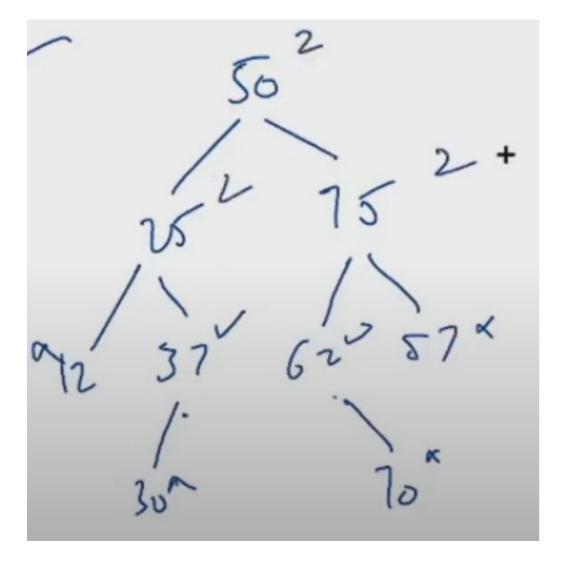
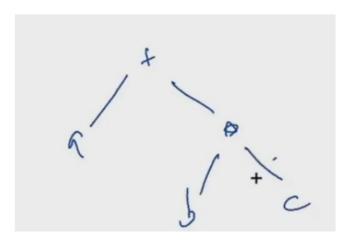
4+B&C

either no child or 1 child or 2 child

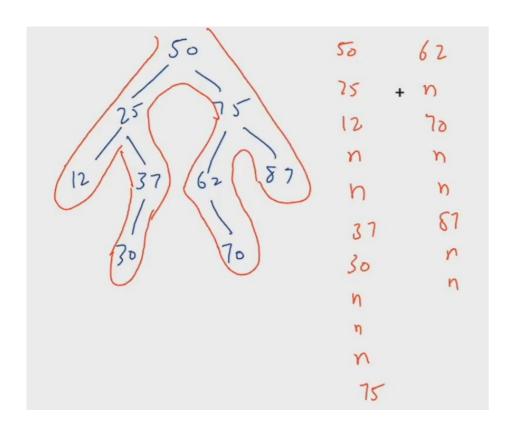


used in mathematical exp



```
4 public class Main {
       public static class Node {
           int data;
           Node left;
           Node right;
           Node(int data, Node left, Node right){
               this.data = data;
11
12
               this.left = left;
               this.right = right;
14
15
16
17-
       public static void main(String[] args) throws
18
19
20 }
```

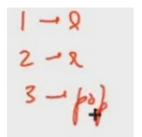
Binary Tree - Constructor | Data Structure and Algorithms in Java



