

Notes

CS50's Mobile App Development with React Native on EdX

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Chapter 1

React, Props, State

1.1 Classes

- Syntax introduced in ES6
- Simplifies the defining of complex objects with their own prototypes
- Classes vs instances
- Methods vs static methods vs properties
- new, constructor, extends, super

```
1  // Set should maintain a list of unique values and should  
2    ↳ support add, delete, and inclusion  
3  // It should also have the ability to get its size  
4  class Set {  
5    constructor(arr) {  
6      this.arr = arr  
7    }  
8  
9    add(val) {  
10     if (!this.has(val)) this.arr.push(val)  
11   }  
12  
13   delete(val) {  
14     this.arr = this.arr.filter(x => x !== val)  
15   }  
16 }
```

```

16
17   has(val) {
18       return this.arr.includes(val)
19   }
20
21   get size() {
22       return this.arr.length
23   }
24 }
25
26 const s = new Set([1,2,3,4,5])
27
28 // trying to add the same value shouldn't work
29 s.add(1)
30 s.add(1)
31 s.add(1)
32 console.log('s should have 5 members and actually has:',
33     ↪ s.size)
34
35 console.log('s should contain 5:', s.has(5))
36
37 s.add(6)
38 console.log('s should contain 6:', s.has(6))
39 console.log('s should have 6 members and actually has:',
40     ↪ s.size)
41
42 s.delete(6)
43 console.log('s should no longer contain 6:', !s.has(6))
44 console.log('s should have 5 members and actually has:',
45     ↪ s.size)

```

Program 1.1: Class Example (Set) in JavaScript

```

1 // We can also extend the native implementation of Set if we
2 ↪ wanted to do something
3 // like log on addition or create new methods
4
5 class MySet extends Set {
6     constructor(arr) {
7         super(arr)
8         this.originalArray = arr
9     }
10 }

```

```

8     }
9
10    add(val) {
11        super.add(val)
12        console.log(`added ${val} to the set!`)
13    }
14
15    toArray() {
16        return Array.from(this)
17    }
18
19    reset() {
20        return new MySet(this.originalArray)
21    }
22 }
23
24 const s = new MySet([1,2,3,4,5])
25 s.add(6)
26 s.add(7)
27 console.log(s.toArray())
28
29 const reset = s.reset()
30 console.log(reset.toArray())

```

Program 1.2: Extending JS Set Class

```

1  class Todo {
2    constructor(configuration) {
3      this.text = configuration.text  'New TODO'
4      this.checked = false
5    }
6
7    render() {
8      return (
9        <li>
10         <input type="checkbox" checked={this.checked} />
11         <span>{this.text}</span>
12       </li>
13     )
14   }
15 }

```

Program 1.3: Using Class for Todo App

1.2 React

- Allows us to write declarative views that "react" to changes in data
- Allows us to abstract complex problems into smaller components
- Allows us to write simple code that is still performant

1.2.1 Imperative vs Declarative

- How vs What
- Imperative programming outlines a series of steps to get to what you want
- Declarative programming just declares what you want

```

1  // assume createElement() exists, similar in abstraction to
   - document.createElement()
2
3  const strings = ['E', 'A', 'D', 'G', 'B', 'E']
4
5  function Guitar() {
6    // create head and add pegs
7    const head = createElement('head')
8    for (let i = 0; i < 6; i++) {
9      const peg = createElement('peg')
10     head.append(peg)
11   }
12
13
14   // create neck and add frets
15   const neck = createElement('neck')
16   for (let i = 0; i < 19; i++) {
17     const fret = createElement('fret')
18     head.append(fret)
19   }
20
21
22   // create body and add strings
23   const body = createElement('body')
24   body.append(neck)
25   strings.forEach(tone => {
26     const string = createElement('string')
27     string.tune(tone)
28     body.append(string)
29   })
30
31   return body
32 }

```

Program 1.4: Building Guitar - The Imperative Way

```

1  const strings = ['E', 'A', 'D', 'G', 'B', 'E']
2
3  function Guitar() {
4    return (
5      <Guitar>
6        {strings.map(note => <String note={note} />)}
7      </Guitar>
8    )
9  }

