

## 10) Defeat Fingerprint Sensor

Difficulty: 3/5

*Difficulty*

Bypass the Santavator fingerprint sensor. Enter Santa's office without Santa's fingerprint.

### Client side authentication

The elevator works using client side validations to check if the button is enabled and if the token `besanta` is on the list of tokens.

The code that validates the fingerprint is downloaded from <https://elevator.kringlecastle.com/app.js>.

The simplest bypass is to modify the code in Chrome and replace the function `handleBtn4` from the line 349 to 381 with one that performs no validation and save the changes.

```
const handleBtn4 = () => {
  const cover = document.querySelector('.print-cover');
  cover.classList.add('open');

  cover.addEventListener('click', () => {
    $.ajax({
      type: 'POST',
      url: POST_URL,
      dataType: 'json',
      contentType: 'application/json',
      data: JSON.stringify({
        targetFloor: '3',
        id: getParams.id,
      }),
      success: (res, status) => {
        if (res.hash) {
          __POST_RESULTS__({
            resourceId: getParams.id || '1111',
            hash: res.hash,
            action: 'goToFloor-3',
          });
        }
      }
    });
  });
};
```

Once the changes to the local code is saved we press the fingerprint button.

### **Alternate solution**

We can also use the Chrome console to modify the content of the variables in the DOM and push the right tokens.

```
tokens = ["marble", "elevator-key", "nut2", "yellowlight", "candycane", "nut", "ball", "gree
```

*Solution*