this will be given you will need to construct binary tree using

null represent no child

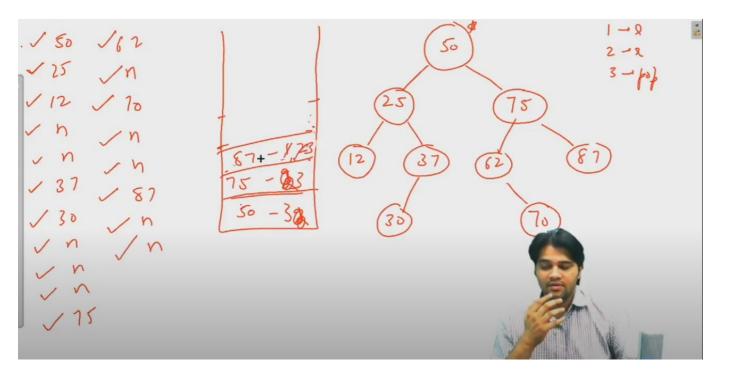
state



1->left pe lagana he2->right pe lagana he

3->pop karna he

similary to generic tree pre orer and post order iterative appraoch



```
Stack<Pair> st = new Stack<>();
st.push(new Pair(root, 0));
int indx = 0;
while(st.size() > 0) {
    Pair p = st.peek();
   if(p.state == 0) {
       // left child processing
       indx++;
       if(arr[indx] != null) {
            Node nn = new Node(arr[indx]);
            p.node.left = nn;
            st.push(new Pair(nn, 0));
       p.state++;
   } else if(p.state == 1) {
       // right child processing
       indx++;
       if(arr[indx] != null) {
            Node nn = new Node(arr[indx]);
            p.node.right = nn;
            st.push(new Pair(nn, 0));
        p.state++;
    } else {
       // pop out node-pair from stack
        st.pop();
}
return root;
```

```
public static void main(String[] args) throws Exception {
   Integer[] arr = {50, 25, 12, null, null, 37, 30, null, null, 75,

   Node root = new Node(arr[0], null, null);
   Pair rtp = new Pair(root, 1);

   Stack<Pair> st = new Stack<>();
   st.push(rtp);
```

```
public static class Pair {
   Node node;
   int state;

   Pair(Node node, int state){
      this.node = node;
      this.state = state;
   }
}
```

```
public static class Node {
   int data;
   Node left;
   Node right;

   Node(int data, Node left, Node right){
      this.data = data;
      this.left = left;
      this.right = right;
   }
}
```

```
int idx = 0;
while(st.size() > 0){
   Pair top = st.peek();
    if(top.state == 1){
        idx++;
       if(arr[idx] != null){
            top.node.left = new Node(arr[idx], null, null);
            Pair lp = new Pair(top.node.left, 1);
            st.push(lp);
        } else {
            top.node.left = null;
        top.state++;
    } else if(top.state == 2){
        idx++;
        if(arr[idx] != null){
            top.node.right = new Node(arr[idx], null, null);
            Pair rp = new Pair(top.node.right, 1);
            st.push(rp);
         else {
            top.node.right = null;
        top.state++;
      else {
        st.pop();
```

Display a Binary Tree | Data Structures and Algorithms in JAVA

```
High level thinking 3 - Chiphay (50)

foith Adophay (50-night);

display (50-night);

Merging - root-left the root-date - root
```

```
static void display(Node node) {{
    if (node == null)
        return;
    String str = "";
    str = node.left == null ? " ." : "" + node.left.data;
    str += " <= [" + node.data + "] => ";
    str += node.right == null ? " ." : "" + node.right.data;
    System.out.println(str);

    /* first print data of node */
    /* then recur on left sutree */
    display(node.left);

    /* now recur on right subtree */
    display(node.right);
}
```

Size, Sum, Maximum And Height Of A Binary Tree

```
public static int sum1(Node node) {
    // if(node == null) return 0; // root == null

    if(node.left != null && node.right != null) {
        int lsum = sum1(node.left);
        int rsum = sum1(node.right);
        return lsum + rsum + node.data;
    } else if(node.left != null) {
        int lsum = sum1(node.left);
        return lsum + node.data;
    } else if(node.right != null) {
        int rsum = sum1(node.right);
        return rsum + node.data;
    } else {
        return node.data;
}
```

```
public static int sum2(Node node) {
   int sum = 0;
   if(node.left != null) {
      sum += sum2(node.left);
   }
   if(node.right != null) {
      sum += sum2(node.right);
   }
   return sum + node.data;
}
```

```
public static int size(Node node) {
    // write your code here

    if (node == null)
        return 0;
    int ls = size(node.left);
    int rs = size(node.right);

    return ls + rs + 1;
}

public static int sum(Node node) {
    // write your code here

    if (node == null)
        return 0;
    int ls = sum(node.left);
    int rs = sum(node.right);

    return ls + rs + node.data;
}
```

```
public static int max(Node node) {
    // write your code here

    if (node == null)
        return Integer.MIN_VALUE;
    int ls = max(node.left);
    int rs = max(node.right);

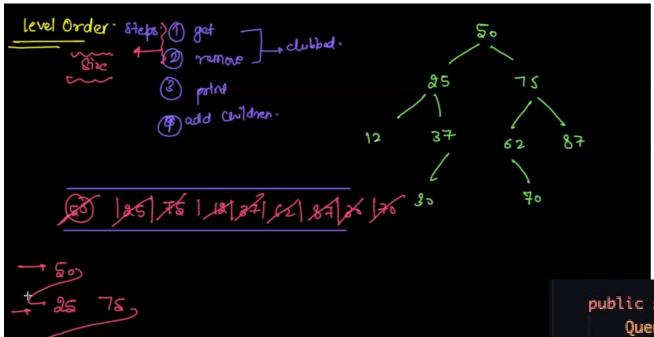
    return Math.max(node.data, Math.max(ls, rs));
}

public static int height(Node node) {
    // write your code here

    if (node == null)
        return -1;
    int ls = height(node.left);
    int rs = height(node.right);

    return Math.max(ls, rs) + 1;
}
```

