

Notes

Machine Learning by Andrew Ng on Coursera

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Chapter 1

Introduction

Machine learning (task, experience, performance) can be classified into *Supervised* and *Unsupervised* learning.

1.1 Supervised Learning

Supervised learning can be basically classified into *Regression* and *Classification* problems.

1.1.1 Regression Problem

Regression problems work loosely on continuous range of outputs.

1.1.2 Classification Problems

Classification problems work loosely on discrete range of outputs.

1.2 Unsupervised Learning

An example is *Clustering Problem*.

Check Lecture1.pdf for more details.

Chapter 2

Linear Regression with One Variable

2.1 Notations

m = number of training examples

x 's = 'input' variables / features

y 's = 'output' variables / 'target' variables

(x, y) = single training example

$(x^{(i)}, y^{(i)}) = i^{th}$ example

2.2 Supervised Learning

We have a data set (*Training Set*).

Training Set \rightarrow Learning Algorithm $\rightarrow h$ (*hypothesis*, a function $X \rightarrow Y$)

To Represent h

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

Cost

$$\underset{\theta_0, \theta_1}{\text{minimize}} \frac{1}{2m} \sum_1^m (h_{\theta}(x) - y)^2$$

Cost Function

Squared Error Cost Function

$$J(\theta_0, \theta_1) = \frac{1}{2m} \sum_1^m (h_{\theta}(x) - y)^2$$

$$\underset{\theta_0, \theta_1}{\text{minimize}} J(\theta_0, \theta_1)$$

2.3 Gradient Descent

Finds local optimum:

1. Start with some value
2. Get closer to optimum

Algorithm

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta) \quad \forall j$$

where α = learning rate

Important!

Simultaneous Update!

$$\begin{aligned} temp_j &:= \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta) \quad \forall j \\ \theta_j &:= temp_j \quad \forall j \end{aligned}$$

2.4 Gradient Descent for Linear Regression

Cost function for linear regression is convex!

Batch Gradient Descent: Each step of gradient descent uses all training examples.

Check Lecture2.pdf for more details.

Chapter 3

Linear Algebra

3.1 Matrix

Rectangular array of numbers:

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

Dimension of the matrix: #rows x #cols (2 x 3)

Elements of the matrix:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

A_{ij} = “ i, j entry” in the i^{th} row, j^{th} col

3.2 Vector

An $n \times 1$ matrix.

$$y = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$$

$$y_i = i^{th} \text{ element}$$

Note: Uppercase for matrices, lowercase for vectors.

3.3 Addition and Scalar Multiplication

Add/Subtract (element by element) matrices of same dimension only!

Multiply/Divide (all elements) a matrix by scalar!

3.4 Matrix Matrix Multiplication

$m \times n$ matrix multiplied by $n \times o$ matrix gives a $m \times o$ matrix.

Properties

1. Matrix Multiplication is *not* Commutative.
2. Matrix Multiplication is Associative.
3. *Identity Matrix (I)*: 1's along diagonal, 0's everywhere else in an $n \times n$ matrix. $AI = IA = A$.

3.5 Inverse and Transpose

Inverse

Only square ($n \times n$) matrices *may* have an inverse.

$$AA^{-1} = A^{-1}A = I$$

Matrices that don't have an inverse are *singular* or *degenerate* matrices.

Transpose

Let A be an $m \times n$ matrix and let $B = A^T$, then

$$B_{ij} = A_{ji}$$

Example:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$
$$B = A^T = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$$

Check Lecture3.pdf for more details.

Chapter 4

Linear Regression with Multiple Variables

4.1 Notations

n = number of features

$x^{(i)}$ = input (features) of i^{th} training example

$x_j^{(i)}$ = value of feature j of i^{th} training example

4.2 Hypothesis

Previously:

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

Now:

$$h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_n x_n$$

For convinience, define $x_0 = 1$. So

$$h_{\theta}(x) = \theta_0 x_0 + \theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_n x_n$$

$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^{n+1}$$

$$\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \\ \vdots \\ \theta_n \end{bmatrix} \in \mathbb{R}^{n+1}$$

$$h_{\theta}(x) = \theta^T x$$

4.3 Gradient Descent

Hypothesis : $h_{\theta}(x) = \theta^T x$

Parameters : θ

$$= \theta_0 x_0 + \theta_1 x_1 + \cdots + \theta_n x_n$$

$$= \theta_0, \theta_1, \dots, \theta_n$$

Cost Function : $J(\theta) = J(\theta_0, \theta_1, \dots, \theta_n)$

$$= \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

Gradient Descent :

Repeat{

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$

$$= \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1, \dots, \theta_n)$$

$$= \theta_j - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

} (simultaneously update $\forall j = 0, 1, \dots, n$)

4.3.1 Feature Scaling

Idea: Make sure features are on a similar scale.

