

APLC Design Summary

Instrument	USORT
nPup	128 x 128 pixels
Coronagraphic throughput (transmitted energy)	0.4797
Core throughput (encircled energy)	0.3747
Lyot stop inner diameter (% of inscribed circle)	0.0
Lyot stop outer diameter (% of inscribed circle)	0.99
Bandpass	10.0%
# wavelengths	5
FPM radius (grayscale)	3.6 λ/D
nFPM	150 pixels
IWA — OWA	3.5—14.0 λ/D
Contrast constraint	10^{-10}
Lyot Stop alignment tolerance	0 pixels

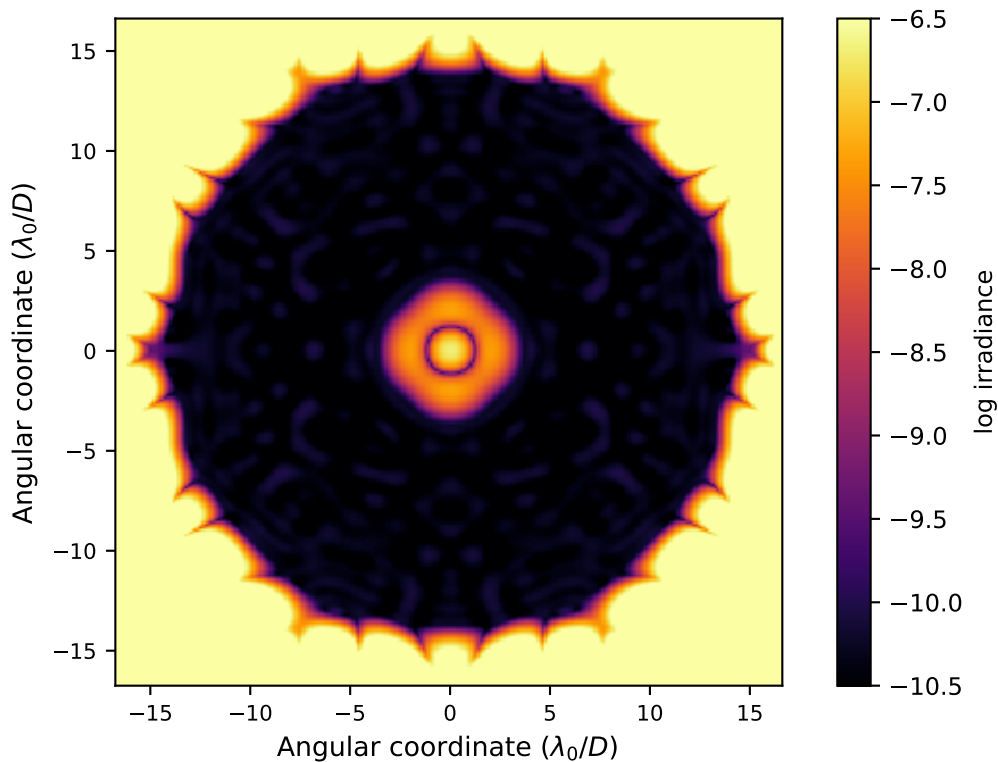
Input Files :

- ▷ *Pupil file* : USORT/TelAp_USORT_offaxis_ovsamp16_N0128.fits
- ▷ *Lyot stop file* : USORT/LS_USORT_circ_ID0000_OD0990_ovsamp16_N0128.fits