```

Program 1.5: Building Guitar - The Declarative Way

1.2.2 React is Declarative

- Imperative vs Declarative
- The browser APIs aren't fun to work with
- React allows us to write what we want, and the library will take care of the DOM manipulation

```

1  const SLIDE = {
2    title: 'React is Declarative',
3    bullets: [
4      'Imperative vs Declarative',
5      'The browser APIs are not fun to work with',
6      'React allows us to write what we want, and the library
7      will take care of the DOM manipulation',
8    ],
9  }
10
11
12 const CLASSNAMES = {title: 'title', bullet: 'bullet'}
13
14 function createSlide(slide) {
15   const slideElement = document.createElement('div')
16
17   const title = document.createElement('h1')
18   title.className = CLASSNAMES.title

```



```

17 title.innerHTML = slide.title
18 slideElement.appendChild(title)
19
20 const bullets = document.createElement('ul')
21 slide.bullets.forEach(bullet => {
22   const bulletElement = document.createElement('li')
23   bulletElement.className = CLASSNAMES.bullet
24   bulletElement.innerHTML = bullet
25   bullets.appendChild(bulletElement)
26 })
27 slideElement.appendChild(bullets)
28
29 return slideElement
30 }

```

Program 1.6: Imperative Slide

```

1  const SLIDE = {
2    title: 'React is Declarative',
3    bullets: [
4      'Imperative vs Declarative',
5      'The browser APIs are not fun to work with',
6      'React allows us to write what we want, and the library
       ↳ will take care of the DOM manipulation',
7    ],
8  }
9
10 function createSlide(slide) {
11   return (
12     <div>
13       <h1>{SLIDE.title}</h1>
14       <ul>
15         {SLIDE.bullets.map(bullet => <li>{bullet}</li>)}
16       </ul>
17     </div>
18   )
19 }

```

Program 1.7: Declarative Slide

1.2.3 React is Easily Componentized

- Breaking a complex problems into discrete components
- Can reuse these components
 - Consistency
 - Iteration speed
- React's declarative nature makes it easy to customize components

```
1 <div>
2   <div>
3     <h1>React</h1>
4     <ul>
5       <li>Allows us to write declarative views that "react" to
6         ↳ changes in data</li>
7       <li>Allows us to abstract complex problems into smaller
8         ↳ components</li>
9       <li>Allows us to write simple code that is still
10        ↳ performant</li>
11     </ul>
12   </div>
13 <div>
14   <h1>React is Declarative</h1>
15   <ul>
16     <li>Imerative vs Declarative</li>
17     <li>The browser APIs aren't fun to work with</li>
18     <li>React allows us to write what we want, and the
19       ↳ library will take care of the DOM manipulation</li>
20   </ul>
21 </div>
22 <div>
23   <h1>React is Easily Componentized</h1>
24   <ul>
25     <li>Breaking a complex problem into discrete
26       ↳ components</li>
27     <li>Can reuse these components
28     <li>React's declarative nature makes it easy to customize
29       ↳ components</li>
30   </ul>
```

```

25     </div>
26 </div>

```

Program 1.8: HTML Slideshow

```

1  const slides = [
2    {
3      title: 'React',
4      bullets: [
5        'Allows us to write declarative views that "react" to
        ↳ changes in data',
6        'Allows us to abstract complex problems into smaller
        ↳ components',
7        'Allows us to write simple code that is still
        ↳ performant',
8      ],
9    },
10   {
11     title: 'React is Declarative',
12     bullets: [
13       'Imerative vs Declarative',
14       'The browser APIs aren't fun to work with',
15       'React allows us to write what we want, and the library
        ↳ will take care of the DOM manipulation',
16     ],
17   },
18   {
19     title: 'React is Easily Componentized',
20     bullets: [
21       'Breaking a complex problem into discrete components',
22       'Can reuse these components',
23       'React's declarative nature makes it easy to customize
        ↳ components',
24     ],
25   },
26 ]
27
28 // TODO implement slideshow
29 const slideShow = (
30   <div>
31     {slides.map(slide => <Slide slide={slide} />)}

