Notes Machine Learning by Andrew Ng on Coursera

Sparsh Jain

November 20, 2020

Contents

1	Inti	oduction 5								
	1.1	Supervised Learning								
		1.1.1 Regression Problem								
		1.1.2 Classification Problems								
	1.2	Unsupervised Learning								
Ι	Su	pervised Learning 6								
2	Lin	ear Regression with One Variable 7								
	2.1	Notations								
	2.2	Supervised Learning								
	2.3	Gradient Descent								
	2.4	Gradient Descent for Linear Regression								
3	Linear Algebra 9									
	3.1	Matrix								
	3.2	Vector								
	3.3	Addition and Scalar Multiplication								
	3.4	Matrix Multiplication								
	3.5	Inverse and Transpose								
4	Line	ear Regression with Multiple Variables 12								
	4.1	Notations								
	4.2	Hypothesis								
	4.3	Gradient Descent								
		4.3.1 Feature Scaling								
		4.3.2 Mean Normalization								
		4.3.3 Learning Rate								
	4.4	Features and Polynomial Regression								
		4.4.1 Features								
		4.4.2 Polynomial Regression								

	4.5 Normal Equation	
5	Octave Tutorial	16
6	Classification	17
	6.1 Logistic Regression	17
	6.2 Decision Boundary	18
	6.3 Cost Function	18
	6.4 Advanced Optimization:	
	6.5 Multi-Class Classification	21
	6.5.1 One vs All	21
7	Regularization	22
	7.1 Problem of Overfitting	22
	7.2 Addressing Overfitting	22
	7.3 Cost Function	23
	7.4 Regularized Linear Regression	23
	7.5 Regularized Logistic Regression	25
8	Neural Networks	26
	8.1 Non-Linear Hypothesis	26
	8.2 Neural Networks	
	8.3 Model Representation	26
	8.4 Notations	
	8.5 Forward Propagation	28
	8.6 Multi-Class Classification	29
9	Back Propagation	30
	9.1 Notations	30
	9.2 Cost Function	
	9.3 Backpropagation Algorithm	3
	9.3.1 Gradient Computation	
	9.4 Implementation Note	
	9.4.1 Unrolling Parameters	33
	9.4.2 Learning Algorithm	
	9.5 Gradient Checking	
	9.5.1 Numerical Estimation of gradients	
	9.5.2 Implementation Note:	
	9.6 Random Initialization	36
	9.7 Putting it all together	37

10	App	lying Machine Learning	39
	10.1	Deciding what to try next	39
		10.1.1 Debugging a Learning Algorithm	39
		10.1.2 Machine Learning Diagnostics	39
	10.2	Evaluating your Hypothesis	40
		10.2.1 The Standard Way	40
		10.2.2 Train/Test Procedure	40
	10.3	Model Selection	40
		10.3.1 Evaluating your hypothesis	41
	10.4	Bias vs Variance	42
		10.4.1 Effect of regularization	42
	10.5	Learning Curves	43
		10.5.1 High Bias	43
		10.5.2 High Variance	44
	10.6	Deciding what to try next (Revisited)	44
		10.6.1 Neural Networks	44
11	Mac	hine Learning System Design	45
11		Prioritizing what to work on: Spam Classification Example	45
	11.1	11.1.1 Time Management?	45
	11 2	Error Analysis	46
	11,2	11.2.1 Recommended approach	46
		11.2.2 Numerical Evaluation	46
	11.3	Skewed Classes	47
	11.0	11.3.1 Precision/Recall	47
		11.3.2 Trade-Off	48
		11.3.3 Working with Large Data	48
		Those working was based on the second of the	10
12		port Vector Machines	49
	12.1	Optimization Objective	
		12.1.1 Alternative view of logistic regression	49
		12.1.2 SVM Hypothesis	50
	12.2	Large Margin	51
		12.2.1 Intuition	51
		12.2.2 Math	51
	12.3	Kernels	52
		12.3.1 Non-linear Decision Boundary	52
		12.3.2 Choosing the Landmarks	53
		12.3.3 SVM Parameters:	54
	12.4	Using SVM	54
		12.4.1 Multi-Class Classification	55