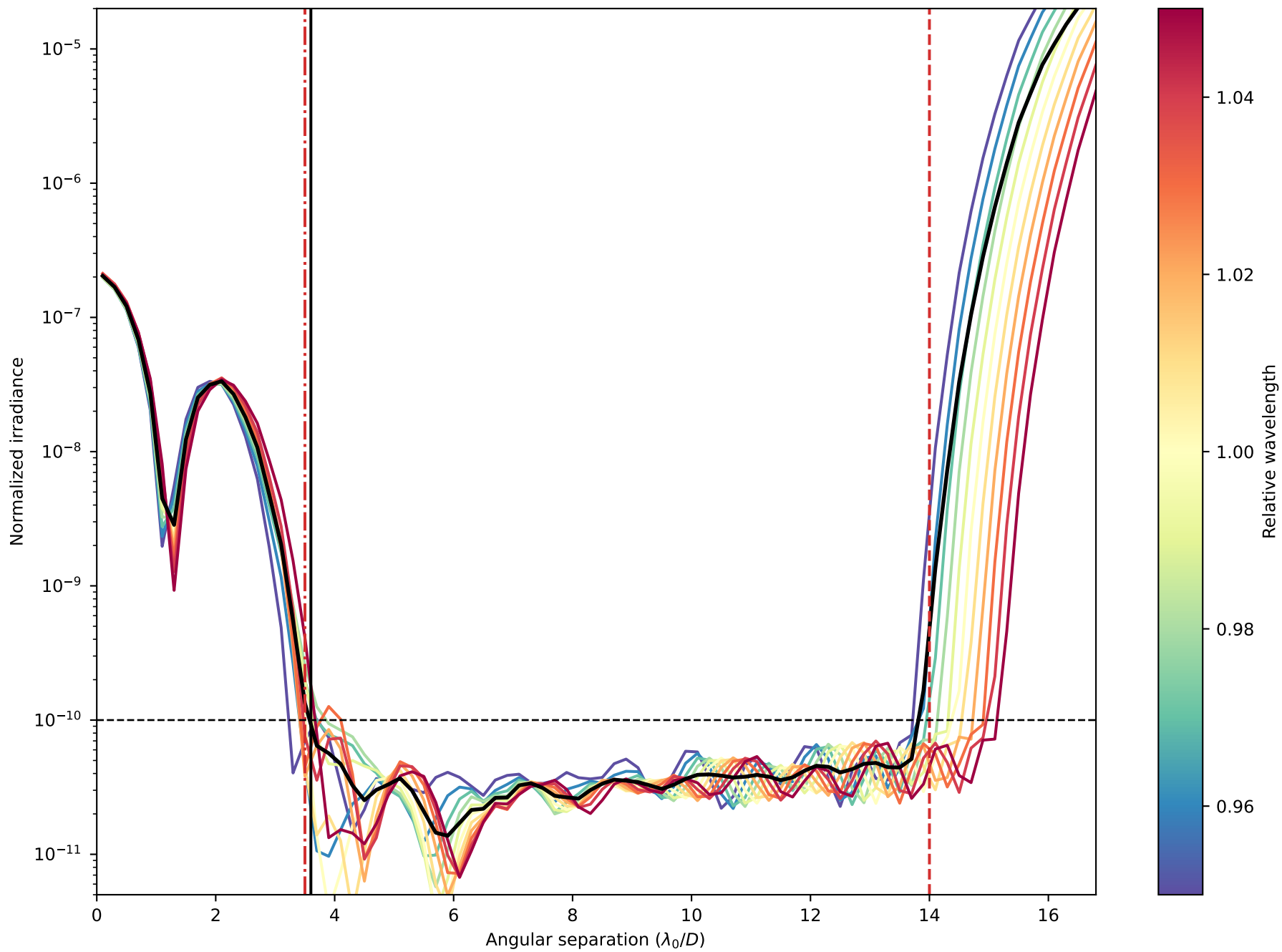
Solution File :

▷ 00_USORT_N128_FPM360M0150_IWA0350_OWA01400_C10_BW10_Nlam5_LS_IDc_ID0_OD_OD0_ls_90_ovsamp16_fits

