

Assignment #2

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Q1:

NOTE: I have used Java for programming. Please run program in following format:

```
java MDPValueIteration filePath horizon
```

Results: Horizon = 10

Input:

```
3 2
```

```
0.2 0.8 0.0
0.0 0.2 0.8
1.0 0.0 0.0
```

```
0.9 0.05 0.05
0.05 0.9 0.05
0.05 0.05 0.9
```

```
-1.0 -1.0 0.0
```

Output:

Value Function Matrix

```
-----
-----
[-1.00000 -1.95000 -2.35000 -2.52600 -2.67480 -2.82888 -2.98618 -
3.14412 -3.30207 -3.45997 ]

[-1.00000 -1.20000 -1.32000 -1.46200 -1.61740 -1.77550 -1.93361 -
2.09155 -2.24945 -2.40734 ]

[0.00000 -0.10000 -0.24750 -0.40625 -0.56503 -0.72313 -0.88104 -
1.03892 -1.19681 -1.35471 ]
```

Policy Matrix

```
-----
-----
[0 1 0 0 0 0 0 0 0 0 ]

[0 0 0 0 0 0 0 0 0 0 ]

[0 1 1 1 1 1 1 1 1 1 ]
```

Q2: Reach Home MDP:

It's a simple MDP example in which the agent tries to reach home from school and on the way due to distractions it takes diversions and takes more time to reach home. For distractions there is a negative reward and for taking BUS it gets reward such as +6. The states indicated in green indicates positive reward state and states indicated in red states negative reward states. Following is an example of $5 \times 4 = 20$ states MDP.

Transition matrix:

		0	1	2	3
0	BUS	s4	s8	HOME	
1	s3	s5	FIGHT	s12	
2	s2	s6	s9	s13	
3	s1	PUB	s10	s14	
4	s0	s7	s11	s15	

Actions:

Since it's a grid example, possible actions are Left, Right, Up and Down.

Action

Left

Right

Up

Down

State

Reward

BUS 6

PUB -2

FIGHT -4

HOME 10

Other

states -1

Transition Probability: Here are some of the rules for transition function.

1. For normal action agent reaches to any S state, it gets reward of -1.
2. For special states like BUS, PUB, FIGHT, HOME, agent gets special reward as mentioned in the table above.

Results:

Input:

20 4

0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0.7	0	0	0	0.3	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0.6	0	0.3	0	0	0	0.1	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0.6	0	0	0	0	0	
	0.3	0	0	0	0.1	0	0	0				
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	1	0	0	0					
0	0	0	0	0	0	0.6	0	0	0	0	0	
	0.3	0	0	0	0.1	0	0	0				
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0.1	0
	0	0	0.7	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					

[illegible]

	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0.7	0	0.1	0	0	0	0.2	0	0
	0	0	0	0	0	0	0					
0	0	0	0.6	0	0.6	0	0.3	0	0	0	0.1	0
	0	0	0	0	0	0	0					
0	0	0.7	0	0	0	0	0	0.3	0	0	0	
	0.1	0	0	0	0	0	0	0				
0	0.6	0	0	0	0	0	0	0.1	0.1	0	0	0
	0.2	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0.6	0	0	0	0	0	
	0.3	0	0	0	0.1	0	0	0				
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	1	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0.6	0	0	0	0.4	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0					


```
[-1.00000 -1.00000 -1.00000 2.48000 2.48000 2.50560 2.81920 2.81971
2.82778 2.84974 ]
```

```
[-1.00000 -1.00000 -1.00000 1.36000 2.75200 2.77120 3.01664 3.14246
3.14872 3.16841 ]
```

Policy Matrix

```
-----
-----
[0 0 0 0 0 0 0 0 0 0 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 1 1 1 1 1 1 1 1 1 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 2 2 2 2 2 2 2 2 2 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 1 1 1 1 1 1 1 1 1 ]
[0 0 0 2 2 2 2 2 2 2 ]
[0 0 0 3 3 3 3 3 3 3 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 0 0 2 2 2 2 2 2 2 ]
[0 1 3 3 3 3 3 3 3 3 ]
[0 0 2 2 2 2 2 2 2 2 ]
[0 2 0 0 0 0 0 0 0 0 ]
[0 2 3 3 3 3 3 3 3 3 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 0 0 3 3 3 3 3 3 3 ]
```



```
[0 1 1 2 2 2 2 2 2 2 ]
```