	12.4.2 Logistic Regression	vs SVM	55
II	II Unsupervised Learning	5	6
13	13 Clustering		57
	13.1 Unsupervised Learning .		57
	13.2 Clustering		57
	13.2.1 Application		57
	13.3 <i>K</i> -means		57
	13.3.1 Algorithm		57
		1	58
			58
			59
	13.3.5 Choosing K		59
14	14 Dimensionality Reduction	ϵ	60
	14.1 Motivation		60
	14.1.1 Data Compression		60
	14.1.2 Data Visualization		60
	14.2 Principle Component Anal	ysis	60
	14.2.1 Problem Formulatio	n	60
			31
	14.3.1 Data Preprocessing		31
	14.3.2 Procedure		31
	14.3.3 Reconstruction		32
	14.4 Choosing the number of pr	inciple components 6	32
	14.4.1 Algorithm		33
	14.5 Applying PCA		33
			33
	14.5.2 Visualization		33
	14.5.3 Bad use of PCA: To p	revent overfitting 6	64
	14.5.4 PCA is sometimes us	sed where it shouldn't be ϵ	64
15	15 Anomaly Detection	6	35
			35
			35
			35
			35
			35
			36
	15.2.1 Definition		36

	15.2.2 Parameter Estimation	66
15.3	Algorithm	66
	15.3.1 Density Estimation	66
	15.3.2 Anomaly Detection Algorithm	67
15.4	Developing and Evaluating an Anomaly Detection System	68
	15.4.1 The importance of real-number evaluation	68
	15.4.2 Algorithm Evaluation	68
15.5	Anomaly Detection vs Supervised Learning	69
15.6	Choosing what features to use	69
	15.6.1 Transformations	69
	15.6.2 Error analysis for anomaly detection	70
	15.6.3 Other techniques:	70
15.7	Multivariate Gaussian (Normal) Distribution	70
15.8	Anomaly Detection using Multivariate Gaussian Distribution	71
	15.8.1 Model	71
	15.8.2 Anomaly Detection	71
	15.8.3 Relationship to original model	72

Part I Supervised Learning

Part II Unsupervised Learning

Chapter 15

Anomaly Detection

15.1 Example

15.1.1 Aircraft Engine!

Features:

 x_1 = heat generated

 x_2 = vibration intensity

. . .

Dataset: $\{x^{(1)}, x^{(2)}, \dots, x^{(m)}\}$

Question: Is x_{test} anomalous?

Answer: Model p(x) from dataset, and if $p(x_{test}) < \epsilon$ then flag anomaly

otherwise OK!

15.1.2 Fraud Detection

Identify unusual users by checking $p(x) < \epsilon$

15.1.3 Manufacturing

Just like Aircraft Engine

15.1.4 Monitoring computers in a data center

Check which system is probably required a review by a system administrator.

15.2 Gaussian (Normal) Distribution

15.2.1 Definition

Say $x \in \mathbb{R}$. If x is distributed *Gaussian* with mean μ and variance σ^2 (σ is the standard deviation).

$$x \sim \mathcal{N}(\mu, \sigma^2)$$
$$p(x; \mu, \sigma^2) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$$

Bell shaped curve centered at μ and width varying by σ

15.2.2 Parameter Estimation

Given a dataset, estimate μ and σ or σ^2

Maximum Likelyhood Estimate (MLE):

$$\mu = \frac{1}{m} \sum_{i=1}^{m} x^{(i)}$$
$$\sigma^2 = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu)^2$$