62 87



rpa

```
public static void levelOrder(Node node) {
    Queue<Node> que = new ArrayDeque<>();
   que.add(node);
   while(que.size() > 0) {
       int sz = que.size();
       while(sz-- > 0) {
           // 1. get + remove
           Node rem = que.remove();
           // 2. print
            System.out.print(rem.data + " ");
           // 3. add children
           if(rem.left != null)
                que.add(rem.left);
            if(rem.right != null)
                que.add(rem.right);
        System.out.println();
```

Prea Area

Prooder: 12 25 30 37 50 62 70 75 87

Inorder: 12 25 30 37 50 62 70 75 87

Inorder: 12 25 30 37 50 62 70 75 87

Inorder: 12 25 30 37 50 62 70 75 87

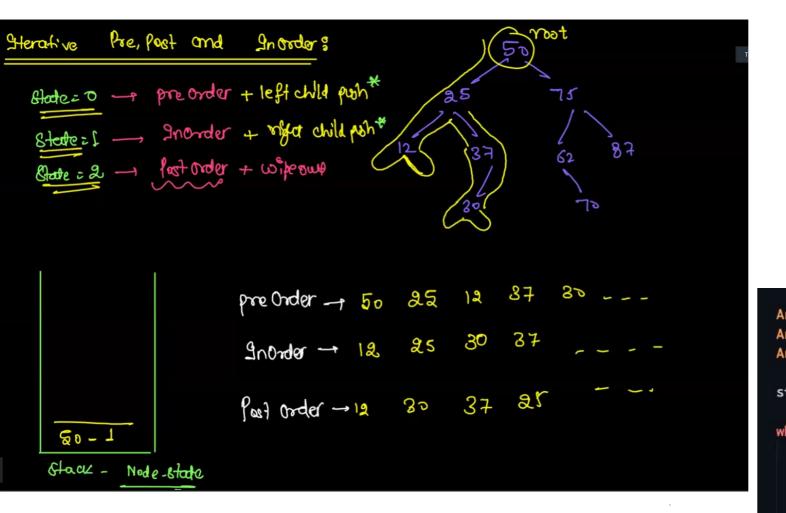
Inorder: 12 25 30 37 50 62 70 75 87

Inorder: 12 25 30 37 50 62 70 75 87

Poctordor 12 30 37 25 70 62 87 75 50 Area after both calls

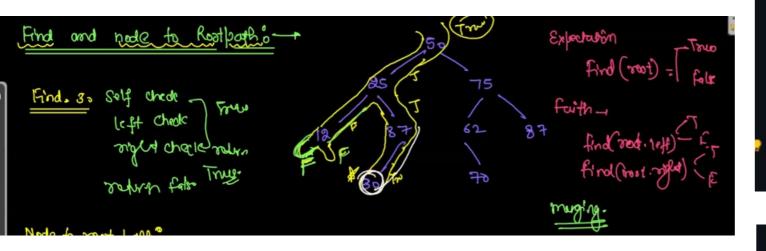
```
// preAre -> area before all calls
public static void preOrder(Node root) {
    if(root == null) return;
   System.out.print(root.data + " ");
   preOrder(root.left);
   pre0rder(root.right);
}
// inAre -> area between the calls i.e. left and right calls
public static void inOrder(Node root) {
    if(root == null) return;
   inOrder(root.left);
    System.out.print(root.data + " ");
    inOrder(root.right);
}
// postArea -> area after all calls
public static void postOrder(Node root) {
    if(root == null) return;
   postOrder(root.left);
   postOrder(root.right);
    System.out.print(root.data + " ");
```

Iterative Pre, Post And Inorder Traversals Of Binary Tree



```
ArrayList<Integer> pre = new ArrayList<>();
ArrayList<Integer> in = new ArrayList<>();
ArrayList<Integer> post = new ArrayList<>();
st.push(new Pair(node, 0));
while(st.size() > 0) {
   Pair p = st.peek();
   if(p.state == 0) {
        pre.add(p.node.data);
        p.state++;
       if(p.node.left != null) {
            st.push(new Pair(p.node.left, 0));
   } else if(p.state == 1) {
       in.add(p.node.data);
        p.state++;
       if(p.node.right != null) {
            st.push(new Pair(p.node.right, 0));
        }
   } else {
        post.add(p.node.data);
        st.pop();
```