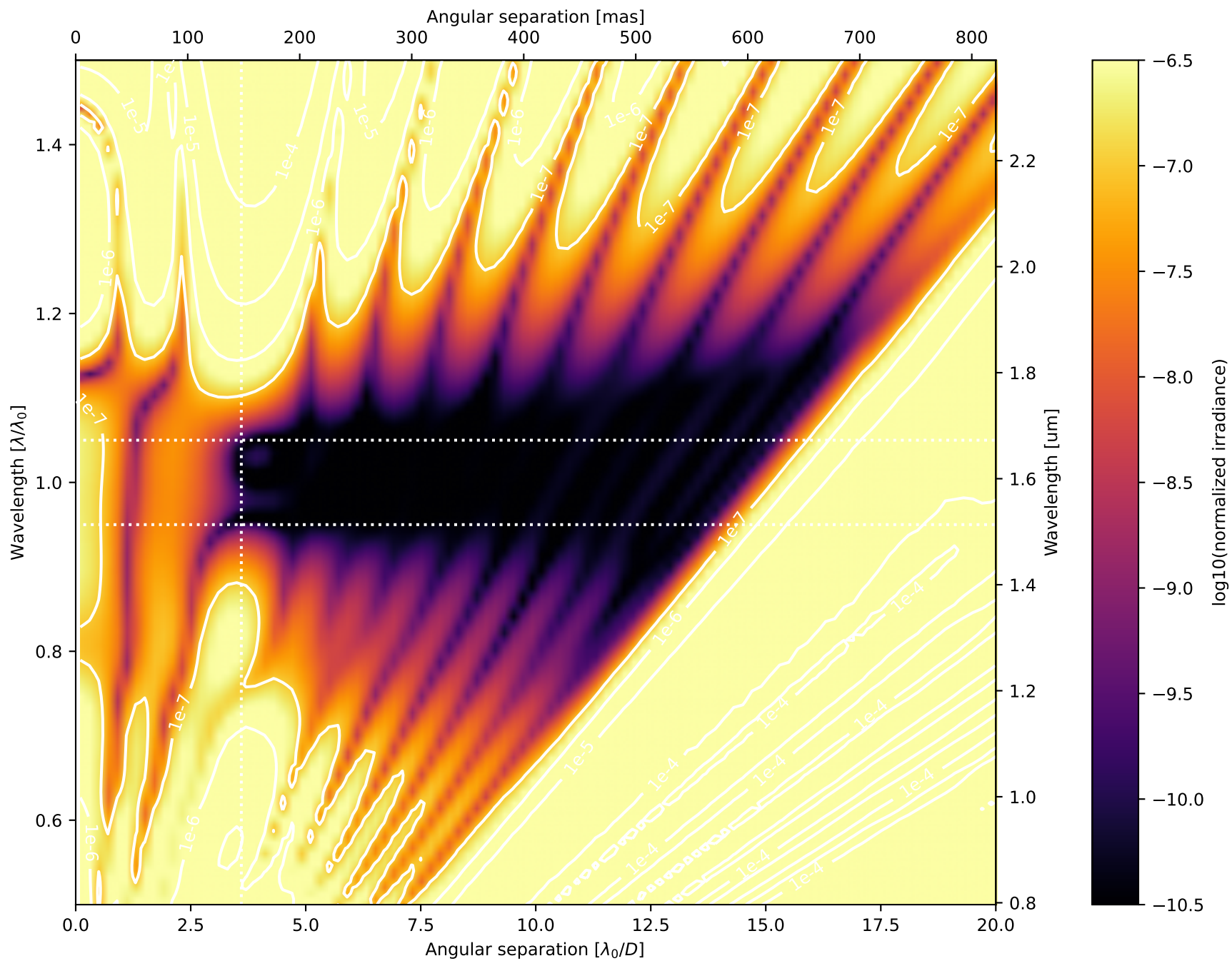
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