15.3 Algorithm

15.3.1 Density Estimation

Training Set: $\{x^{(1)}, \dots, x^{(m)}\}$ Each example is $x \in \mathbb{R}$ Model p(x) as such:

$$p(x) = p(x_1)p(x_2)\dots p(x_n)$$

Assume each feature is distributed Gaussian independently

$$x_{1} \sim \mathcal{N}(\mu_{1}, \sigma_{1}^{2})$$

$$x_{2} \sim \mathcal{N}(\mu_{2}, \sigma_{2}^{2})$$

$$\vdots$$

$$x_{n} \sim \mathcal{N}(\mu_{n}, \sigma_{n}^{2})$$

$$p(x) = p(x_{1}; \mu_{1}, \sigma_{1}^{2}) p(x_{2}; \mu_{2}, \sigma_{2}^{2}) \dots p(x_{n}; \mu_{n}, \sigma_{n}^{2})$$

$$= \prod_{j=1}^{n} p(x_{j}; \mu_{j}, \sigma_{j}^{2})$$

In practice, it works fine even if the features are not really *independent*.

15.3.2 Anomaly Detection Algorithm

- 1. Choose features x_i that might be indicative of anomaly.
- 2. Given a training set $\{x^{(1)},\ldots,x^{(m)}\}$, fit paramters $\mu_1,\ldots,\mu_n,\sigma_1^2,\ldots,\sigma_2^2$

$$\mu = \frac{1}{m} \sum_{i=1}^{m} x^{(i)}$$
$$\sigma^2 = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu)^2$$

3. Given a new example x, compute p(x)

$$p(x) = \prod_{j=1}^{n} p(x_j; \mu_j, \sigma_j^2)$$
$$= \prod_{j=1}^{n} \frac{1}{\sqrt{2\pi}\sigma_j} \exp\left(-\frac{(x_j - \mu_j)^2}{2\sigma_j^2}\right)$$

4. Anomaly if $p(x) < \epsilon$

15.4 Developing and Evaluating an Anomaly **Detection System**

The importance of real-number evaluation

When developing a learning algorithm (choosing features, etc.), making decisions is much easier if we have a way of evaluating our learning algorithm.

Assume we have some labelled data, of anomalous and non-anomalous examples. (y = 0 if normal, y = 1 if anomalous).

Training set: $x^{(1)}, x^{(2)}, \dots, x^{(m)}$ (assume normal)

Cross validation set: $(x_{cv}^{(1)}, y_{cv}^{(1)}), \dots, (x_{cv}^{(m_{cv})}, y_{cv}^{(m_{cv})})$

Test set: $(x_{test}^{(1)}, y_{test}^{(1)}), \dots, (x_{test}^{(m_{test})}, y_{test}^{(m_{test})})$ Assume we include examples in cross validation set and test set which are known to be anomalous.

Aircraft Engines Example

Recommended split:

- 10000 good (normal) engines
- 20 50 flawed (anomalous) engines
- Training Set: 6000 good engines
- CV: 2000 good engines, 10 anomalous
- Test: 2000 good engines, 10 anomalous

15.4.2 Algorithm Evaluation

- 1. Fit model p(x) on training set $\{x^{(1)},...,x^{(m)}\}$
- 2. On a cross-validation/test example *x*, predict

$$y = \begin{cases} 1 & \text{if } p(x) < \epsilon \text{ (anomaly)} \\ 0 & \text{otherwise} \end{cases}$$

3. Possible evaluation metrics

- True positive, false positive, false negative, true negative
- Precision/Recall
- F₁-score
- 4. Can also use cross validation set to choose parameter ϵ

15.5 Anomaly Detection vs Supervised Learning

If we have labelled data, why not use supervised learning?

Anomaly Detection	Supervised Learning
Very small number of positive examples ($y = 1$). Large number of negative examples ($y = 0$).	Large number of positive and negative examples.
Many different <i>types</i> of anomalies. Hard for any algorithm to learn from positive examples what the anomalies look like.	Enough positive examples for algorithm to get a sense of what positive examples are like.
Future anomalies may look nothing like any of the anomaly examples we've seen so far. Fraud Detection Manufacturing (e.g. aircraft engine) Monitoring machines in a data center	Future positive examples likely to be similar to ones in training set. Email spam classification Weather prediction (sunny/rainy/etc.) Cancer classification
÷	:

15.6 Choosing what features to use

15.6.1 Transformations

Works fine even if data isn't gaussian, but usually is a good sanity check for a feature.