Find And Nodetorootpath In Binary Tree



```
public static ArrayList<Integer> nodeToRootPath(Node node, int data) {
    if(node == null) return new ArrayList >> ();
    if(node.data == data) {
        ArrayList<Integer> bres = new ArrayList<>();
        bres.add(node.data);
        return bres;
    ArrayList<Integer> lres = nodeToRootPath(node.left, data);
    if(lres.size() > 0) {
        lres.add(node.data);
        return lres;
    }
    ArrayList<Integer> rres = nodeToRootPath(node.right, data);
    if(rres.size() > 0) {
        rres.add(node.data);
        return rres;
    }
    return new ArrayList<>();
```

```
public static boolean find(Node node, int data) {
   if(node == null) return false;

   if(node.data == data) return true;

   boolean res = false;

   res = find(node.left, data);
   res = res || find(node.right, data);

   return res;
}
```

```
public static boolean find(Node node, int data) {
    if(node == null) return false;

    if(node.data == data) return true;

    // boolean res = false;

    // res = find(node.left, data);

    // return res;

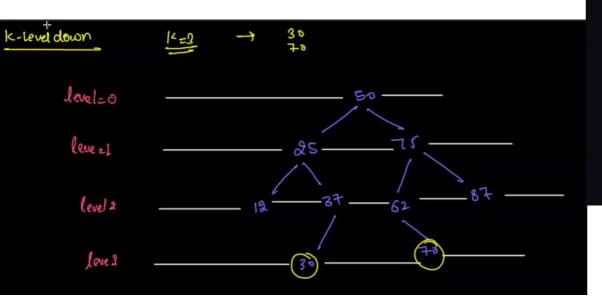
    boolean lres = find(node.left, data);

    if(lres == true) return true;

    boolean rres = find(node.right, data);
    if(rres == true) return true;

return false;
}
```

