Technothon Rules (IT Department)

Code Jam

This phenomenal event is for enthusiastic coders who love to program. So programmers hold your breath, keep your fingers ready. All you have to do is code. Don't worry, you won't miss coffee or pizza while coding because there are different rounds as described below and in each round you will be given a task like writing a program code, finding out bug/s in the code or writing code for the given output. So be ready to jam it up.

Rule:

- Code Jam is for Individual participation only.
- This event will be conducted in 1 rounds as follows:
    Round 1: Simple coding mcqs in time limit of 20 minutes.
    Round 2: Higher level coding or debugging in 30 minutes.

Web Craft

The event Web Craft is more focused upon creating a creative and responsive website. The website would be based upon a certain theme revolving around the certain financial or technological or economical or political themes. And detailed topic will be provided at the time of the event commencement.

Rule:

- Team size is one person
- Theme for design will be provided at the time of competition.
- Use of external drives and hard copies is not allowed.
- First round task should be completed in 1.5 hr by the candidate.
- Final round should be completed in 3.5 hrs by the candidate.
- Any participant found interfering with the competition in any form, will be immediately disqualified from the competition.
- In First Round, participants will be provided a definition and they have to create a home page (one web page) for given definition. Marks will be allocated depending on the participants performance and based on that they will be qualified for next round.
- In this Final Round, The participant will have to design a responsive website containing minimum five web pages on the same definition given in first round. Winners will be selected as per their Performance.

Picasso

Picasso is an event that makes one's long hidden creativity radiate from their piece of art. In this event, the students shall do photography inside the campus based on a theme given to them.

Rule:

- Team size is one person only
- photo manipulation is not allowed
- you have to submit original as well as post processed photo
- photos should be taken within the college campus
- Photos can be taken from any mobile, SLR camera or DSLR.
- Photos must reflect the given theme
- you have to submit your photos through pen drive, memory card, USB to the coordinator
- judging will be done based on composition, creativity, theme justification, exposure(lighting), clarity
- you must provide proper caption(word or small phase) to your photo which justifies your photo

One minute video

The 1-Minute Film Competition is an initiative of staff & students with the opportunity to make a 60-second short film or animation based on theme, and win fantastic prizes in the process.

Rule:

- The video must include photos or video that is to be shot in campus itself.
- The Total time for the competition is 1 hour 30 minutes.
- It is mandatory to include the appropriate sound, transition and additional text according to given topic.
- The video must be of at least 50 seconds and maximum of 60 seconds.
- The subject for the video will be given on the spot at the time of event.
- The tool selection is upto the student itself. Students have to submit the name of the tool before participation.

LAN Gaming

In LAN gaming event students will have opportunity to play network game with friends on computer and mobile like counter strike and PUBG.

Rule:

Rules for counter strike:
- Cheats aren't allowed in this game. If found then player will disqualify.
- Name of player should their enrollment number.
- Team must have 3 members.
- Rules for knockout round,
- There will be three rounds.

Poster Presentation

We welcome the authors to submit their poster in aims to exchange and spread the latest researches, innovations via visual presentation competition.The subject matter of the poster must address a technical,

economic or environmental aspect of engineering, or pertain to some sphere in which an engineer is or should be involved.

Rule:

- Each poster may be no larger than 48 inches (122 cm) by 36 inches (91.4 cm) unfolded
- There may be no mechanical or electrical devices attached to the poster.
- There may be no materials placed in front of, above, below, or to the side of the poster.
- All material must be accessible without having to lift or turn a page.
- Max 2 students allowed for one poster presentation.

Chal beta selfie le le re

Participants of this game will solve a technical puzzle and get an answer by solving it. The answer would be a room number of any department of the college (e.g. G10). Student need to reach to that class room and take a selfie there which should reflect room number.

Rule:

- Student will get 1 minute to solve puzzle. If he cannot solve the puzzle, he will be eliminated.
- Puzzle will be a small code of any language like c/c++/java, etc.
- Student will get total 5 minutes to submit selfie. Otherwise he will be eliminated.
- Out of all the students, the student who will take least time to submit selfie, will be declared as a winner.