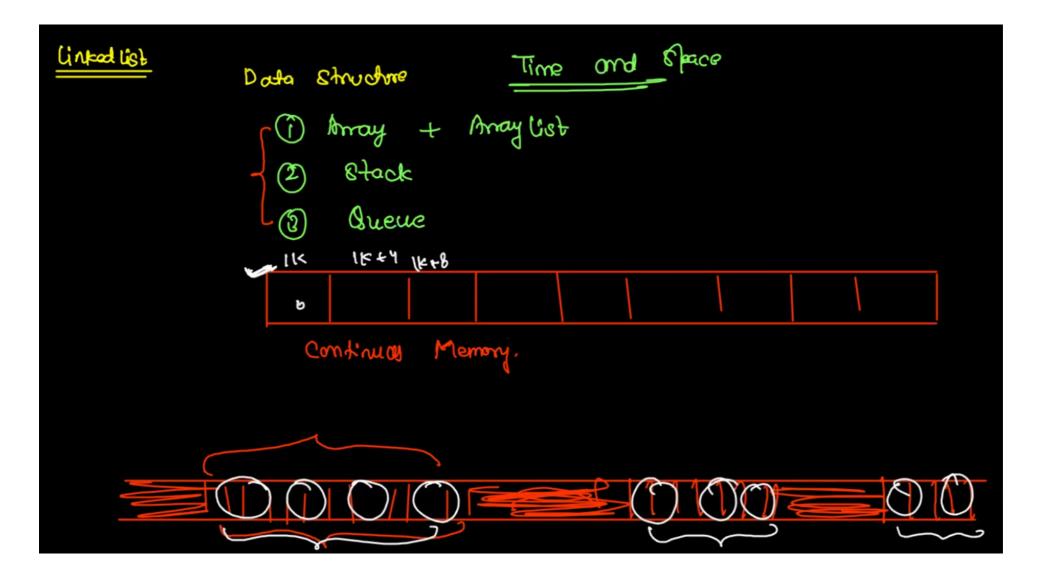
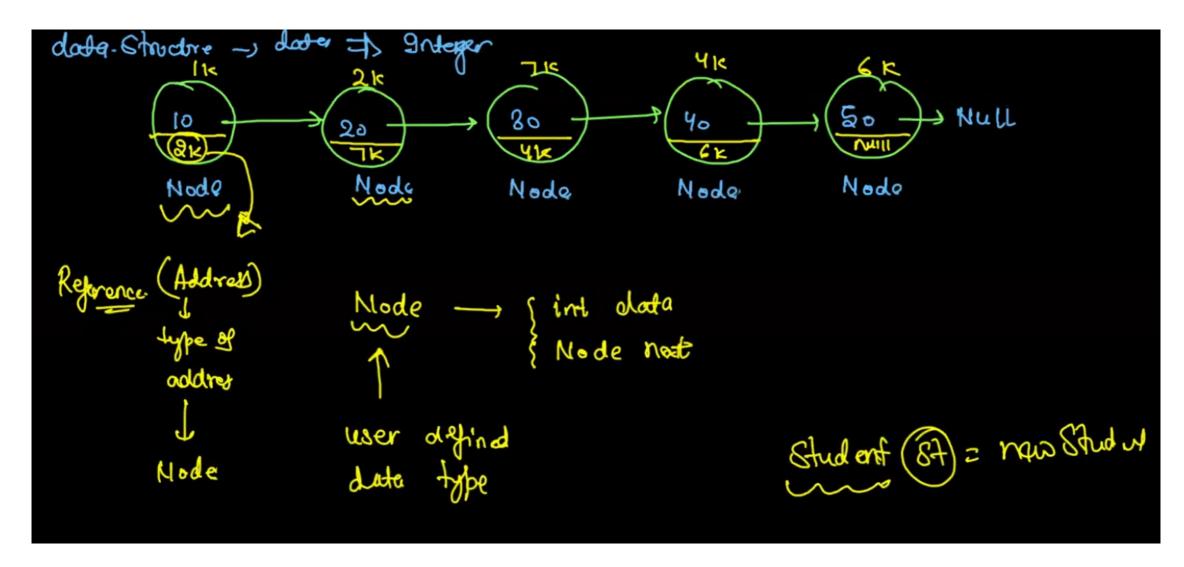
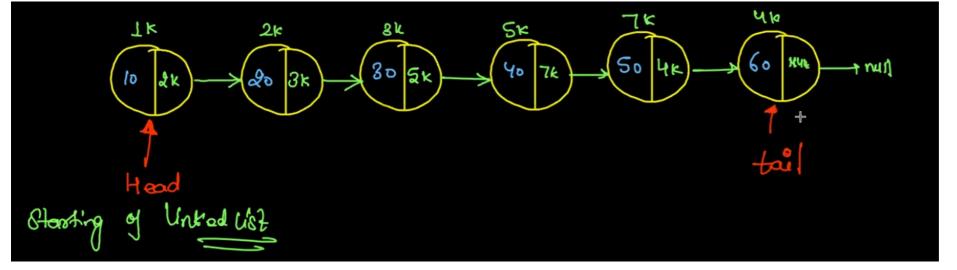
LINKED LIST