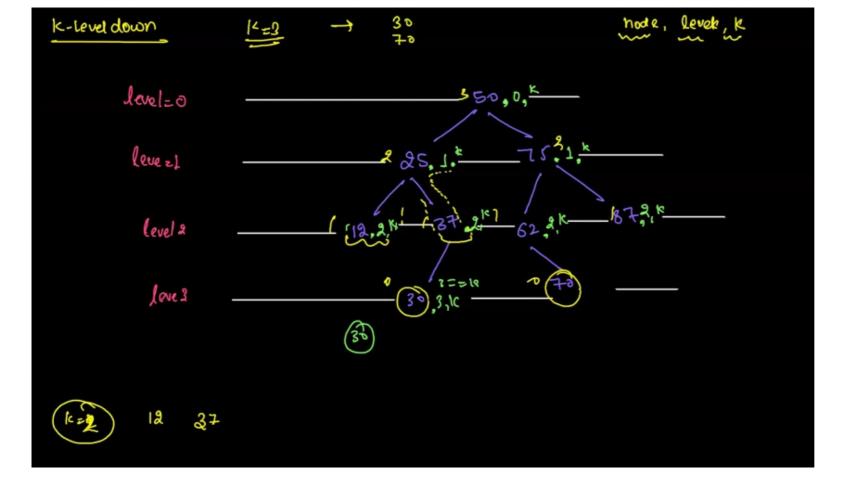
Print K Levels Down

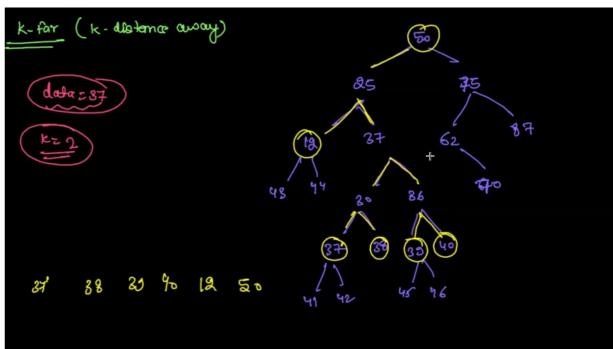


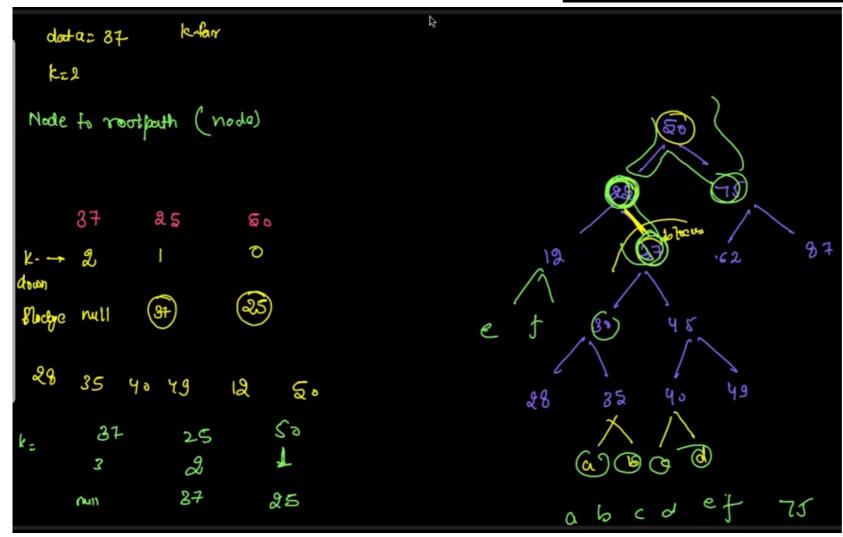
```
public static void printKLevelsDown(Node node, int k){
   if(node == null) return;

if(k == 0) {
      System.out.println(node.data);
      return;
   }

   printKLevelsDown(node.left, k - 1);
   printKLevelsDown(node.right, k - 1);
}
```

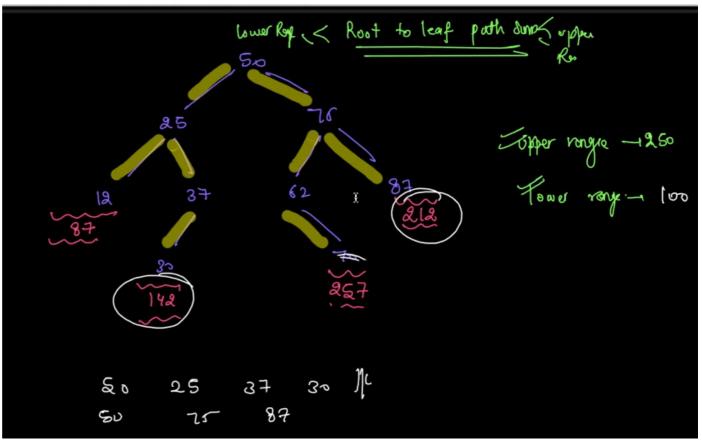






```
public static void printKDown(Node node, Node blockage, int k) {
    if(node == null || node == blockage) return;
   if(k == 0) {
        System.out.println(node.data);
        return;
   printKDown(node.left, blockage, k - 1);
   printKDown(node.right, blockage, k - 1);
}
public static void printKNodesFar(Node root, int data, int k) {
    ArrayList<Node> n2rp = nodeToRoot(root, data);
   Node blockage = null;
    for(int i = 0; i < n2rp.size(); i++) {
        Node node = n2rp.get(i);
        printKDown(node, blockage, k);
        k--;
        blockage = node;
```

Path To Leaf From Root In Range



```
public static void pathToLeafFromRoot(Node node, String path, int sum, int lo, int hi) {
   if (sum > hi) {
   if (node.left == null && node.right == null) {
       sum = sum + node.data;
       if (sum <= hi && sum >= lo) {
           System.out.println(path + node.data);
   if (node.left != null) {
       pathToLeafFromRoot(node.left, path + node.data + " ", sum + node.data, lo, hi);
   if (node.right != null) {
       pathToLeafFromRoot(node.right, path + node.data + " ", sum + node.data, lo, hi);
```

```
public static void pathToLeafFromRoot(Node node, String path, int sum, int lo, int hi) {
   if(node == null) return;
   if(node.left != null && node.right != null) {
        pathToLeafFromRoot(node.left, path + node.data + " ", sum + node.data, lo, hi);
       pathToLeafFromRoot(node.right, path + node.data + " ", sum + node.data, lo, hi);
   } else if(node.left != null) {
        pathToLeafFromRoot(node.left, path + node.data + " ", sum + node.data, lo, hi);
   } else if(node.right != null) {
       pathToLeafFromRoot(node.right, path + node.data + " ", sum + node.data, lo, hi);
   } else {
       // leaf
        sum += node.data;
        path += node.data;
        if(lo <= sum && sum <= hi) {
           // print path
           System.out.println(path);
```