Q3:

Input:

MDP1.txt

Output:

Value Function Matrix

```
-----
-----
[0.00000 1.00000 1.00000 1.03300 2.00000 2.00000 2.03300 3.00000
3.00000 3.03300 ]
```

```
[0.00000 0.00000 0.89440 0.99982 1.01836 1.89438 1.99982 2.01836
2.89438 2.99982 ]
```

```
[0.00000 0.00740 0.79868 0.89821 1.01255 1.79922 1.89819 2.01255
2.79922 2.89819 ]
```

```
[0.00000 0.00000 0.89440 0.90395 1.01836 1.89438 1.90393 2.01836
2.89438 2.90393 ]
```

```
[1.00000 1.00000 1.03300 2.00000 2.00000 2.03300 3.00000 3.00000
3.03300 4.00000 ]
```

```
[0.00000 0.00000 0.65950 0.89440 0.99982 1.65268 1.89438 1.99982
2.65243 2.89438 ]
```

```
[0.00000 0.65950 0.88056 0.98117 1.65268 1.87838 1.98044 2.65243
2.87829 2.98041 ]
```

```
[0.00000 0.00000 0.85218 0.89597 1.01254 1.85239 1.89576 2.01254
2.85239 2.89576 ]
```

```
[0.00000 0.03300 1.00000 1.00000 1.03300 2.00000 2.00000 2.03300
3.00000 3.00000 ]
```

```
[0.00000 0.89440 0.90395 1.01836 1.89438 1.90393 2.01836 2.89438
2.90393 3.01836 ]
```

Policy Matrix

```
-----
-----
```

```

[0 3 3 3 3 3 3 3 3 3 ]
[0 0 3 1 3 3 1 3 3 1 ]
[0 2 2 1 2 2 1 2 2 1 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 0 0 0 0 0 0 0 0 0 ]
[0 0 0 2 2 0 2 2 0 2 ]
[0 1 1 1 1 1 1 1 1 1 ]
[0 0 2 2 2 2 2 2 2 2 ]
[0 3 1 1 1 1 1 1 1 1 ]
[0 3 0 3 3 0 3 3 0 3 ]

```

Input:
MDP2.txt

Output:
Value Function Matrix

```

-----
-----
[0.00000 0.05690 1.00000 1.05685 2.00000 2.05687 3.00000 3.05687
4.00000 4.05687 ]

[0.00000 0.00000 0.99248 0.99496 1.99186 1.99518 2.99186 2.99522
3.99186 3.99523 ]

[0.49310 1.25265 1.59912 2.29697 2.61933 3.30618 3.62356 4.30811
4.62444 5.30851 ]

[0.00000 0.00060 0.06647 0.99360 1.04189 1.99294 2.04200 2.99284
3.04193 3.99274 ]

[0.00000 0.57150 0.99995 1.57148 1.99997 2.57149 2.99997 3.57149
3.99997 4.57149 ]

[0.00000 1.00000 1.00023 2.00000 2.00027 3.00000 3.00028 4.00000
4.00028 5.00000 ]

```

[1.00000 1.00000 2.00000 2.00023 3.00000 3.00027 4.00000 4.00028
5.00000 5.00028]

[0.00000 0.07750 0.08162 0.96575 1.08132 1.96484 2.08131 2.96485
3.08131 3.96485]

[0.00000 0.01119 0.57150 1.00000 1.57148 2.00000 2.57149 3.00000
3.57149 4.00000]

[0.00000 0.99995 1.00003 1.99996 2.00026 2.99996 3.00030 3.99996
4.00031 4.99996]

Policy Matrix

[0 3 0 3 0 3 0 3 0 3]

[0 0 0 0 0 0 0 0 0 0]

[0 0 0 0 0 0 0 0 0 0]

[0 1 2 1 1 1 1 1 1 1]

[0 2 1 2 1 2 1 2 1 2]

[0 2 0 2 0 2 0 2 0 2]

[0 0 2 2 2 2 2 2 2 2]

[0 3 1 1 1 1 1 1 1 1]

[0 3 1 0 1 0 1 0 1 0]

[0 2 2 2 2 2 2 2 2 2]