

# LAB ASSIGNMENT-7.2

## <AI ASSISTED CODING>

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Course Title : AI Assisted Coding

### ➤ Task Description#1

- Task #1 – Syntax Error in Conditionals

```
python

a = 10
if a = 10:
    print("Equal")
```

### ➤ Expected Output#1

- Corrected function with syntax fix.

### ➤ Prompt :

The following Python code contains a syntax error in its conditional statement: `a = 10 if a = 10: print("Equal")` Identify the error in the if statement and rewrite the code to produce the expected output

### Error of the code :

[4]  
! Os



```
a=10
if a=10:
    print("equal")
```



File "/tmp/ipython-input-2241231774.py", line 2

```
if a=10:
    ^
```

SyntaxError: invalid syntax. Maybe you meant '==' or ':=' instead of

## Correction of the code :

[5]  
✓ 0s

```
a=10
if a==10:
    print("equal")
```

⇒ equal

### ➤ Explanation :

This code snippet initializes a variable `a` with the value 10. Then, it checks if the value of `a` is equal to 10 using an if statement. If the condition is true, it prints the string "equal" to the console.

### ➤ Comments :

# Initialize variable 'a' with value 10

# Check if 'a' is equal to 10

# If 'a' is equal to 10, print "equal"

### ➤ Task Description#2 (Loops)

- Task #2 – Loop Off-By-One Error.

```
def sum_upto_n(n):
    total = 0
    for i in range(1, n):
        total += i
    return total
```

### ➤ Expected Output#2

- All fixes increment/decrement error.

### ➤ Prompt :

Calculate the sum of integers from 1 to n: `def sum_upto_n(n): total = 0 for i in range(1, n): total += i return total` The function currently returns an incorrect

result due to a loop boundary issue. Can you identify and fix the off-by-one error so the function correctly includes n in the summation

### Error of the code

```
def sum_upto_n(n):
    total = 0
    for i in range(1, n):
        total += i
    return total

n = 5
sum_result = sum_upto_n(n)
print(f"The sum of integers from 1 to {n} is: {sum_result}")
```

The sum of integers from 1 to 5 is: 10

### Correction of the code

```
[2] ✓ 0s def sum_upto_n(n):
    total = 0
    for i in range(1, n + 1):
        total += i
    return total

n = 5
sum_result = sum_upto_n(n)
print(f"The sum of integers from 1 to {n} is: {sum_result}")
```

The sum of integers from 1 to 5 is: 15

#### ➤ Explanation :

The code calculates the sum of integers from 1 to 5, which is  $1 + 2 + 3 + 4 + 5 = 15$ , and then prints this result.

#### ➤ Comments :

Calculates the sum of integers from 1 to n (inclusive)

# Initialize a variable to store the sum

# Loop from 1 up to and including n

# Add the current number to the total

# Return the final sum

# Set the value of n  
# Call the function and store the result.

### ➤ Task Description#3

- Error: AttributeError.

```
class User:
    def __init__(self, name):
        self.name = name

u = User("Alice")
print(u.getName())
```

### ➤ Expected Output#3

- Identify the missing method and correct the code.

### ➤ Prompt :

Consider the following Python class definition and usage:

```
class User:
    def __init__(self, name):
        self.name = name
u = User("Alice")
print(u.getName())
```

Running this code results in an AttributeError.

Can you identify the cause of the error and modify the class so that it correctly prints the user's name.

### Error of the code :

```
class User:
    def __init__(self, name):
        self.name = name

u = User("Alice")
print(u.getName())
```

-----  
AttributeError Traceback (most recent call last)  
/tmp/ipython-input-2327273307.py in <cell line: 0>()  
 4  
 5 u = User("Alice")  
----> 6 print(u.getName())  
  
AttributeError: 'User' object has no attribute 'getName'

### Correction of the code

```

class User:
    def __init__(self, name):
        self.name = name

    def getName(self):
        return self.name

u = User("Alice")
print(u.getName())

```

⇒ Alice

### ➤ **Explanation :**

This code demonstrates how to create a basic class to represent a user with a name and how to access that name using a method.

### ➤ **Comments :**

```

# Define a class named User
# Constructor method to initialize a User object
# Assign the provided name to the object's name attribute
# Method to get the user's name
# Return the value of the name attribute
# Create an instance of the User class with the name "Alice"
# Call the getName method on the user object and print the result.