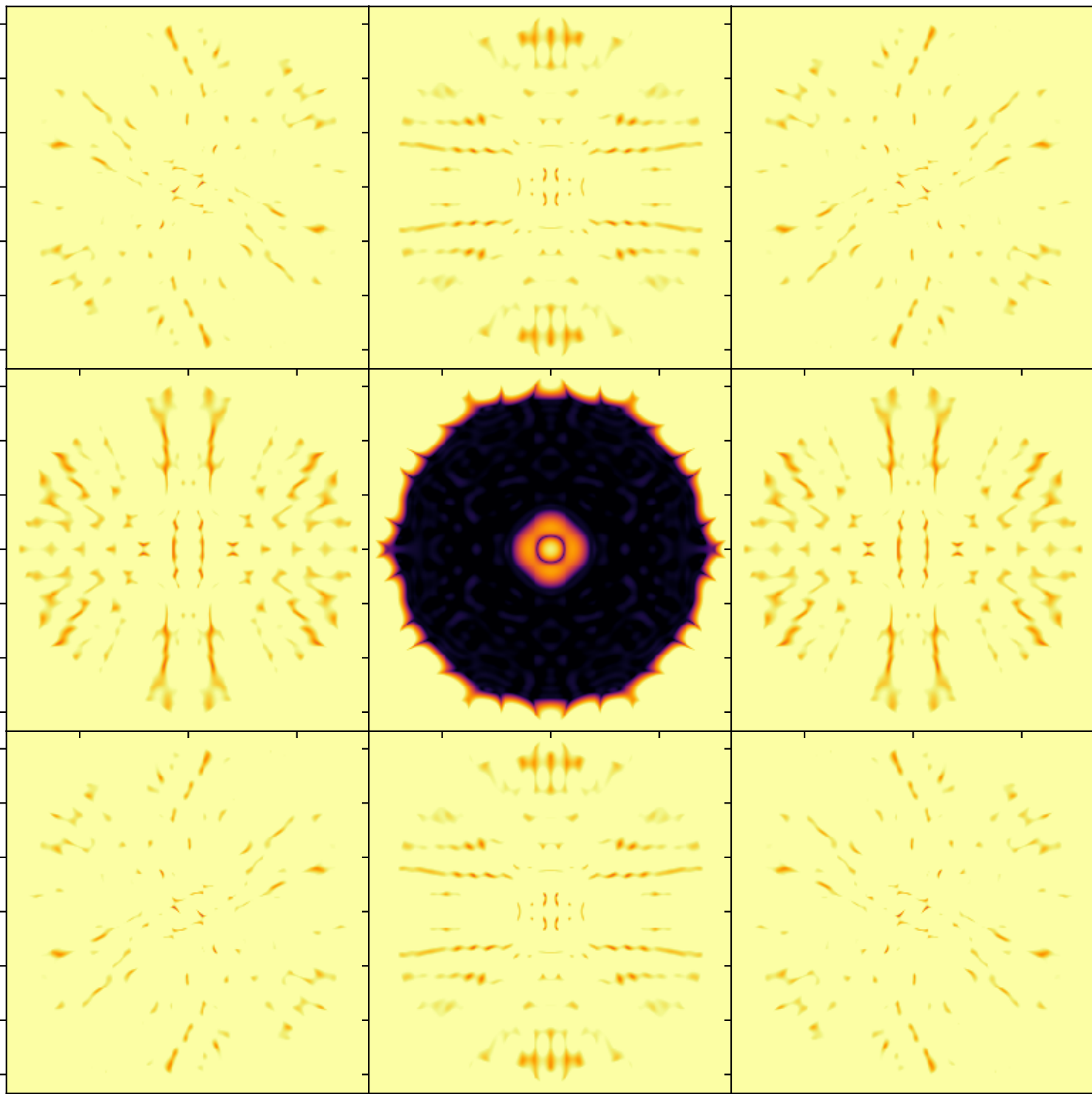


