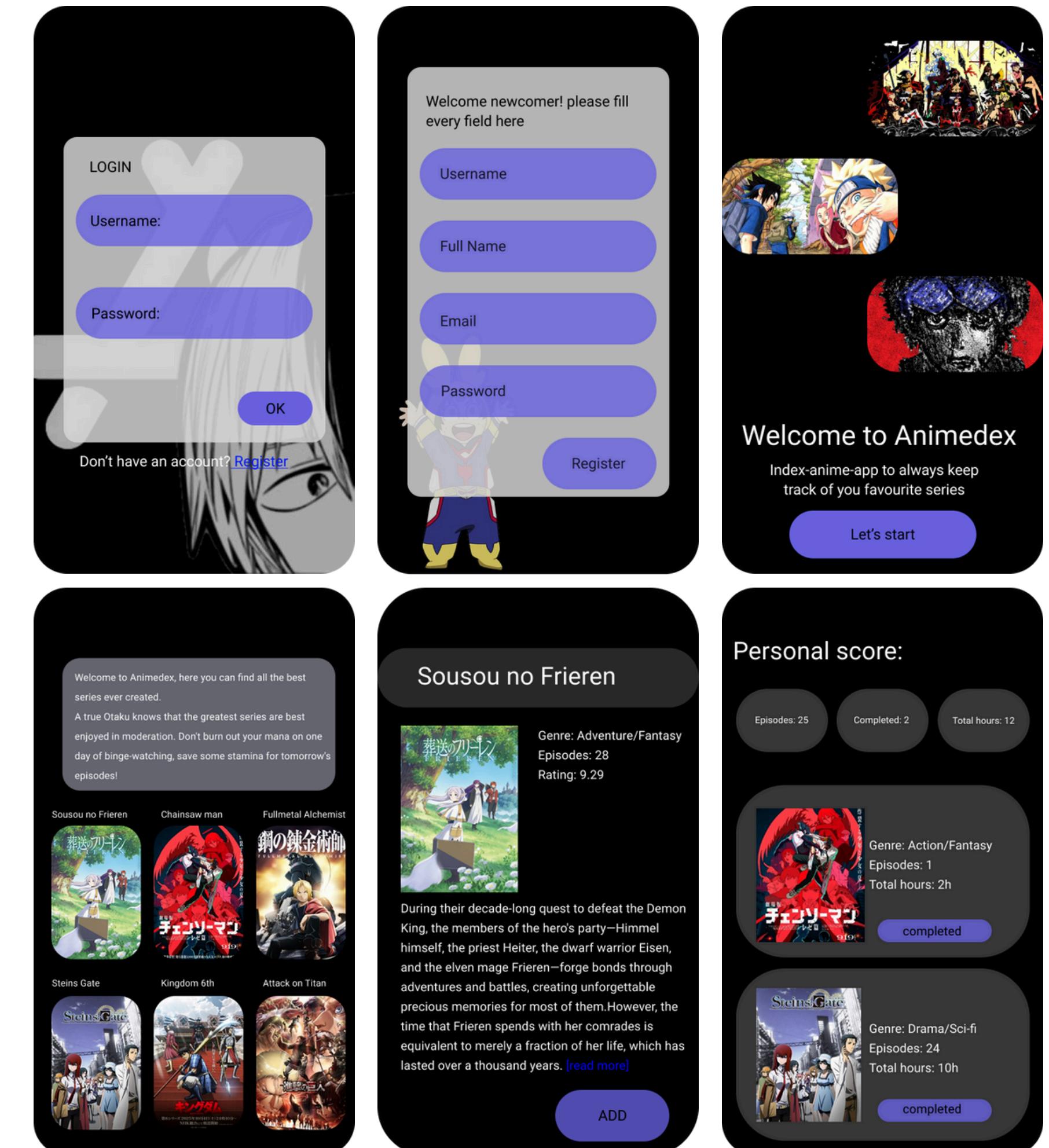
