

GTA VC MP running on Linux

1 Introduction

GTA-Vice city is a fabulous game, which is greatly made and allows large possibilities. The first step is to buy GTA VC. You can find it for about 10 bucks.

2 Installation

Installation of Linux Devuan (no systemd). 4.9.0-6-686-pae SMP Debian 4.9.88-1+deb9u1 (2018-05-07) i686 GNU/Linux

2.1 VC:MP Server (on Linux Devuan, x86)

First use the blank server zip file, i.e. according to the files, it is:

- plugins,
- scripts,
- server.cfg,
- server.conf,
- server.exe,
- server32.exe

- store.

The server.cfg has the following content:

```
gamemode Default
plugins squirrel04rel32 xmlconf04rel32 announce04rel32
port 5192
sqgamemode scripts/main.nut
```

maxplayers 100

The server.conf is in the same directory. You may start the server with wine: wine server.exe server.cfg It shows that the server is running with given port (5192).

2.2 VC:MP Client (on Linux Devuan, x86)

Install the game in the directory /home/username/games/gta-vc/. It will be easy to find. Once done you can place the 1.0 gta-vc (if you would like to make it simple to use), 167a5c8b31b3e0dbefa033ca24453d4e gtavc/gta-vc.exe.

Install the msi file with msixec /i VCMP_Installer.msi and let it "typical". The location of the installed files for running the vc:mp client is : /.wine/drive_c/users/username/Local Settings/Application Data/Vice City Multiplayer

You give a name in settings and set in favorites: 10.0.0.15:5192 for a given IP and Port (here concerning a given lan on 10.0.0.x with 15 for the IP of the server).

3 Conclusion

3.1 Playing

The games VC shows a good set of possibilities and many hours of possible playing/gaming.

Have Fun !