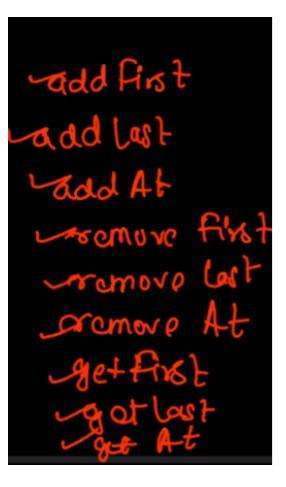
Make use of available small memory rather than continuous memory





size of node?

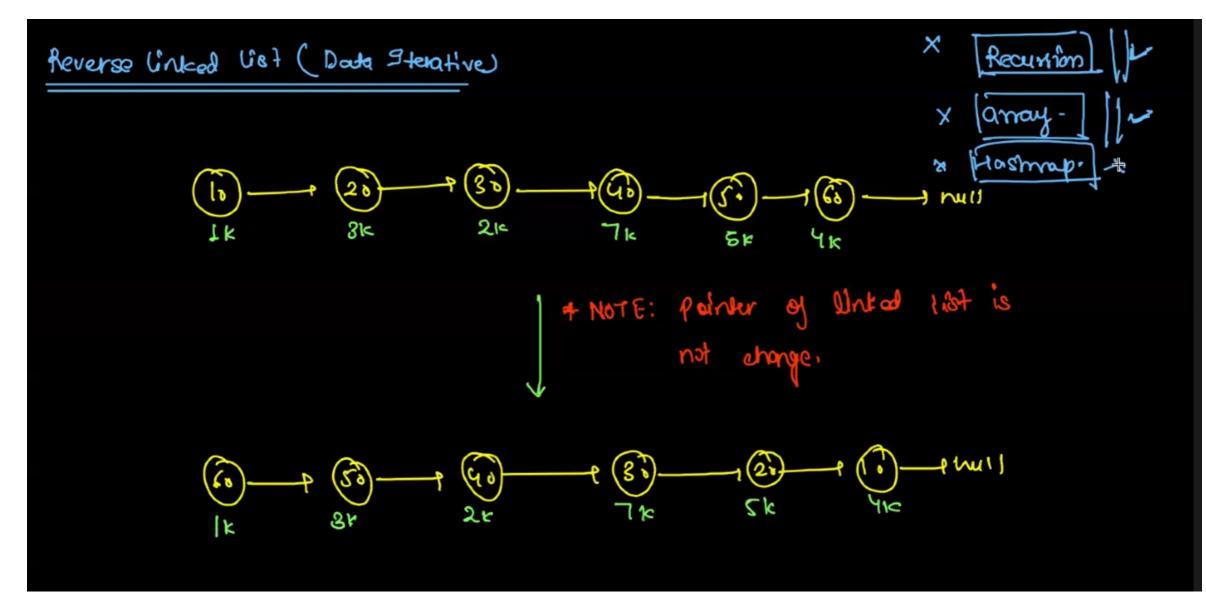
expected from user



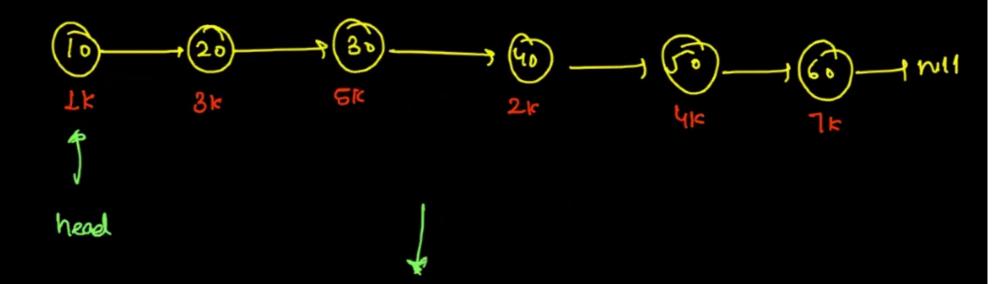


collection in java -> linklest is doubly linklist

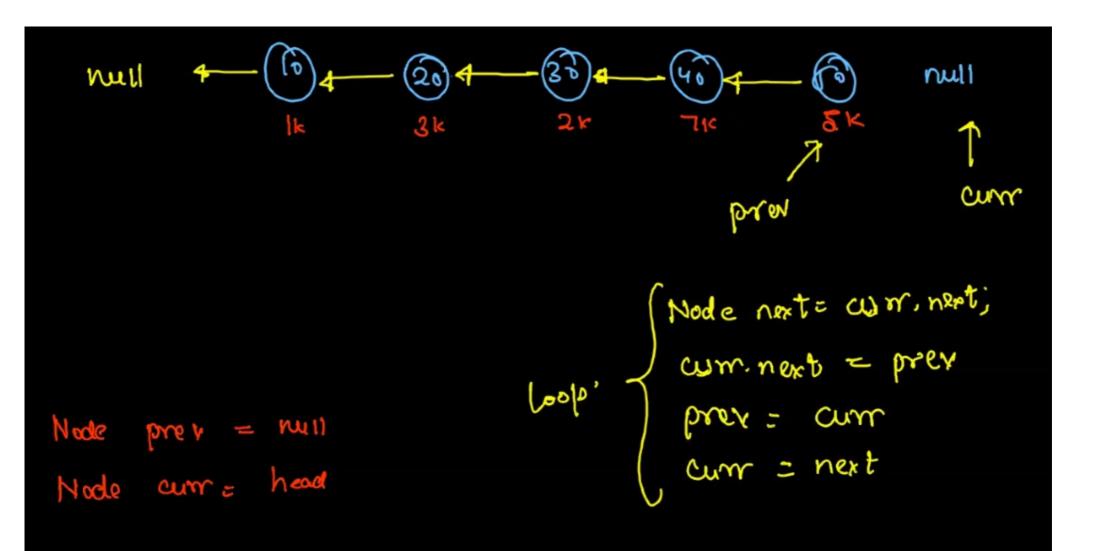
```
class linkedlist {
    private Node head;
    private Node tail;
   private int size;
   public linkedlist() {
        this.head = this.tail = null;
        this.size = 0;
   private class Node {
        private int data;
       private Node next;
        public Node() {
            this.data = 0;
            this.next = null;
        public Node(int data) {
            this.data = data;
            this.next = null;
        public Node(int data, Node next) {
            this.data = data;
            this.next = next;
```