*On – axis PSF in log irradiance,
normalized to the peak irradiance value.*

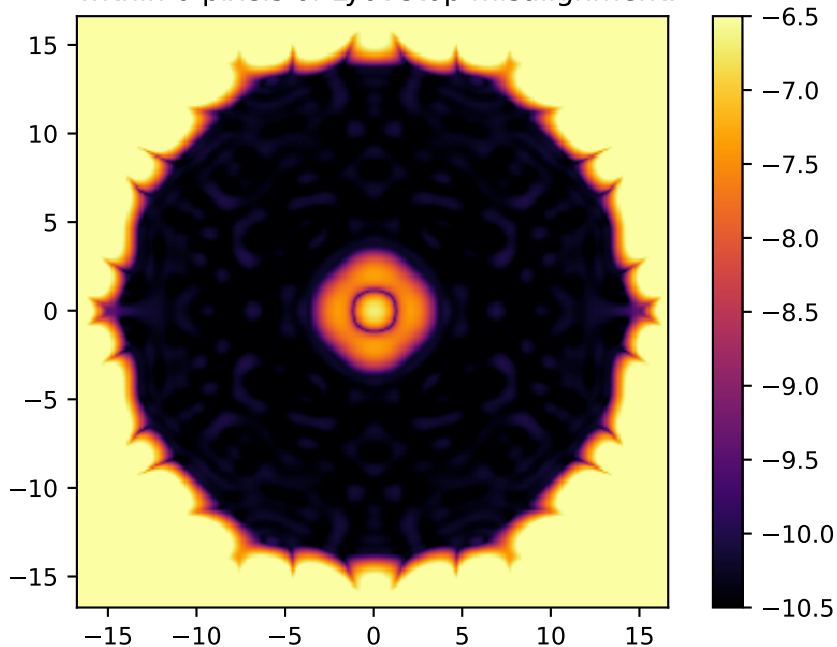


Radial intensity profile for the broadband APLC design at 11 simulated wavelengths centered around λ_0/D and equally spatially sampled over the 10.0% bandpass. The black curve shows the average intensity across the 11 wavelength samples. The dashed red vertical lines delimit the high-contrast dark zone (between 3.5 and $14.0 \lambda_0/D$). The blue dotted line delimits the FPM radius, set to $3.6 \lambda_0/D$.





Average broadband normalized irradiance
within 0 pixels of Lyot stop misalignment.



Analysis Summary

Apodizer &
Telescope Aperture

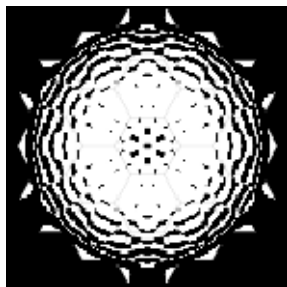


Image plane

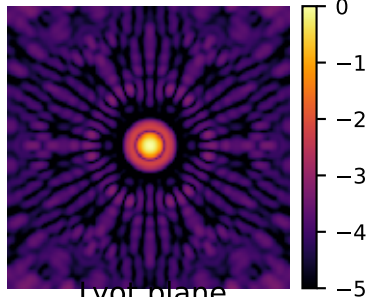
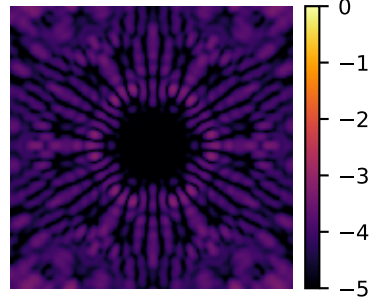
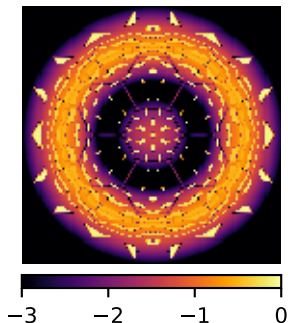