```

```

32   </div>
33 )
34
35 // note that this pseudocode differs from react.
36 // in react, accessing the slide title would be done with
37   - {slide.slide.title}
38 // and accessing the bullets would be {slide.slide.bullets}
39 const Slide = slide => (
40   <div>
41     <h1>{slide.title}</h1>
42     <ul>
43       {slide.bullets.map(bullet => <li>{bullet}</li>)}
44     </ul>
45   </div>
46 )

```

Program 1.9: React Slideshow

1.2.4 React is Performant

- We write what we want and React will do the hard work
- Reconciliation - the process by which React syncs changes in app state to DOM
 - Reconstructs the virtual DOM
 - Diffs the virtual DOM against the DOM
 - Only makes the changes needed*

1.3 Writing React

- JSX
 - XML-like syntax extension of JavaScript
 - Transpiles to JavaScript
 - Lowercase tags are treated as HTML/SVG tags, uppercase are treated as custom components

- Components are just functions
 - Returns a node (something React can render, e.g. a `<div />`)
 - Receives an object of the properties that are passed to the element

Note: Can run/try react on codesandbox.io .

1.4 Props

- Passed as an object to a component and used to compute the returned node
- Changes in these props will cause a recomputation of the returned node ("render")
- Unlike in HTML, these can be any JS value (use `{to let react know}`)

```

1  import React from 'react';
2  import { render } from 'react-dom';
3  import Hello from './Hello';
4
5  const styles = {
6    fontFamily: 'sans-serif',
7    textAlign: 'center',
8  };
9
10 const App = (props) => (
11   <div style={styles}>
12     <h2>{props.count}</h2>
13   </div>
14 );
15
16 const App2 = function(props) {
17   return (
18     <div style={styles}>
19       <h2>{props.count}</h2>
20     </div>
21   )
22 }
23 let count = 0

```

```

24
25 setInterval(
26   function() {render(<App2 count={count++} />,
27     ~ document.getElementById('root'))},
28   1000
29 )

```

Program 1.10: Props in React

1.5 State

- Adds internally-managed configuration for a component
- ‘this.state’ is a class property on the component instance
- Can only be updated by invoking ‘this.setState()’
 - Implemented in React.Component
 - setState() calls are batched and run asynchronously
 - Pass an object to be merged, or a function of previous state
- Changes in state also cause re-renders

```

1  import React from 'react';
2  import { render } from 'react-dom';
3  import Hello from './Hello';
4
5  const styles = {
6    fontFamily: 'sans-serif',
7    textAlign: 'center',
8  };
9
10 class App extends React.Component {
11   constructor(props) {
12     super(props)
13     this.state = {
14       count: 0,
15     }
16   }

```

```

17
18   increaseCount() {
19       this.setState(prevState => ({count: prevState.count + 1}))
20       this.setState(prevState => ({count: prevState.count + 1}))
21       console.log(this.state.count)
22   }
23
24   render() {
25       return (
26         <div style={styles}>
27           <div>
28             <button onClick={() =>
29               ↪   this.increaseCount()}>Increase</button>
30             </div>
31             <h2>{this.state.count}</h2>
32           </div>
33         )
34       }
35
36   render(<App />, document.getElementById('root'))

```

Program 1.11: React States

1.6 Todo App

1. Layout what you need

```
1  const list = document.getElementById('todo-list')
2  const itemCountSpan =
    - document.getElementById('item-count')
3  const uncheckedCountSpan =
    - document.getElementById('unchecked-count')
4
5  // <li>
6  //   <input type="checkbox" />
7  //   <button>delete</button>
8  //   <span>text</span>
9  // </li>
10
11 function newTodo() {
12   // get text
13   // create li
14   // create input checkbox
15   // create button
16   // create span
17   // update counts
18 }
19
20 function deleteTodo() {
21   // find the todo to delete
22   // delete
23   // update the counts
24 }
```