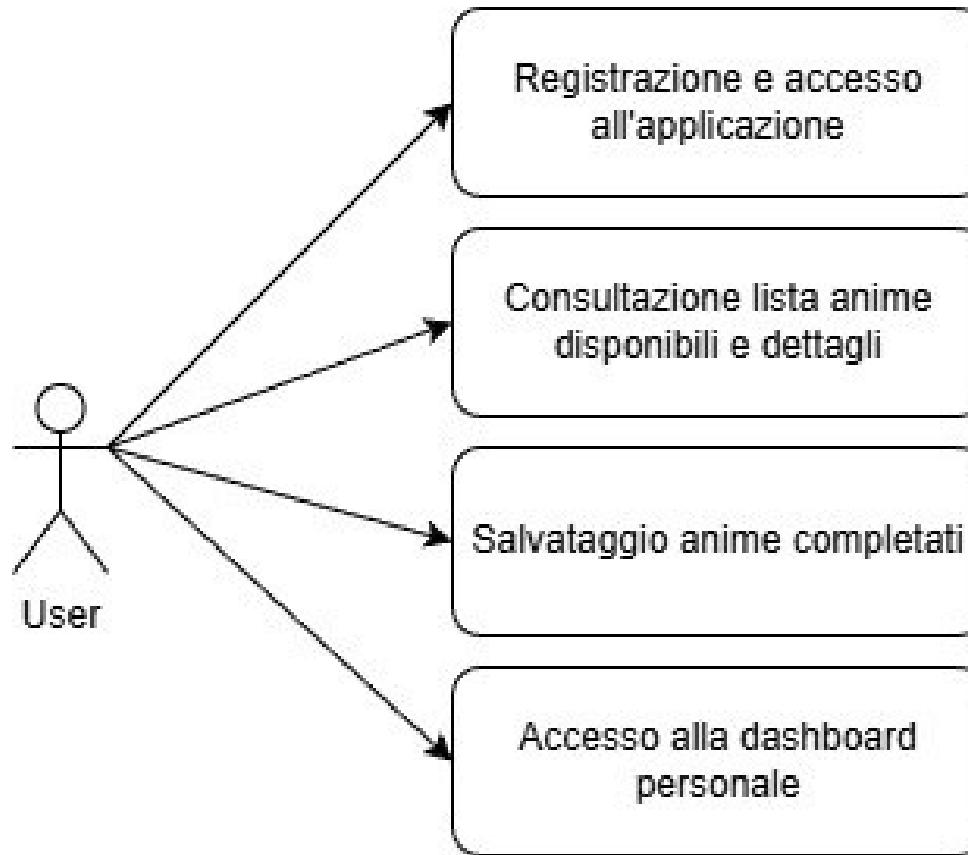
Mark Andro Guevarra