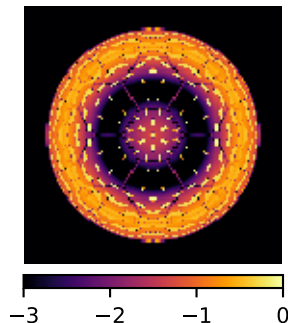
Image plane
w/FPM



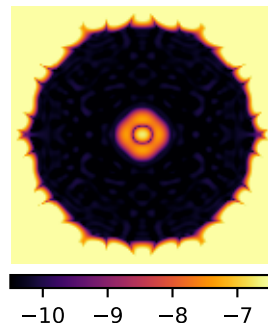
Lyot plane

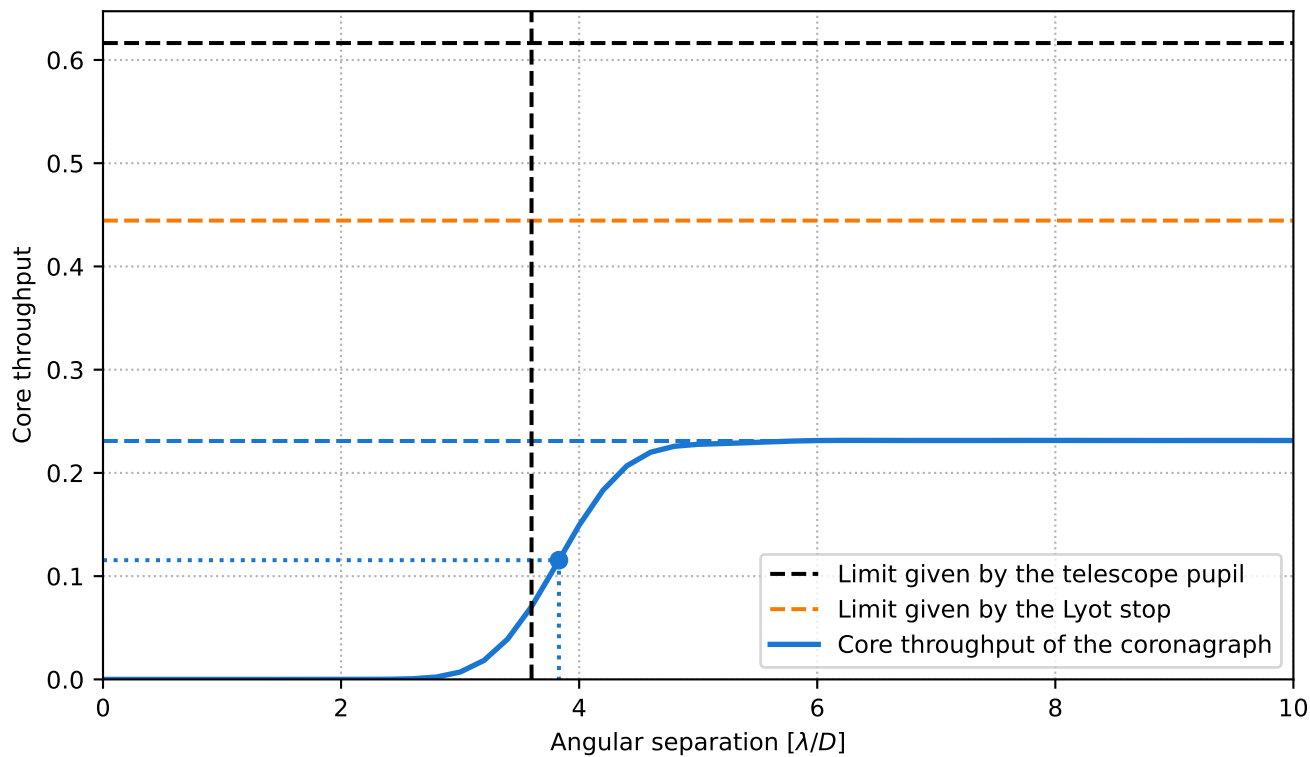


Lyot plane
w/lyot stop



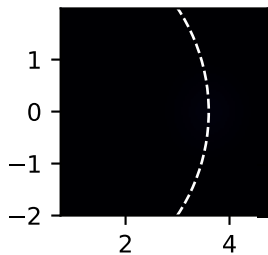
Final image plane



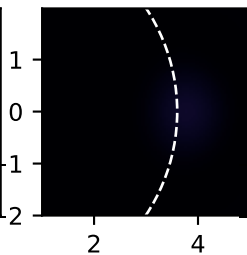


Pupil core throughput:	0.6163835963822561
Lyot stop core throughput:	0.444429515374317
Maximum core throughput:	0.23092839352405123
Maximum core throughput w.r.t. pupil core throughput:	0.3746504528664303
Maximum core throughput w.r.t. Lyot stop core throughput:	0.5196063392179382
Inner working angle:	3.8301864404178074 λ_0/D

