Phase tracking and intensity fading due to polarization change in optical fibre link

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1 Noise sensitivity of the algorithm

Two kinds of random process (at least) must be taken into account in order to perform simulations with a good reliability:

• *intrinsic noise*: this is actually the metrological information we want to reveal. A clock stability as well as the optical link performance is measured in terms of noise power spectral density. In particular, considering that these measurements are based on the phase difference between two oscillators, we are interested in the phase noise power spectral density (PSD) $S_{\phi}(f) \left(\frac{\text{rad}^2}{\text{Hz}}\right)$. This quantity is usually modeled using a power-law function $S_{\phi}(f) = b_0 f^0 + b_1 f^{-1} + b_2 f^{-2} + b_3 f^{-3} + ...$ which corresponds, in the typical log-log plot, to a sum of lines with different slope. Recalling that $S_{\phi}(f)$ is intended to be one-side PSD 1 , namely:

$$S(f) = \frac{2}{T} \left| \hat{X}(f) \right|^2 \tag{1.1}$$

where T is the measurement time and $|\hat{X}(f)|^2$ is the Fourier Transform in the frequency domain f. Moving to the digital domain, the one-side PSD becomes:

$$S(F) = \frac{2}{N \cdot f_s} \left| \hat{X}(F) \right|^2 \tag{1.2}$$

where N is the number of samples and f_s is the sampling frequency, while F is the digital (discrete) frequency.

However for a preliminary analysis, a simpler model $S_{\phi}(f) = b_0 f^0 + b_2 f^{-2}$ will be considered, whose terms are called respectively *white noise* and *random walk (noise)*. In this case, only two meaningful quantities must be known to fully describe the function: the b_0 factor for the white noise and the $b_2(1)^{-2} = b_2$ product i.e. the noise value at f = 1 for the random walk term.

- *detection noise*: this is due to the opto-electronic read-out system. In spite of the several phenomena involved for a complete noise description (shot noise, flickering,...) we choose a simplified model for a preliminary analysis as above. This takes into account the only contribution of the white noise. In particular, the four channels are considered uncorrelated i.e. each one is characterized by a single white noise random process.
- quantization noise: this phenomenon arises from the ADC process.

In Digital Signal Process, random processes such as white noise and random walk are modeled with a sequence of data arising from random data generation. In the former case every value of the sequence is obtained with the formula $A_{\text{rw}} \cdot \mathcal{N}(0,1)$ where $\mathcal{N}(0,1)$ is a value randomly extracted from a Normal Distribution with zero mean and unitary variance while the values of a random walk sequence are $A_{\text{rn}} \cdot \mathcal{C}(\mathcal{N}(0,1))$ where $\mathcal{C}(\mathcal{N}(0,1))$ is the cumulative sum of the white noise n-length sequence up to the considered n-th value. The magnitudes of the amplitudes A_{wn} and A_{rn} are determined respectively by the chosen values for b_0 and b_2 as described in Tab.(1.1):

	Amplitude	PSD
white	$\sqrt{\frac{b_0 f_s}{2}}$ (rad)	b_0 (rad ² /Hz)
noise	$\sqrt{{2}}$ (rau)	v_0 (rau /rrz)
random	$\sqrt{\frac{2\pi^2b_2}{f_s}}$ (rad)	$b_2(1)^{-2} = b_2 (\text{rad}^2/\text{Hz})$
walk	$\sqrt{-f_s}$ (rad)	$D_2(1) = D_2 (1au / \Pi Z)$

Table 1.1: Amplitude-PSD relation for random processes

¹The PSD of a real function is an even function. Furthermore the one-side PSD is what is displayed by a spectrum analyzer instrument.

The starting point for our noise sensitivity analysis is the choice of proper values for b_0 and b_2 . Fig(1.1) a typical optical fiber link phase noise spectrum for a long distance distance link (≈ 100 km) while Fig(1.2) presents the phase noise spectrum obtained via the recovery algorithm, where the total length is limited for testing reason to just few meters and for a short distance (few meters).

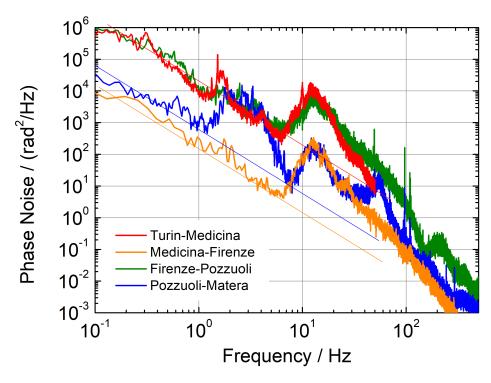


Figure 1.1: Phase PSD for a long distance link in a real frequency dissemination system

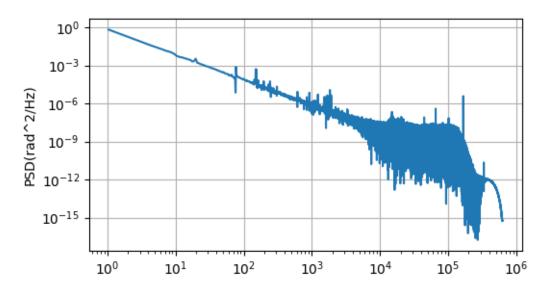


Figure 1.2: Phase PSD for a long short link in lab environment. (downsampling=2, lowfilter=100kHz)