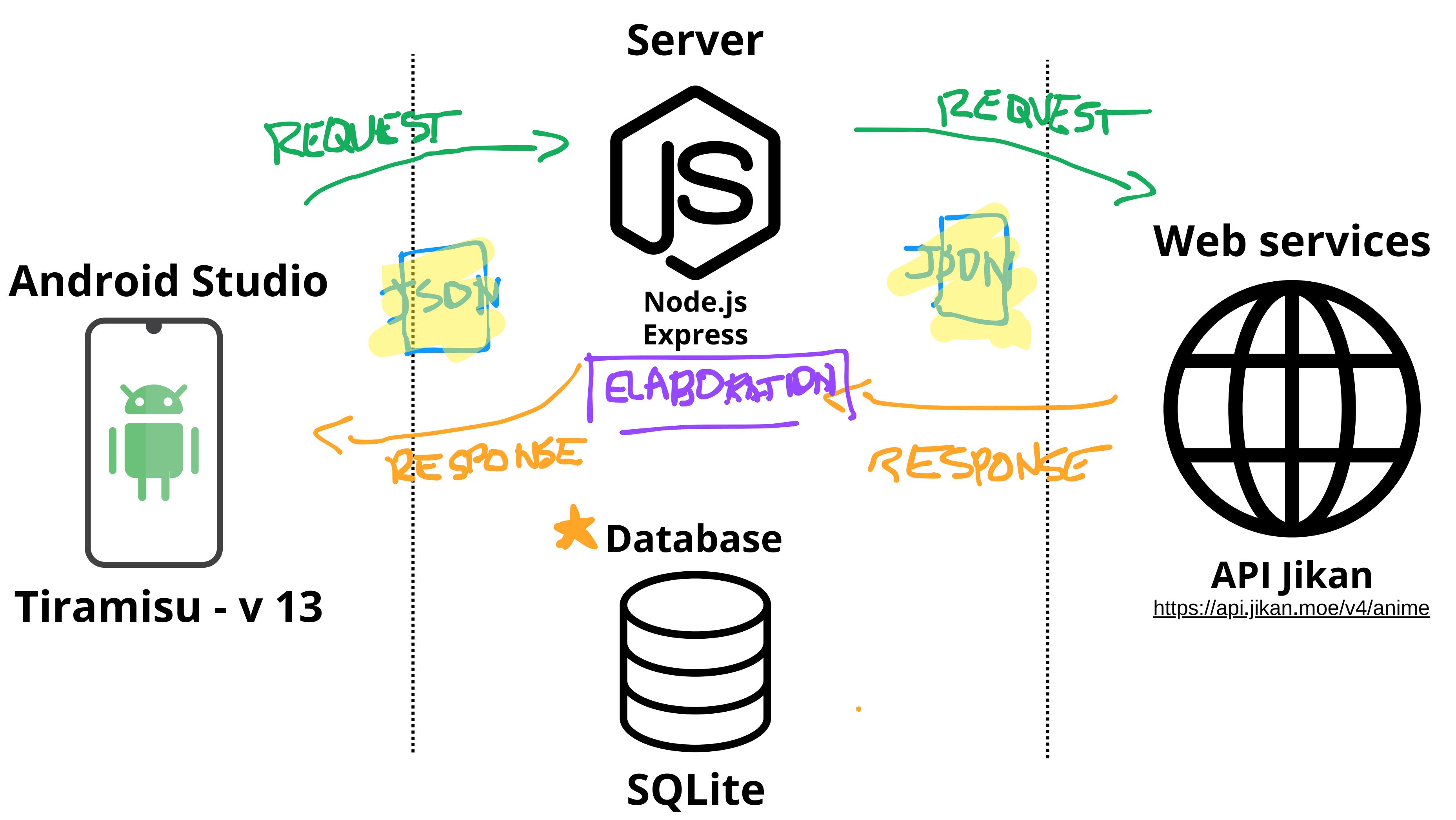


WIREFRAMES



Use cases and design

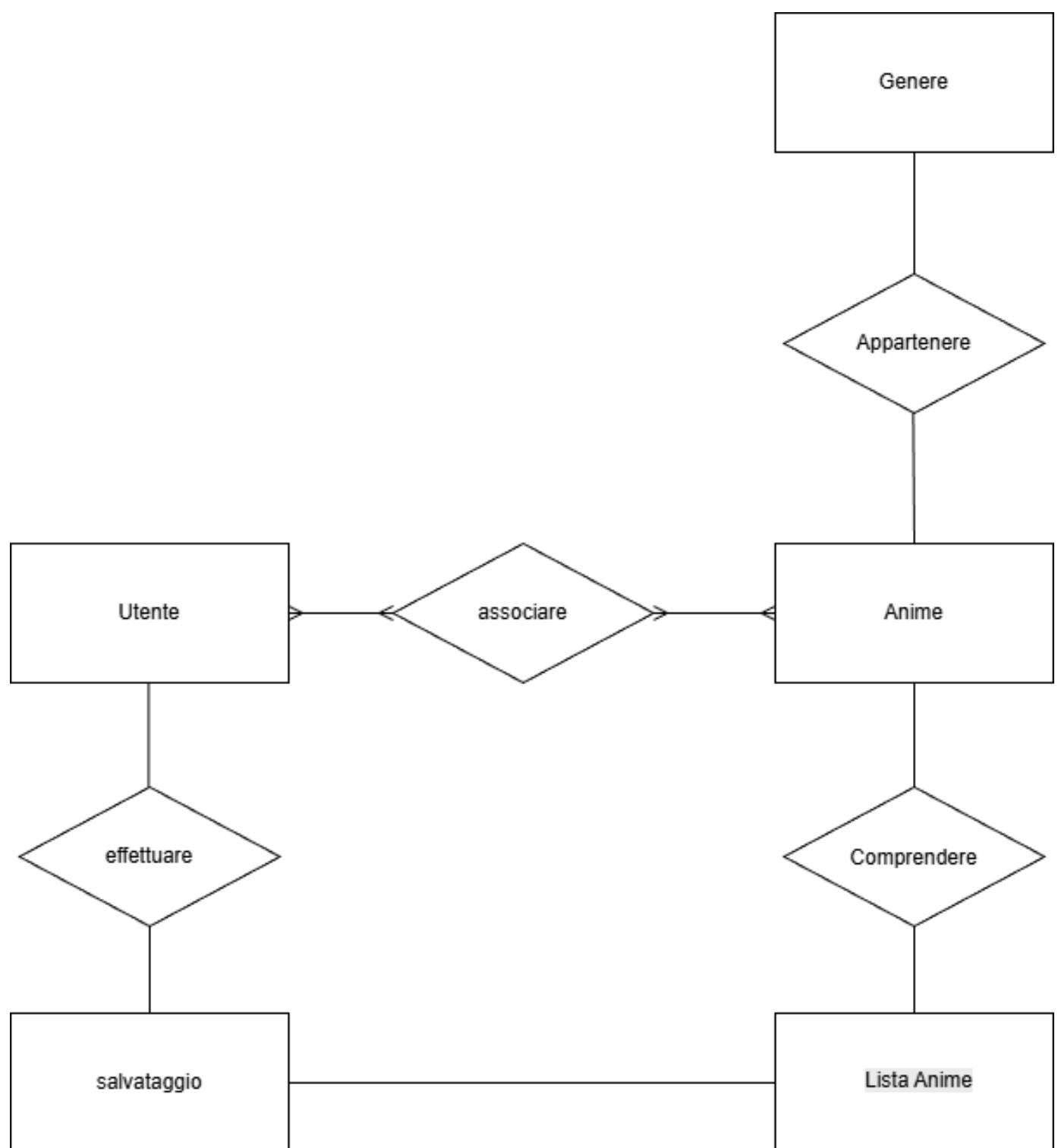




ENDPOINTS

METODO	ENDPOINT	PARAMETRI	RISPOSTA	NOTE	ESEMPIO
GET	/anime	obbligatori: - opzionali: page (default: 1)	JSON con { success, data: }	Restituisce lista anime per punteggio. Sorgente dati https://api.jikan.moe/v4/	GET http://localhost:3000/anime? page=1&limit=25
GET	/anime/search	obbligatori: q (parola/e da cercare)	JSON con { success, data: }	Se non ci fossero parametri passati ci restituisce errore 400. Sorgente dati	GET http://localhost:3000/anime/sea rch?q=Naruto