notice: only data reverse and not reference reverse

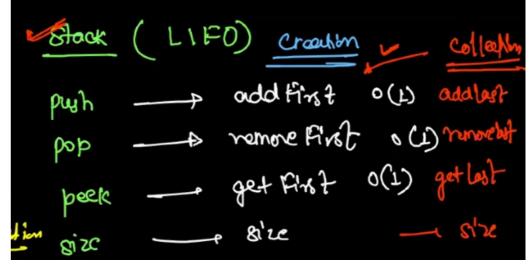


head



our custom list





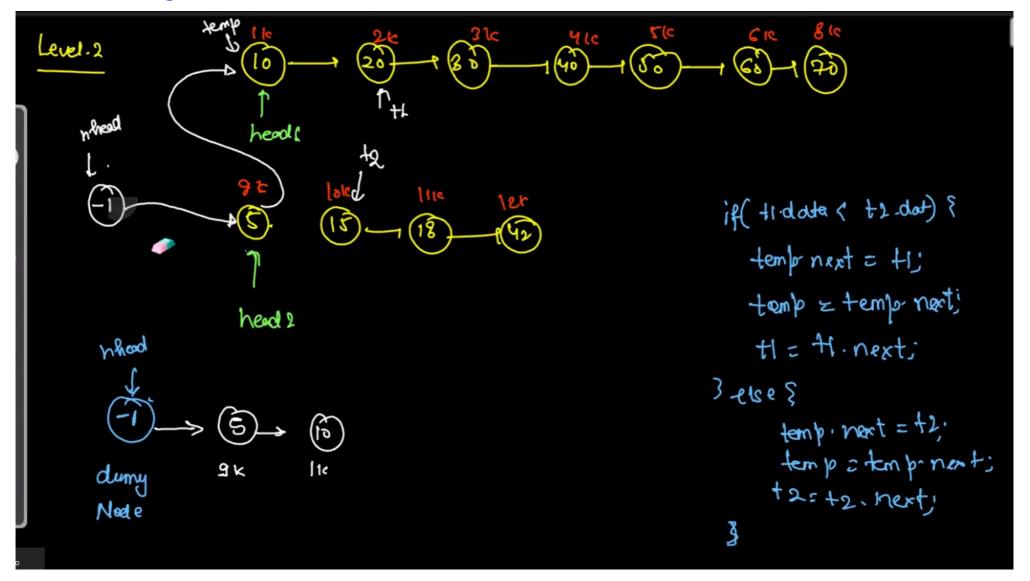
= spead x time distemce distance time. xt = 1/2 七 x J Mid ptr1 2xt = D ptr 2 2x t Enol **(a)**

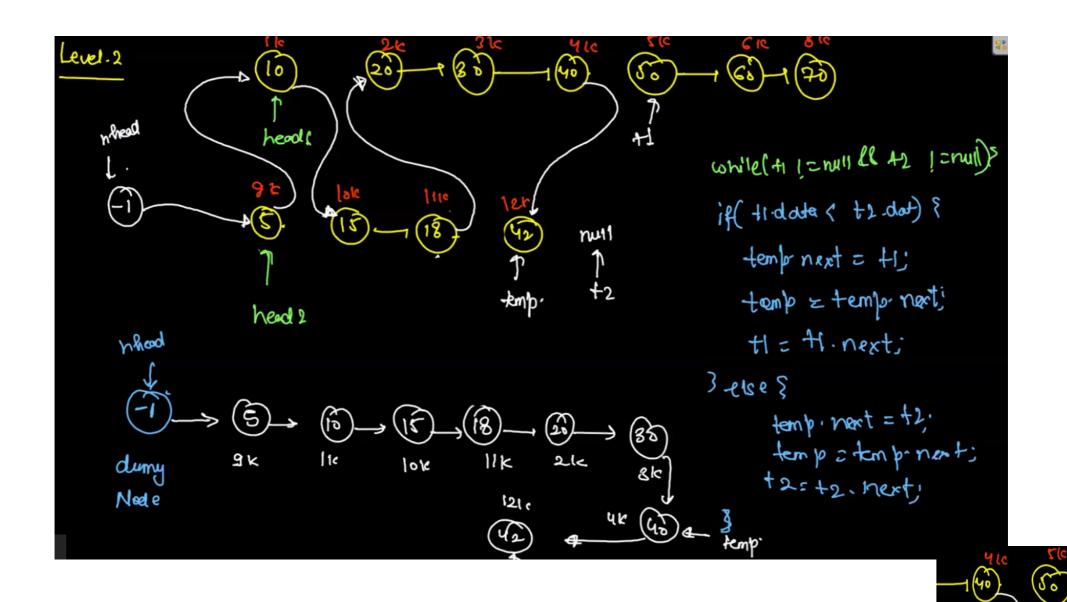
merge two link list with normal approach

need to make addlast

```
public linkedlist mergeTwoSortedList1(linkedlist l1, linkedlist l2) {
    // changing in given linkedlist is allowed.
    linkedlist res = new linkedlist();
    while(l1.size() > 0 && l2.size() > 0) {
        if(l1.getFirst() < l2.getFirst()) {</pre>
            res.addLast(l1.removeFirst());
        } else {
            res.addLast(12.removeFirst());
    }
   // l1 left over ;
while(l1.size() > 0) {
        res.addLast(l1.removeFirst());
    }
    // l2 left over
    while(l2.size() > 0) {
        res.addLast(l2.removeFirst());
    return res;
```