```

### ➤ **Task Description#4**

- Incorrect Class Attribute Initialization.

```

class Car:
    def start():
        print("Car started")

mycar = Car()
mycar.start()

```

### ➤ **Expected Output#4**

- Detect missing self and initialize attributes properly.

### ➤ **Prompt :**

Examine the following Python class definition and method call:

```
class Car:
    def start():
        print("Car started")
mycar = Car()
mycar.start()
```

Running this code results in a `TypeError` because of incorrect method definition. Can you identify the issue with the `start()` method and rewrite the class so that the method works properly.

## Error of the code

```
class Car:
    def start(): # Added 'self' as the first parameter
        print("Car started")

mycar = Car()
mycar.start()
```

**TypeError** Traceback (most recent call last)  
/tmp/ipython-input-3633105302.py in <cell line: 0>()  
4  
5 mycar = Car()  
----> 6 mycar.start()  
  
TypeError: Car.start() takes 0 positional arguments but 1 was given

## Correction of the code

```
class Car:
    def start(self): # Added 'self' as the first parameter
        print("Car started")

mycar = Car()
mycar.start()
```

Car started

### ➤ Explanation :

This code creates a "Car" object and then tells that car object to "start", which results in the message "Car started" being printed.

### ➤ Comments :

- # Define a class named Car
- # Added 'self' as the first parameter
- # Print a message indicating the car has started

# Create an instance of the Car class

# Call the start method on the mycar object

### ➤ Task Description#5

- Conditional Logic Error in Grading System.

```
def grade_student(score):  
    if score < 40:  
        return "A"  
    elif score < 70:  
        return "B"  
    else:  
        return "C"
```

### ➤ Expected Output#5

- Detect illogical grading and correct the grade levels.

### ➤ Prompt :

Write a Python function called `grade_student(score)` that returns a grade based on the score: - Return "A" if the score is less than 40 - Return "B" if the score is between 40 and 69 (inclusive of 40, exclusive of 70) - Return "C" if the score is 70 or above Then, test your function with the following scores: 35, 55, and 85. What grades do you get .

### Error of the code

```
def grade_student(score):  
    if score < 40:  
        return "A"  
    elif score < 70:  
        return "B"  
    else:  
        return "C"  
  
# Test cases to show the incorrect output  
print(f"Score 35 gets grade: {grade_student(35)}") # Expected: something lower than A, Actual: A  
print(f"Score 65 gets grade: {grade_student(65)}") # Expected: something lower than B, Actual: B  
print(f"Score 85 gets grade: {grade_student(85)}") # Expected: something higher than C, Actual: C
```

Score 35 gets grade: A  
Score 65 gets grade: B  
Score 85 gets grade: C

### Correction of the code

```

def grade_student_corrected(score):
    if score >= 90:
        return "A"
    elif score >= 80:
        return "B"
    elif score >= 70:
        return "C"
    elif score >= 60:
        return "D"
    else:
        return "F"

# Test cases for the corrected function
print(f"Score 95 gets grade: {grade_student_corrected(95)}")
print(f"Score 85 gets grade: {grade_student_corrected(85)}")
print(f"Score 75 gets grade: {grade_student_corrected(75)}")
print(f"Score 65 gets grade: {grade_student_corrected(65)}")
print(f"Score 55 gets grade: {grade_student_corrected(55)}")

```

```

⇒ Score 95 gets grade: A
Score 85 gets grade: B
Score 75 gets grade: C
Score 65 gets grade: D
Score 55 gets grade: F

```

### ➤ Explanation :

This code checks a student's score and gives a grade:

- 90 or more → A
- 80–89 → B
- 70–79 → C
- 60–69 → D
- Below 60 → F

Then it prints the grade for different scores. Simple use of if, elif, and else.

### ➤ Comments :

# This function takes a score and returns a letter grade

```
def grade_student_corrected(score):
```



```
# If score is 90 or more, return grade A

# If score is 80 to 89, return grade B

# If score is 70 to 79, return grade C

# If score is 60 to 69, return grade D

# If score is below 60, return grade F

# Test cases to check how the function works

# Should print A

# Should print B

# Should print C

# Should print D

# Should print F
```