GET	/anime/:id	obbligatori: id(identificazione di un anime specifico con il suo id)	JSON con { id, title, image, score, synopsis, year, status }	Al click di una risorsa ottiene i dati completi (dettaglio) di un anime tramite Jikan	GET http://localhost:3000/anime/20
POST	/register	obbligatori: nel body JSON {"username": "username", "password": "password"}	JSON con { message, user { id, username} }	Registrazione user	POST http://localhost:3000/api/auth/register BODY:
POST	/login	JSON body: - username (string, obbligatorio) - password (string, obbligatorio)	JSON con {message, user: { id,username} }	Verifica che l'username e la password siano presenti; usa bcrypt per confrontare le password	POST http://localhost:3000/api/auth/login { "username": "mario", "password": "1234" }
POST	/completed	obbligatori: nel body JSON {"user_id", "anime_id", "title"}	JSON con { message, anime{anime_id,user_id,title} }	Salvataggio anime completato nel database	POST http://localhost:3000/api/completed
POST	/completed/list	obbligatori: nel body JSON {"user_id"}	JSON con { message, completed }	Recupero della lista di anime che lo user ha salvato nei completati	POST http://localhost:3000/api/completed/list

Modello ER



Utente

ID_Utente (PK)
Username
Fullname
Email
Password

Anime

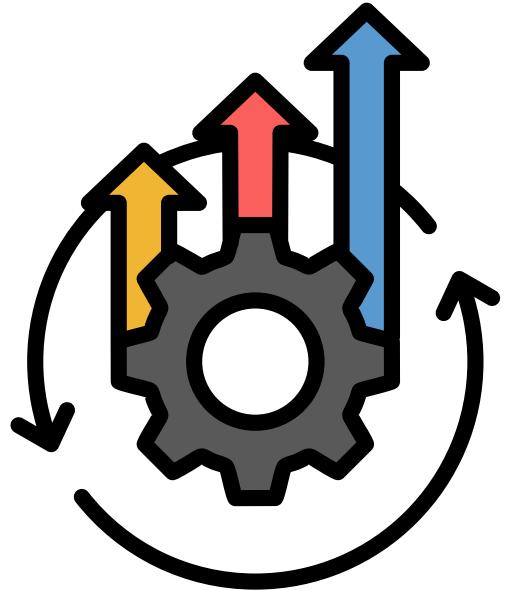
ID_Anime (PK)
Titolo
Descrizione
Genere
Numero_Episodi

Stato Anime

ID_Stato (PK)
ID_Utente (FK)
ID_Anime (FK)
Stato ("Completato")