Merge Two Sorted Lists - LeetCode





when t2 null ho gaya he toh temp.next =t1

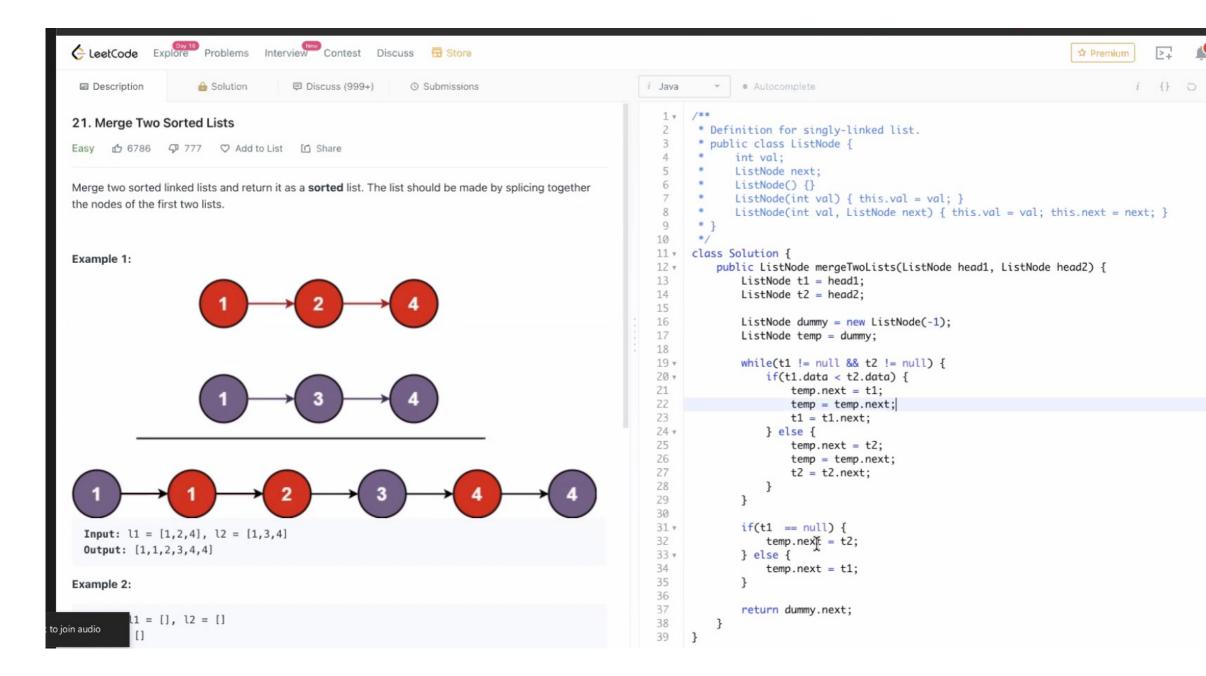
null

+2

when t1==null then temp.next=t

```
public linkedlist mergeTwoSortedList2(linkedlist l1, linkedlist l2) {
   // inplace change in original linkedlist
    Node head1 = 11.head;
   Node head2 = 12.head;
    Node t1 = head1;
    Node t2 = head2;
    Node dummy = new Node(-1);
    Node temp = dummy;
    while(t1 != null && t2 != null) {
        if(t1.data < t2.data) {</pre>
            temp.next = t1;
            temp = temp.next;
            t1 = t1.next;
       } else {
            temp.next = t2;
            temp = temp.next;
            t2 = t2.next;
        }
```

```
if(t1 == null) {
    temp.next = t2;
} else {
    temp.next = t1;
}
```



```
1 v
     /**
 2
       * Definition for singly-linked list.
 3
       * public class ListNode {
 4
             int val;
 5
            ListNode next;
 6
            ListNode() {}
 7
            ListNode(int val) { this.val = val; }
 8
            ListNode(int val, ListNode next) { this.val = val; this.next = next; }
      * }
9
      */
10
     class Solution {
11 +
12 *
          public ListNode mergeTwoLists(ListNode head1, ListNode head2) {
13
              ListNode t1 = head1;
14
              ListNode t2 = head2;
15
              ListNode dummy = new ListNode(-1);
16
17
              ListNode temp = dummy;
18
              while(t1 != null && t2 != null) {
19 +
                  if(t1.val < t2.val) {
20 +
21
                      temp.next = t1;
22
                      temp = temp.next;
23
                      t1 = t1.next;
24 *
                  } else {
25
                      temp.next = t2;
26
                      temp = temp.next;
27
                      t2 = t2.next;
28
29
30
31 +
              if(t1 == null) {
32
                  temp.next = t2;
33 *
              } else {
34
                  temp.next = t1;
35
36
37
              return dummy.next;
38
          }
39
     }
```