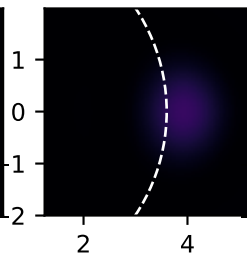
$2.75 \lambda_0/D$



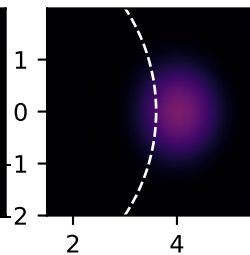
$3.00 \lambda_0/D$



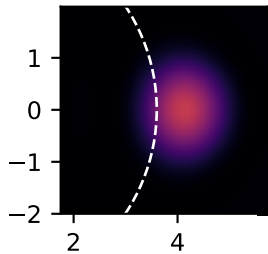
$3.25 \lambda_0/D$



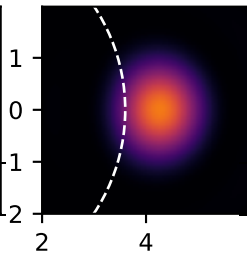
$3.50 \lambda_0/D$



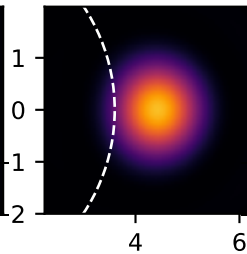
$3.75 \lambda_0/D$



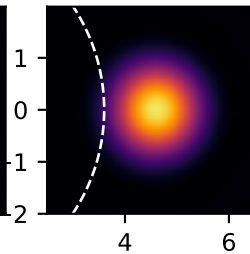
