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PA1

For this programming assignment, I had to create a corresponding DFA given a NFA. My approach to solving this problem was first concatenate all of the non-epsilon transitions and then writing a recursive function to loop through all the epsilon transitions for a given state and its child states, and then concatenate the parent epsilon transitions and child epsilon transitions together for the given state. Once I had the epsilon transitions for a given state, I concatenated it to the non-epsilon transition string and inserted the string into a set data structure to record the new DFA state. Once I had all of the new DFA states, I looped through each of them and checked which ones contained the end state from the NFA, and recorded them in a vector; these were the new DFA final states; Finally I looped through each of the DFA states their transitions, and looked at the corresponding NFA states with the same transition and for any non-empty list, I made a string of the transition states for the NFA state and then tried to find that string in my DFA set data structure. The index value + 1 of any found string was the new DFA state transition for that transition input. Some data structures I used were sets, maps and vectors. If given more time, I would have created a new data structure state and linked them using pointers to each of the transitions. Below is a pseudo code for what the data structure might look like:

```
i. Struct state: {  
    int visited;  
    char stateName;  
    map <transitionInput, vector<*state>> transitions  
}
```

I used gdb to ensure my recursion was correct. I also used the output.txt files provided to check if my program was output correctly. The debugging for my recursive function took longer than expected hence I ran out of time to fix my program for input3.txt. Also relearning NFA to DFA translation took longer than I had anticipated.