Workshop: Introduction to R

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Welcome blabla,
Who's a complete beginner?
Give me a R, give me a ... well that's it
Potential addition: matrix fill up scheme, Rstudio use guide/slide, Tips
box, Question box
Exercises/data to prepare:
nice/funny plots
useful function
debugging
one-liner quiz.

Why learning R?

Useful for your research

- ► To explore your results. Curiosity and safety!
- ▶ To do/understand your analysis. Independence and control!
- ▶ To apply the latest Bioinformatics analyzes. Bioconductor!
- ▶ To keep track of your analysis. Reproducibility and automation!
- ▶ You do it, not some busy bioinformatician.

It's a good time investment

Simple: interpretative language(no compilation needed), no memory management, +++

Free: widely used, vast community of R users, good life expectancy.

Multiplatform: Windows, Mac, Unix, it works everywhere.

671 packages in Bioconductor. Bioconductor provides tools for the analysis and comprehension of high-throughput genomic data.

Comparison to other languages

Comparison with C ?

The shuffle array example is good

2013-10-16

R and Rstudio

Easy installation

- ► Install R from http://cran.r-project.org/
- ► Install Rstudio Desktop from http://www.rstudio.com/ide/download/desktop



Emacs+ESS on Linux, R console on Mac

Data structure - Overview

Unit type

```
numeric Numbers, e.g. 0, 1, 42, -66.6.
```

character Words, e.g. "male", "ENSG0007", "Vive la France".

logical Boolean: TRUE or FALSE.

Container

vector Concatenation of elements of the same type.

matrix Matrix of element of the same type.

list Flexible container, mixed type possible. Recursive.

data.frame Table-like structure, same type within a column.

Recursive.

Other type but more complex and less useful, e.g. factors $\,$

Vectors

Vector construction

- c Concatenate function.
- 1:10 Vector with numbers from 1 to 10.
- rep Repeat element several times.

Example

```
luckyNumbers = c(4,8,15,16,23,42)
luckyNumbers
oneToTen = 1:10
tenOnes = rep(1,10)
samples = c("sampA","sampB")
samples
```

Everything is a vector

is.vector(is.vector(1)) -> TRUE

Questions: Create your own numbers and favorite group of friends/hockey player/star/genes.

Vectors

Characterization

length Number of element in the vector.

names Get or set the names of the vector.

Manipulation

```
vec[i:j] Subset a vector from i^{th} to j^{th} values.
sort Sort a vector.
order Get the index of the sorted elements.
rev Reverse a vector.
sample Shuffle a vector.
```



Square-brackets
Questions:
change the third number,
print a shuffle version of the vector
add "Jean" at the end of the character vector,
reverse it,
make the reverse the new value.

Vectors

Exploration

head/tail Print the first/last values.

On numeric vectors:

summary Summary statistics: minimum, mean, maximum, ... min/max/mean/var Minimum, maximum, average, variance.

sum Sum of the vector's values.

Example

head(samples)
summary(luckyNumbers)
mean(luckyNumbers)

Tips: na.rm
Questions:
Show me the beginning of your numbers
the names of your numbers
change the name of the second value to something
average value of this beginning
the sum of the minimum and maximum value.

Exploration
Included Piets the fine/fast values.

On manufe vortices

summy statistics minimum, mens, maximum,

minimum/manufe minimum, mensum, mensum, maximum,

minimum/manufe minimum, maximum, mensum, mensum,

manufe minimum, maximum, mensum, mensum,

manufe values.

Example

Learningle

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Vectors

Operations

- ▶ Simple arithmetic operations over all the values of the vector.
- ▶ Or values by values when using vectors of same length.
- ▶ Arithmetic operation: +, -, *, /.

luckyfluthers * 4 * 2 luckyfluther s* litmgth(luckyfluthers) = rev(titmgth(luckyfluthers))

▶ Arithmetic operation: +, -, *, /.

Simple arithmetic operations over all the values of the vector.
 Or values by values when using vectors of same length.

Let's apply it to the Exercise

Exercise - Guess my favorite number

Instructions

- 1. Create a vector of *numeric* values. At least two values.
- 2. Multiply it by 6.
- 3. Add 21.
- 4. Divide it by 3
- 5. Remove 1.
- 6. Halve it.
- 7. Remove its original values.

Tips: save the original values somewhere or change the values of a new vector.

Matrix

Specific to matrices

```
matrix Create a matrix.
```

rbind/cbind Concatenate vectors or matrix by row or column.

mat[i:j,k:l] Subset from the i to j row and k to l column.

dim Dimension of the matrix: number of rows and columns.

rownames/colnames Get or set the names of the rows/columns.

```
mat = matrix(runif(12),3,4)
colnames(mat) = c("col1","col2","col3","col4")
rownames(mat) = c("row1","row2","row3")
```



Questions:

create 4x4 matrix with number from 1 to 16 the same but shuffled print the first column the three first columns Add an extra line to the matrix Print the new dimension

Specific to matrices matrix: Create a matrix. "Minightial Conscious verticas or matrix by one or enhum. matrix; M.S. Sakes from the ray joy one said is of column. den Distancian of the matrix, mades of a some of column. "Matrix of the matrix of the matrix consider a constraint of the may include a constraint of the matrix of the matri

Matrix

Same as vector

- length, head, tail.
- ▶ For numeric matrix: min, max, sum, mean.
- ▶ Arithmetic operations: +, -, *, /.

```
mean(mat)
sum(mat) / length(mat)
mat * 2
mat + mat
```



States as vector

• Imple, head tal.