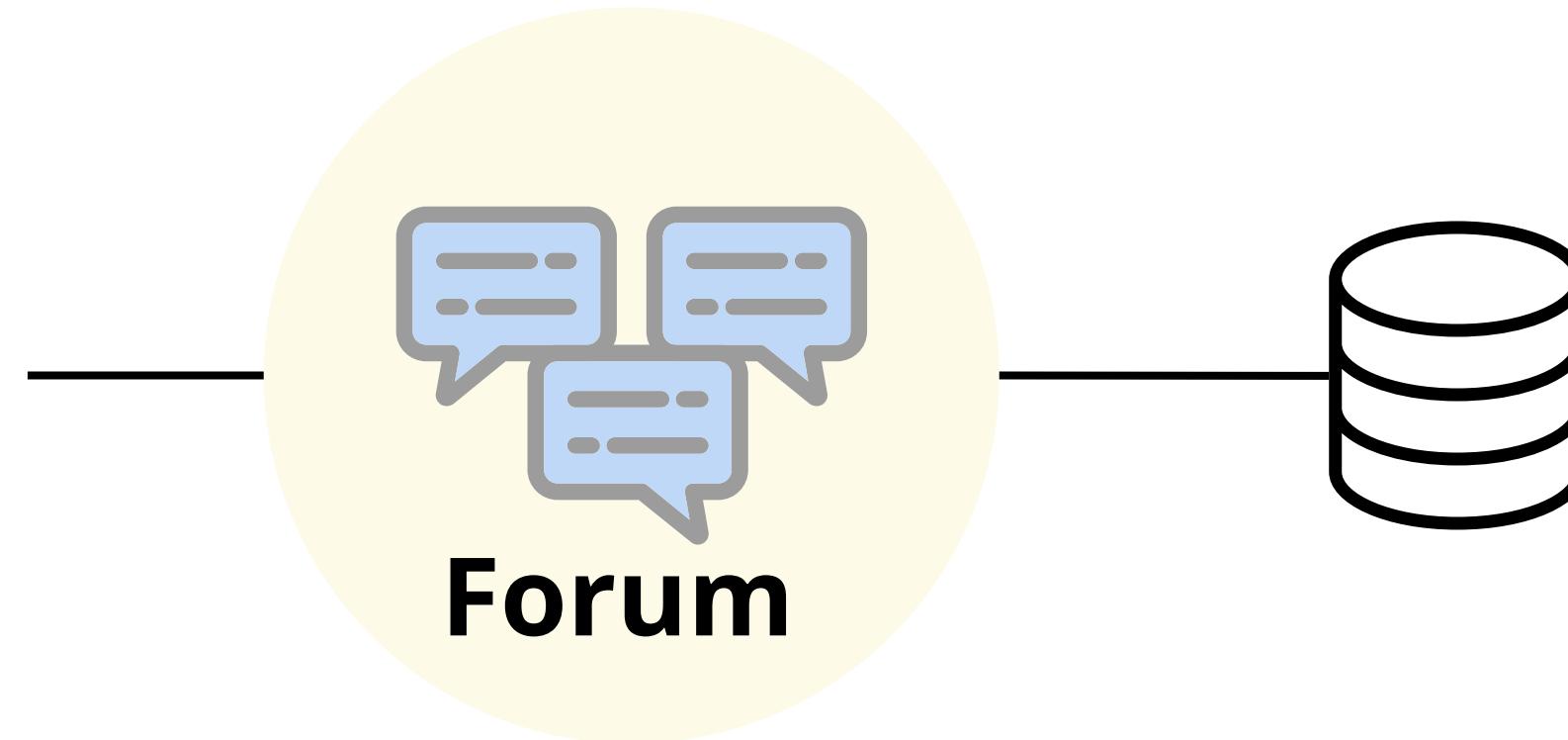
Dashboard Statistiche

ID_Statistica (PK)
ID_Utente (FK)
Totale_Completati



Cambiamenti - implementazione future

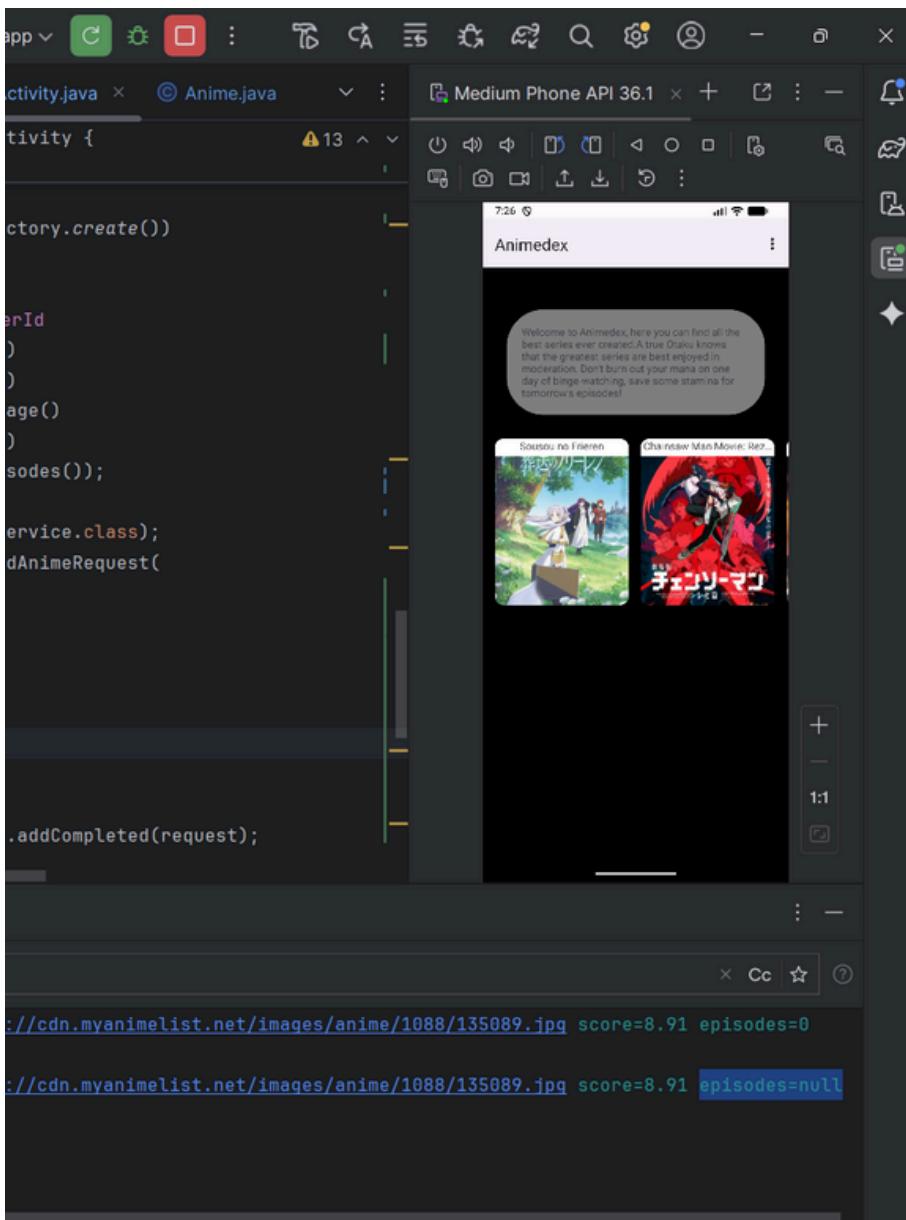
Discutere argomenti anime
di interesse comune



**Implementando un database
misto**

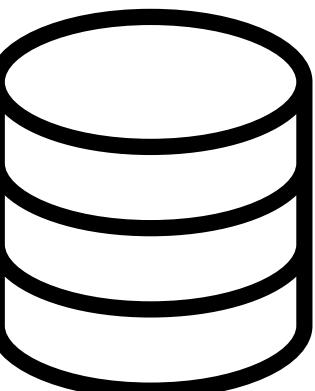
Difficoltà durante la progettazione

1



A screenshot of an Android Studio interface. On the left, there are two Java files: `Activity.java` and `Anime.java`. The `Activity.java` code includes imports for `Activity`, `Context`, `String`, `ArrayList`, `SQLiteOpenHelper`, `SQLiteDatabase`, and `Cursor`. It contains methods for creating a database, inserting data, and querying the database. The `onCreate` method calls `create()`. The `create()` method uses `SQLiteDatabase` to insert data into a table named `anime`. The `insert` method takes a `ContentValues` object with keys `name`, `score`, and `episodes`. The `query` method uses a cursor to select all rows from the `anime` table. The `Anime.java` file defines a class `Anime` with properties `name`, `score`, and `episodes`. The `Activity.java` code ends with a call to `.addCompleted(request)`. At the bottom, the logcat shows two entries: `://cdn.myanimelist.net/images/anime/1088/135089.jpg score=8.91 episodes=0` and `://cdn.myanimelist.net/images/anime/1088/135089.jpg score=8.91 episodes=null`. On the right, there is a preview window showing the app's UI with a welcome message and two anime series cards.

Aggiunta dati all'interno del database



2

JSON / API SERVICES BACKEND