If not gaussian, play with different kinds of transformations and get something similar to gaussian, like log transformation.

Other transformations:

$$x_1 \leftarrow \log x_1$$

$$x_1 \leftarrow \log x_2 + c$$

$$x_3 \leftarrow \sqrt{x_3} = x_3^{\frac{1}{2}}$$

$$x_4 \leftarrow x_4^{\frac{1}{3}}$$

15.6.2 Error analysis for anomaly detection

Want p(x) large for normal examples x.

p(x) small for anomalous examples x.

Most common problem: p(x) is comparable (say, both large) for normal and anomalous examples.

Look at such anomalous examples and try to get a new feature to distinguish.

15.6.3 Other techniques:

Choose features that might take on unusually large or small values in the event of an anomaly.

Example: Monitoring computers in a data center running servers.

$$x_1$$
 = memory use
 x_2 = disk access
 x_3 = CPU load
 x_4 = network traffic

Possible anomaly = infinite loop, so $x_5 = \frac{\text{CPU Load}}{\text{network traffic}}$

15.7 Multivariate Gaussian (Normal) Distribution

Example

Monitoring machines in a data center. Consider $x_1 = \text{CPU}$ load and $x_2 = \text{Memory Use}$. An outlier in 2D plot would not be triggered anomalous when treating x_1 and x_2 .

 $x \in \mathbb{R}^n$. Don't model $p(x_1), p(x_2), \dots$, etc. separately. Model p(x) all in one go.

Parameters: $\mu \in \mathbb{R}^n$, $\Sigma \in \mathbb{R}^{n \times n}$ (covariance matrix)

Equation:

$$p(x; \mu, \Sigma) = \frac{1}{(2\pi)^{\frac{n}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2} (x - \mu)^{T} \Sigma^{-1} (x - \mu)\right)$$

where $|\Sigma|$ = determinant of Σ = det (Σ) (in octave)

15.8 Anomaly Detection using Multivariate Gaussian Distribution

15.8.1 Model

Parameters: μ , Σ

Parameter Fitting: Given training set $\{x^{(1)},...,x^{(m)}\}$

$$\mu = \frac{1}{m} \sum_{i=1}^{m} x^{(i)}$$

$$\Sigma = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu) (x^{(i)} - \mu)^{T}$$

15.8.2 Anomaly Detection

- 1. Fit model p(x) by setting μ , Σ
- 2. Given a new example *x*, compute

$$p(x) = \frac{1}{(2\pi)^{\frac{n}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2} (x - \mu)^T \Sigma^{-1} (x - \mu)\right)$$

3. Flag an anomaly if $p(x) < \epsilon$

15.8.3 Relationship to original model

Original model corresponds to multivariate gaussian where the contours of the gaussian are axis aligned. The contraint (mathematically) is

$$\Sigma = \begin{bmatrix} \sigma_1^2 & 0 & 0 & \dots & 0 \\ 0 & \sigma_2^2 & 0 & \dots & 0 \\ 0 & 0 & \ddots & & 0 \\ 0 & \dots & 0 & \sigma_{n-1}^2 & 0 \\ 0 & \dots & 0 & 0 & \sigma_n^2 \end{bmatrix}$$

Original Model

$$\prod_{j=1}^{n} p(x_j; \mu_j, \sigma_j^2)$$

Manually create features to capture anomalies where x_1, x_2 take unusual combination of values.

Computationally cheaper (scales better to large n, say 100,000).

OK even if m (training set size) is small.

Multivariate Gaussian

$$\frac{1}{(2\pi)^{\frac{n}{2}}|\Sigma|^{\frac{1}{2}}}e^{\left(-\frac{1}{2}(x-\mu)^{T}\Sigma^{-1}(x-\mu)\right)}$$

Automatically captures correlations between features.

Computationally more expensive.

Must have m > n, or else Σ is non-invertible. (Typical rule of thumb: $m \ge 10n$)

Remark. If Σ is singular (non-invertible), either m>n fails, or you have redundant (linearly dependent) features.

Check Lecture 15.pdf for more details.