• Imple, head tal.

• Imple, head tal.

• Administration state, ease, mass.

• Administration speciation st., vs., f.,

Example

**Example

Questions:

Average of the matrix Average of the first two columns multiply by 2 and remove the matrix

Lists

Flexible container

E.g. can concatenate a vector of *numeric* with a matrix of *numeric* and a matrix of *character*.

```
list Create a list.
```

```
l[i]] Get or set the i^{th} object of the list.
```

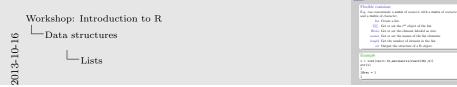
1\$toto Get or set the element labeled as toto.

names Get or set the names of the list elements.

length Get the number of element in the list.

str Output the structure of a R object.

```
1 = list(vec=1:10,mat=matrix(runif(25),5))
str(1)
1
l$vec = 1
1
```



Questions:

Make a 3-dimensional (4x4x4) data type using a list

Exercise

- 1. Create a matrix of with 100 rows and 4 columns with random numbers inside. *Tip:* runif function for random numbers.
- 2. Name the columns. E.g. sampleA, sampleB, ...
- 3. Print the name of the column with the largest mean value.
- 4. Print the name of the column with the largest value.

What if it had 100 rows...

Functions

- ▶ Name of the function with arguments between parenthesis.
- ► E.g. mean(x).

Do your own

function To define functions.

▶ All the object created within the function are temporary.

return Define what will be returned by the function.

```
almostMean = function(x){
  x.mean = mean(x)
  return(x.mean+1)
}
almostMean(0:10)
x.mean
```

Question: create a function that returns the power: pow ${\mathfrak i}\text{-}$ function (base, exp) \dots

Functions - apply

New best friend

- ▶ Apply a function to row or columns of a 2 dimension data structure (matrix or data frame).
- ▶ No manual iteration, the loop is implicit.
- ▶ Second argument: 1 means rows, 2 means columns.

```
apply(mat,1,mean)
apply(mat,2,function(x){
  x.mean = mean(x)
  return(x.mean+1)
})
```

Same for list, etc output

Functions - apply

Now text fixed:

*Apply a function to now or columns of a 2 discussion data extensive (matrix or data fixed).

*Security of the control of the columns o

Functions - lapply

apply for lists

▶ Useful way to iterate through lists.

```
file_list <- read.files('.')
files_content <- lapply(file_list, function(file) \{
data <- read.csv(file)
#Do something with the data
return(data)
\})</pre>
```

Conditions

Boolean

```
logical Binary data: TRUE or FALSE.
Numeric comparison ==, !=, >, <, >=, <=.</li>
Boolean operation AND: &, OR: |, NOT: !
which Returns the index of the vectors with TRUE values.
any Take a vector of logical and return TRUE if at least one value is TRUE.
%in% Vectorized any. See example/supp material.
```

```
2 + 2 == 4

(2 < 3) & (3 != 1+2)

which(5:10 == 6)

any(9>1:10)

any(9>1:10 & 8<=1:10)

luckyNumbers[which(luckyNumbers %in% c(16,42,-66.6))]
```

Is more details on logical rules necessary? Question: write a function that filters out numbers: largerThan j-function(data, threshold) $\{...\}$

Testing conditions

if else

Test if a condition, if TRUE run some instruction, if FALSE something else (or nothing).

```
if(length(luckyNumbers)>3){
  cat("Too many lucky numbers.\n")
  luckyNumbers = luckyNumbers[1:3]
} else if(length(luckyNumbers)==3){
  cat("Just enough lucky numbers.\n")
} else {
  cat("You need more lucky numbers.\n")
}
```

Testing conditions

Maybe more theoretical structure Question: write a function that filter number higher than 10

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Loops

for loops

Iterate over the element of a container and run instructions.

```
for(v in vec){
... Instruction
}
```

while loops

Run instructions as long as a condition is TRUE.

```
while( CONDITION ){
    ... Instruction
}
```

Question:

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Import/export data

Easy but important

- ▶ What data structure is the more appropriate ? vector, matrix ?
- ▶ Does R read/write the file the way you want?
- ▶ The extra arguments of the functions are your allies.

scan

To read a vector from a file with, for example, one value per line.

file the file name.

what= the type of the argument gives the type of the values, e.g 1, "a".

sep= the character that separate each value. By default, a white-space or end of line.

write

To write a vector from a file with one value per line.

vec the vector to write.

file the file name.

sep= the character that separate each value.