Get every feature into approximately a $-1 \leq x_i \leq 1$ range.

4.3.2 Mean Normalization

Replace x_i with $x_i - \mu_i$ to make features have approximately zero mean (Do not apply to $x_0 = 1$).

General Rule

$$x_i \leftarrow \frac{x_i - \mu_i}{S_i}$$

where

μ_i = average value of x_i

S_i = range (max - min) *or*

= σ (standard deviation)

4.3.3 Learning Rate

$J(\theta)$ should decrease after every iteration. #iterations vary a lot.

Example *Automatic Convergence Test*: Declare convergence if $J(\theta)$ decreases by less than ϵ (say 10^{-3}) in one iteration.

If $J(\theta)$ increases, use smaller α . Too small α means slow convergence.

To choose α , try ..., 0.001, 0.003, 0.01, 0.03, 0.1, 0.3, 1, ...

4.4 Features and Polynomial Regression

4.4.1 Features

Get an insight in your problem and choose better features (may even combine/separate features).

Ex: size = length \rightarrow breadth.

4.4.2 Polynomial Regression

Ex:

$$x_1 = size$$

$$x_2 = size^2$$

$$x_3 = size^3$$

4.5 Normal Equation

Solve for θ analytically!

$$\begin{aligned}x^{(i)} &= \begin{bmatrix} x_0^{(i)} \\ x_1^{(i)} \\ \vdots \\ x_n^{(i)} \end{bmatrix} && \in \mathbb{R}^{n+1} \\X &= \begin{bmatrix} (x^{(1)})^T \\ (x^{(2)})^T \\ \vdots \\ (x^{(m)})^T \end{bmatrix} && \in \mathbb{R}^{m \times (n+1)} \\&= \begin{bmatrix} x_0 & x_1 & \dots & x_n \end{bmatrix} && \in \mathbb{R}^{m \times (n+1)} \\y &= \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(m)} \end{bmatrix} && \in \mathbb{R}^m \\\theta &= (X^T X)^{-1} X^T y\end{aligned}$$

Inverse of a matrix grows as $O(n^3)$, use wisely.

4.5.1 Non Invertibility of $X^T X$

Use 'pinv' function in Octave (pseudo-inverse) instead of 'inv' function (inverse).

If $X^T X$ is non-invertible, common causes are

1. Redundant features (linearly dependent)
2. Too many features ($m \leq n$). In this case, delete some features or use *regularization*

Check Lecture4.pdf for more details.

Chapter 5

Octave Tutorial

Check Lecture5.pdf for more details.

Chapter 6

Classification

Classify into categories (binary or multiple).

6.1 Logistic Regression

$$\begin{aligned} 0 &\leq h_{\theta}(x) \leq 1 \\ h_{\theta}(x) &= g(\theta^T x) \\ g(z) &= \frac{1}{1 + e^{-z}} \quad g \text{ is called a } \textit{sigmoid} \text{ function or a } \textit{logistic} \text{ function.} \\ h_{\theta}(x) &= \frac{1}{1 + e^{\theta^T x}} \end{aligned}$$

Interpretation of Hypothesis Output

$h_{\theta}(x)$ = estimated probability that $y = 1$ on input x

$h_{\theta}(x) = P(y = 1|x; \theta)$ = probability that $y = 1$, given x , parameterized by θ

$$P(y = 0|x; \theta) + P(y = 1|x; \theta) = 1$$

6.2 Decision Boundary

$$\begin{array}{ll} \text{Predict: } y = 1 & \text{if } h_{\theta}(x) \geq 0.5 \\ & (\theta^T x \geq 0) \\ \text{Predict: } y = 0 & \text{if } h_{\theta}(x) < 0.5 \\ & (\theta^T x < 0) \\ \theta^T x = 0 & \text{is the } \textit{decision boundary}. \end{array}$$

Non-linear Decision Boundaries

Use same technique as polynomial regression for features.

Check Lecture6.pdf for more details.

Appendices