2. Componentize

```
1  const list = document.getElementById('todo-list')
2  const itemCountSpan =
    - document.getElementById('item-count')
3  const uncheckedCountSpan =
    - document.getElementById('unchecked-count')
4
5  // <li>
6  //   <input type="checkbox" />
7  //   <button>delete</button>
```



```

8  //    <span>text</span>
9  //  </li>
10
11  function createTodo() {
12    // make li
13
14    // make input
15
16    // make button
17
18    // make span
19  }
20
21  function newTodo() {
22    // get text
23
24    // invoke createTodo()
25
26    // update counts
27
28    // append to list
29  }
30
31  function deleteTodo() {
32    // find the todo to delete
33    // remove
34    // update counts
35  }

```

3. Write Declaratively (Inner HTML)

```

1  const list = document.getElementById('todo-list')
2  const itemCountSpan =
    ↳ document.getElementById('item-count')
3  const uncheckedCountSpan =
    ↳ document.getElementById('unchecked-count')
4
5  //  <li>
6  //    <input type="checkbox" />
7  //    <button>delete</button>
8  //    <span>text</span>

```

```

9  // </li>
10
11 function createTodo() {
12   const li = document.createElement('li')
13   li.innerHTML = `
14     <input type="checkbox" />
15     <button>delete</button>
16     <span>text</span>
17   `
18   return li
19 }
20
21 function newTodo() {
22   // get text
23
24   // invoke createTodo()
25
26   // update counts
27
28   // append to list
29 }
30
31 function deleteTodo() {
32   // find the todo to delete
33   // remove
34   // update counts
35 }

```

4. Store todo list in a Data Structure

```

1  // store todos in memory
2  let todos = []
3
4  function renderTodo(todo) {
5    // render a single todo
6  }
7
8  function render() {
9    // render the todos in memory to the page
10   list.innerHTML = ''
11   todos.map(renderTodo).forEach(todo =>
     ↳ list.appendChild(todo))

```

```

12
13     // update counts
14
15     return false
16 }
17
18 function addTodo(name) {
19     const todo = new Todo(name)
20     todos.push(todo)
21     return render()
22 }
23
24 function removeTodo(todo) {
25     todos = todos.filter(t => t !== todo)
26     return render()
27 }

```

5. React it

```

1  import React from 'react';
2  import { render } from 'react-dom';
3
4  let id = 0
5
6  const Todo = props => (
7      <li>
8          <input type="checkbox" checked={props.todo.checked}
9              onChange={props.onToggle} />
10         <button onClick={props.onDelete}>delete</button>
11         <span>{props.todo.text}</span>
12     </li>
13 )
14
15 class App extends React.Component {
16     constructor() {
17         super()
18         this.state = {
19             todos: [],
20         }
21     }
22
23     addTodo() {

```

```

23     const text = prompt("TODO text please!")
24     this.setState({
25       todos: [
26         ...this.state.todos,
27         {id: id++, text: text, checked: false},
28       ],
29     })
30   }
31
32   removeTodo(id) {
33     this.setState({
34       todos: this.state.todos.filter(todo => todo.id !==
35         id)
36     })
37   }
38
39   toggleTodo(id) {
40     this.setState({
41       todos: this.state.todos.map(todo => {
42         if (todo.id !== id) return todo
43         return {
44           id: todo.id,
45           text: todo.text,
46           checked: !todo.checked,
47         }
48       })
49     })
50   }
51
52   render() {
53     return (
54       <div>
55         <div>Todo count: {this.state.todos.length}</div>
56         <div>Unchecked todo count:
57           {this.state.todos.filter(todo =>
58             !todo.checked).length}</div>
59         <button onClick={() => this.addToDo()}>Add
60           TODO</button>
61         <ul>
62           {this.state.todos.map(todo => (

```

```

59         <Todo
60             onToggle={() => this.toggleTodo(todo.id)}
61             onDelete={() => this.removeTodo(todo.id)}
62             todo={todo}
63         />
64     )})}
65     </ul>
66 </div>
67 )
68 }
69 }
70
71
72 render(<App />, document.getElementById('root'));

```

Program 1.12: Todo App in React

1.7 React Native

Why limit React to just web? Bring it to mobile!

- A framework that relies on React core
- Allows us build mobile apps using only JavaScript
 - Learn once, write anywhere
- Supports iOS and Android