Questions: try to write on vector Then re-read it.

Import/export data

Easy but important

* What data structure is the more appropriate ? wetter, matrix ?

Doe R read/write the file the way you want?

Does R read/write the file the way you want?
 The extra arguments of the functions are your allies.

To read a vector from a file with, for example, one value per line.

file: the file rame.

what: the type of the argument gives the type of the values, e.g. i

"g".

 $^{9}a^{\rm V}.$ sep:= the character that separate each value. By default, a white-space or end of line.

To write a vector from a file with one value per line.

we the vector to write.

file= the file name.

spr_ the character that separate each value.

Import/export data

read.data

To read a data.frame from a multi-column file.

```
file= the file name.

header= TRUE use the first line for the column names. Default: FALSE.

as.is= TRUE read the values as simple type, no complex type inference, recommended. Default: FALSE.
```

sep= the character that separate each column. By default, a white-space or end of line.

write.data

To write a data.frame in a multi-column file.

df the matrix or data.frame to write.

file the file name.

col.names= TRUE print the column names in the first line. Default: TRUE.

row.names= TRUE print the rows names in the first columns. Default:

TRUE.

quote= TRUE surround character by quotes("). Default: $TRUE \rightarrow$ messy.

sep= the character that separate each column. By default, a white-space. Questions: try to write a matrix with the different arguments Then re-read it.

Import/export data

R objects

save Save R objects into a file. Usual extension: .RData. file= argument to specify file name.

save.image Save the entire R environment.

load Load R objects from a (.RData) file. verbose to print the names of the objects loaded.

Example

save(luckyNumbers, tenOnes, mat, file="uselessData.RData")
load(file="uselessData.RData")
load(file="dataForBasicPlots.RData",verbose=TRUE)

Rstudio tips Questions: load data for next exercise. Save your objects if you want to... R objects

see Save R objects into a file. Usual extension: **RData.**
files segment to operfy file mass.
saminangs Save the earlier R environment.

but Load R objects from a (**RData) file. verbose to print
the names of the objects holder.

Import/export data

Example mwe(luckyNumbers, tenünes, mat, file="uselessData.HData") load(file="uselessData.HData") load(file="dataForBaticFlots.HData", verbose=TRUE)

Basic plotting

```
hist Plot the value distribution of a vector.
```

- plot Plot one vector against the other.
- line Same as plot but super-imposed to the existent one.
- abline Draw vertical/horizontal lines.

Common arguments

```
main= A title for the plot.
```

 $x\lim = /y\lim$ A vector of size two defining the desired limit on the x/y axis.

xlab=/ylab= A name for the x/y axis.

Questions: plot the prepared data (some funny shaped plots ?) Histogram with vertical line on the mean

Debugging

Instructions

- 1. Open **scriptToDebug.R** document.
- 2. Run and debug it!

Bugs: header load table, type read.table, parenthesis/brackets, infinite loop, NA in mean etc, operation different length, type coercion numeric character, non-unique (col)names, (global variable within function), apply rows returning matrix

One-liner quiz

Instructions

Write R command to address each question. Only one-line command allowed. The shorter the better.

Questions

- 1. From a matrix of numeric, compute the proportion of columns with average value higher than 0.
- 2. From a matrix of numeric, print the name of the columns with the highest value.
- 3. From a matrix of numeric, print the rows with only positive values.

4.

 From a matrix of numeric, print the name of the columns wit the highest value.
 From a matrix of numeric, print the rows with only positive

values.

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Extra exercises

One-liner quiz

Find more questions.

Type coercion.

- ► Automatic conversion of an object to another type, e.g numeric→character, logical→numeric.
- ▶ Awareness for debugging.
- ▶ Useful sometimes.

Example

```
is.numeric( c(1:10,"eleven") )
logical.vector = c(TRUE,TRUE,FALSE,TRUE,FALSE)
sum(logical.vector)
mean(logical.vector)
```

ppe coercion:

* Automatic commission of an object to another type, e.g. names—characte, ligical—names.

* Automatic food insurface.

* Unificamental constraine.

* Emily learning lea

Questions: How would you do it

character operations

```
paste Paste several character into one.

grep Search a pattern in a vector and return the index when matched.

grepl Search a pattern in a vector and return TRUE if found.

strsplit Split character into several.
```

Example

More details

character operations push Park award dameter into one. push Search a pattern in a water and return the index when marked. push Search a pattern in a water and return TREE if found, stepping Sight dameter into overal. Example somple name = "Oblifforbide Company of the Com

Valid object name

- ▶ Letters, numbers, dot or underline characters.
- ▶ Starts with a letter or the dot not followed by a number.
- ▶ make.names convert character into valid object names.

Example

* Letters, numbers, dot or underline characters.

* Starts with a letter or the dot not followed by a number.

* make amen convert character into valid object name.

Example
make names (<("valid name","valid_name","valid_name",

"valid-name", "2.valid_name","valid-name",

Should it be present in the beginning ?