

CHAO LI (CHARLIE)

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EDUCATION

Carnegie Mellon University, Pittsburgh, PA

May 2022

Bachelor of Science in Electrical and Computer Engineering, GPA: 4.0

TECHNICAL SKILLS

Programming Language: Python, MATLAB, C, Java, HTML, CSS, JavaScript

Software: Git, MS Office, Arduino, LaTeX, AWS Cloud Services

Language: Fluent in English and Chinese (Mandarin)

RESEARCH & WORK EXPERIENCE

Undergraduate Research Assistant

Sep 2019 – Present

Robotics Institute, Carnegie Mellon University

- Built glove for soft robots with off the shelf sensors and materials to quantify in-hand manipulation
- Captured motion kinematics with IMUs and colored markers, and contact with force sensors
- Optimized marker tracking with Kruskal's Algorithm, Kalman Filter and Camera Calibration
- Conducted Taxonomy Experiments on human hand to justify sensor placement
- Developed quantitative baselines for dexterous manipulations of tendon-driven soft actuator

Machine Learning Research Intern

Jun 2020 – Aug 2020

*Institute for Infocomm Research, A*STAR*

- Implemented Deep Neural Networks on multiclass, unilabel, class imbalance 112,120 NIH Chest X-Ray images dataset with PyTorch Library
- Designed loss function for custom semi-supervised models (6.7% higher AUPRC score than supervised baseline model with just 5% of the dataset)

Physical Science Research Intern

Apr 2019 – Aug 2019

*Institute for Material Research and Engineering, A*STAR*

- Performed MUMAX simulations, Magnetic Force Microscopies (MFM) and Atomic Force Microscopies (AFM) to confirm fabricated antiferromagnetic stack hosts stable magnetic skyrmions at zero fields

Machine Learning Research Intern

Jan 2019 – Mar 2019

Electrical and Computer Engineering Department, NUS

- Prepared 20-folds cross validation on Human Connectome Project Dataset (419x419 functional connectivity matrix from 954 patients' fMRI scans)
- Compared performance of Classical Machine Learning in predicting fluid intelligence (Support Vector Regression's correlation was 4.1% higher than Elastic Net CV and 1.9% higher than Ridge Regression)

PROJECTS

Singapore COVID-19 National Response

May 2020 – Jun 2020

- Collaborated with UI/UX designer to build custom made medical device website, and research engineers to integrate Raspberry Pi with Blink! LEDs using JavaScript

Hack112, Team Leader, Carnegie Mellon University

Oct 2019 – Oct 2019

- Developed and presented easy reconfigurable Flappy Bird based motion interactive game
- Assigned different roles (e.g. game development, color detection, image filtering) to team members

EXTRACURRICULAR ACTIVITIES

IEEE Student Chapter, Pre-Professional, Member

Feb 2020 – Present

- Organized study groups and planned networking events within CMU's ECE community

Inter-Fellowship Association, Board Member

Aug 2019 – Present

- Publicized large scale "All Campus Praise Night" event attended by over 100 students on social media
- Led team of 8 on full-week Vacation Bible School for Philadelphia Mission's Trip
- Played the guitar and cajon during street outreach