$4.00 \lambda_0/D$



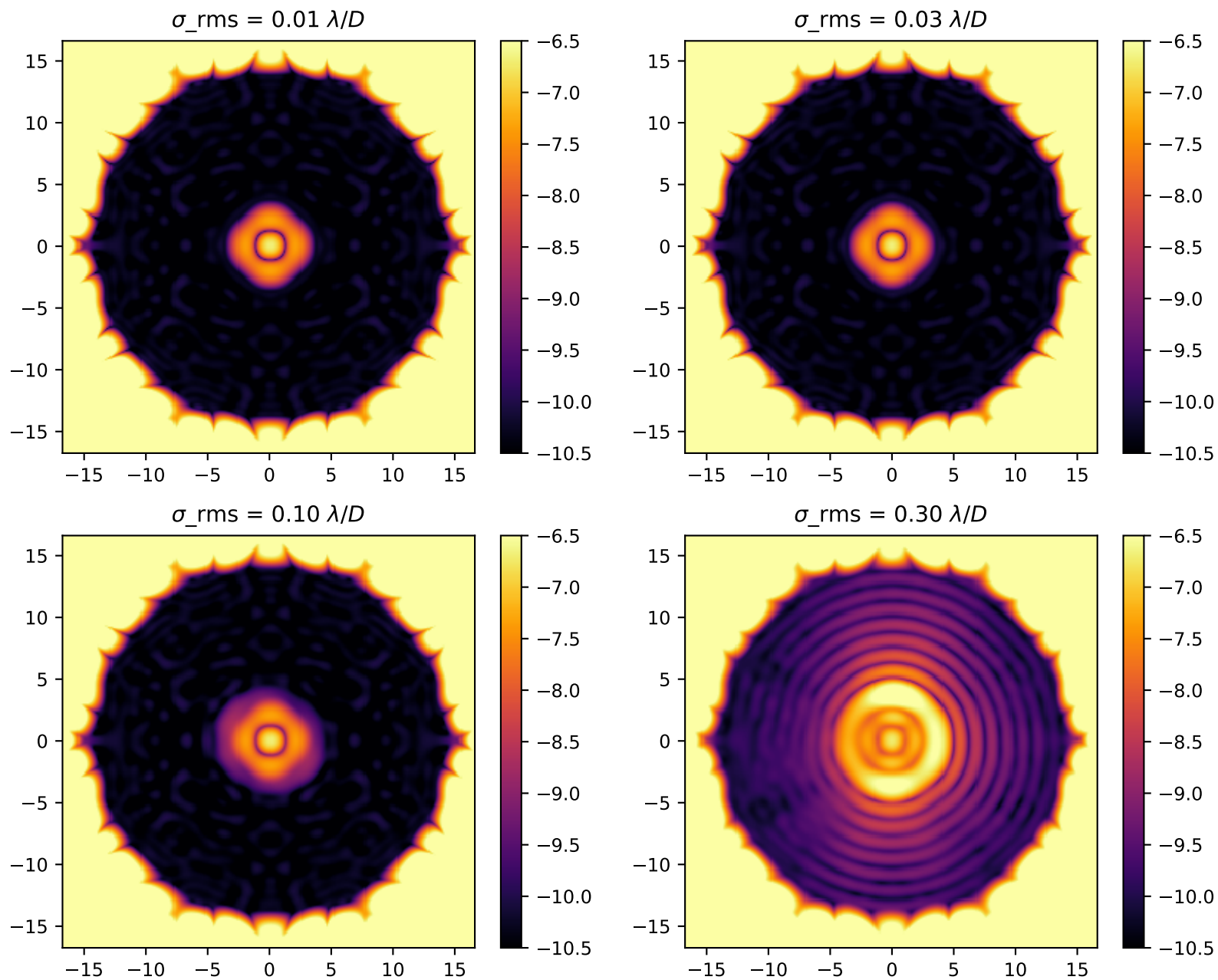
$4.25 \lambda_0/D$

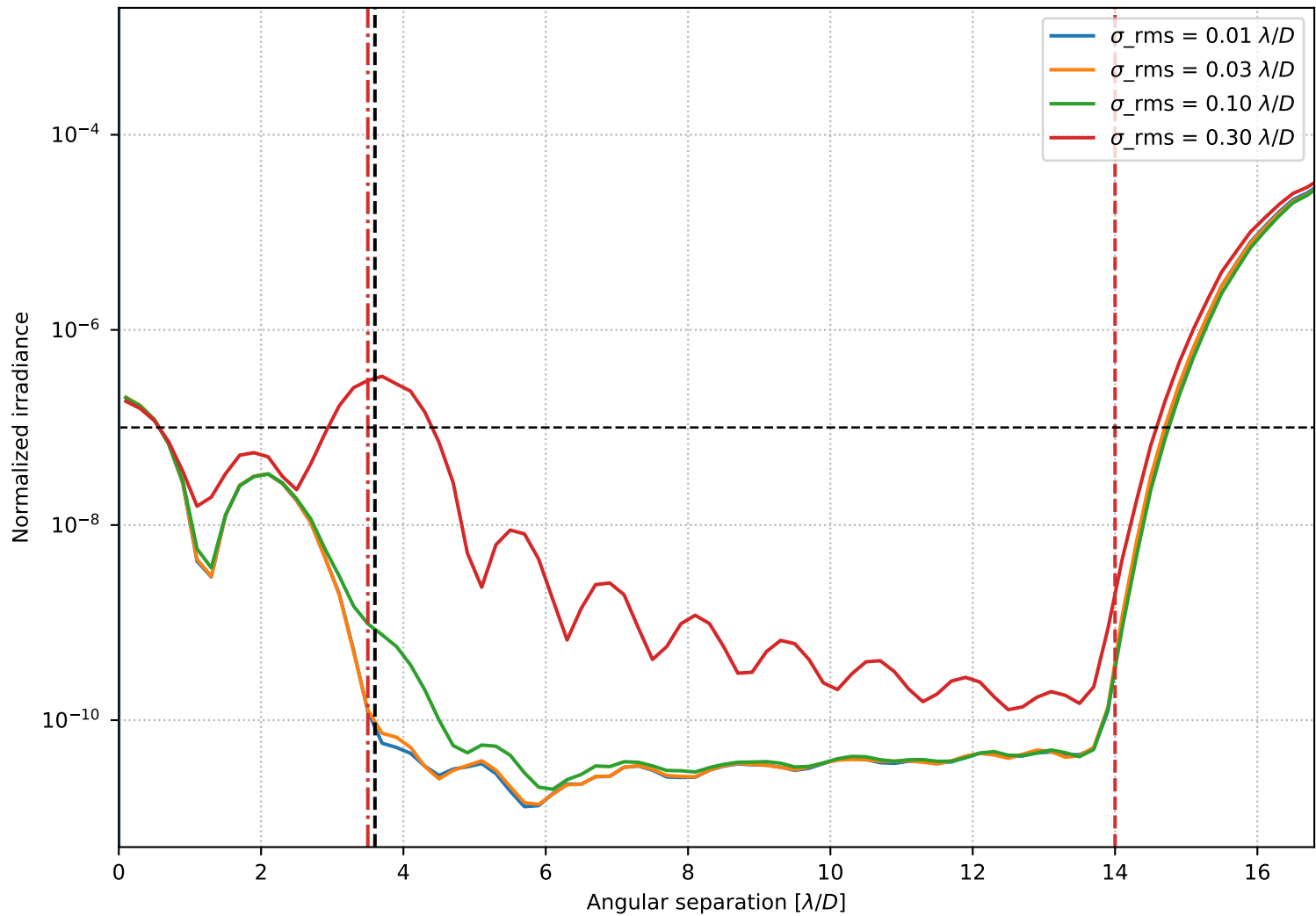


$4.50 \lambda_0/D$



Broadband normalized irradiance for four representative levels of residual pointing jitter.





Azimuthally averaged raw contrast for four representative levels of rms residual pointing jitter.