

<https://github.com/spathula/flcd>

Lab 4 documentation

Finite Automata EBNF:

Fa = states "\n", inputSymbols "\n", initialState "\n", finalStates "\n", transitions

states = string, {string};

inputSymbols = string, {string};

initialState = string;

finalStates = string, {string};

transitions = string string string "\n", {string string string};

string = char, {char};

char = "A" | ... | "Z" | "a" | ... | "z" | "0" | ... | "9";